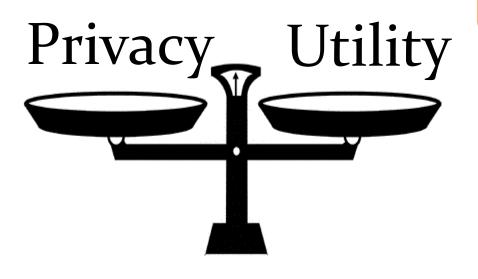
# Mobile Data Collection and Analysis with Local Differential Privacy - Part 1

Ninghui Li (Purdue University)

#### Outline

- Motivation of Differential Privacy and Local Differential Privacy (LDP)
- Frequency Oracles in LDP

# Tradeoff between Privacy and Utility

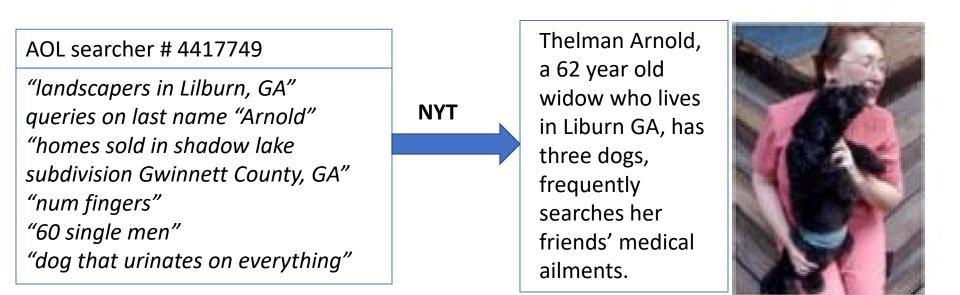


A **privacy notion** for privacy protection guarantee

Design a **mechanism** under such notion with high utility

# AOL Data Release [NYTimes 2006]

- In August 2006, AOL Released search keywords of 650,000 users over a 3-month period.
  - User IDs are replaced by random numbers.
  - 3 days later, pulled the data from public access.



# Differential Privacy [Dwork et al. 2006]

- Idea: Any output should be about as likely regardless of whether or not I am in the dataset
  - D'  $X_1$   $X_2$   $X_n$

Л

 $X_1$ 

X<sub>2</sub>

Xn

Def. Algo A satisfies  $\epsilon$ -differential privacy if for any neighboring D and D' and any possible output t,  $e^{-\epsilon} \leq \frac{\Pr[A(D)=t]}{\Pr[A(D')=t]} \leq e^{\epsilon}$ 

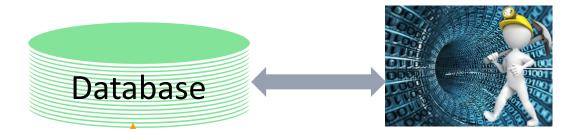
A(D') A(D)

Parameter  $\epsilon$ : strength of privacy protection, known as privacy budget.

Key Assumption Behind DP: The Personal Data Principle

- After removing one individual's data, that individual's privacy is protected perfectly.
  - Even if correlation can still reveal individual info, that is not considered to be privacy violation
- In other words, for each individual, the world after removing the individual's data is an ideal world of privacy for that individual. Goal is to simulate all these ideal worlds.

# Differential Privacy in the Centralized Setting



Data mining Statistical queries

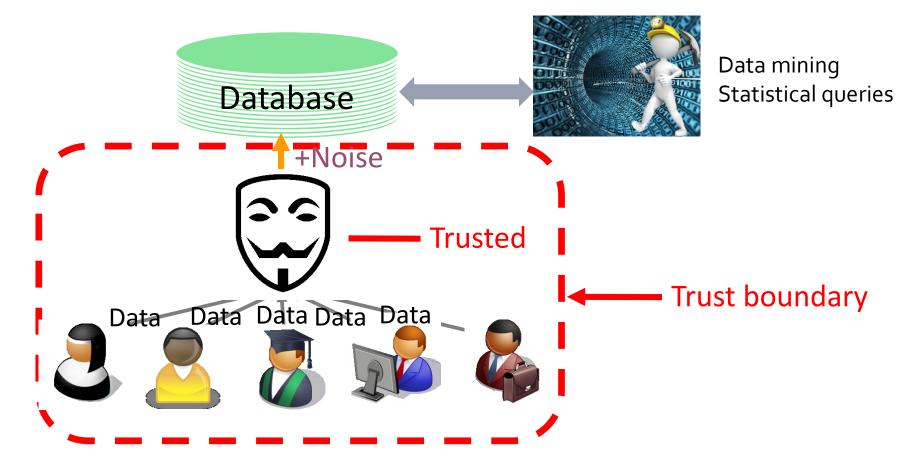
Classical/ centralized setting Differential Privacy Interpretation: The decision to include/exclude an individual's record has limited ( $\varepsilon$ ) influence on the outcome. Smaller  $\varepsilon \rightarrow$  Stronger Privacy







