

# IAPR/IEEE WINTER SCHOOL ON BIOMETRICS 2023

8 - 12 January 2023 Shenzhen, China



## Overview on Biometrics Data Analysis

**Zhenan Sun**

**Center for Research on Intelligent Perception and Computing (CRIPAC)**

**National Laboratory of Pattern Recognition (NLPR)**

**Chinese Academy of Sciences' Institute of Automation (CASIA)**

**January 9, 2023**

- **Preamble**
- **Overview of Recent Progress on Biometrics**
  - ✓ **Fingerprint Recognition**
  - ✓ **Iris Recognition**
  - ✓ **Face Recognition**
  - ✓ **Gait Recognition**
  - ✓ **Person Re-Identification**
  - ✓ **Hand Vein Recognition**
  - ✓ **Speaker Recognition**
  - ✓ **Others**
- **Future Directions and Conclusions**

- **Preamble**
- **Overview of Recent Progress on Biometrics**
  - ✓ **Fingerprint Recognition**
  - ✓ **Iris Recognition**
  - ✓ **Face Recognition**
  - ✓ **Gait Recognition**
  - ✓ **Person Re-Identification**
  - ✓ **Hand Vein Recognition**
  - ✓ **Speaker Recognition**
  - ✓ **Others**
- **Future Directions and Conclusions**

Automated recognition of individuals based on their behavioral and biological characteristics [ISO/IEC JTC1 2382-37:2012]

## Physiological Modalities



Iris



Face



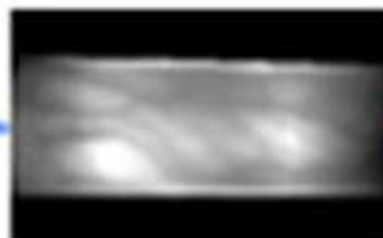
Fingerprint



Palmprint



Palm vein



Finger vein



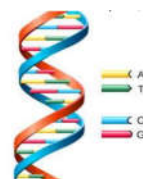
Hand geometry



Ear



Retina

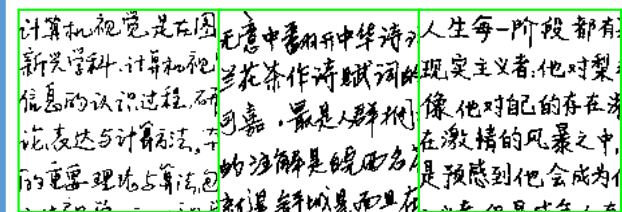


DNA

## Behavioral Modalities



Gait



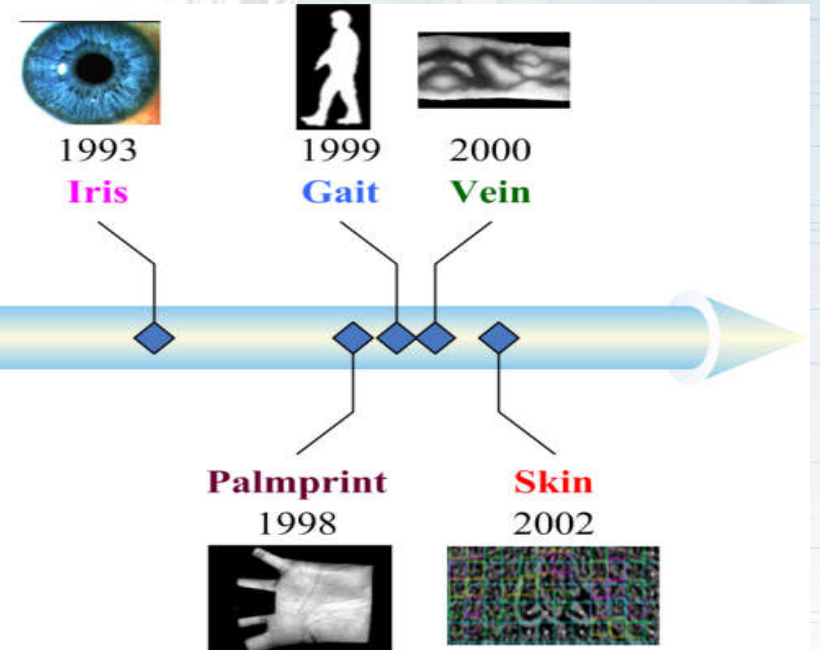
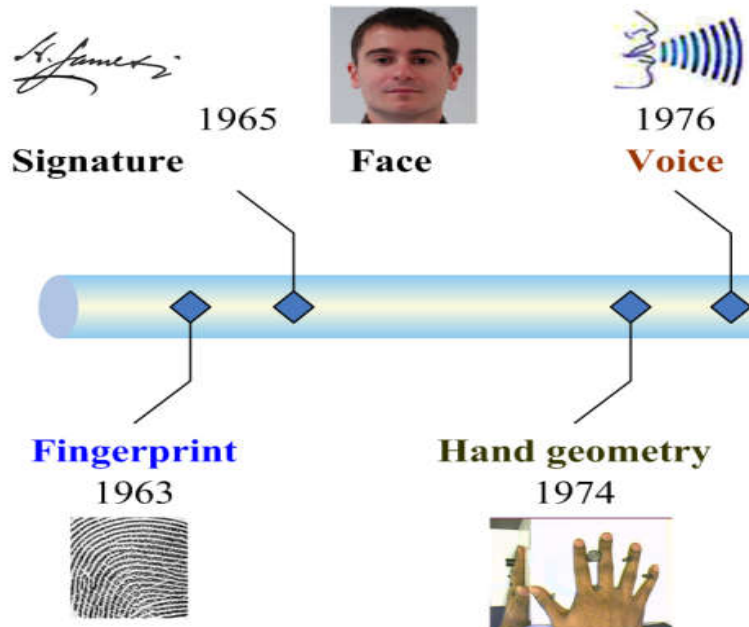
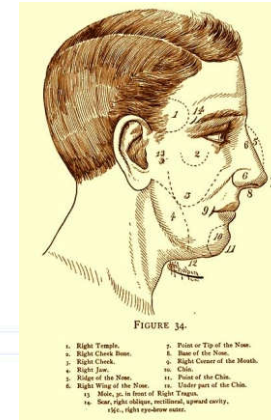
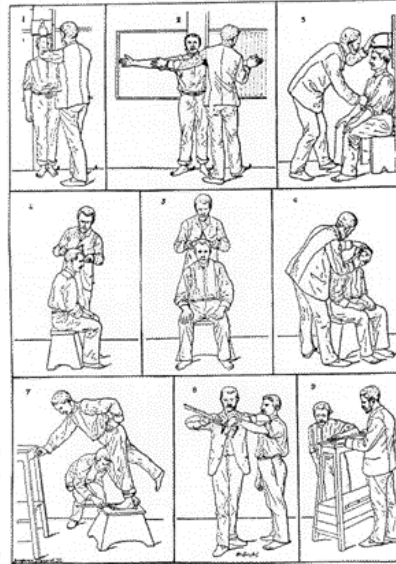
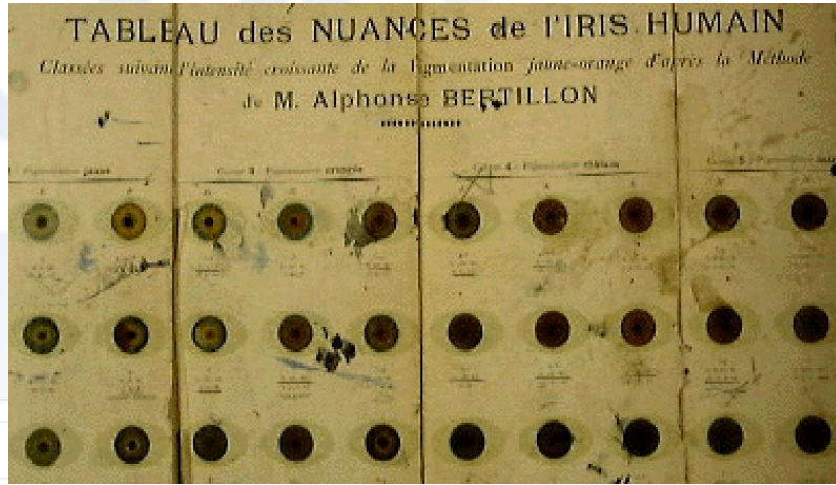
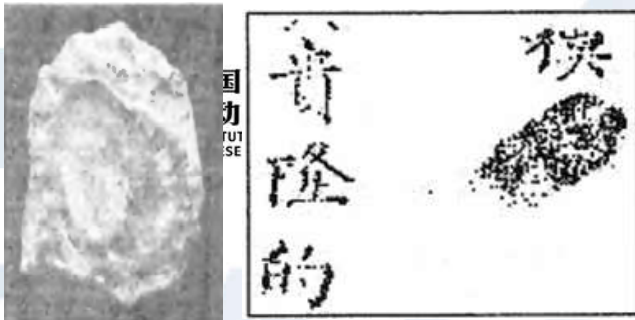
Handwriting



Voiceprint



# The history of biometrics



# Main biometric modalities

Fingerprint

Iris

Face

Palmprint

DNA

Periocular

Palm vein

Finger vein

Retina

Hand geometry

Ear

EEG

ECG

....

Physiological Traits

Keystroke dynamics

Gait

Voice

Handwriting

Signature

....

Behavioral Traits



# Applications of Biometrics



Fingerprint recognition for mobile authentication



Face recognition for border control



Iris recognition for coal miner identification



Finger vein recognition for ATM authentication



Voiceprint recognition for payment



Signature verification for credit card security

# Fast Growing Market of Biometric Recognition



**USD 74.8 Billion  
by 2026**

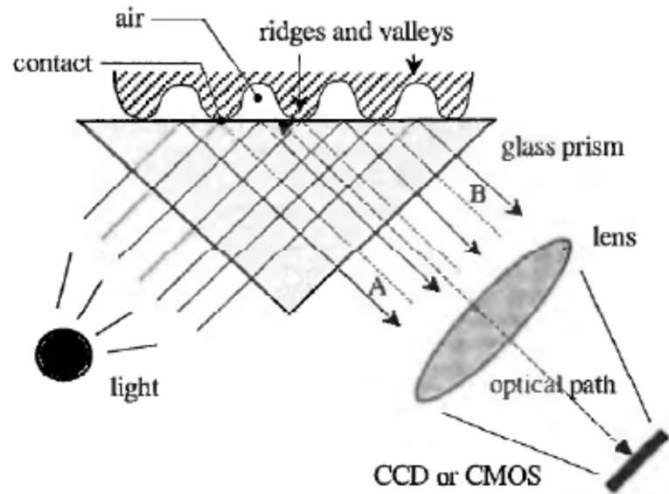


**VERIFIED**  
MARKET RESEARCH

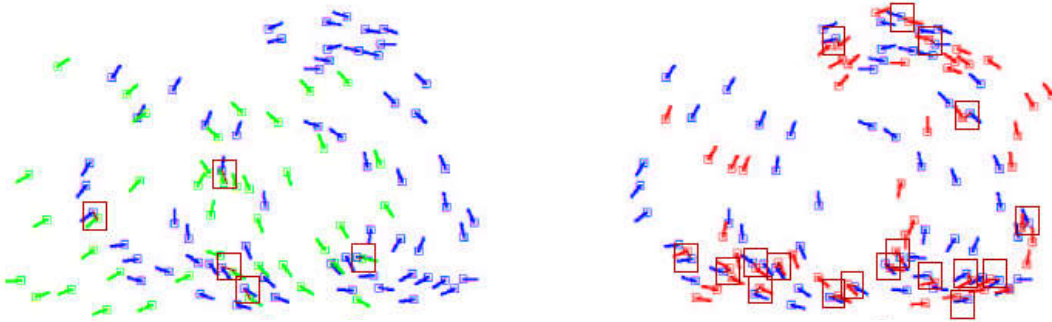


- **Preamble**
- **Overview of Recent Progress on Biometrics**
  - ✓ **Fingerprint Recognition**
  - ✓ **Iris Recognition**
  - ✓ **Face Recognition**
  - ✓ **Gait Recognition**
  - ✓ **Person Re-Identification**
  - ✓ **Hand Vein Recognition**
  - ✓ **Speaker Recognition**
  - ✓ **Others**
- **Future Directions and Conclusions**

