### **Graph Querying Meets HCI: State** of the Art and Future Directions

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## First Generation Data Management



Driven primarily by enterprises to store and query data



Business analysts: Pose queries

**DB admin:** Tune & monitor performance

End users: Generate data, query data

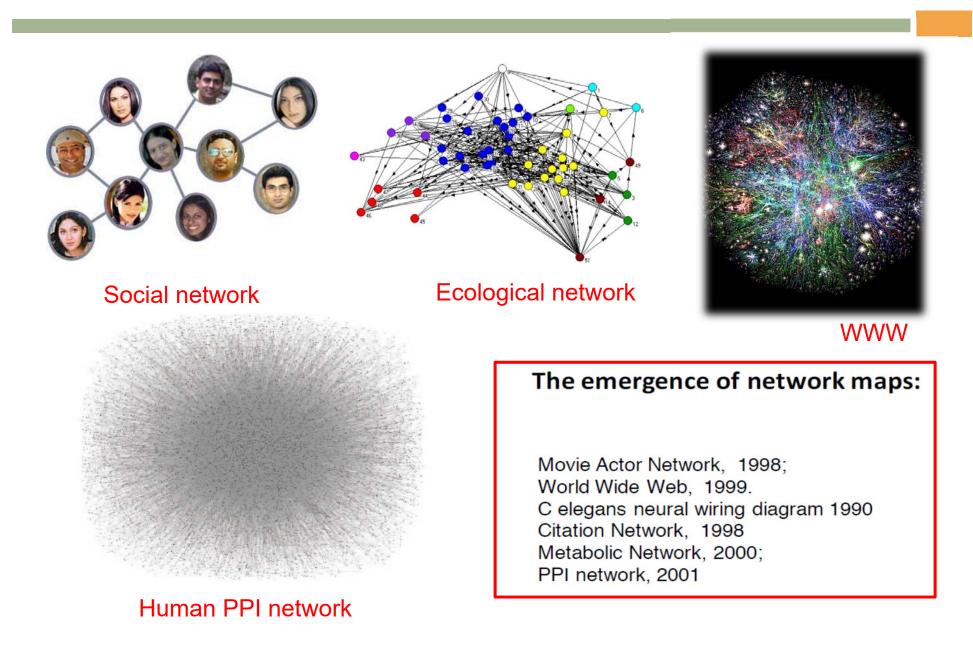


PerformanceFunctionality

Abadi et al. The Beckman report on database research. Commun. ACM 59(2): 92-99 (2016)

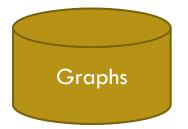
# **Emergence of Network Data**





# **Querying Graphs**





A large set of small/medium-sized graphs A large graph/network Massive graph

#### **Query Formulation**

- •Formal query language
- SPARQL, Cypher

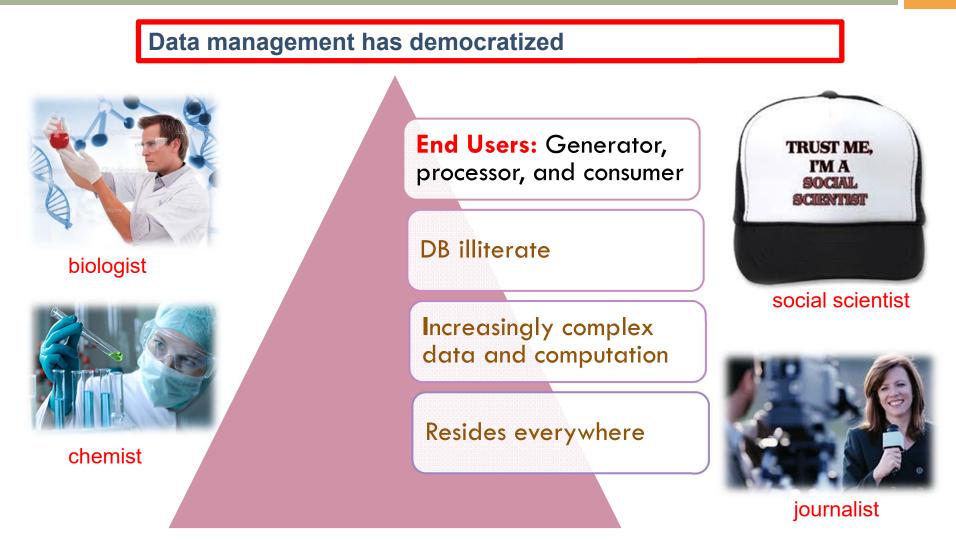


#### **Query Processing**

•Efficient algorithms and optimization techniques to process queries "quickly"

## Fifth Generation Data Management



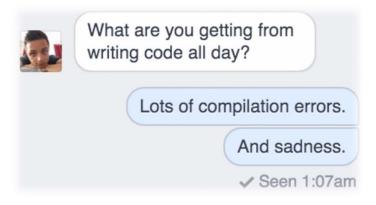


Abadi et al. The Beckman report on database research. Commun. ACM 59(2): 92-99 (2016)

## Querying Graphs: The First Generation Approach



<http://vocabularies.wikipathways.org/wp#> prefix wp: 2prefix dcterms: <a href="http://purl.org/dc/terms/">http://purl.org/dc/terms/</a> 3prefix foaf: <http://xmlns.com/foaf/0.1/> 5select (str(?organismName) as ?organism) ?page ?gene1 ?gene2 ?interaction where { ?genel a wp:GeneProduct . ?gene2 a wp:GeneProduct . 7 ?interaction wp:source ?genel ; 9 wp:target ?gene2 ; 10 a wp:Conversion ; dcterms:isPartOf ?pathway . 11 12 ?pathway foaf:page ?page ; 13 wp:organismName ?organismName . FILTER (?genel != ?gene2) 15 } ORDER BY ASC(?organism)





# **Reality Check!**



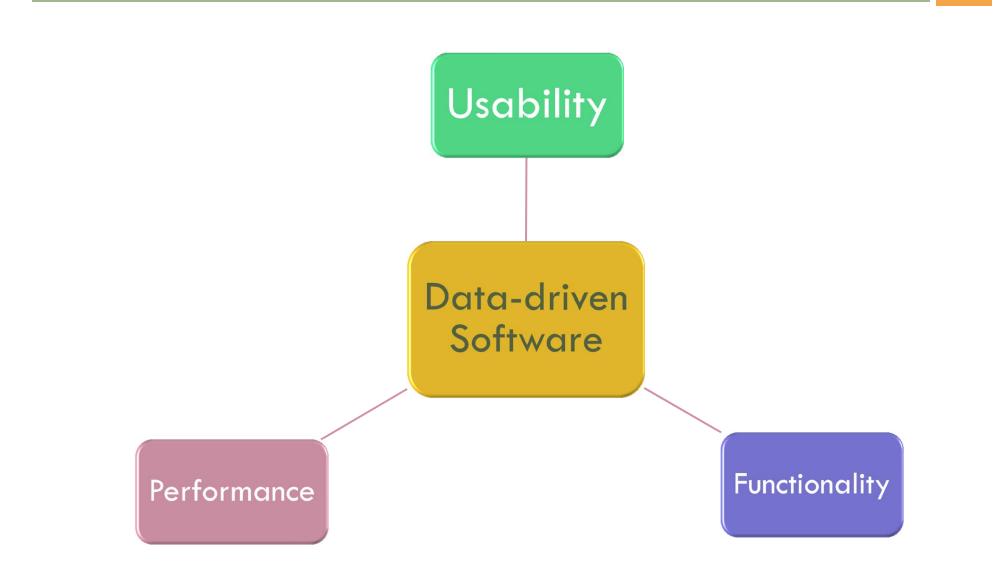
#### Reality

Thirty years of research on query languages can be summarized by: we have moved from SQL to XQuery. At best we have moved from one declarative language to a second declarative language with roughly the same level of expressiveness. It has been well documented that end users will not learn SQL; rather SQL is notation for professional programmers.