# Differential Privacy in the Centralized Setting



#### Local Differential Privacy As Apple starts analyzing web browsing & health data, how comfortable are you with RAPF differential privacy? ng

Ben Lovejoy - Jul. 7th 2017 6:59 am PT 🄰 @benlovejoy



#### Outline

- Motivation of Differential Privacy and Local Differential Privacy (LDP)
- Frequency Oracles in LDP

# The Frequency Oracle Protocols under LDP

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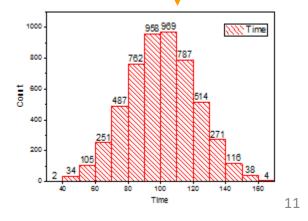


•  $y \coloneqq P(v)$ takes input value v from domain D and outputs y.



•  $c \coloneqq Est(\{y\})$ takes reports  $\{y\}$  from all users and outputs estimations c(v) for any value v in domain D

FO is  $\varepsilon$  -LDP iff for any v and v' from D, and any valid output y,  $\frac{\Pr[P(v)=y]}{\Pr[P(v')=v]} \le e^{\varepsilon}$ 



# Random Response (Warner'65)

- Survey technique for private questions
- Survey people:
  - "Do you a disease?"
- Each person:
  - Flip a secret coin
  - Answer truth if head (w/p 0.5)
  - Answer randomly if tail
  - E.g., a patient will answer "yes" w/p 75%, and "no" w/p 25%
- To get unbiased estimation of the distribution:
  - If  $n_{\nu}$  out of n people have the disease, we expect to see

$$E[I_v] = 0.75n_v + 0.25(n - n_v) \text{ "yes" answers}$$
  
•  $c(n_v) = \frac{I_v - 0.25n}{0.75 - 0.5}$  is the unbiased estimation of number of patients

Provide deniability:

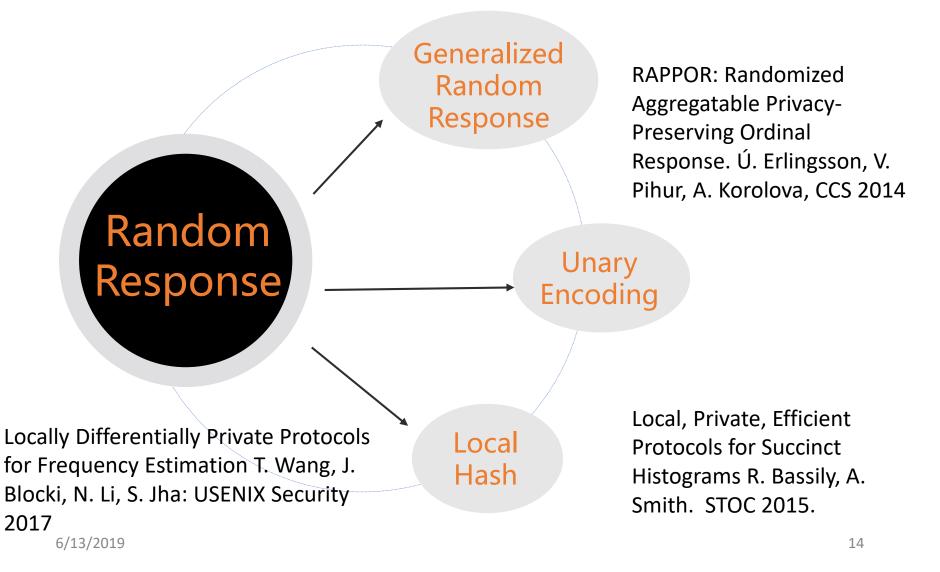
Seeing answer, not certain about the secret.