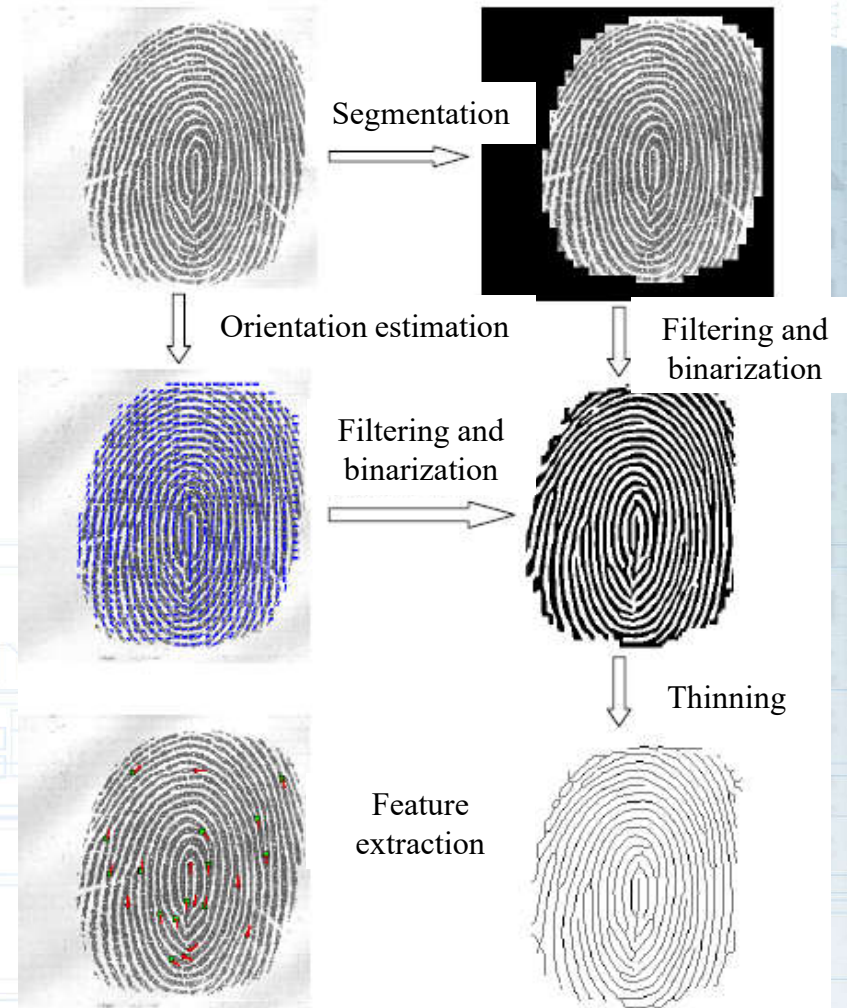
# Fingerprint Recognition



Imaging

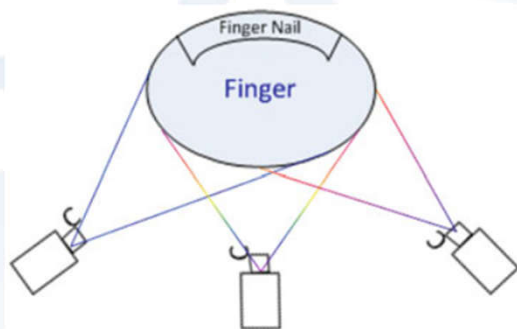


Minutiae matching



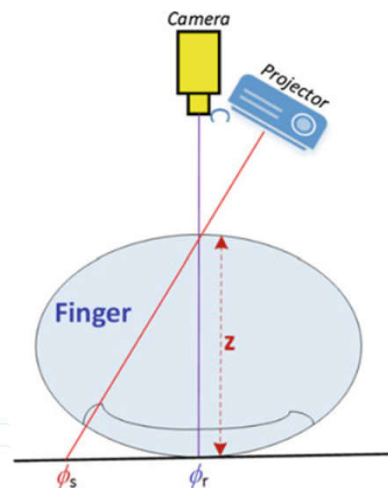
Preprocessing and feature extraction

## • 3D fingerprint



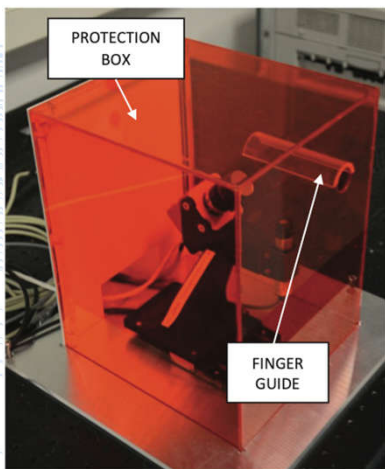
Multiple cameras

Liu and Zhang PR 2014  
Labati et al. TSMC-S 2016



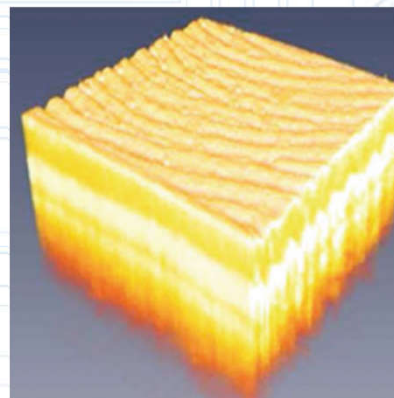
Structured lighting  
illumination

Wang et al. TIFS 2010  
Huang et al. Opt Laser 2014  
Chatterjee et al. Opt Laser 2017



Laser sensing

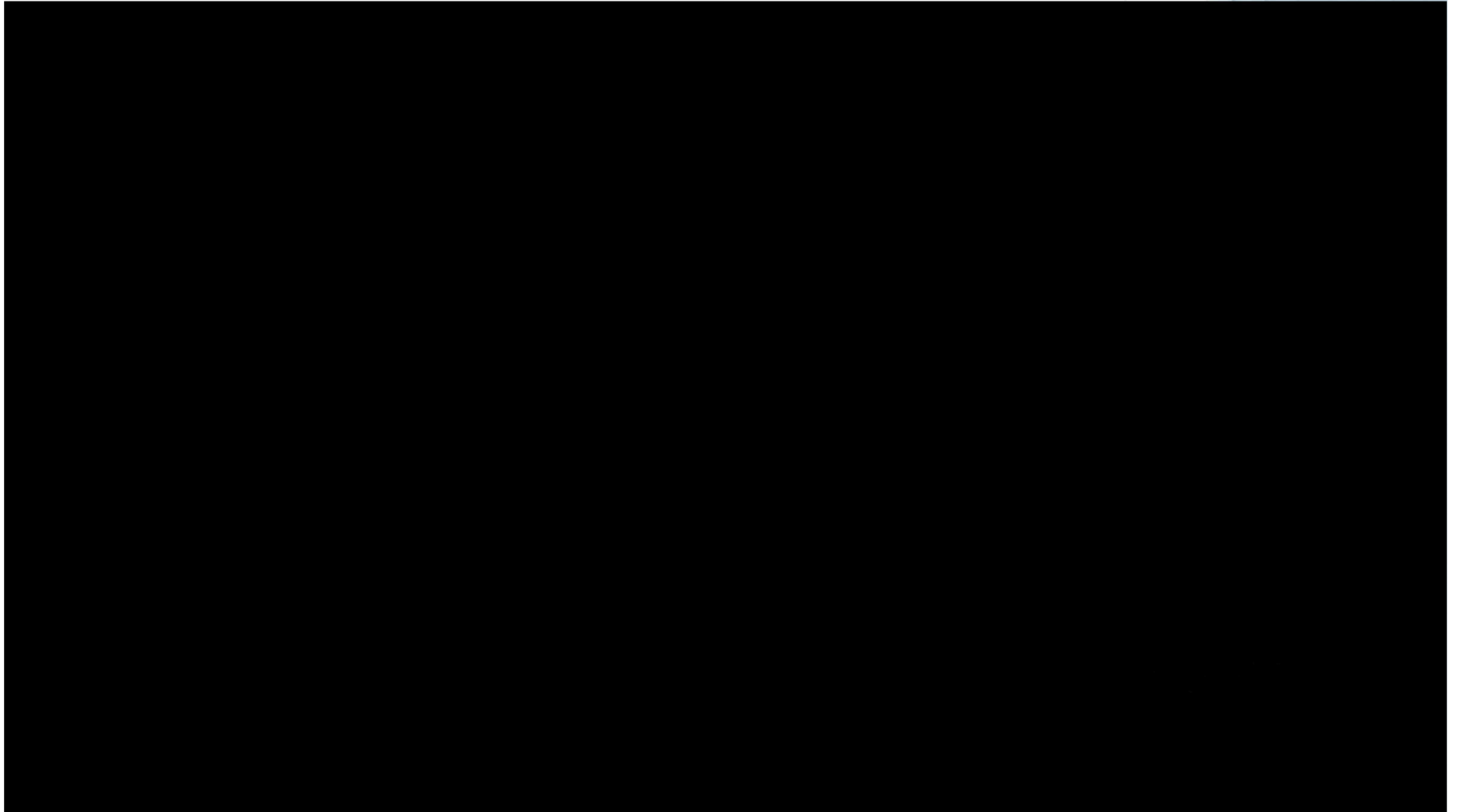
Galbally et al. IJCB 2017



OCT

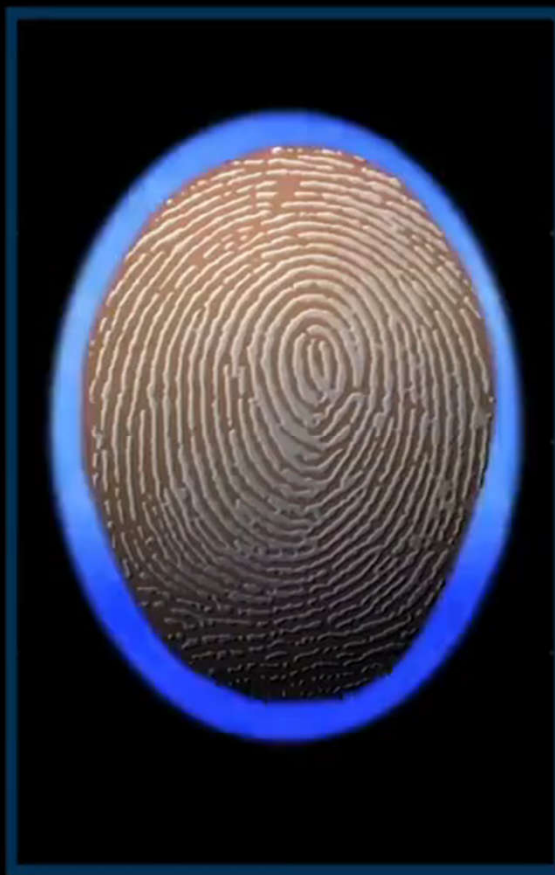
Costa et al. ICIP 2016  
Nehaus et al. Biomed Opt 2017  
Anksorius et al. Biomed Opt 2017

