Winter School on Biometrics 2023

# Face Recognition at a Distance

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### **Tremendous Research Progress**



Age: 27



L. Tran et. al., Representation Learning by Rotating Your Faces, PAMI, 2018
H. Yang et. al., Learning Continuous Face Age Progression: A Pyramid of GANs, PAMI, 2019.
M. Singh et. al., Recognizing disguised faces in the wild. *IEEE Transactions on Biometrics, Behavior, and Identity Science, 2019*.
J. Deng et. al., ArcFace: Additive Angular Margin Loss for Deep Face Recognition, CVPR, 2019.

8 January 2023

Michigan State University



Softmax

SphereFace

CosFace



ArcFace

### Successful Applications



Apple



Boarding in Airports



Alipay



Entrance to Beijing University

### Overview

**Objective**: Recognize individuals from a video stream captured at a distance and altitude.

**Modality**: Face, gait and body



### Outline:

- ➢ Generic matcher: AdaFace (CVPR 2022)
- ➢ Domain adaption: CFSM (ECCV 2022)
- Video-based recognition: CAFace (NeurIPS 2022)
- > 3D body matching (Under review)

# AdaFace: Quality Adaptive Margin for Face Recognition

Minchul Kim, Anil K. Jain, Xiaoming Liu CVPR 2022

### **Problem Definition**

### **Training Datasets** have Varying **Qualities**



Faces that are front facining and free of occlusions such as hands or sunglasses are identifiable.



Images with visible and detectable facial landmarks are identifiable.

#### Easy to Recognize





Subject's distance, camera setting and other environmental factors cause the image to be blurred.



Too low image resolution causes the subject to be unidentifiable.



Too dark or too bright images cause the subject to be unidentifiable.

Source of Problem (Impossible to recognize)

#### Training dataset without identifiable traits can be equivalent to noisy label samples



### One More Way to Look at an Image







### Our Findings and Methods



### Effect of Margin on Sample Emphasis



**Plot of Gradient Scaling Term** 

$$\frac{\partial \mathcal{L}_{\text{CE}}}{\partial \boldsymbol{x}_{i}} = \sum_{k=1}^{C} \left( P_{k}^{(i)} - \mathbb{1}(y_{i} = k) \right) \frac{\partial f(\cos \theta_{k})}{\partial \cos \theta_{k}} \frac{\partial \cos \theta_{k}}{\partial \boldsymbol{x}_{i}}.$$



### Effect of Margin on Sample Emphasis



### Effect of Margin on Sample Emphasis





### Feature Space

Previous works apply same margin for all samples

**Unit Sphere Representation** 



### AdaFace Adaptive Margin

High Norm = Negative Angular Margin De-emphasize trivial samples

Mid Norm = Additive Margin Discriminative feature, equal emphasis.

Low Norm = Positive Angular Margin De-emphasize unrecognizable images

#### How do we emphasize different samples?

### AdaFace Objective



Combine different margin functions adaptively to emphasize samples of different difficulty based on the image quality.

Adaptively Emphasizing samples based on Image Quality

### Relationship between IQ and Feature Norm



### Performance in High Quality Datasets



#### Metric: 1:1 Verification Accuracy



### Performance in Mixed Quality Datasets



### Performance in Low Quality Datasets



# Controllable and Guided Face Synthesis for Unconstrained Face Recognition

Feng Liu, Minchul Kim, Anil Jain, and Xiaoming Liu ECCV 2022



### Unconstrained Face Recognition

Domain gap between the semi-constrained training datasets and unconstrained testing scenarios.

LFW

Semi-constrained

Accuracy:99.83%

Large-scale Training datasets VGG2. WebFace



Semi-constrained Faces collected from the web.

#### Potential solution

Source domain



#### Testing scenarios



Unconstrained Accuracy<70%

#### Target unconstrained domain

- Low resolution
- Motion blurring
- Bad illumination
- Turbulence effect

Previous synthesis models: *limited face properties*; offline and *blind* data augmentation.



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- Facial properties should be generalizable to the challenging unconstrained testing scenarios.



- Previous synthesis models: *limited face properties*; offline and *blind* data augmentation.
- Facial properties should be generalizable to the challenging unconstrained testing scenarios.
- Feedback-based face synthesis is more beneficial to FR models.



### Controllable Face Synthesis

- The synthesis model can discover the styles in the target unconstrained data.
- The synthesis model is precisely-controllable in the style latent space, in both *diversity* and *degree*.



Feng Liu, Minchul Kim, Anil Jain, and Xiaoming Liu. Controllable and Guided Face Synthesis for Unconstrained Face Recognition. ECCV 2022

### Guided Face Synthesis for Face Recognition

- The FR model feedback signal is incorporated into the face generation using *adversarial perturbation*.
- The manipulation of the low-dimensional style space renders this feedback *meaningful* and *efficient*.