#### Concrete Example

An individual will answer "yes" w/p 75%, and "no" w/p 25%

		truth	Expected yes	Expected no
	yes	80	60	20
	no	20	5	15
$c(n_v) = \frac{I_v - 0.25n}{0.75 - 0.25}$		observed	65	35
		estimate	80	20

#### From Two to Any Categories



#### Generalized Random Response

<ul> <li>Given</li> <li>Toss a</li> <li>If it is l</li> </ul>	<ul> <li>Given v C D = {1,2,, u}</li> <li>Toss a However, when d is large n becomes small</li> </ul>						
ε	p(d = 2)	p(d = 8)	p(d = 128)	p(d = 1024)			
0.1	0.52	0.13	0.016	0.001			
1	0.73	0.27	0.027	0.002			
2	0.88	0.51	0.057	0.007			
4	0.98	0.88	0.307	0.05			
<ul> <li>Unbiase To get rid of dependency on domain size, we move to the other protocols.</li> </ul>							

### Unary Encoding (Basic RAPPOR)

- Encode the value v into a bit string  $\mathbf{x} \coloneqq \vec{0}, \mathbf{x}[v] \coloneqq 1$ • e.g.,  $D = \{1, 2, 3, 4\}, v = 3$ , then  $\mathbf{x} = [0, 0, 1, 0]$
- Perturb each bit, preserving it with probability  $\boldsymbol{p}$

• 
$$p_{1 \to 1} = p_{0 \to 0} = p = \frac{e^{\varepsilon/2}}{e^{\varepsilon/2} + 1}$$
  $p_{1 \to 0} = p_{0 \to 1} = q = \frac{1}{e^{\varepsilon/2} + 1}$   
•  $\Rightarrow \frac{\Pr[P(E(v)) = x]}{e^{\varepsilon/2} + 1} < \frac{p_{1 \to 1}}{e^{\varepsilon/2}} \times \frac{p_{0 \to 0}}{e^{\varepsilon/2}} = e^{\varepsilon}$ 

$$\Rightarrow \frac{1}{\Pr[P(E(v'))=x]} \le \frac{1}{p_{0\to 1}} \times \frac{1}{p_{1\to 0}} = e^{c}$$

- Since x is unary encoding of v, x and x' differ in two locations
- Intuition:
  - By unary encoding, each location can only be 0 or 1, effectively reducing *d* in each location to 2. (But privacy budget is halved.)
  - When *d* is large, UE is better than DE.
- To estimate frequency of each value, do it for each bit.

#### Binary Local Hash

- The original protocol uses a shared random matrix; this is an equivalent description
- Each user uses a random hash function from D to  $\{0,1\}$
- The user then perturbs the bit with probabilities

• 
$$p = \frac{e^{\varepsilon}}{e^{\varepsilon}+1}$$
,  $q = \frac{1}{e^{\varepsilon}+1}$ 

$$\Rightarrow \frac{\Pr[P(E(\boldsymbol{\nu})) = b]}{\Pr[P(E(\boldsymbol{\nu}')) = b]} = \frac{p}{q} = e^{\varepsilon}$$

- The user then reports the bit and the hash function
- The aggregator increments the reported group

•  $E[I_v] = n_v \cdot p + (n - n_v) \cdot (\frac{1}{2}q + \frac{1}{2}p)$ • Unbiased Estimation:  $c(v) = \frac{I_v - n \cdot \frac{1}{2}}{p - \frac{1}{2}}$ 

6/13/2019

#### Optimization

- We measure utility of a mechanism by its variance
  - E.g., in Random Response,

• 
$$Var[c(v)] = Var\left[\frac{I_v - n \cdot q}{p - q}\right] = \frac{Var[I_v]}{(p - q)^2} \approx \frac{n \cdot q \cdot (1 - q)}{(p - q)^2}$$

- We propose a framework called 'pure' and cast existin min<sub>q'</sub>Var[c(v)]
  - Eac

orts each

where p', q' satisfy  $\varepsilon$ -LDP

or  $min_{q'} \frac{n \cdot q' \cdot (1-q')}{(n'-q)'^2}$ 

- E.g., IN BLH, Support(y) { $v \mid H(v) = y$ }
- A pure protocol is specified by p' and q'
  - Each input is perturbed into a value "supporting it" with  $p^\prime$  , and into a value not supporting it with  $q^\prime$