# Touchless 3D Fingerprint Recognition (SAFRAN Morph)





# Multispectral imaging for anti-spoofing (Lumidigm)



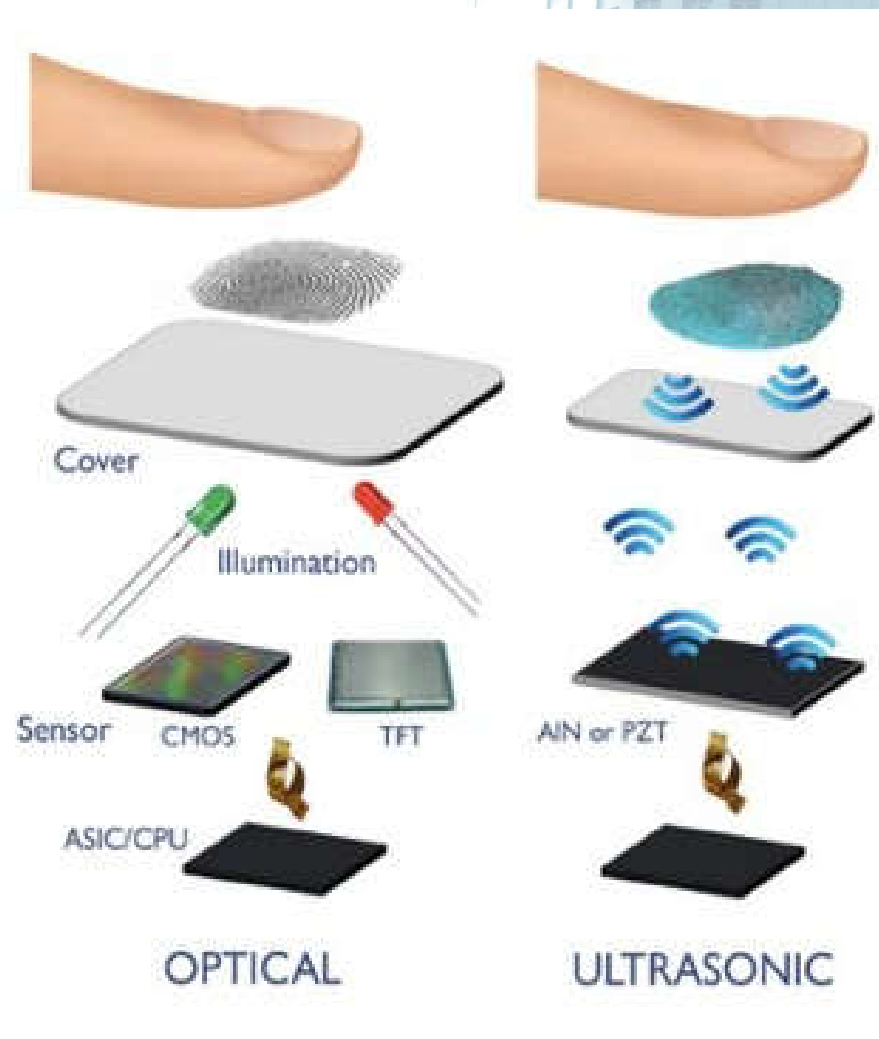
- Under-screen fingerprint

- Optical based

- Lighting required
- Sensitive to skin conditions
- Vendors: Synaptics, Goodix

- Ultrasonic based

- High quality
- High cost
- Vendor: Qualcomm



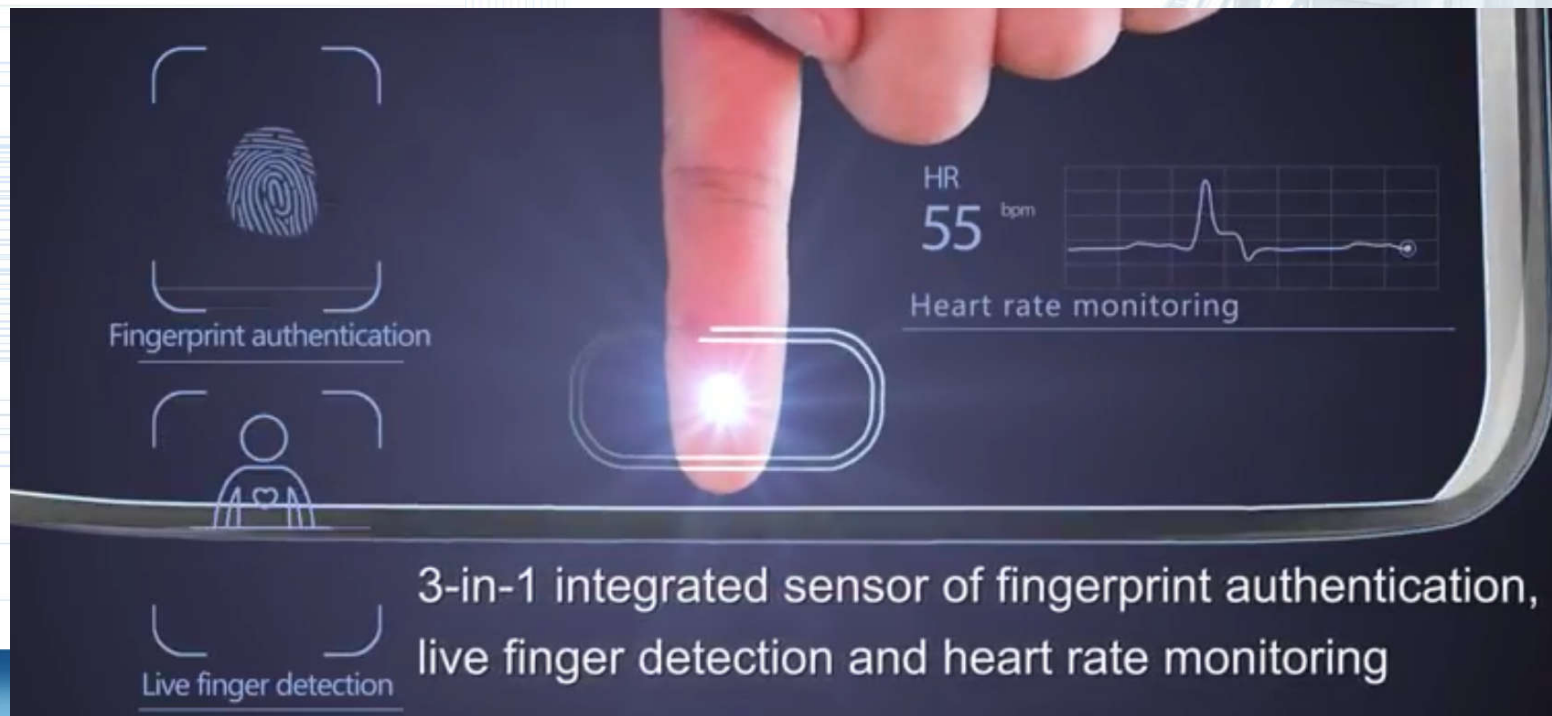
# Under Display Fingerprint Scanning

(Qualcomm-Vivo, ultrasonic fingerprint solution, MWC2017)



# IC Solution for Live Finger Detection

IC designer Goodix developed Live Finger Detection™ technology on mobile devices, which allows a capacitive sensor and an optical sensor to be seamlessly combined into one. Through the detection of fingerprint, blood flow and infrared signals, this cutting-edge technology embedded within the sensor is able to authenticate the user's identity and reject faked fingerprints.



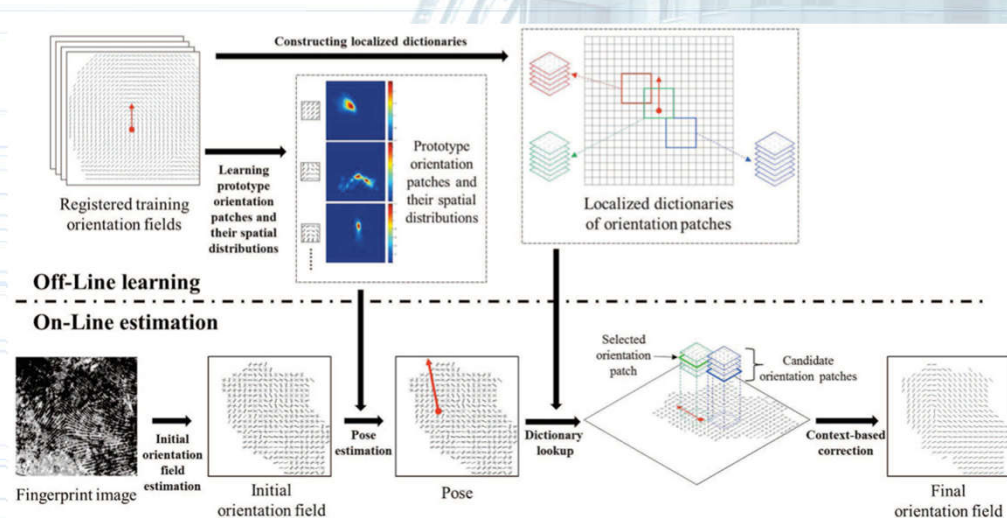
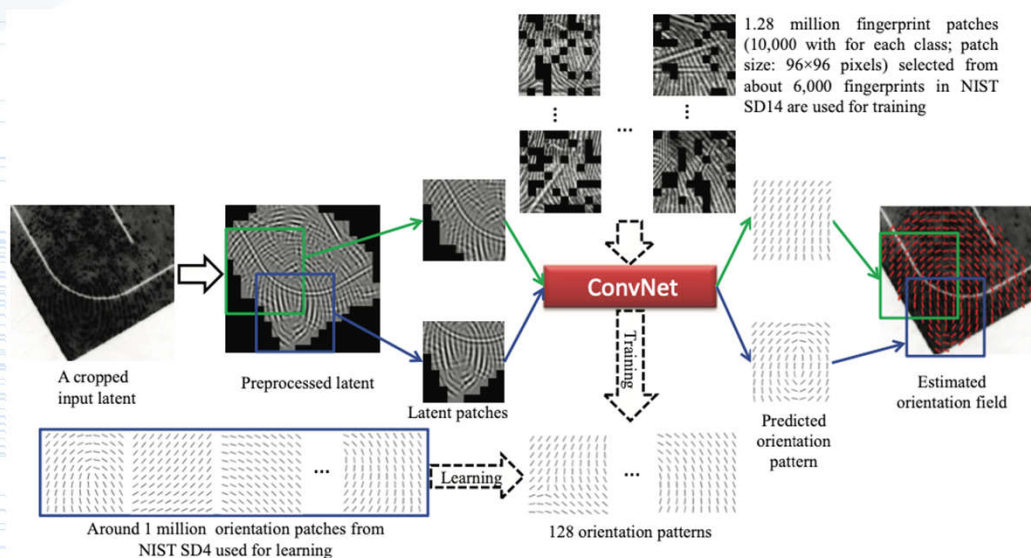


## • Orientation field

- Global dict (Feng et al. TPAMI 2012)
- Local dict (Yang et al. TPAMI 2014)
- Patch classification (Cao and Jain ICB 2015)

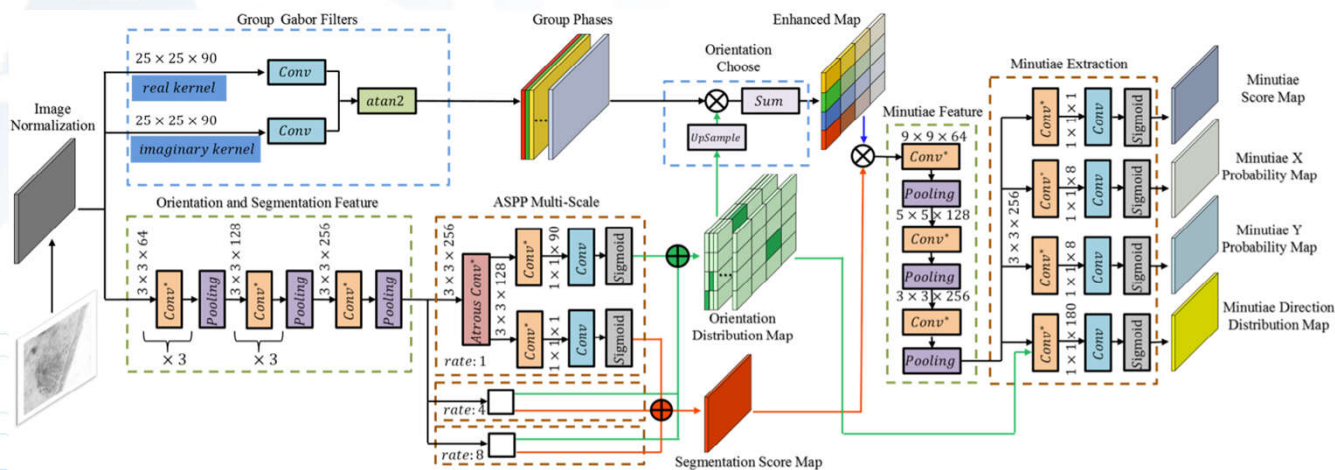
## • Fingerprint pose

- Local dict (Yang et al. TPAMI 2014)
- Joint singular and pose (Yin et al. TIFS 2021)



## Minutiae

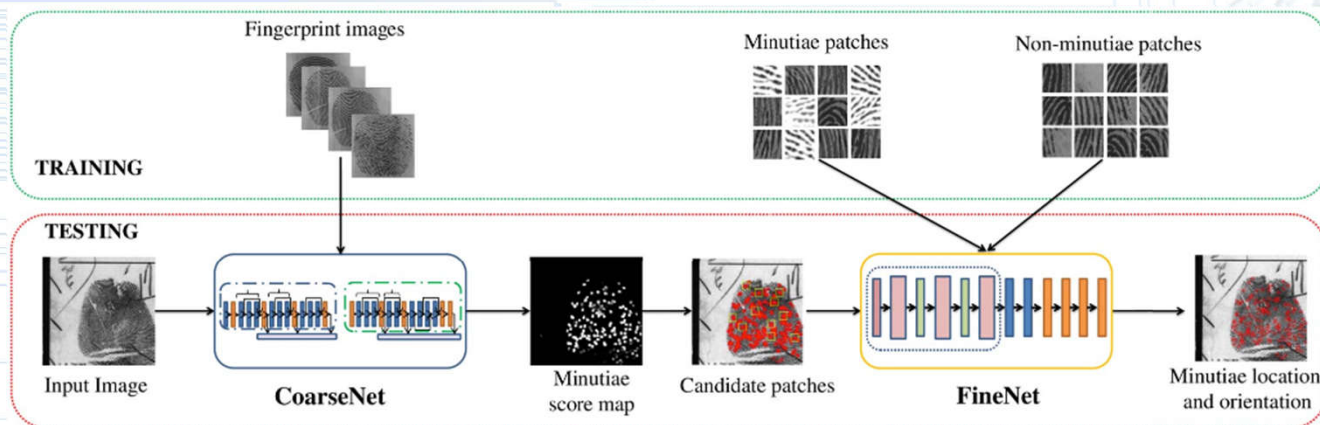
### – FingerNet (Tang et al. IJCB 2017)