- Style latent perturbations to maximize the classifier loss
  - $\boldsymbol{\delta}^* = \underset{\substack{||\boldsymbol{\delta}|| < \epsilon}}{\arg \max} \mathcal{L}_{cla} \left( \mathcal{F}(\mathbf{X}^*), l \right), \text{ where } \mathbf{X}^* = G(E(\mathbf{X}), \text{MLP}(\mathbf{U}(\mathbf{o} + \boldsymbol{\delta}) + \boldsymbol{\mu})).$
- Optimize the face embedding model

$$\min_{\theta} \mathcal{L}_{cla}([\mathbf{X}^*, \mathbf{X}], l)$$

Feng Liu, Minchul Kim, Anil Jain, and Xiaoming Liu. Controllable and Guided Face Synthesis for Unconstrained Face Recognition. ECCV 2022

### Face Recognition Results on IJB-S and TinyFace

#### Our synthesis models could be plugged into any SoTA FR model and improve its performance.

Method	Labeled	Backhopo		IJB-S	V2S	·,		IJB-S	V2B	· · · · · ·	1	IJB-S	TinyFace			
	Train Data	Dackbone	Rank1	Rank5	1%	10%	Rank1	Rank5	1%	10%	Rank1	Rank5	1%	10%	Rank1	Rank5
ArcFace[1]	MS1MV2-*	ResNet-50	58.78	66.40	40.99	50.45	60.66	67.43	43.12	51.38	14.81	26.72	2.51	5.72	62.21	66.85
ArcFace+Ours*	MS1MV2-*	$\operatorname{ResNet-50}$	61.69	68.33	43.99	53.34	62.20	69.50	44.38	53.49	18.14	31.34	2.09	4.51	62.39	67.36
ArcFace+Ours	MS1MV2-*	ResNet-50	63.86	69.95	<b>47.86</b>	56.44	65.95	71.16	47.28	57.24	21.38	35.11	2.96	7.41	63.01	68.21
AdaFace[2]	WebFace12M	IResNet-100	71.35	76.24	59.40	66.34	71.93	76.56	59.37	66.68	36.71	50.03	4.62	11.84	72.29	74.97
AdaFace+Ours	WebFace12M	IResNet-100	72.54	77.59	60.94	66.02	72.65	78.18	60.26	65.88	<b>39.14</b>	50.91	5.05	13.17	73.87	76.77

Our synthesis models can boost FR performance even with less labelled training samples.



Arcface: Additive angular margin loss for deep face recognition. CVPR 2019.
 AdaFace: Quality Adaptive Margin for Face Recognition. CVPR 2022.

### Visualizations of the Face Synthesis Model

#### Interpretable magnitude of the style coefficient.



> Learned the orthonormal basis of the subspace.



### By-product: Dataset Distribution Similarity Measurement

#### The distribution similarity between datasets A and B

$$\mathcal{S}(A,B) = rac{1}{q} \left( \sum_{i}^{q} S_{C}(\mathbf{u}_{A}^{i} + \boldsymbol{\mu}_{A}, \mathbf{u}_{B}^{i} + \boldsymbol{\mu}_{B}) 
ight)$$



### Cluster and Aggregate: Face Recognition with Large Probe Set

Minchul Kim, Feng Liu, Anil K. Jain, Xiaoming Liu NeurIPS 2022



### Traits of Face Recognition with Videos



Videos come in sequentially. We use what we have up-to the current timeframe.

### Problem of Previous Methods



#### (No Intra-Set Relationship)

(Cannot handle large N)









### Architecture



Overall Architectures 3 components (SIM, CN, AGN)

### Architecture



Input images fed into the fixed feature extractor.

### Architecture



#### Extract 1) style $\{s_i\}^N$ and 2) identity $\{f_i\}^N$ using the fixed feature extractor

### Architecture



CN uses learned centers  $\{c_j\}^M$  and  $\{s_i\}^N$  to create assignment map A. A is used to map  $\{f_i\}^N \to \{f_j\}^M$  and  $\{s_i\}^N \to \{s_j\}^M$ 

### Architecture



AGN maps  $\{f_j\}^M$ ,  $\{s_j\}^M \rightarrow f$  with intra-set relationship.

### Architecture



Intermediate features  $\left\{f_{j}
ight\}^{M}$  and  $\left\{s_{j}
ight\}^{M}$  are updated in sequential setting.

