Title (Units): COMP2018 Computer Systems and Software Workshop I (1,0,3)

Course Aims: (i) To gain hands-on experience on database and web server administration, web

programming and (ii) to get exposure to some state-of-the-art software

development environments and tools.

Prerequisite: COMP2026 Problem Solving Using Object Oriented Programming

# **Course Intended Learning Outcomes (CILOs):**

Upon successful completion of this course, students should be able to:

No.	Course Intended Learning Outcomes (CILOs)		
	Knowledge		
1	Describe the implementation details of server administration		
2	Describe the fundamental elements of client-side web programming		
3	Describe the fundamental elements of server-side web programming		
	Professional Skill		
4	Set up a database and a web server		
5	Perform client-side web programming		
6	Perform server-side web programming		

Calendar Description: This laboratory provides practical hands-on experience on network and server

administration, server-side and client-side web programming.

# Teaching and Learning Activities (TLAs):

CILOs	Type of TLA		
1-3	Students will acquire knowledge and skills on computer systems and software tools via		
	lectures, software demonstrations and briefings on worksheets		
4-6	Students will practice their skills with guided lab assignments, projects and practical tests		

### **Assessment:**

No.	Assessment	Weighting	CILOs to be	Description of Assessment Tasks
	Methods		addressed	
1	Continuous Assessment	100%	1-6	This course is emphasized on the hands-on tools and applications in the three areas. Assignments, projects and/or practical tests are designed in each area to evaluate students' proficiency.

## **Assessment Rubrics:**

	Excellent (A)	Good (B)	Satisfactory (C)	Marginal Pass (D)	Fail (F)
Network and Server Administratio n	Excellent     mastery of     Linux     installation     and     configuration     Excellent     mastery of     Linux     network and     Apache web     server	<ul> <li>Good mastery of Linux installation and configuration</li> <li>Good mastery of Linux network and Apache web server administratio n</li> </ul>	mastery of Linux installation and	<ul> <li>Some mastery of Linux installation and configuration</li> <li>Some mastery of Linux network and Apache web server administration</li> </ul>	Linux installation and configuration

	Excellent (A)	Good (B)	Satisfactory (C)	Marginal Pass (D)	Fail (F)
	administratio n		administratio n		
Client-side Web Programming	of a computer language to perform client- side web	Good mastery of a computer language to perform client- side web programming		language to perform client-	computer language to perform client- side web
Server-side Web Programming	of a computer language to perform server- side web	Good mastery of a computer language to perform server- side web programming	mastery of a computer language to perform server-	language to perform server- side web programming	No mastery of a computer language to perform serverside web programming

### **Course Content and CILOs Mapping:**

Cor	ntent	CILO No.
Ι	Network and Server Administration	1,4
II	Client-side Web Programming	2,5
III	Server-side Web Programming	3,6

### **References:**

- Nixon, Robin. Learning PHP, MySQL & JavaScript: with jQuery, CSS & HTML5. 4th edition. O'Reilly Media, Inc, 2014.
- Sebesta, Robert W. Programming the World Wide Web. 8th edition, 2015.
- Simon, Mark. Introduction to Ajax Client Server Communications on the Web. Oreilly & Associates Inc, 2016.
- Soyinka, Wale. Linux administration: a beginner's guide. 7th edition, McGraw-Hill Education, 2016.

### **Course Content:**

## **Topic**

- I. Network and Server Administration
  - A. Installation and configuration of Linux
  - B. Basic Linux network administration
  - C. Apache Web server administration
  - D. Database server administration
- II. Client-side Web Programming
  - A. HTML and CSS
  - B. Data types and operators
  - C. Functions
  - D. Client-side scripting and Document Object Model
- III. Server-side Web Programming
  - A. File operations
  - B. Database access
  - C. Asynchronous JavaScript and XML (Ajax)