Traditional processing

↓  
CNN

### – MinutiaeNet (Nguyen et al. ICB 2018)

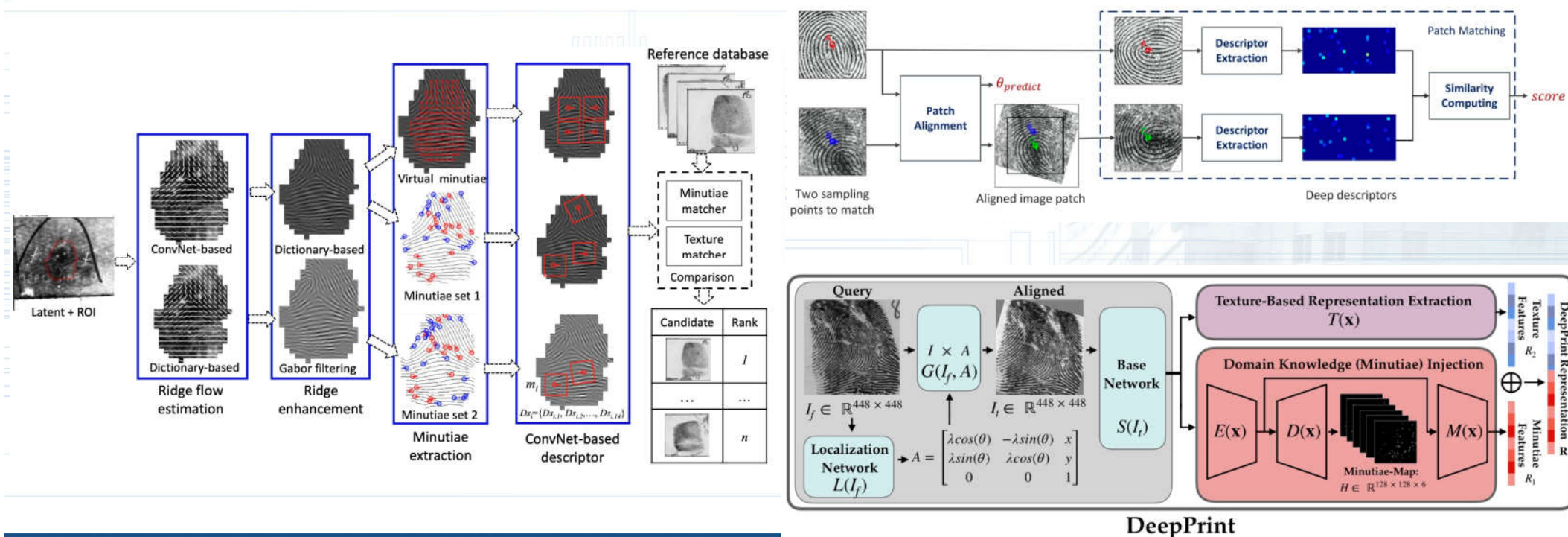


CoarseNet  
Prior based minutiae distribution

↓  
FineNet  
Local patch fine-tuning



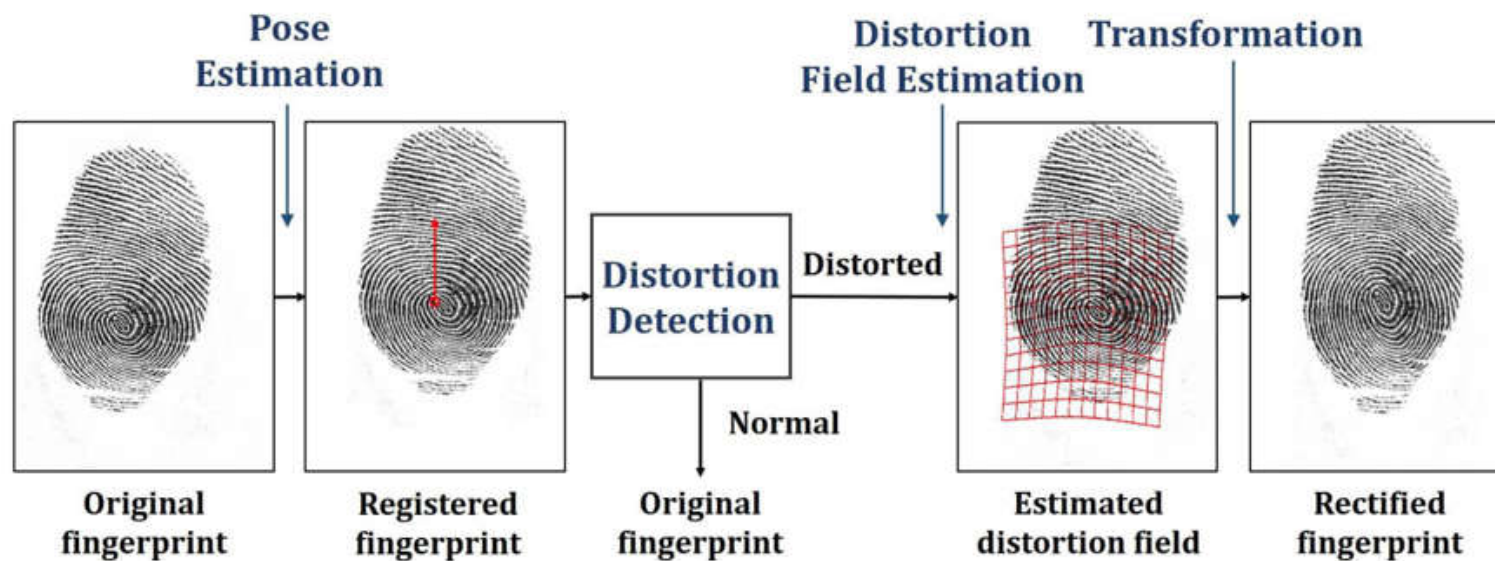
- Latent fingerprint matching
  - LatentAFIS (Cao and Jain TPAMI 2019)
  - Densely sampled points (Gu et al. TIFS 2020)
  - Fixed-Length representation by DeepPrint (Engelsma et al. TPAMI 2019)



# Fingerprint distortion rectification

- Fingerprint distortion rectification

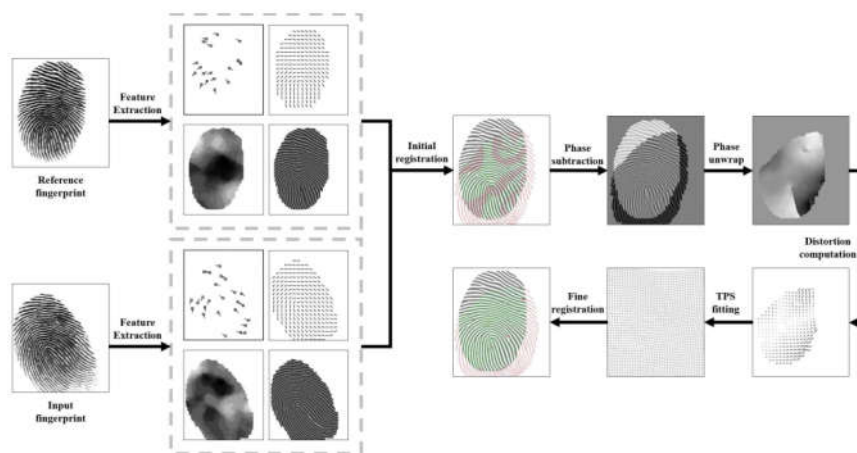
- Nearest neighbor search (Si et al. TPAMI 2015)
- Regression (Gu et al. TIFS 2018)
- DCNN (Dabouei et al. ICB 2018)



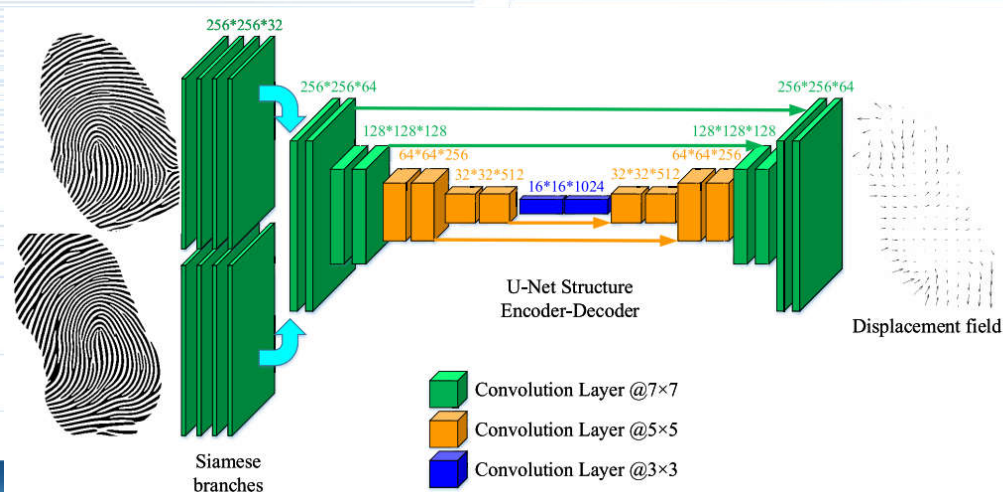


- Fingerprint dense registration

- Phase demodulation (Cui et al. TIFS 2018)



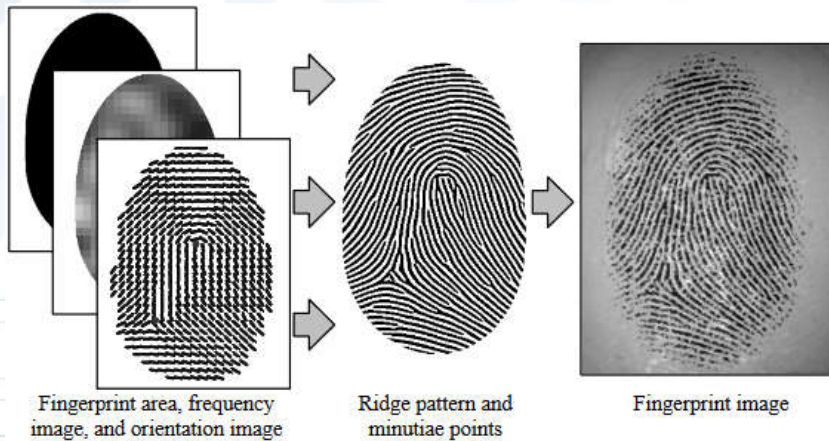
- Deep learning based (Cui et al. TIFS 2021)



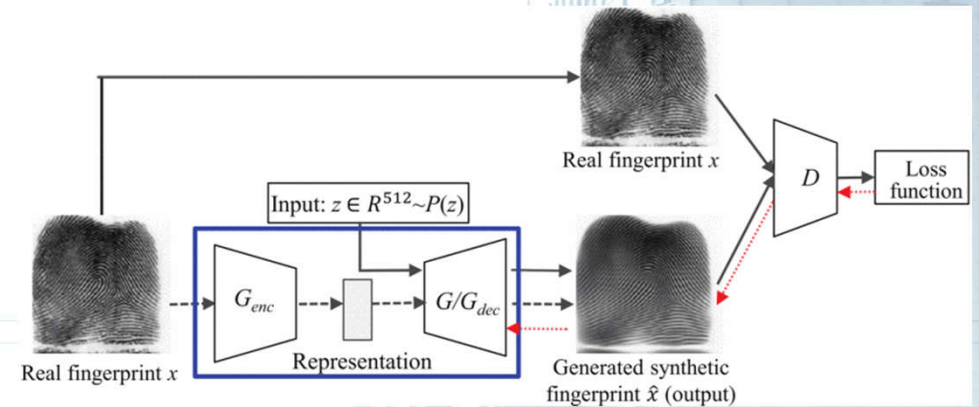
# Fingerprint synthesis and spoof detection n