### Experiments

#### Performance Gain over simple average using feature fusion methods.



Naïve: Simple Average PFE, CFAN: single image weight estimation RSA: Attention Mechanism

Largest Probe size, Largest Perf. gain

Method	Surv	eillance-to-S	lingle	Surve	illance-to-Bo	ooking	Surveillance-to-Surveillance					
Method	Rank-1	Rank-5	1%	Rank-1	Rank-5	1%	Rank-1	Rank-5	1%			
Naive Average	69.26	74.31	57.06	70.32	75.16	56.89	32.13	46.67	5.32			
PFE [46]	69.50	74.39	57.51	70.53	75.29	57.98	32.27	46.70	5.41			
CFAN [15]	70.00	74.58	57.93	70.90	75.58	58.09	31.66	45.59	5.79			
RSA [31]	63.04	67.33	51.62	63.54	68.23	51.89	16.82	31.80	0.75			
CAFace	71.61	<b>76.43</b>	62.21	72.72	<b>77.41</b>	62.68	36.51	<b>49.59</b>	8.78			
CAEace (Bandom Order)	71.65	76.37	62.27	72.77	77.37	62.70	36.43	49.40	8.89			
CAFace (Kalidolli Older)	$\pm 0.05$	$\pm 0.04$	$\pm 0.11$	$\pm 0.04$	$\pm 0.03$	$\pm 0.06$	$\pm 0.08$	$\pm 0.05$	$\pm 0.03$			

#### Table 3: A performance comparison of recent methods on the IJB-S [24] dataset.

Changing the order of probe sequence does not affect the performance.

### Visualization of Assignment Map

#### Assignment Map A Visualization

Each cluster is formed by weighted averaging each row.

Cluster 1	Mean <b>P</b> <sub>1</sub> : 0.653	×	0.45	.24	0.21	0.20	0.20	0.10	0.04	0.04	0.03	0.03	0.02	0.01	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00
Cluster 2	Mean <b>P</b> <sub>2</sub> : 0.258	÷	0.30	.41	0.25	0.25	0.29	0.09	0.24	0.08	80.0	0.06	0.16	0.01	0.07	0.09	0.04	0.00	0.01	0.02	0.02	0.00	0.00	0.00	0.00
Cluster 3	Mean <b>P</b> <sub>3</sub> : 0.089	÷	0.22	.18	0.33	0.35	0.30	0.53	0.07	0.42	0.21	0.38	0.14	0.19	0.07	0.01	0.02	0.09	0.03	0.01	0.00	0.01	0.00	0.00	0.00
Cluster 4	Mean <b>P</b> <sub>4</sub> : 0.000	÷	0.04	.18	0.21	0.20	0.22	0.28	0.65	0.46	0.68	0.53	0.68	0.79	0.86	0.90	0.94	0.90	0.96	0.97	0.97	0.99	1.00	1.00	0 1.00
$P \in \mathbb{R}^{4 \times 512},$	Mean $\mathbf{P}_j: \mathbb{R}^{512} \to \mathbb{R}^1$			100	S.		(a)		20		27	20	2	×	8						Θ	-		SI	

Importance of each cluster during aggregation. Each Column sums up to 1. They are soft assigned to cluster centers.

### Weight Visualizations

#### IJBS Probes' similarity to Gallery Visualization



Point colors indicate the weight during fusion.

### CAFace Demo





All subjects in the demo consented to publication

### CAFace Demo





### People Matching: Learning Clothing Invariant 3D Shape Representation

Feng Liu, Minchul Kim, ZiAng Gu, Anil Jain, and Xiaoming Liu Under review



People matching. Two main characteristics: diverse human activities and clothing changes

![](_page_49_Picture_2.jpeg)

Gait recognition

![](_page_49_Picture_4.jpeg)

#### Person re-identification

![](_page_49_Picture_6.jpeg)

People matching

### Joint Learning for People Matching and 3D Reconstruction

# Disentangle identity and non-identity features in 3D body shape space

![](_page_50_Figure_2.jpeg)

### Joint Learning for People Matching and 3D Reconstruction

Disentangle identity and non-identity features in 3D body shape space

![](_page_51_Figure_2.jpeg)

### Joint Learning for People Matching and 3D Reconstruction

Disentangle identity and non-identity features in 3D body shape space

![](_page_52_Figure_2.jpeg)

### Diverse People Matching Dataset (DPMD)

### 87,821 images of 536 subjects

### Examples of diverse poses

![](_page_53_Picture_3.jpeg)

![](_page_53_Picture_4.jpeg)

![](_page_53_Picture_5.jpeg)

![](_page_53_Picture_6.jpeg)

### Examples of diverse clothes

![](_page_53_Picture_8.jpeg)

### People Matching Results

![](_page_54_Figure_1.jpeg)

### 3D Reconstruction Results

![](_page_55_Picture_1.jpeg)

### Conclusions

> There are many research questions for low-quality recognition

- Even for conventional FR problems, there are research opportunities such as explainability, new architecture, etc.
- Body biometrics is just at the beginning and there is a great potential for further development.

## **Questions?**