> The Lowell Database Research Self-Assessment, Communication of the ACM (May 2005)



## **Usability Matters!**





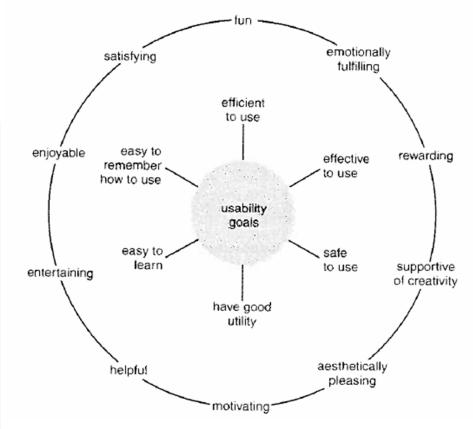
# Usability [Preece et al.]

#### What is it?

How well users can use the system's functionality

#### **Dimensionality**

- Learnability: is it easy to learn?
- Efficiency: once learned, is it fast to use?
- Memorability: is it easy to remember what you learned?
- Errors: are errors few and recoverable?
- Satisfaction: is it enjoyable to use?



# **Visual Graph Querying**

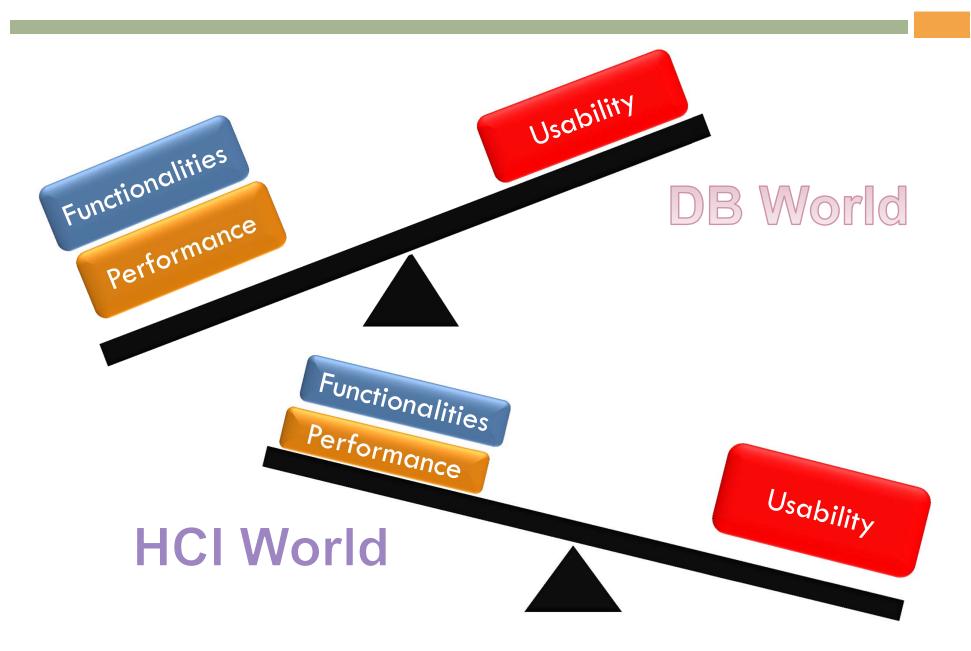


#### Usability and good UI design are closely related

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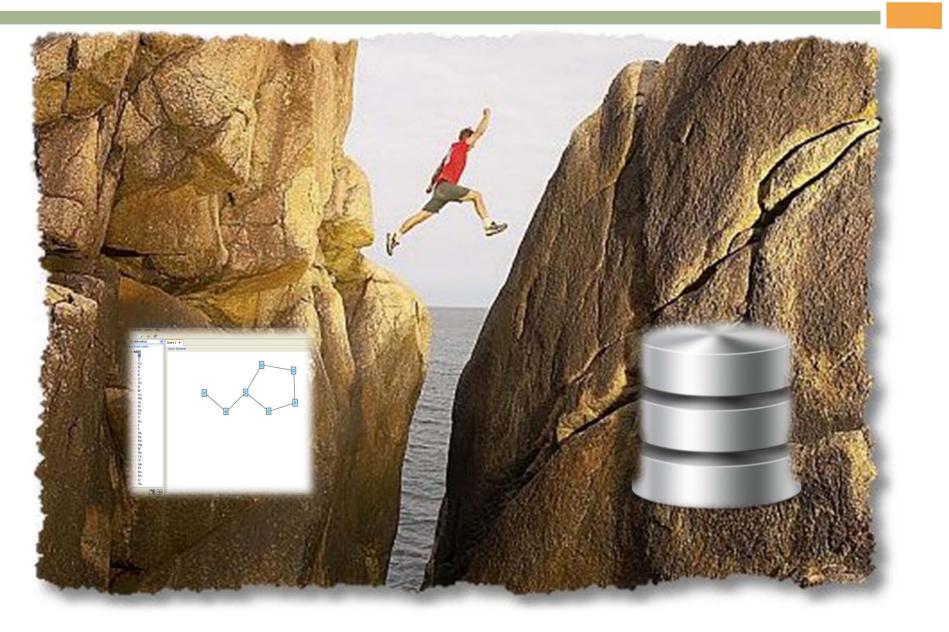
### **Different Worlds**