## Fingerprint synthesis

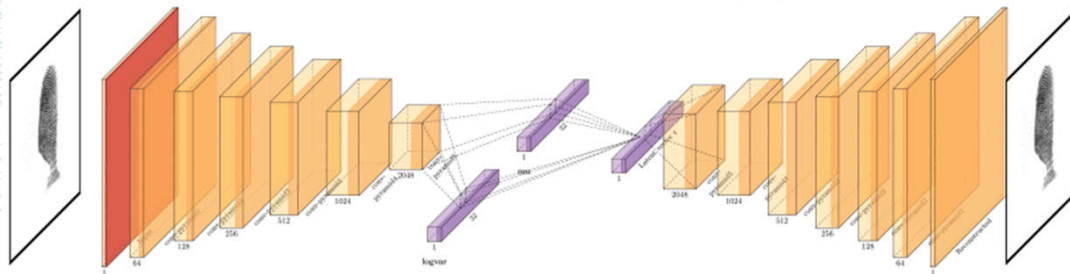
– SFinGe (Cappelli et al. ICPR 2000)



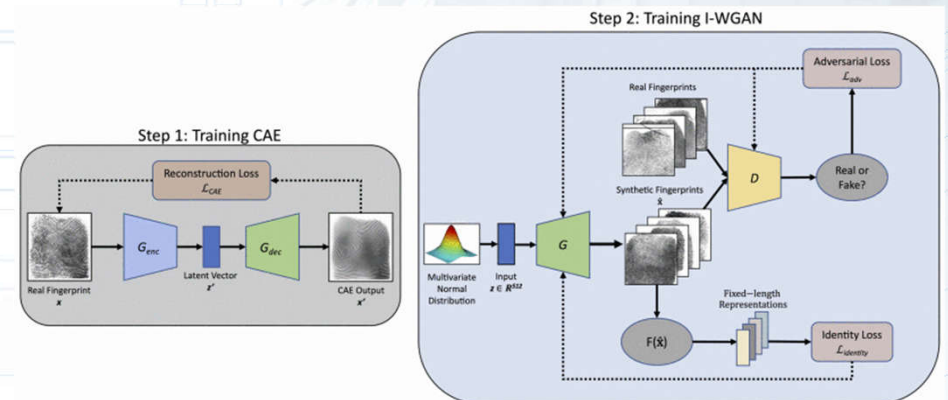
– IWGAN and Autoencoder (Cao et al. ICB 2018)



– Variational Autoencoder (Attia et al. SMC 2019)



– IWGAN and Autoencoder with Identity Loss (Mistry et al. IJCB 2020)

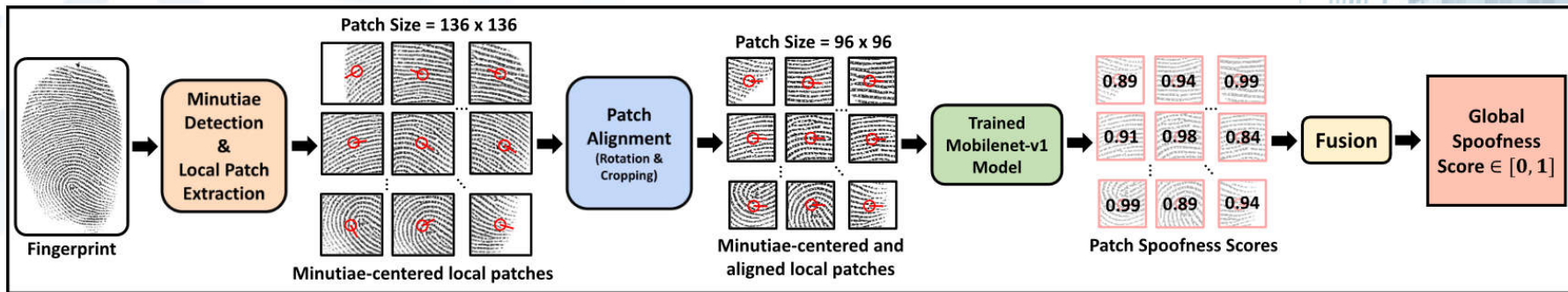




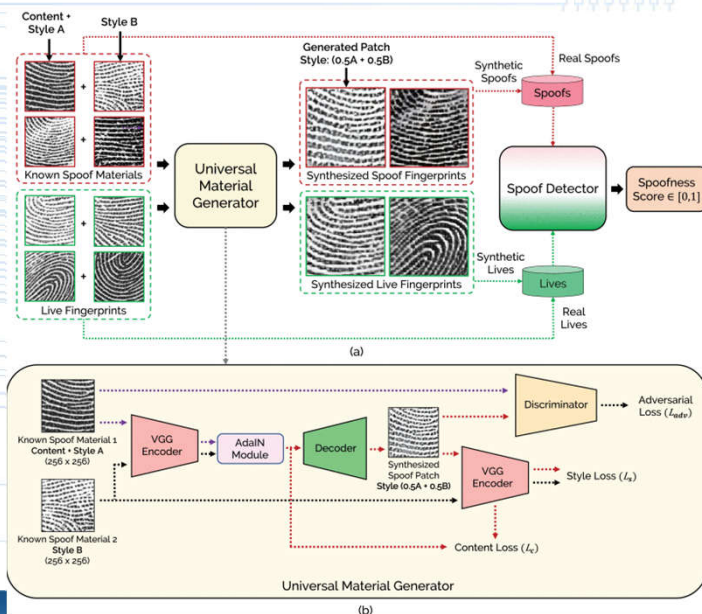
# Fingerprint synthesis and spoof detection

## Fingerprint spoof detection

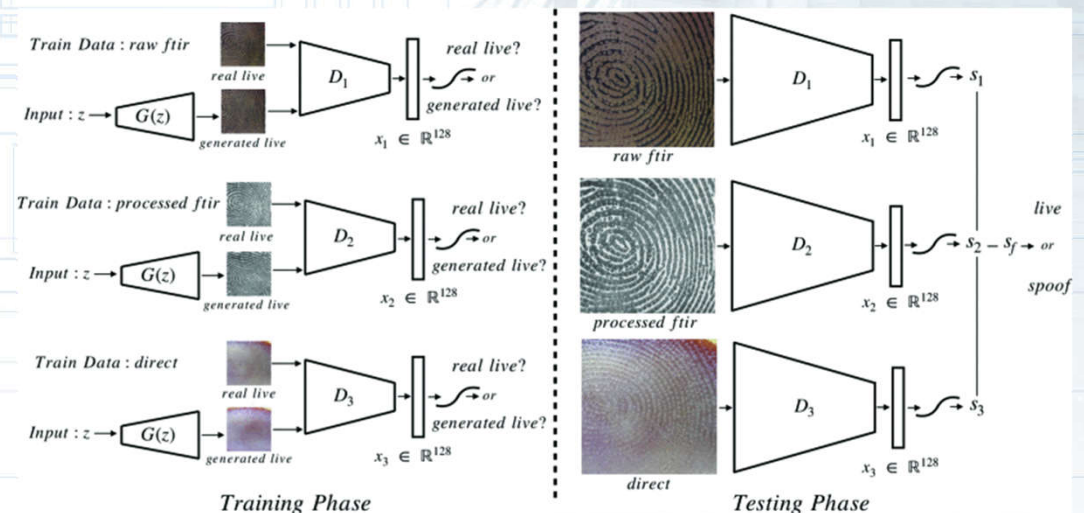
– Fingerprint Spoof Buster (Chugh et al. TIFS 2018)



– Universal Material Generator (Chugh and Jain TIFS 2020)

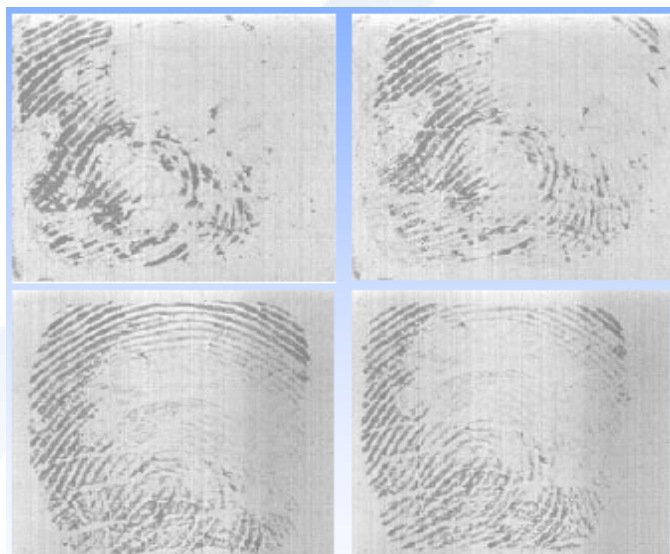


– GAN-based spoof detection (Engelsma and Jain ICB 2020)

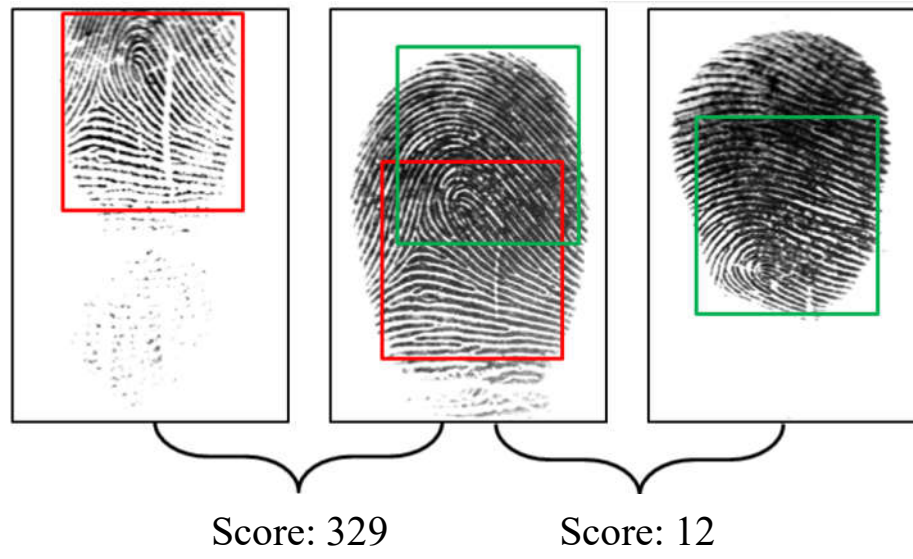




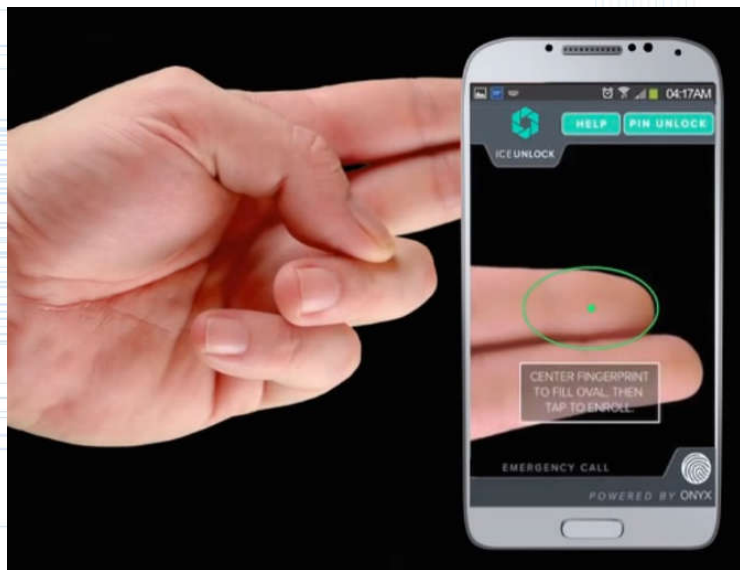
# Open Problems of Fingerprint Recognition



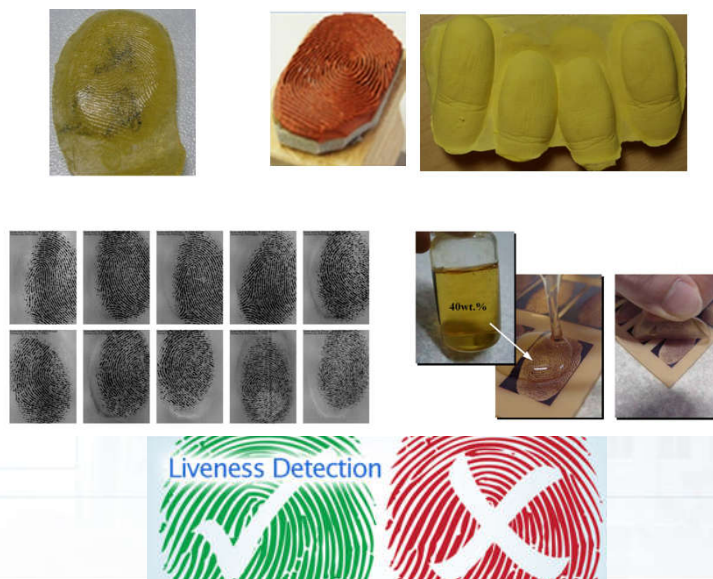
Latent fingerprint images



Distorted fingerprint images



Touchless fingerprint recognition



Fingerprint liveness detection

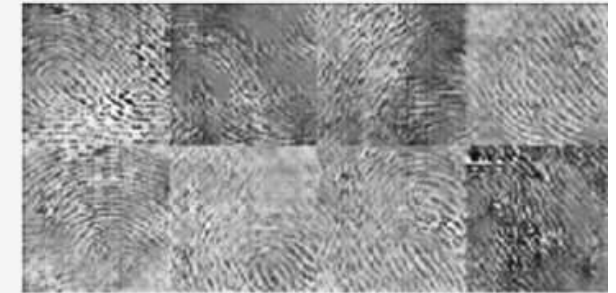
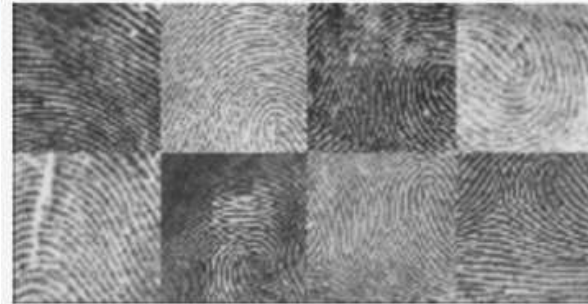
# Open Problems of Fingerprint Recognition

NEWS  
**Scientists create AI neural net that can unlock digital fingerprint-secured devices**



By [AstroJane](#)

Posted on November 19, 2018



(a) Real (left) and generated (right) samples for the NIST dataset.