#### Frequency Estimation Protocols

- Randomised response: a survey technique for eliminating evasive answer bias
  - S.L. Warner, Journal of Ame. Stat. Ass. 1965
  - Direct Encoding (Generalized Random Response)
- RAPPOR: Randomized Aggregatable Privacy-Preserving Ordinal Response.
  - Ú. Erlingsson, V. Pihur, A. Korolova, CCS 2014
  - Unary Encoding, Encode into a bit-vector
- Local, Private, Efficient Protocols for Succinct Histograms
  - <u>R. Bassily</u>, A. Smith. STOC 2015.
  - Binary Local Hash: Encode by hashing and then perturb
- Locally Differentially Private Protocols for Frequency Estimation
  - T. Wang, J. Blocki, N. Li, S. Jha: USENIX Security 2017

# Optimized Local Hash (OLH)

- In original BLH, secret is compressed into a bit, perturbed and transmitted.
- Both steps cause information loss:
  - Compressing: loses much
  - Perturbation: information loss depends on  $\epsilon$
- Key Insight: We want to make a balance between the two steps:
  - By compressing into more groups, the first step carries more information
- Variance is optimized when  $g = e^{\varepsilon} + 1$
- See our paper for details.

## Other Topics

- Dearling with numerical data, estimating mean:
  - Goal: Find the mean of continuous values
  - Assumption: Each user has a single value x within the range of [-1,+1]
  - Intuition: Report +1 with higher probability if x closer to +1
  - [https://arxiv.org/abs/1606.05053,https://arxiv.org/pdf/1712.0 1524]
- Frequent itemset mining:
  - Zhan Qin, et al.: Heavy Hitter Estimation over Set-Valued Data with Local Differential Privacy. ACM CCS 2016
  - Tianhao Wang, Ninghui Li, Somesh Jha: Locally Differentially Private Frequent Itemset Mining. IEEE Symposium on Security and Privacy 2018

### Other interesting problems

- Stochastic gradient descent
  - Goal: Find the optimal machine learning model
  - Assumption: Each user has a vector x
  - Intuition: Bolt-on sgd with noisy update
  - [https://arxiv.org/abs/1606.05053]
- Bound the privacy leakage
  - Goal: Make multiple, periodic collection possible
  - Assumption: Each user has a value x(t) that change with time
  - Intuition: Decide whether to participate based on the current result
  - [https://arxiv.org/abs/1802.07128]
- Many more

#### Mobile Data Collection and Analysis with Local Differential Privacy - Part 2

Qingqing Ye

Renmin University of China Hong Kong Polytechnic University

#### Outline

- Current Research Problem
  - Marginal Release
  - Graph Data Mining
  - Key-Value Data Collection
- Open Problems and New Directions
  - Iterative Interaction
  - Privacy-Preserving Machine Learning
  - Theoretical underpinning

### Outline

#### Current Research Problem

#### • Marginal Release

- Graph Data Mining
- Key-Value Data Collection
- Open Problems and New Directions
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• Full contingency table: distribution of all attribute combinations

#### Dataset:

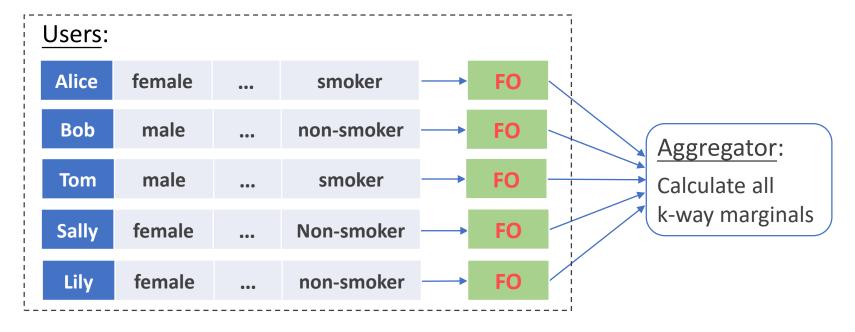
Jataset			2-way marginal		
User	Gender	Smoke			
Alice	female	smoker		V	<b>F</b> (
Bob	male	non-smoker		< female, non-smoker >	0.3
Tom	male	smoker		< female, smoker >	0.1
				< male, non-smoker >	0.
	female	non smokar		< male, smoker >	0.
Lily	lemale	non-smoker			

• Marginal table: distribution of part of attribute combinations

v	<i>F(v)</i>	v	<b>F(v)</b>
< female, * >	0.5	< *, non-smoker >	0.55
< male, * >	0.5	< *, smoker >	0.45