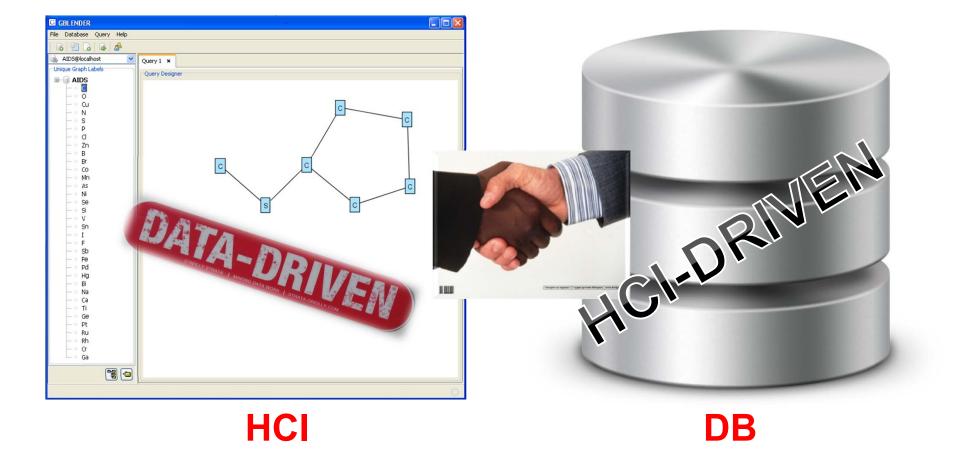




### **The Chasm for 40+ Years**





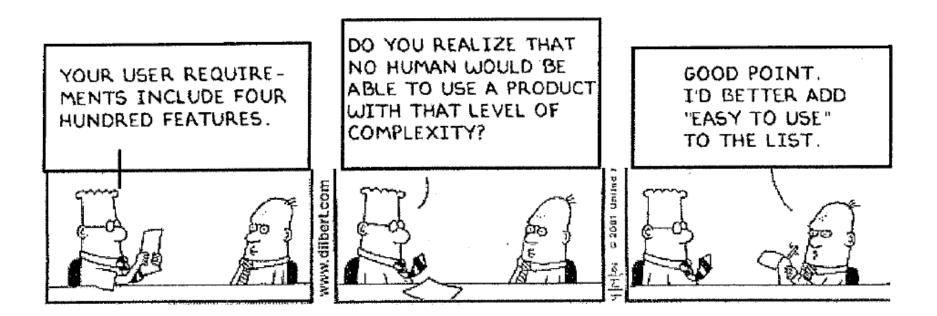


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### **Lessons from HCI:** Schneiderman's 8 Golden Rules

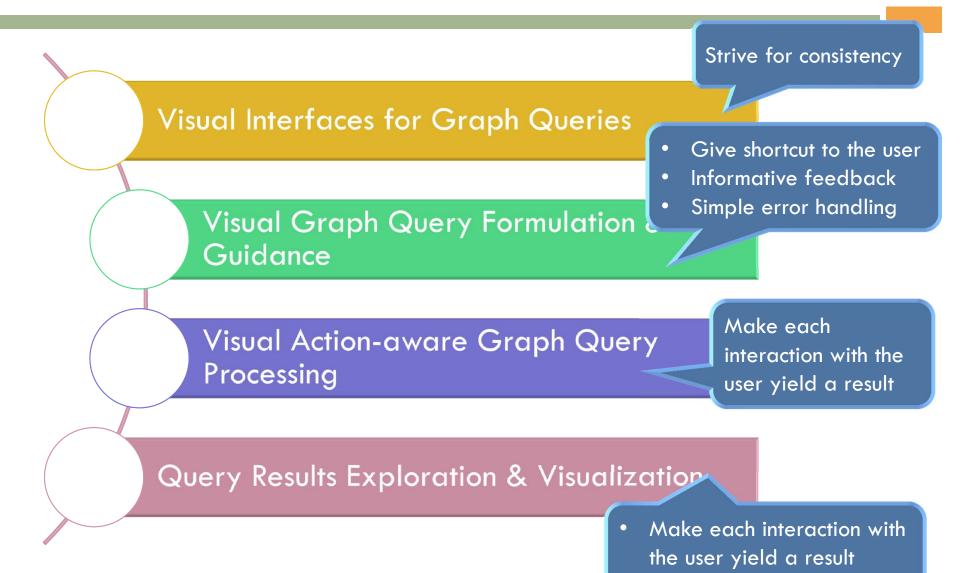


- Strive for consistency.
- Give shortcuts to the user.
- Offer informative feedback.
- Make each interaction with the user yield a result.
- Offer simple error handling.
- Permit easy undo of actions.
- Let the user be in control.
- Reduce short-term memory load on the user.





## **Tutorial Overview**



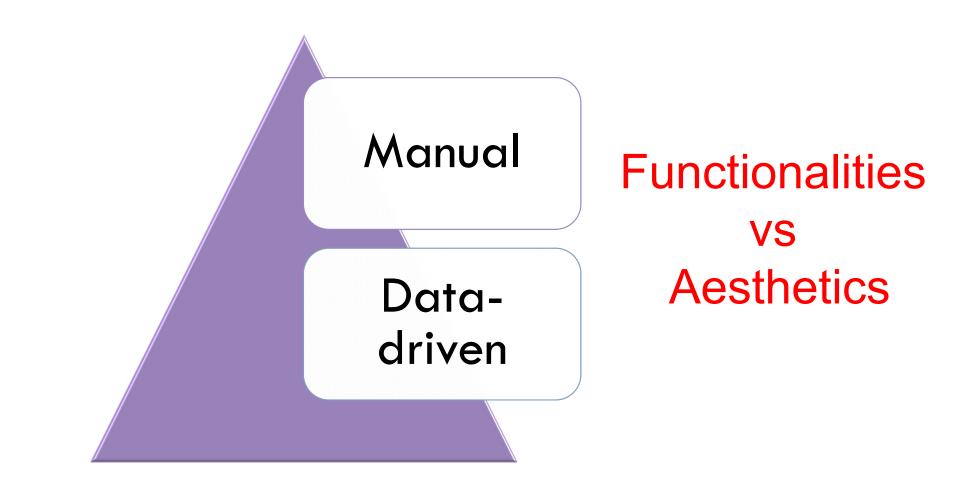
• Let the user be in control

# Visual Interfaces for Graph Queries



## Visual Graph Query Interfaces





## Manual Visual Graph Query Interfaces

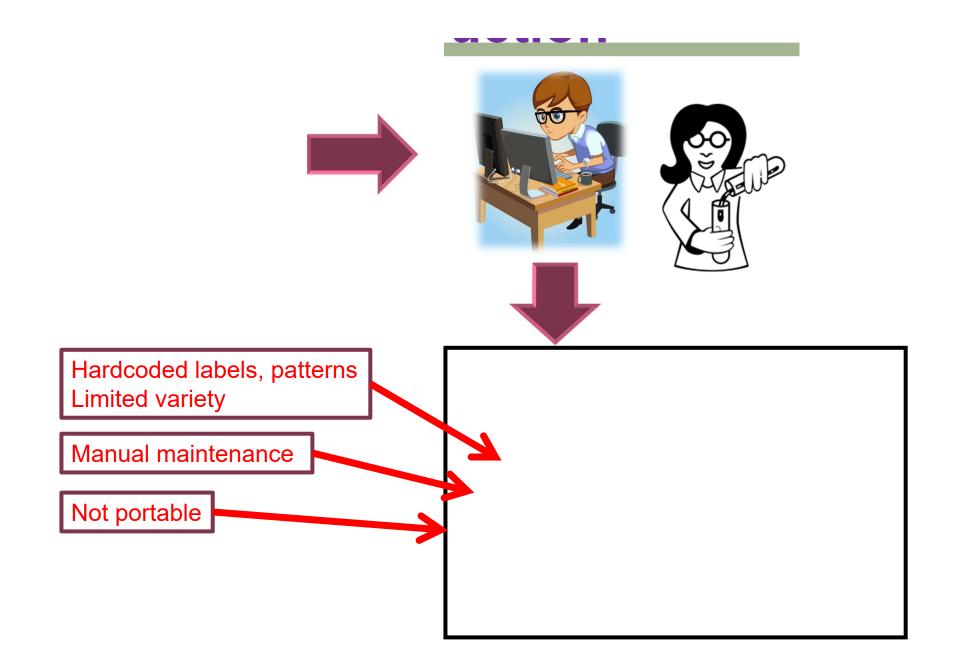


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# Manual Visual Graph Query Interfaces