(b) Real (left) and generated (right) samples for the FingerPass capacitive dataset.

Computer scientists at New York University and Michigan State University have trained an artificial neural network to create fake digital fingerprints that can bypass locks on cell phones. The fakes are called “DeepMasterPrints”, and they present a significant security flaw for any device relying on this type of biometric data authentication. After exploiting the weaknesses inherent in the ergonomic needs of cellular devices, DeepMasterPrints were able to imitate over 70% of the fingerprints in a testing database.

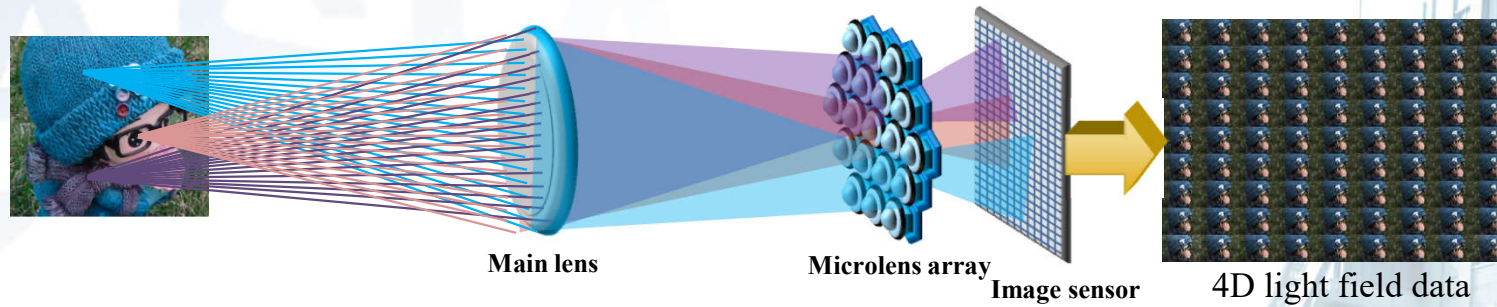
Philip Bontrager, Aditi Roy, Julian Togelius, Nasir Memon, Arun Ross, DeepMasterPrints: Generating MasterPrints for Dictionary Attacks via Latent Variable Evolution, IEEE BTAS 2018.



- **Preamble**
- **Overview of Recent Progress on Biometrics**
  - ✓ **Fingerprint Recognition**
  - ✓ **Iris Recognition**
  - ✓ **Face Recognition**
  - ✓ **Gait Recognition**
  - ✓ **Person Re-Identification**
  - ✓ **Hand Vein Recognition**
  - ✓ **Speaker Recognition**
  - ✓ **Others**
- **Future Directions and Conclusions**



# Iris Recognition Based on Light Field Imaging



**Light-field Camera (Plenoptic Camera)**

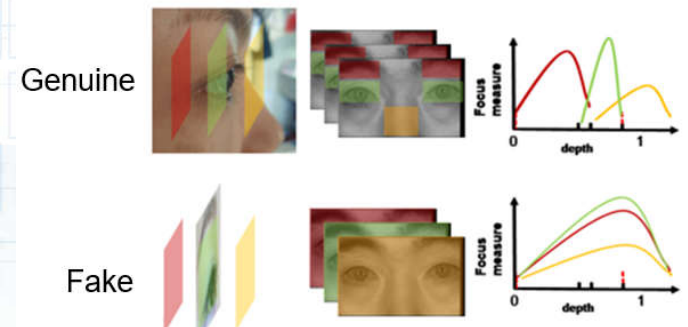


Extending depth of field



Depth perception

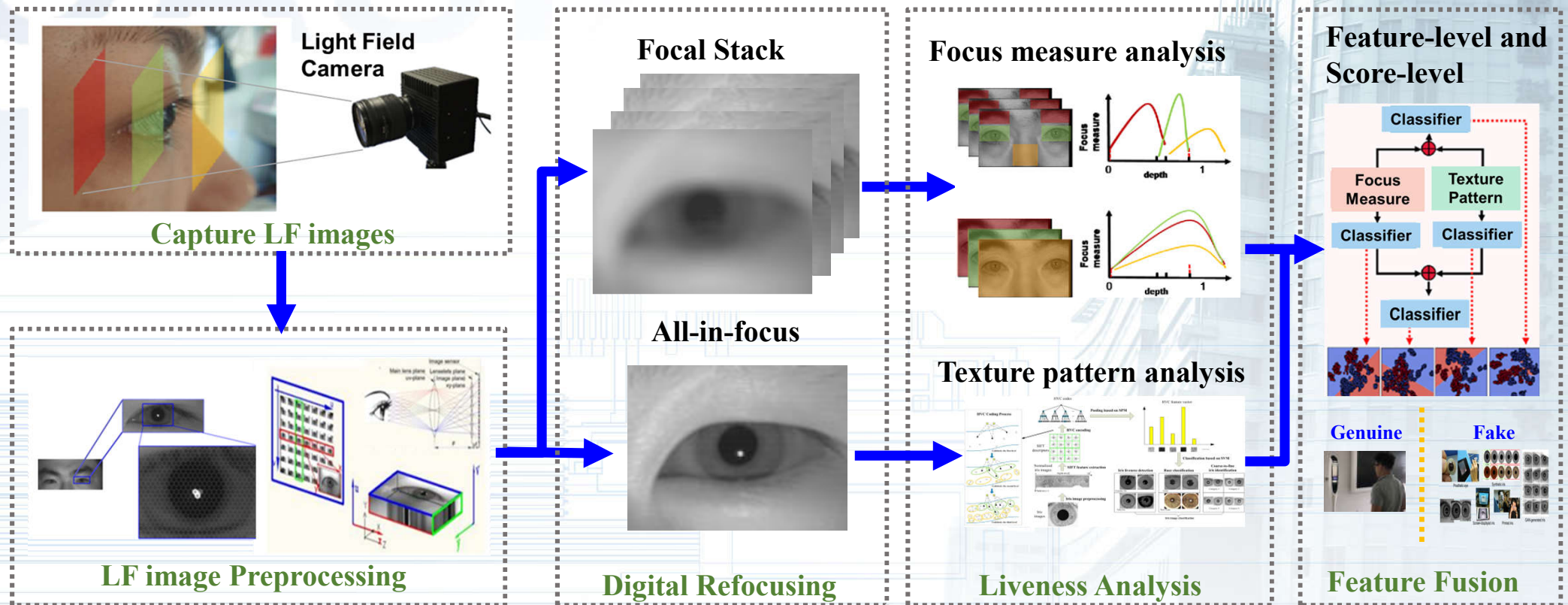
Focus value variations of refocused image regions around human eyes



Liveness detection

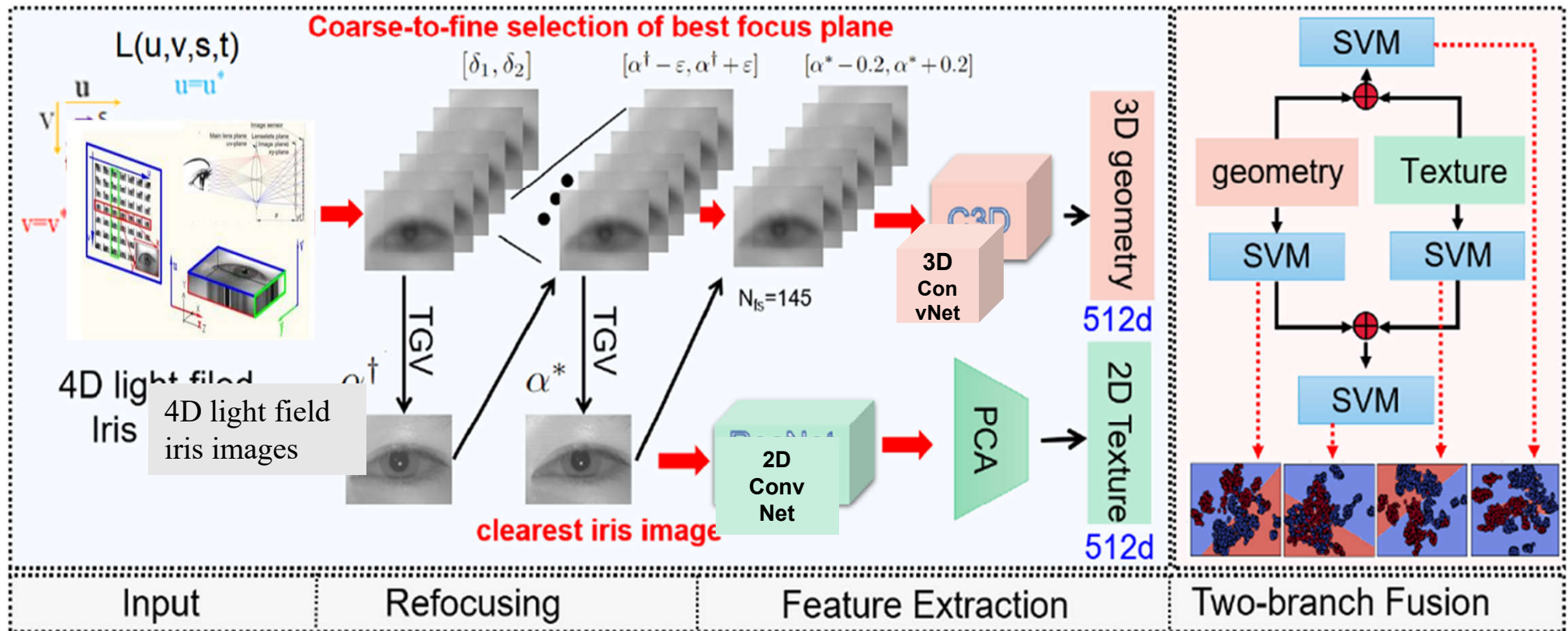
# Iris Liveness Detection Using Light Field Cameras

Analysis on light field focal stack and the all-in-focus image for iris liveness detection



Ping Song, Ling Huang, Yunlong Wang, Fei Liu, Zhenan Sun. Iris Liveness Detection Based on Light Field Imaging, IEEE/CAA Journal of Automatica Sinica (**JAS**), vol.45, no.9, pp.1701-1712, 2019.

# Iris Liveness Detection using Light Field Cameras



Fusion of 3D geometric structure and 2D spatial texture in light field focal stack for iris liveness detection

Zhengquan Luo, Yunlong Wang, Nianfeng Liu, Zilei Wang. "Combining 2D texture and 3D geometry features for Reliable iris presentation attack detection using light field focal stack", IET Biometrics, 2022.