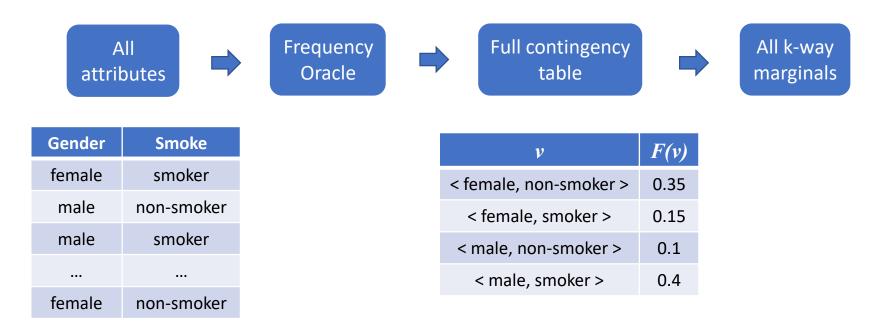
1-way marginal

- Each marginal is a frequency distribution, which can be seen as a frequency oracle problem
- Marginal release in local setting:



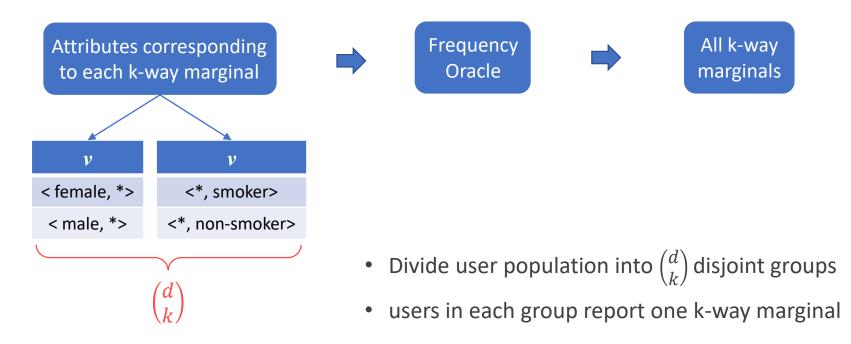
• Challenge: large number of attributes d

• Straightforward method (1)



- Drawback:
  - Estimation error is exponential proportional to d,  $Var = O(2^d)$
  - <u>Time and space complexity</u> are exponential proportional to *d*.

• Straightforward method (2)



- Drawback:
  - When  $\binom{d}{k}$  becomes large, each user <u>contributes less information</u> to each marginal
  - Still cause large estimation error,  $Var = O(2^k \cdot \binom{d}{k})$

• Fourier Transformation Method [SIGMOD' 18]

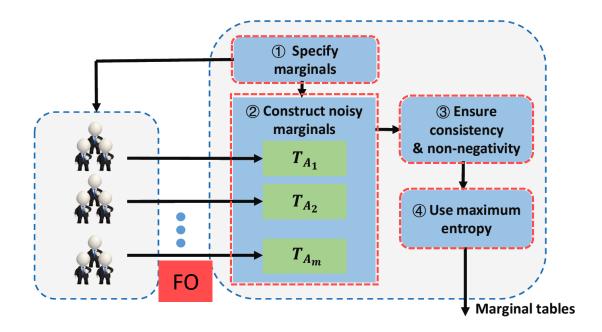


- Key observation:
  - Calculation of a k-way marginal requires only a few coefficients in the Fourier domain (values in marginals → Fourier coefficients)
  - Better than the two straightforward methods, in theory and in practice

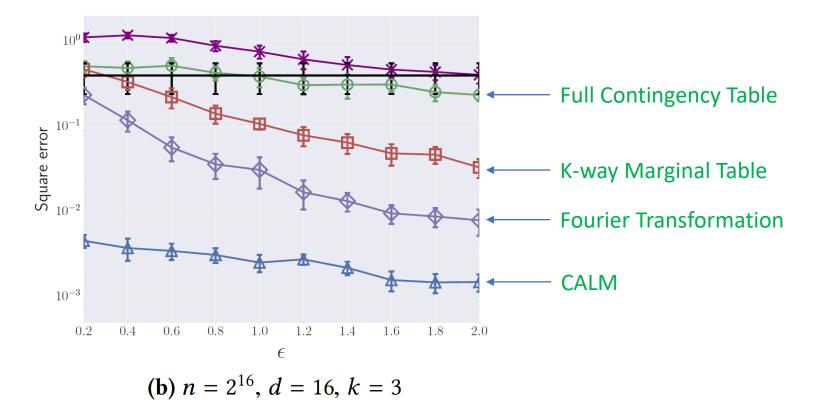
 $Var = O\left(\sum_{s=0}^{k} \binom{d}{k}\right)$ 