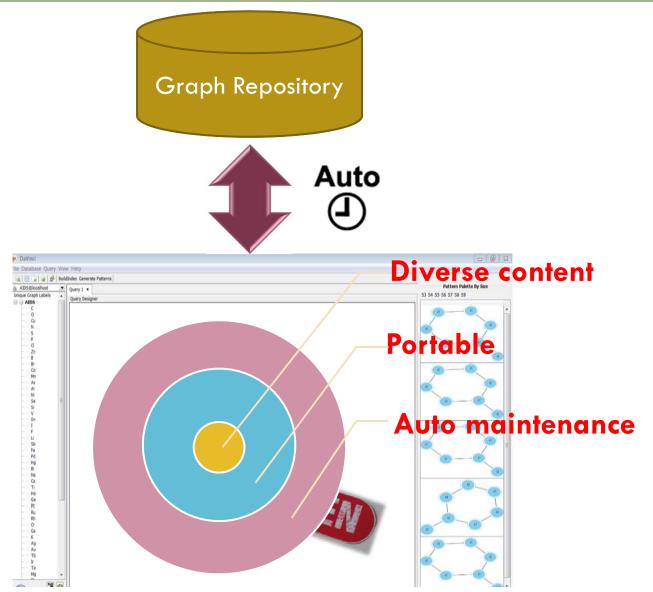


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## Data-driven Visual Interface Construction & Maintenance







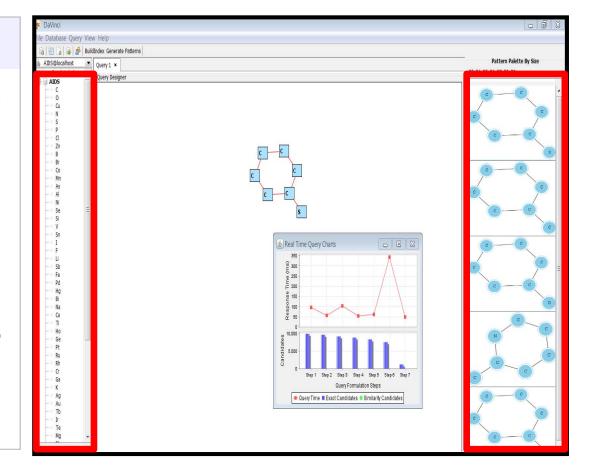


# • Which patterns should be in the palette?

- Formulate query easily and faster
- Give shortcuts

#### Issues

- •Size of the palette
- •Maximally covers the DB
- Minimal redundancy among patterns
- Aesthetics-aware







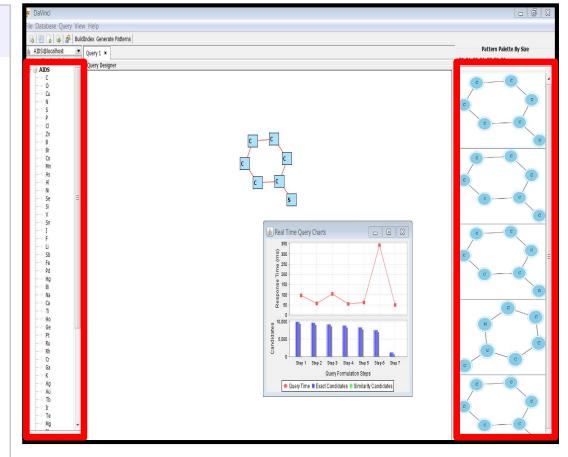
## **Data-driven Maintenance**

#### **Content Maintenance**

How do we maintain the labels and patterns as underlying data changes?
Issues

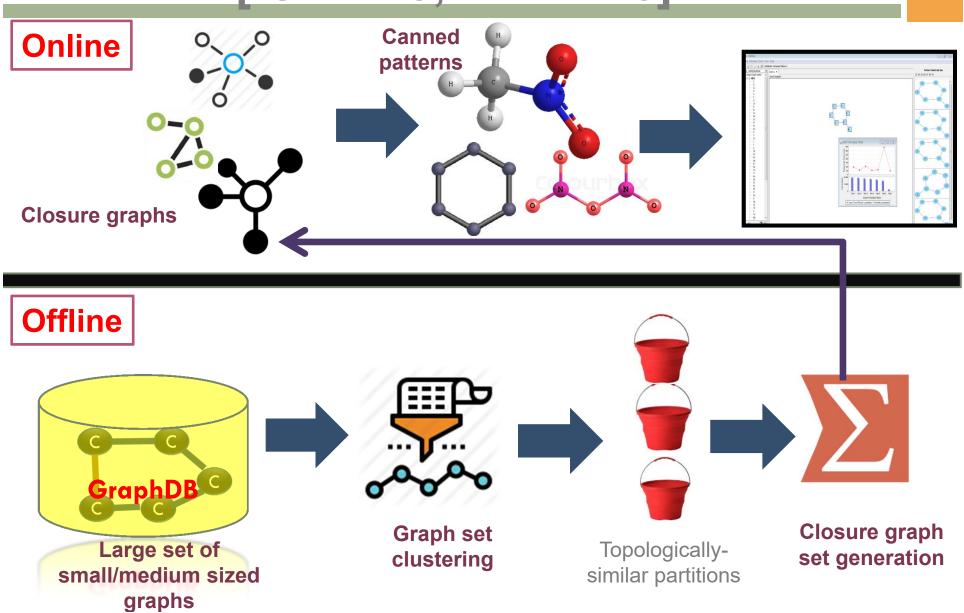
•Real-time maintenance

- Batch vs Incremental
- Enhance usability (gain in coverage and reduction in redundancy)
- Leverage usage patterns and query workload (if available)



## DAVINCI: Initial Effort [ICDE 15, VLDB 16]





# Visual Graph Query Formulation & Guidance



# **Opportune Query Feedback**



#### **Modeling feedback**

An alert or notification for a secondary task when a user is working on a primary task

#### Needs

- Detect efficiently
- Notify opportunely
  - Ineffective to notify at the end of query formulation

Efficient detection algorithm

Immediate notification

Cognitive impact on users doesn't matter!

Delivering notifications inopportunely can negatively impact task completion time, lead to more errors, and increase user frustration.

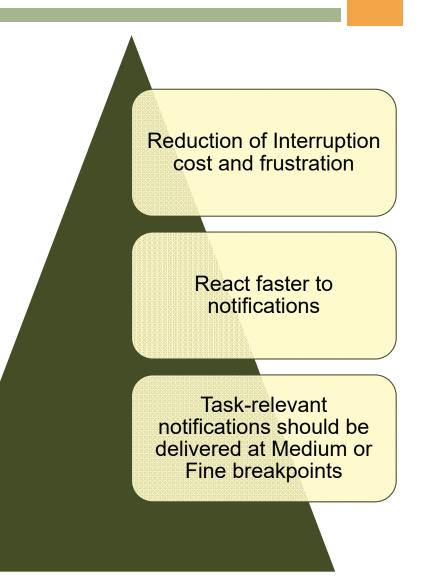
# When to notify?