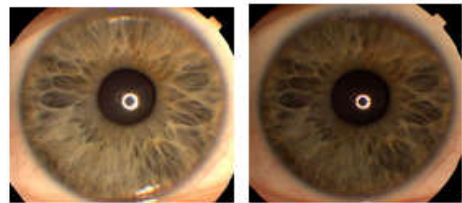
# Open Problems of Iris Recognition



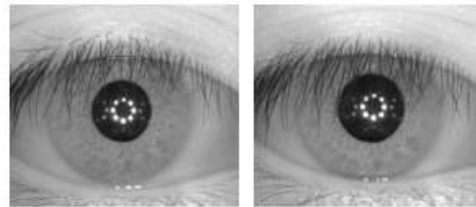
Less or unconstrained iris image acquisition



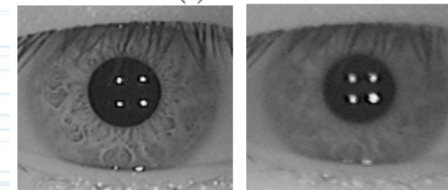
Forensic applications



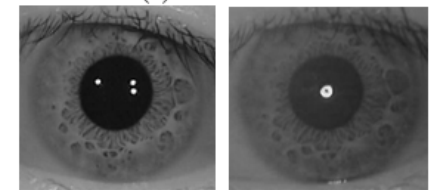
(a) Illumination changes



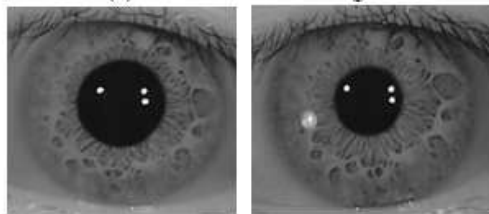
(b) Occlusions



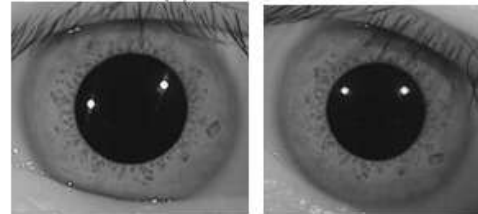
(e) Defocus



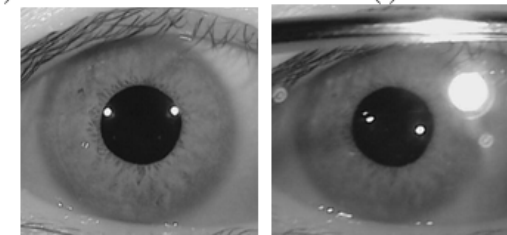
(f) Inter-sensor interoperability



(c) Deformation



(d) Rotation

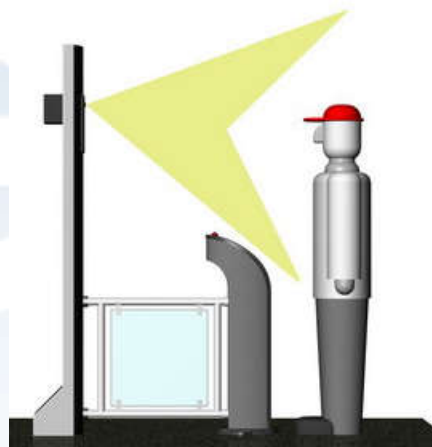


(g) Eyeglasses

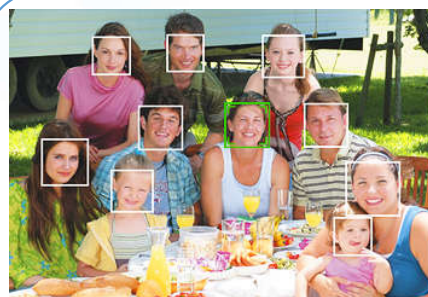
Poor quality iris images

- **Preamble**
- **Overview of Recent Progress on Biometrics**
  - ✓ **Fingerprint Recognition**
  - ✓ **Iris Recognition**
  - ✓ **Face Recognition**
  - ✓ **Gait Recognition**
  - ✓ **Person Re-Identification**
  - ✓ **Hand Vein Recognition**
  - ✓ **Speaker Recognition**
  - ✓ **Others**
- **Future Directions and Conclusions**

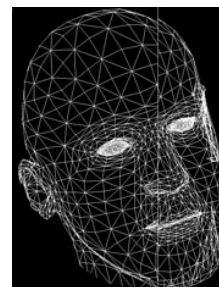
# Face Recognition



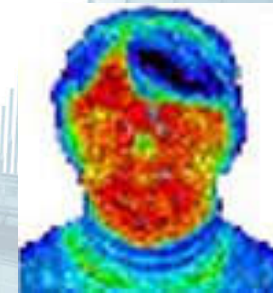
Imaging



2D face



3D face



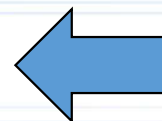
Thermogram

Face detection

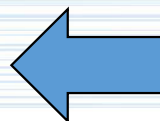


Feature extraction

Matching



Recognition results



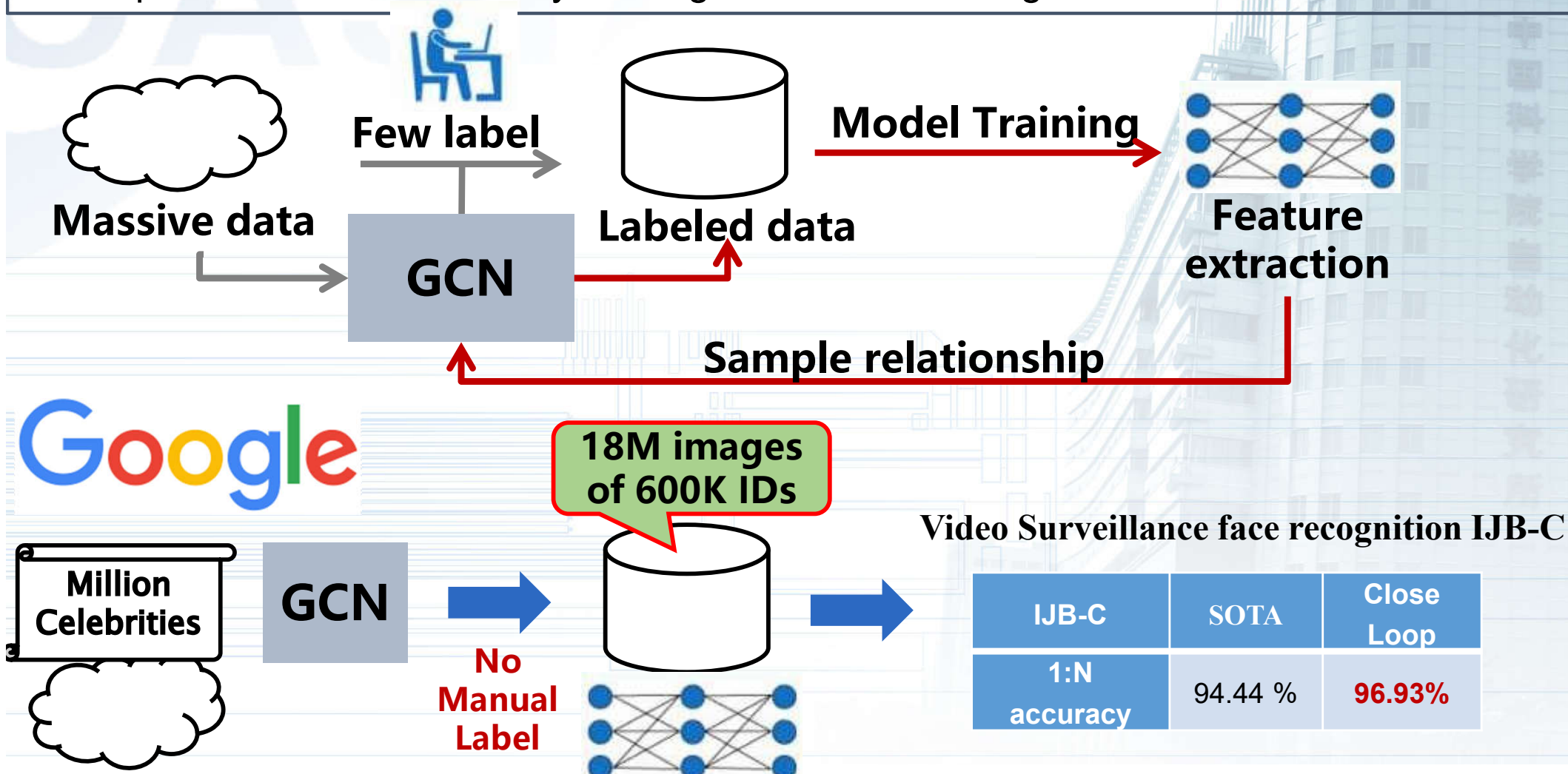
Popular methods: Gabor/LBP/Ordinal measures/Sparse representations/Deep learning



# Accuracy: GCN Based Label Noise Cleansing

30

This work proposes a graph convolutional network (GCN) method to cleanse the results of google face search, automatically collected and labelled 18M images, and achieve SOTA performance on IJB-C by training models on the large-scale cleaned dataset.

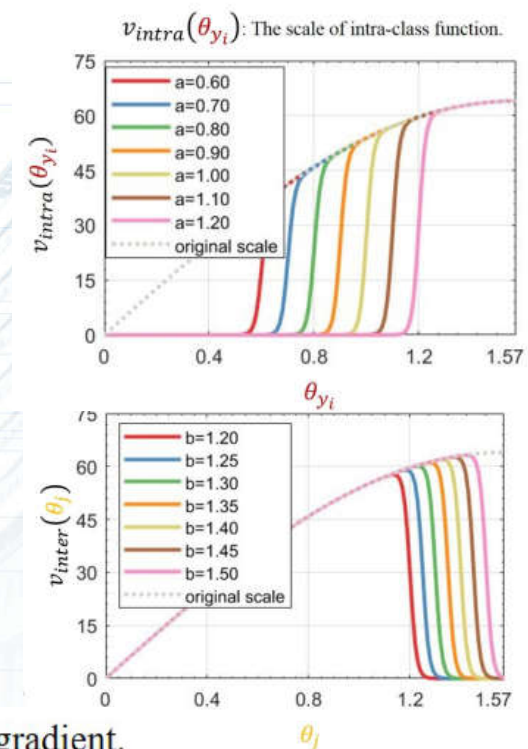
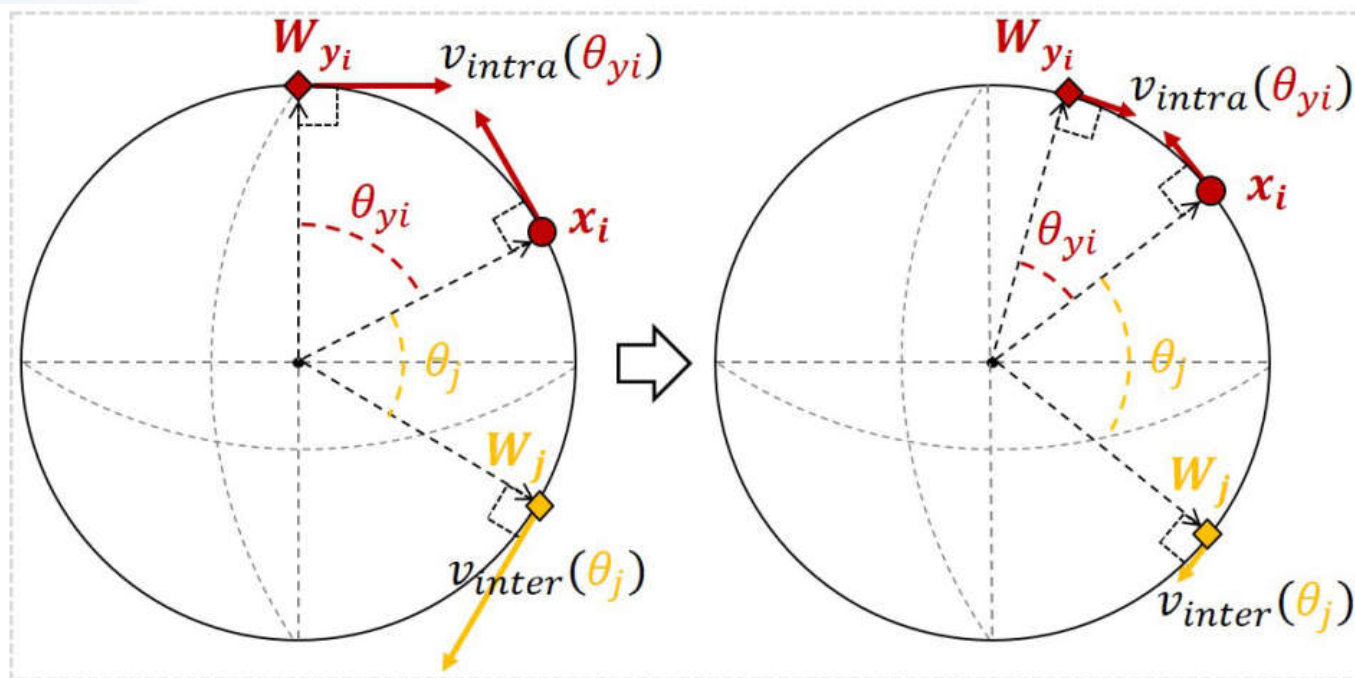


# Accuracy: Noise-Aware Loss Function

.cn

This work proposes a novel loss function, named sigmoid constrained hypersphere loss (SFace), which imposes intra-class and inter-class constraints on a hypersphere manifold controlled by two sigmoid curves respectively.