- Drawback:
  - To reconstruct all k-way marginals, there will be several coefficients to be estimated.
  - Perform poorly for large k

- CALM: Consistent Adaptive Local Marginal [CCS' 18]
- Intuition:
  - First construct a set of candidate marginals
  - Use the above marginals to reconstruct other <u>unknown marginals</u>



• CALM: Consistent Adaptive Local Marginal [CCS' 18]



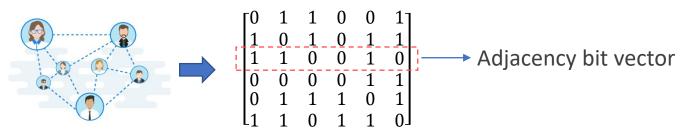
• The estimation error of CLAM decreases by 1-2 orders of magnitude.

#### Outline

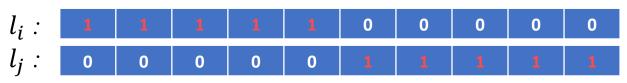
- Current Research Problem
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# Graph Data Mining

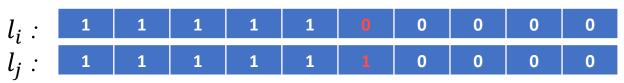
• Graph data mining has numerous applications in web, social network, transportation and knowledge base.



• Node-LDP: LDP definition applies to any two adjacency bit vectors



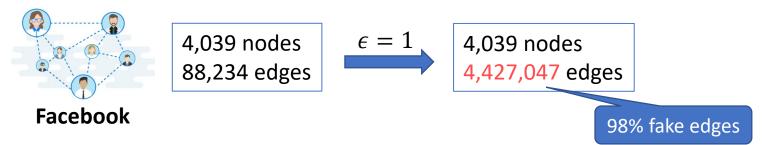
 Edge-LDP: LDP definition applies to any two adjacency bit vectors that only differ in one bit



• Results so far only for <a href="mailto:edge-LDP">edge-LDP</a> definition

# Graph Data Mining

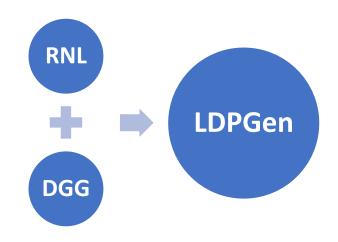
- Synthetic social graph generation [CCS' 17]
- Randomized Neighbor List (RNL)
  - Perturb each bit of the adjacency bit vector with RR
  - Retain some neighborhood information, but <u>introduce a lot of</u> <u>fake edges</u>



- Degree-based Graph Generation (DGG)
  - Perturb degree of each node with edge-LDP (Laplace noise)
  - Generate a synthetic graph by graph generation model (BTER)
  - Accurately collect statistics, but lose neighborhood information

## Graph Data Mining

- RNL vs. DGG: neither baseline is very satisfying
- LDPGen: group-based graph generation
  - Strike a balance between noise and information loss
  - An iterative solution
  - Each user sends more information to aggregator (a single degree → a degree vector)

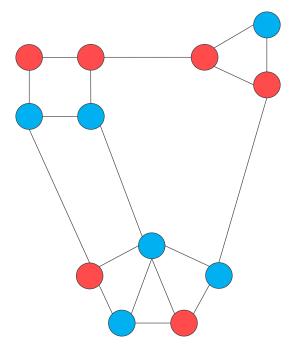


#### • Three phases of LDPGen

1. Initial grouping: aggregator randomly partitions users into k groups

- Users report <u>noisy degree vector</u> of their links to these groups

- Aggregator optimizes k and refines grouping



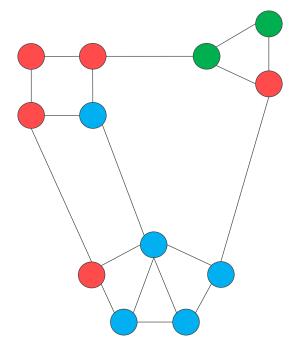
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#### • Three phases of LDPGen