#### **Breakpoint**

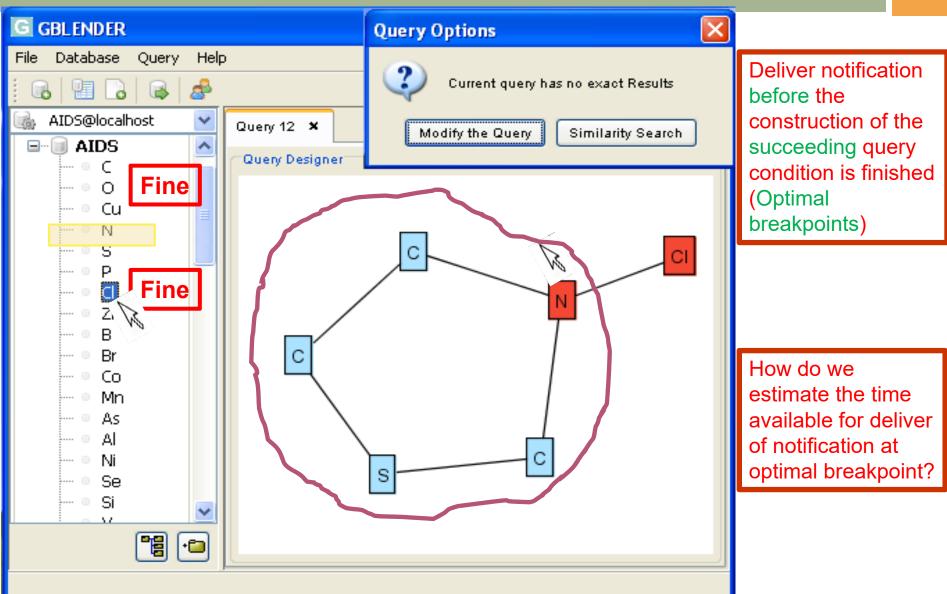
- The moment of transition between two observable, meaningful units of task execution, and reflects a change in perception or action [Newton, 1973]
- Coarse, Medium, and Fine
- Best moment to interrupt a user is on breakpoints between tasks [Iqbal & Bailey, CHI 2008]
  - Defer the notification to appear in the next breakpoint

Adopt defer-to-breakpoint-based strategy for interrupting query formulation tasks



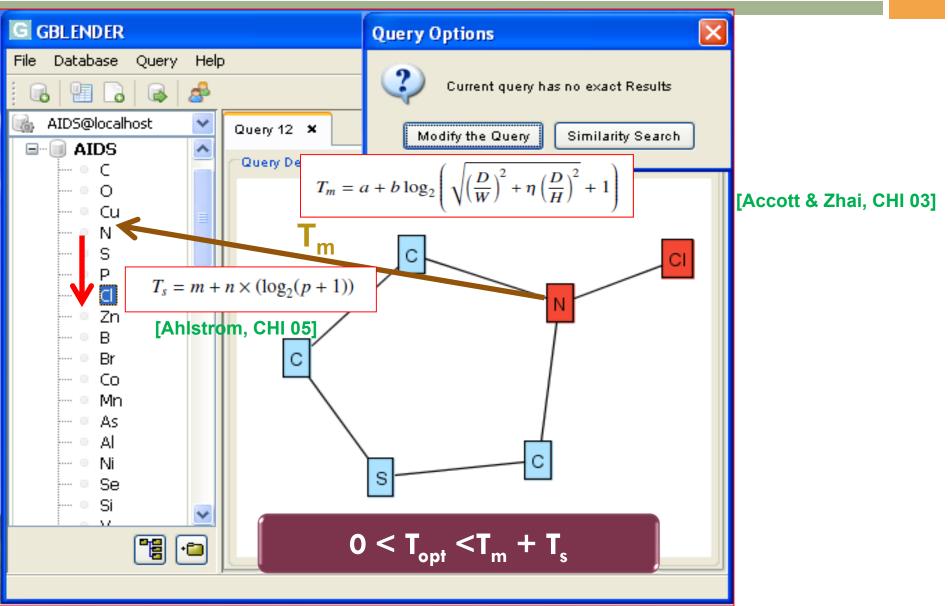
### Modeling Optimal Notification Time





## HCI-Inspired Quantitative Model





### The iSERF Framework [CIKM 15]



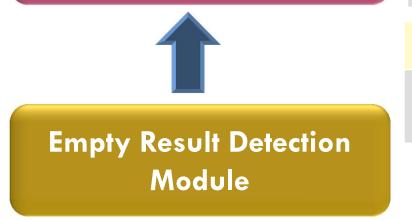


#### **Cursor moving towards Schema Panel**

❑Compute movement time T<sub>m</sub>
 ❑Suspend notification by T<sub>m</sub> time

#### **Cursor in Schema Panel**

Interruption-Sensitive Notification Module



Compute selection time T<sub>s</sub>
 Suspend notification by T<sub>s</sub> time for item to be selected

#### **Notification delivery**

Deliver appropriate notification identifying condition(s) for empty result

### **More on the Feedback Module**



#### **Query Autocompletion**

#### **Action Guidance**

### **Query Autocompletion Demo**



#### http://www.comp.hkbu.edu.hk/~csppyi/autog/

nit	Graph Editor	Suggestions
Directed Undirected O Directed Dataset	Reset Autocomplete Submit Query Show Ids	SO
PubChem1M	Node Label C Edge Label	S1
Load Data and Initialize	1	S2
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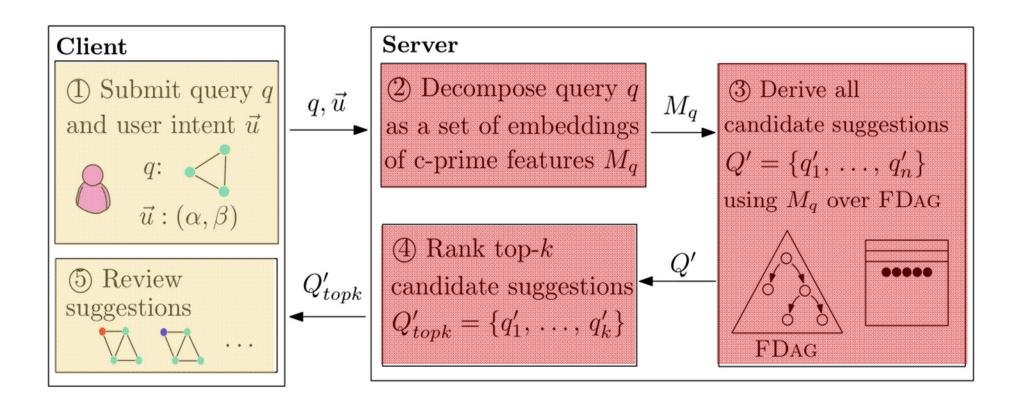


### **Autocompletion Comparisons**

	Keyword Search	Visual Graph Query
User Action	keystroke	Drag, click
Atomic Unit	char: 'a', 'b', 'c',	edge: C-C, C=C,
Logical Unit	keyword: "world", "clock",	subgraphs
Query	concatenated keywords	graphs
	"world clock", "world cup",	C=C-C=C-C=C,

### The AutoG Framework [VLDB 16, VLDBJ 17]





## **User Preference / Intent**



User intent value of a query (suggestion) set

$$\mathsf{util}(Q') = \alpha \times \frac{1}{k} \sum_{q' \in Q'} \mathsf{sel}(q') + \beta \times \frac{1}{k(k-1)} \sum_{q'_i, q'_j \in Q', i \neq j} \mathsf{dist}(q'_i, q'_j)$$

#### (MCCS) Distance between two graph suggestions

$$dist(g_1, g_2) = 1 - \frac{|cs(g_1, g_2)|}{\max\{|g_1|, |g_2|\}}$$

Property: util is submodular  $\rightarrow$  greedy

## **Optimizations**



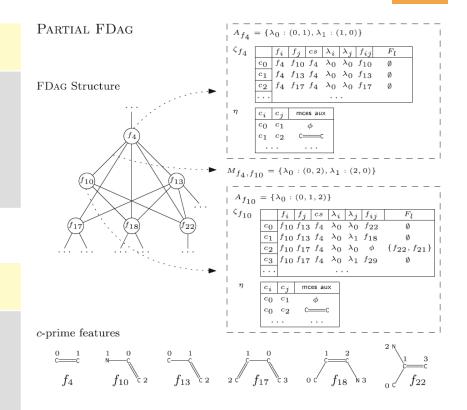
#### The FDAG index

Index c-Prime features and their pairwise compositions
 Prune automorphic suggestions (redundant suggestions) early

#### **Online ranking**

Approximate selectivities of query suggestionsPrune empty suggestions early

Optimize diversity computation
 Itrimming the common parts between suggestions



### **More on the Feedback Module**



#### **Query Autocompletion**

#### **Action Guidiance**

### Orion



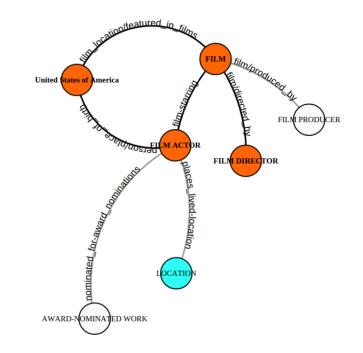
#### **Overview**

Interactive visual query builder with suggestions
 Iteratively suggest edges based on their relevance to the user's query intent, according to the partial query graph so far
 Edge ranking: query-specific random decision paths
 The use of statistics based on data graph, query logs, and so on.

#### **Suggestions: Grey nodes/edges**

Accepted by users: Positive edges (become blue)
Reject or ignored by users: Negative edges

User's intent can be derived from these edges

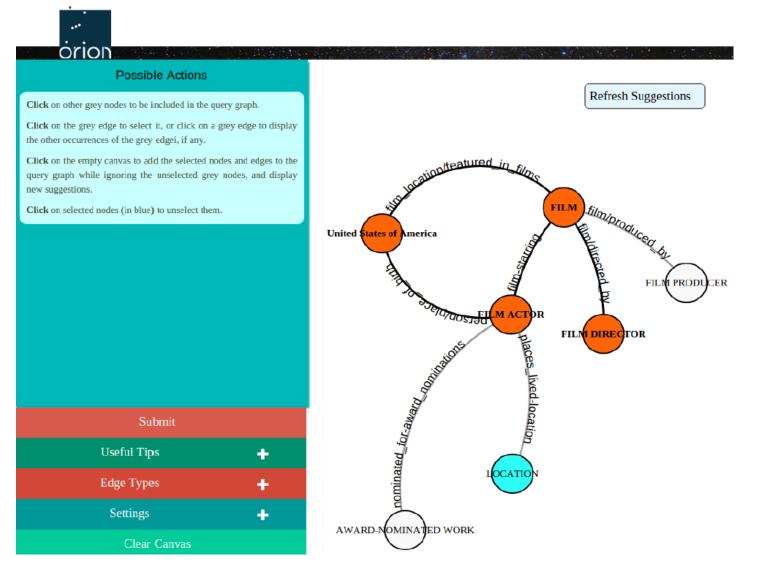


# **Orion GUI**



Dynamic list of all possible user actions at any given moment

Control panel for various settings and tips



# **Orion Implementation**



#### □ Prototype

http://idir.uta.edu/orion



#### Video Introduction

http://bit.ly/2pShvrm



# Visual Action-aware Graph Query Processing



### **Subgraph Queries**

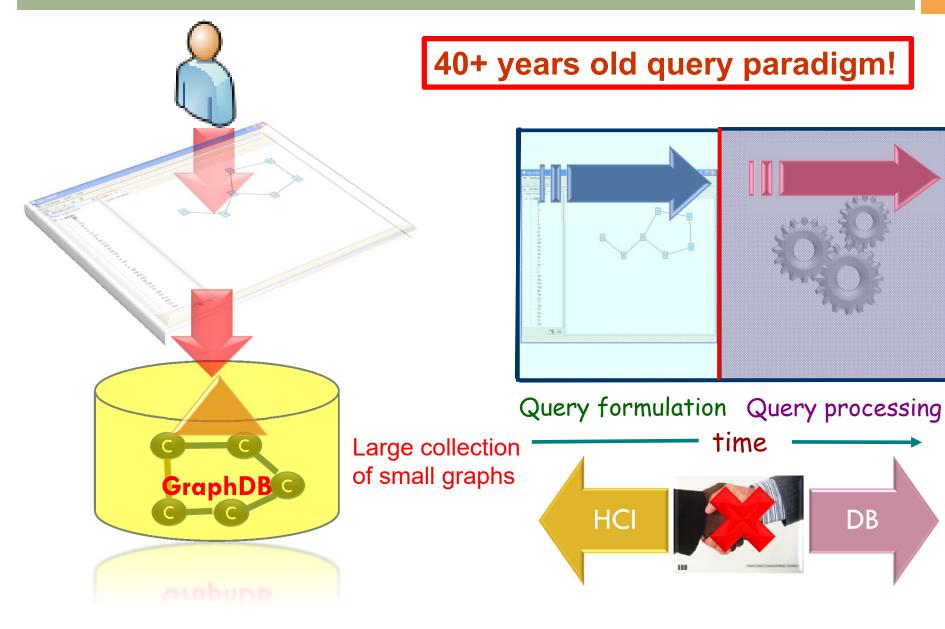


 Given a graph DB D and a query graph Q, find all data graphs in D in which Q is a Subgraph subgraph Containment Subgraph isomorphism from Q to  $G \in D$ Data graphs that "approximately" contain the Subgraph query graph Similarity

 Use subgraph distance based on maximum connected common subgraph (MCCS)

### Classical Visual Querying Paradigm



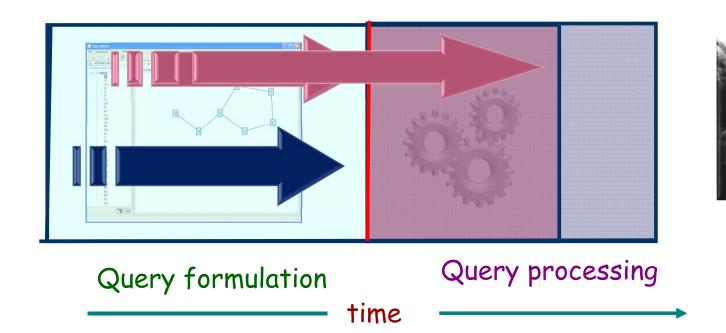


### Visual Graph Query Formulation Meets Query Processing



#### **Rethink the classical query paradigm**

•Why wait for the complete visual query to be constructed before initiating query evaluation? How can we blend these two steps?
•By initiating query processing "early", can we significantly reduce the system response time?