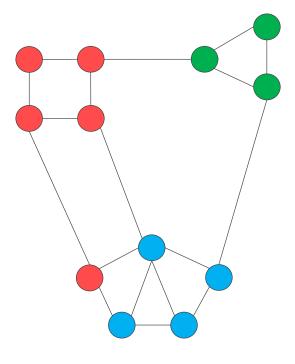
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- Users report again <u>noisy degree vectors</u> of their links to the new groups



#### • Three phases of LDPGen

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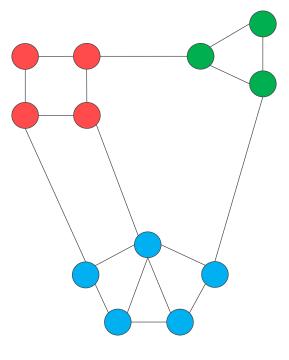
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- Aggregator optimize k and refine grouping

2. Grouping refinement: aggregator partitions users with similar degree distribution into new groups

- Users report again <u>noisy degree vectors</u> of their links to the new groups

**3. Graph generation**: sample a corresponding graph from BTER model



k = 3

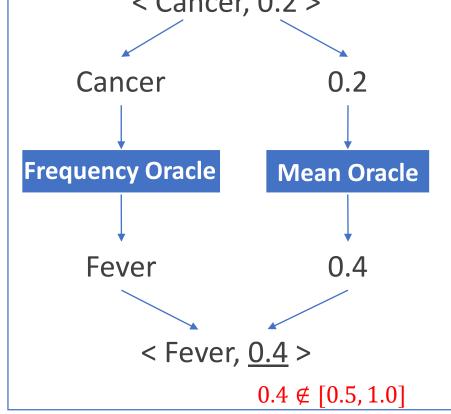
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  - Privacy-Preserving Machine Learning
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• Key-value pair is an popular data model

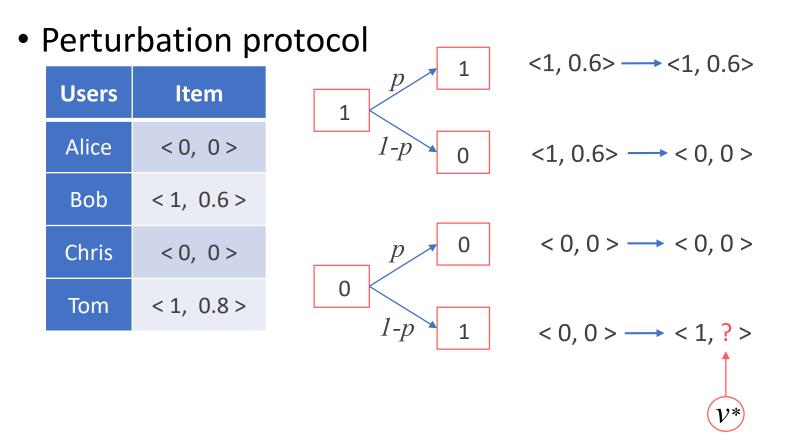


• The correlation between keys and values < Cancer, 0.2 > Diseas



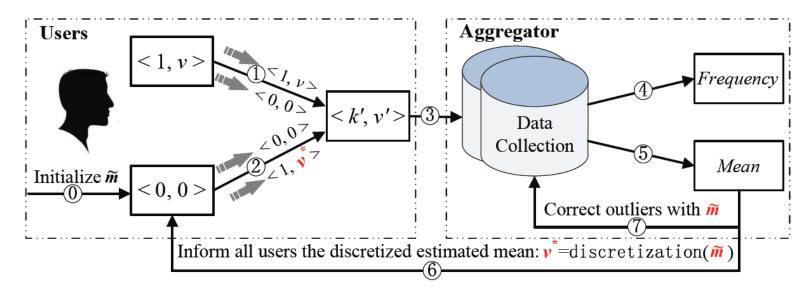
Disease	Domain
Cancer	[0, 0.35]
HIV	[0.3, 0.6]
Fever	[0.5, 1.0]

• PrivKV: iterative model [S&P' 19]