### **Non-traditional Challenges**

Partial query-aware indexing schemes

Materialization of intermediate results

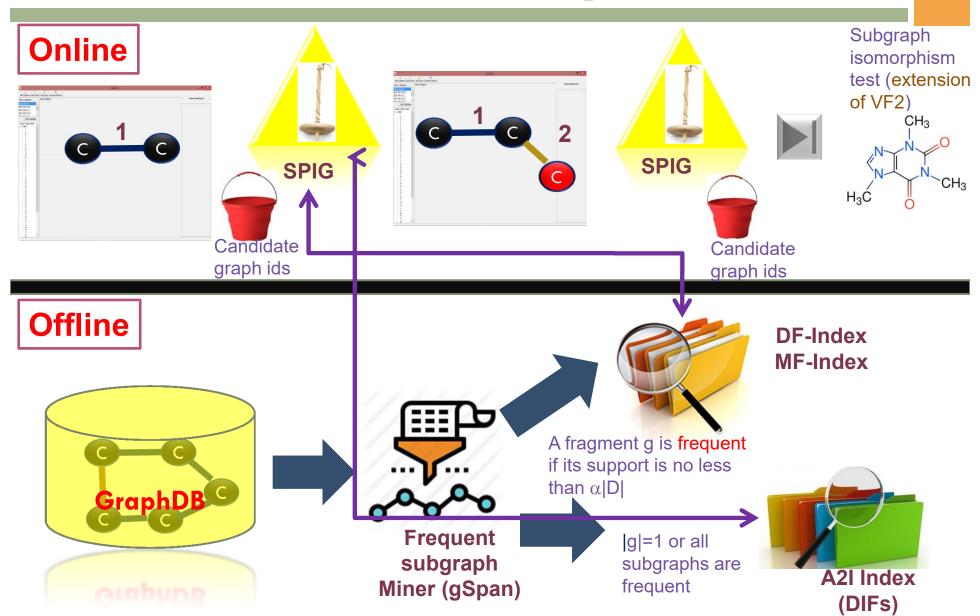
Selectivity-free query processing

Focus on waiting time of users

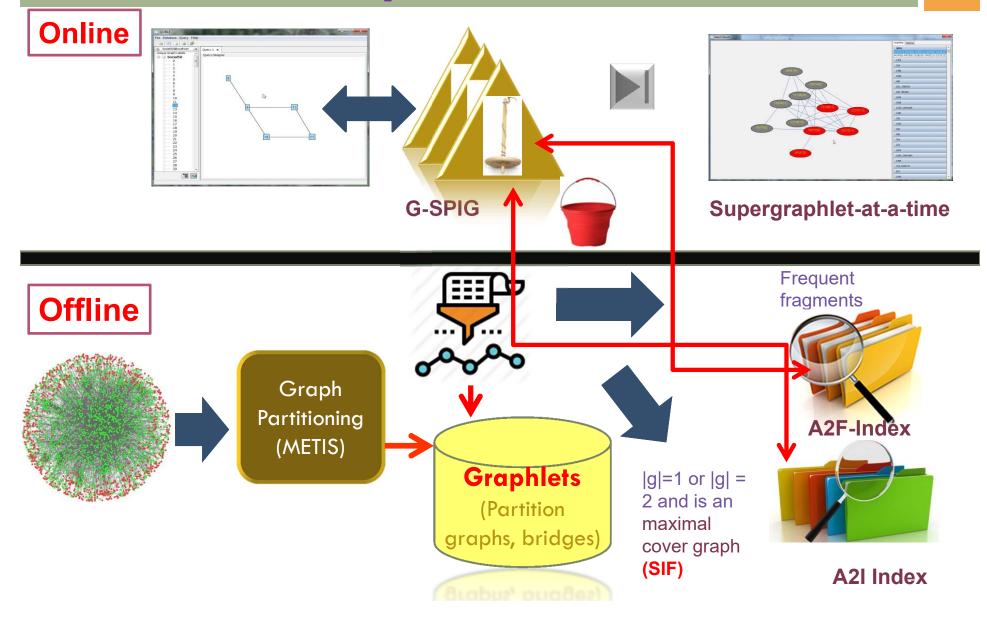
"Computing time (power) is getting cheaper but users' time isn't.."

### Overview of VOGUE [SIGMOD 10, ICDE 12, CIDR 13]





# QUBLE: Extension to Large Graphs [VLDB J 14]



### **Performance Summary**



Outperforms traditional approaches in terms of waiting time Not significantly impacted by query formulation sequence

Works well with small-sized queries



LASER: Newer version can handle large query graphs and scales to more than million data graphs (10X more than state-of-the-art)!

# Challenges for Performance Study



#### Large-scale performance study

- Traditional approach
  - Randomly extract subgraphs of different size and execute them

Doesn't work in this paradigm!

#### Why?

- Queries need to be visually constructed by users
- GUI latency is critical for performance study

#### Challenge

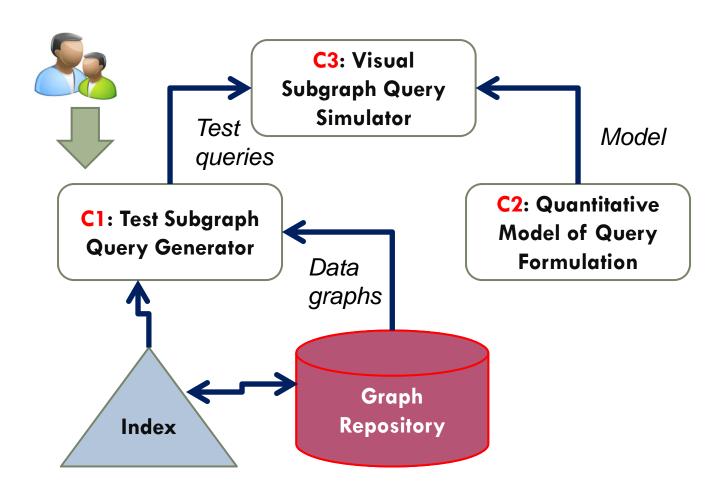
Users are expensive!

How do we simulate visual query formulation?



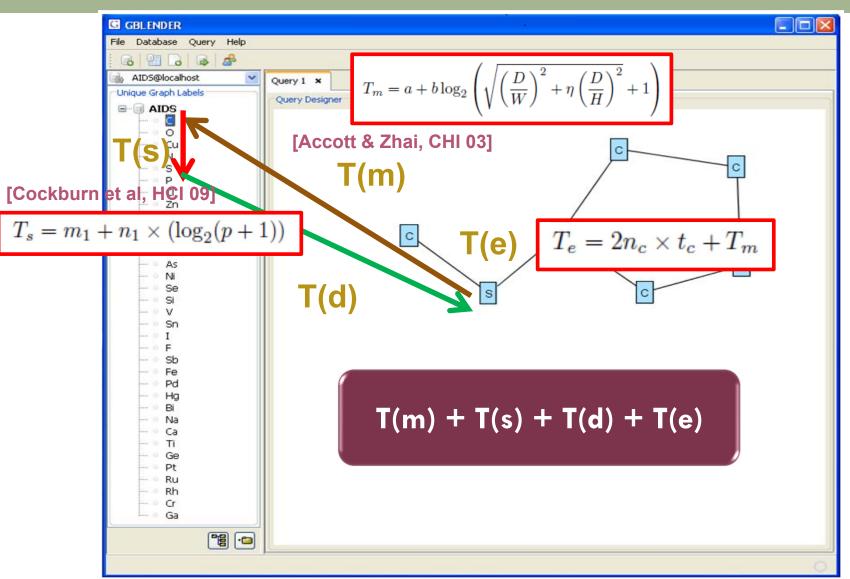


### VISUAL [ICDE 15, TKDE 17]



### Quantitative Model for Query Formulation Time





### **VISUAL Demo**



🔒 Add Database	Index Database	Create Database	Generate Queries	Save Queries	🖹 Load Queries	G Show GBlender
atabase Information ataset Size (k): agment Size: upport: Node List	Viewer					Setting Simulate Current Query
Query Specification Query Size 5 No. of Query 100 % Frequent 50 % DIF 50 % NIF 0						Range of Query         req •         1-1         I Display Chart