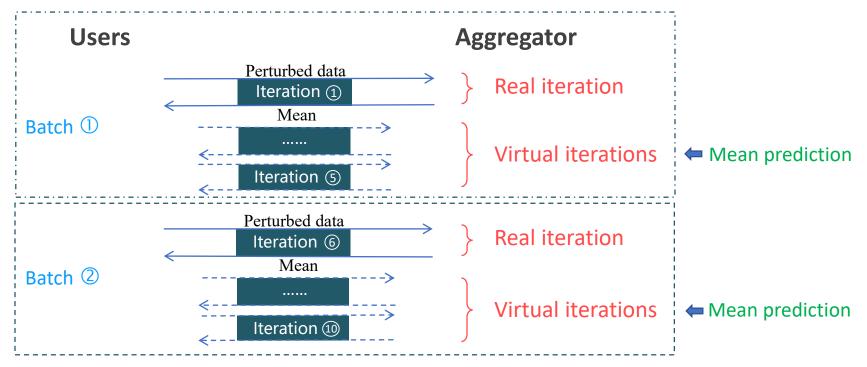


Iterative model



- Analysis
  - <u>High accuracy</u>: the estimated mean gradually approaches the ground truth.
  - <u>High communication bandwidth</u> with multiple iterations

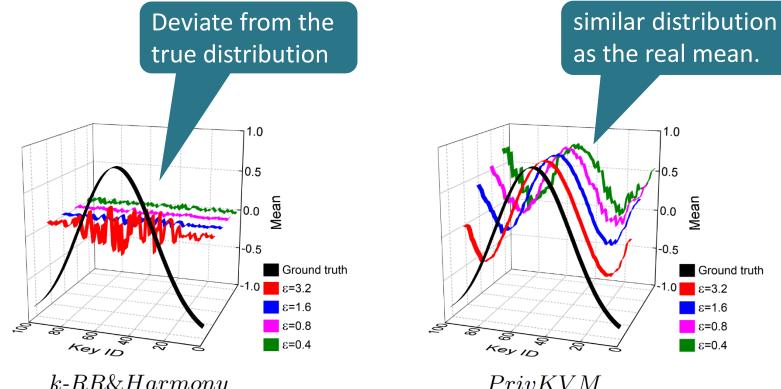
Batch processing and virtual iterations



#### • Analysis

- Without user involvement in virtual iterations —<u>reduce network</u> <u>transmission overhead</u>
- No privacy budget cost in virtual iterations <u>improve accuracy</u>

• Key-value correlation



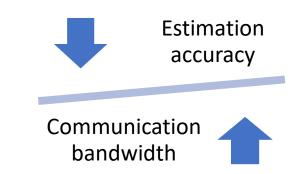
k-RR&Harmony

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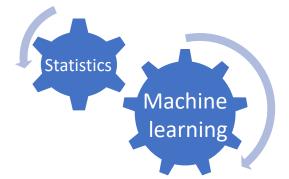
#### Iterative Interactions

- Access the original data multiple times
   → multiple rounds of interactions
- In each round, the aggregator poses new queries in the light of previous response
- Existing works:
  - Heavy hitter estimation [CCS' 16]
  - Synthetic graph generation [CCS' 17]
  - Key-value data collection [S&P' 19]
  - Machine learning model [ICDE' 19]
- The effectiveness of iterations ?



#### Privacy-Preserving Machine Learning • Machine learning needs to learn from real data

- LDP incurs heavy perturbation
- Traditional machine learning assumes centralized data
  - Each user only has a local view under LDP
- Existing works:
  - Simple machine learning models, e.g., linear regression, logistic regression and support vector machine [ICDE' 19]
  - Single-round machine learning [S&P' 17] [ICML' 17]
- Machine learning with LDP ?



### Theoretical Underpinnings

- LDP emerged most recently from the theory literature
  - What can we learning privately? [FOCS' 08]
  - Local privacy and statistical minimax rates [FOCS' 13]
- Still many theoretical questions about LDP
  - What are the lower bounds of the accuracy guarantee?
  - Is there any benefit from adding an additive "relaxation"  $\delta$  to the privacy definition?

 $\Pr[A(s) = s^*] \le e^{\varepsilon} \cdot \Pr[A(s') = s^*] + \delta$ 

• How to minimize the amount of data collected from each user to a single bit?

### Conclusions

- Privacy-preserving data release is an important and challenging problem.
- Local Differential Privacy is a promising privacy model and has been widely adopted.
- Lots of current research that can be applied to mobile
  - Histogram estimation, frequent itemset mining
  - marginal release, graph data mining
  - key-value data collection, private spatial data aggregation
- Lots of opportunity for new work:
  - Optimal mechanisms for local differential privacy
  - High-dimensional data perturbation protocol
  - Unstructured data: text, image, video

Thank you!