# Query Results Exploration & Visualization



# **Query Results Exploration**



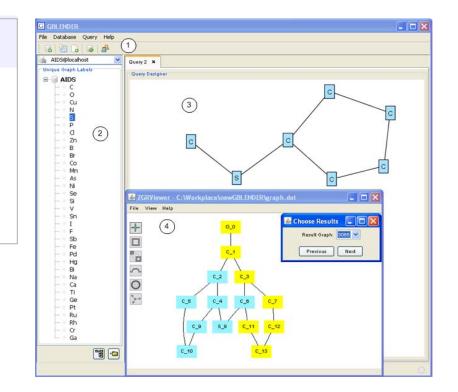
#### **Two Categories**

Very few efforts!

Large set of small graphs vs large networks

#### Large set of small graphs

- Typically a decision problem
- Highlight a subgraph that matches the query
- [SIGMOD 10, ICDE 12]

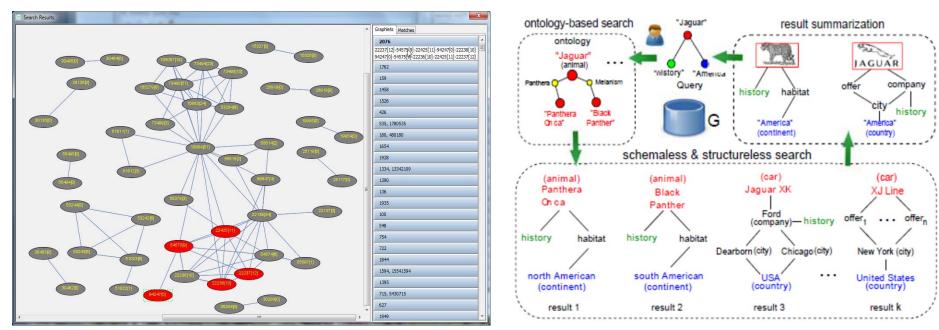


### **Query Results Exploration**



#### Large Networks

- Summarization-based (SLQ [SIGMOD 14])
- Supergraphlet-at-a-time (QUBLE [VLDBJ 14, SIGMOD 13])
- Feature-based (R2DB [ICDE 12])



#### Supergraphlet-at-a-time

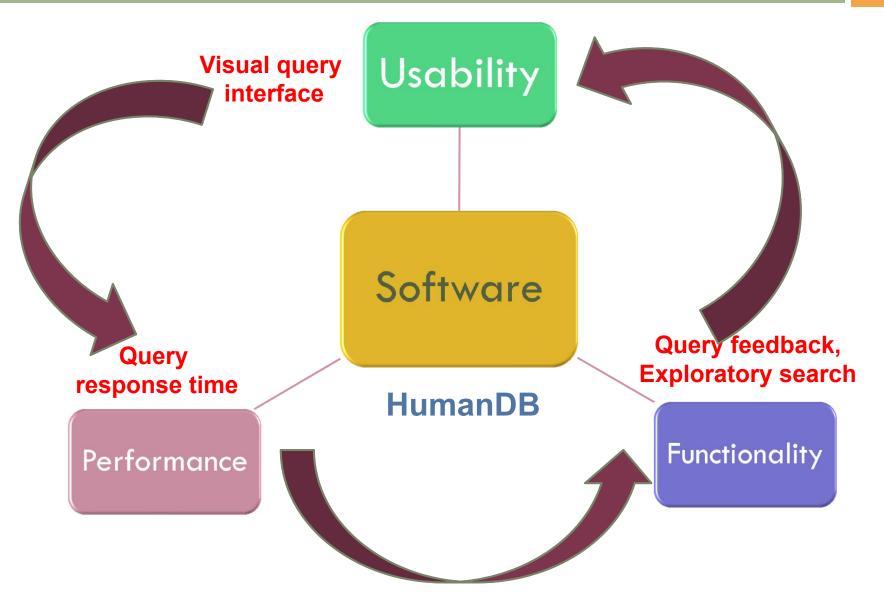
Summarization-based



### Next

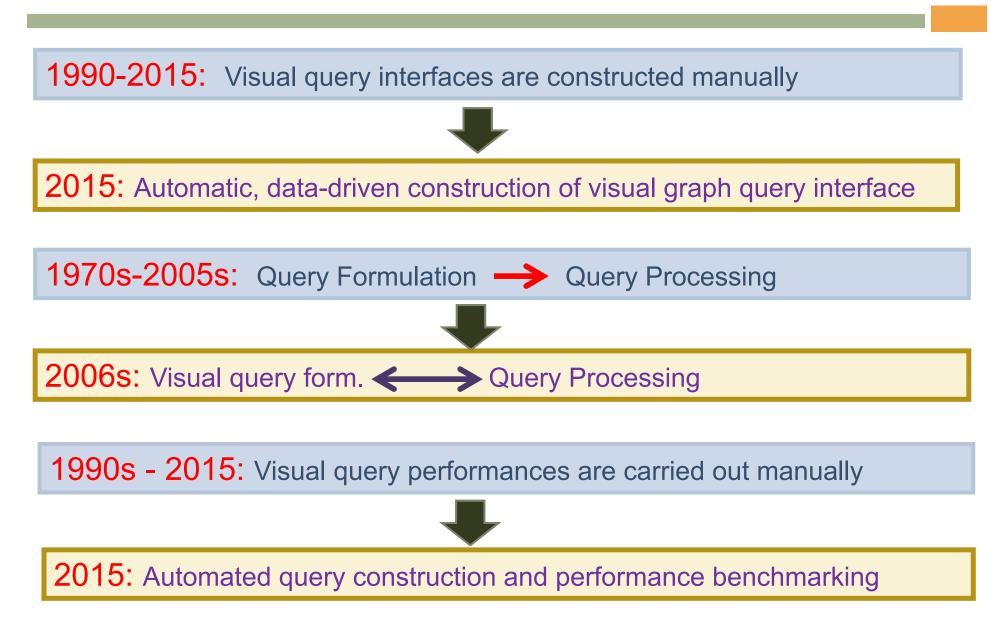
# Bridging Usability, Performance, Functionality





# **Shifting Traditions**





### **Open Research Problems**



More complex graph queries: Homomorphism-based queries, multi-attribute queries, graph simulation Visually querying massive graphs How can we extend data-driven GUI construction to be aesthetics-aware? Multi-faceted exploration and visualization of query results HCI-awareness with other types of data?

### **Final Words**



#### **HCI-aware Data Management**

- Towards usable data management systems
- Making visual query interface design data-driven
- Making query formulation & processing HCI-driven
- Novel area of research

#### **Multi-disciplinary effort:**

Data management HCI

Cognitive psychology



#### **Broad goal**

Stimulating a cultural shift in our thinking by HCI, cognitive psychology and data management to "work" together