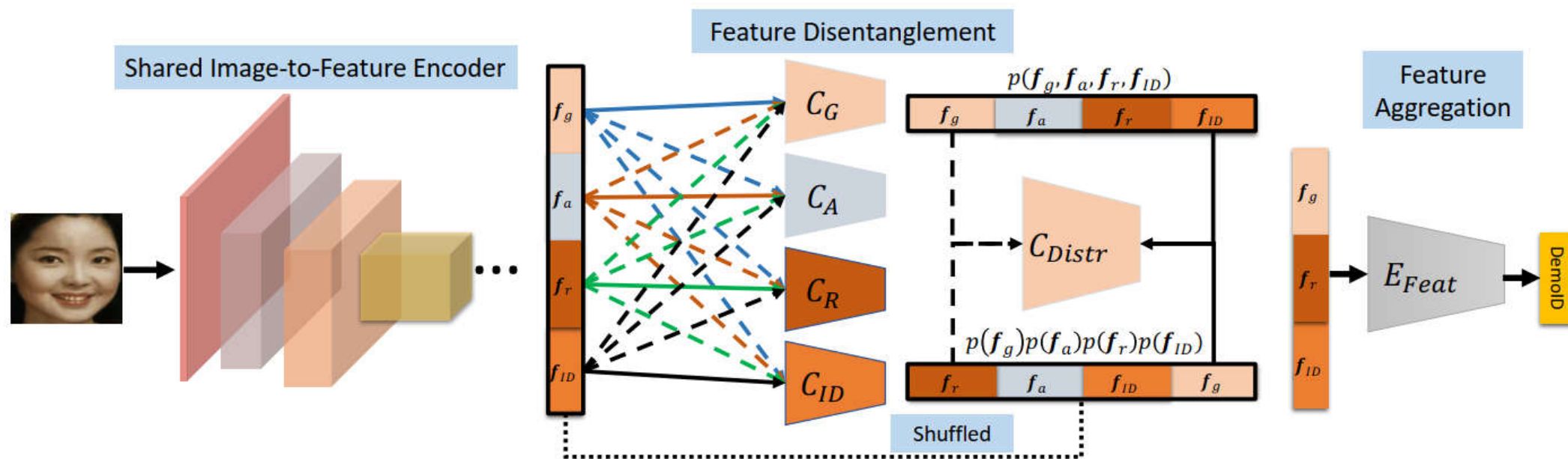
- The optimizing directions are always along the tangent of the hypersphere while the moving speed is controlled precisely.
- The moving speed of  $x_i$  and  $W_{y_i}$  decreases gradually as they approaching to each other, while the moving speed of  $x_i$  and  $W_j$  increases rapidly as they start approaching to each other.



→  $v_{intra}(\theta_{y_i})$ : The scale of intra-class gradient. →  $v_{inter}(\theta_j)$ : The scale of inter-class gradient.

# Fairness: Feature Disentanglement

- Debface **adversarially disentangles** identity-related features from demographic information to mitigate bias.



Trained on BUPT-Balanced and tested on RFW

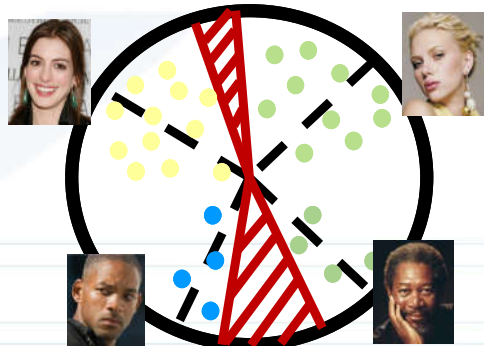
method	Caucasian	Indian	Asian	African	Bias
arcface	96.18	94.67	93.72	93.98	1.11
Debface	95.95	94.78	94.33	93.67	<b>0.83↓</b>



# Fairness: Reinforcement margin learning

RL-RBN adopts deep reinforcement learning to **adaptively learn margins** for different demographic groups.

## ① Adaptive margin loss:

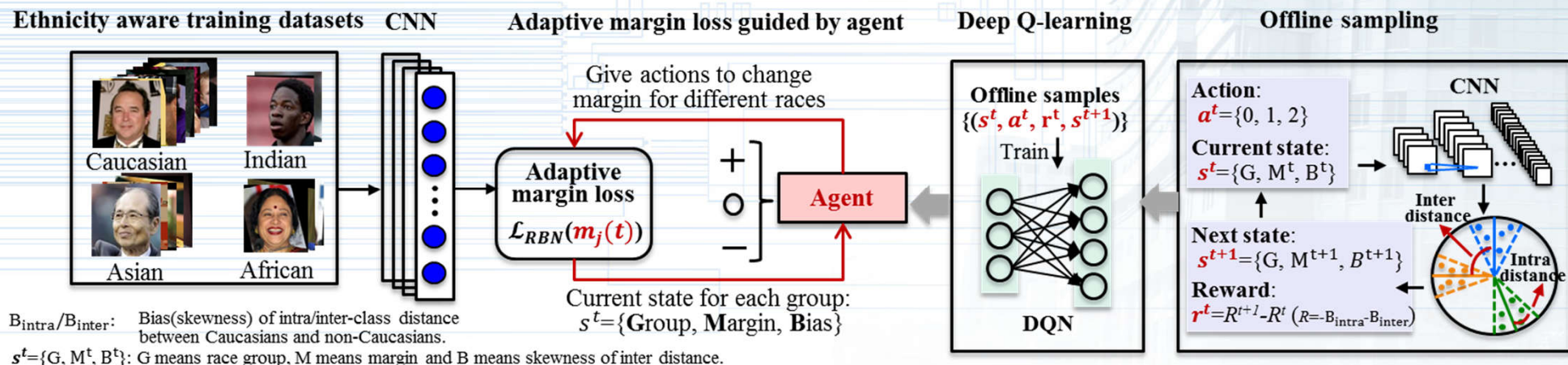


$$L_{RBN} = -\frac{1}{N} \sum_{i=1}^N \log \frac{e^{\text{scos}(\theta_{y_i} + \alpha_i(t))}}{e^{\text{scos}(\theta_{y_i} + \alpha_i(t))} + \sum_{j=1, j \neq y_i}^n e^{\text{scos}(\theta_j)}}$$

Where,  $\alpha_i(t) = \begin{cases} m, & \text{if } i \in \text{Caucasian} \\ m_i(t), & \text{else} \end{cases}$

Margins are learned adaptively for demographic groups by deep Q-learning.

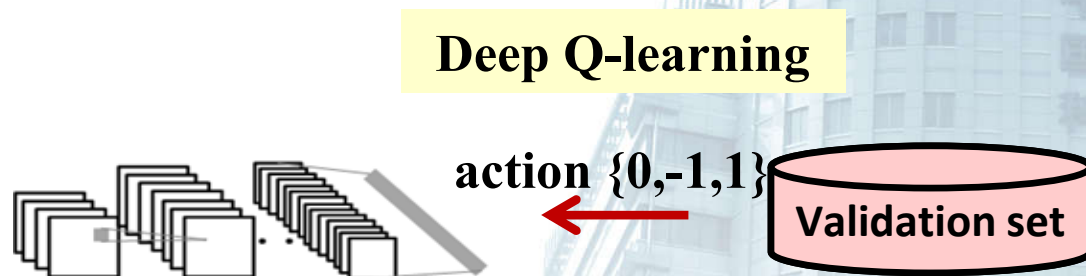
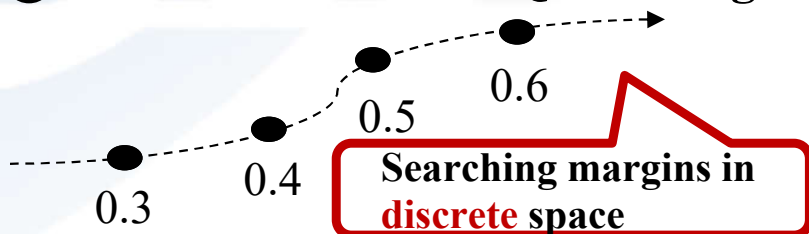
## ② Deep Q-learning for adaptive learning:



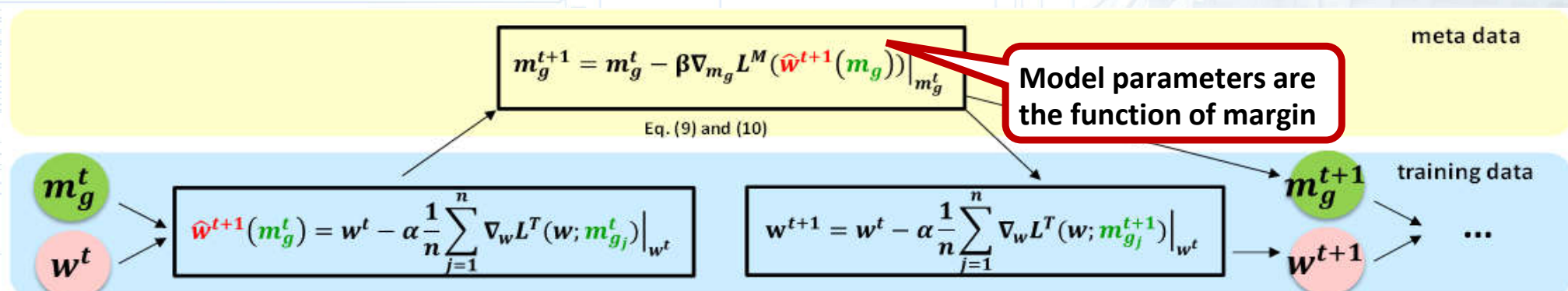
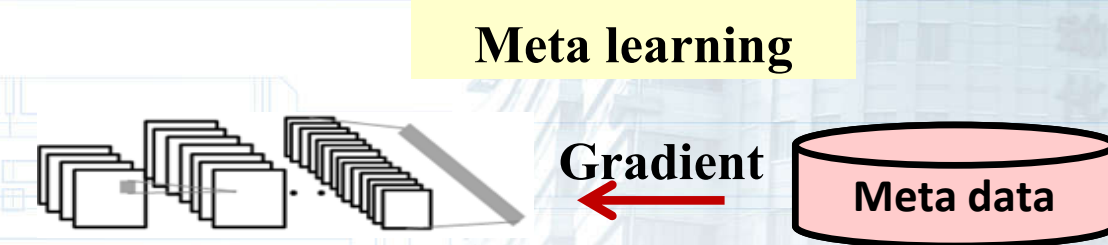
# Fairness: Meta Balanced Network

Meta learning enables adaptive margin learning to search margin parameters **continuously** leading to fairer performance.

① RL-RBN based on Q-learning:



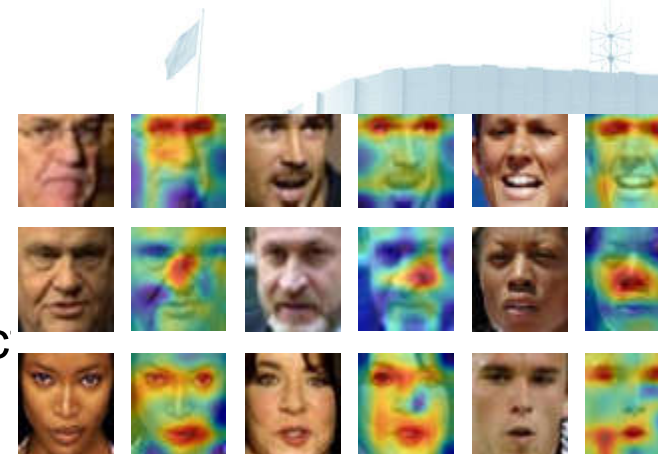
② MBN based on meta learning:



# Adaptiveness: Personalized Convolution

- Motivation

- Vanilla CNN: Fixed kernel, same attention for all faces
- Human: impressed by distinct characteristics of different faces

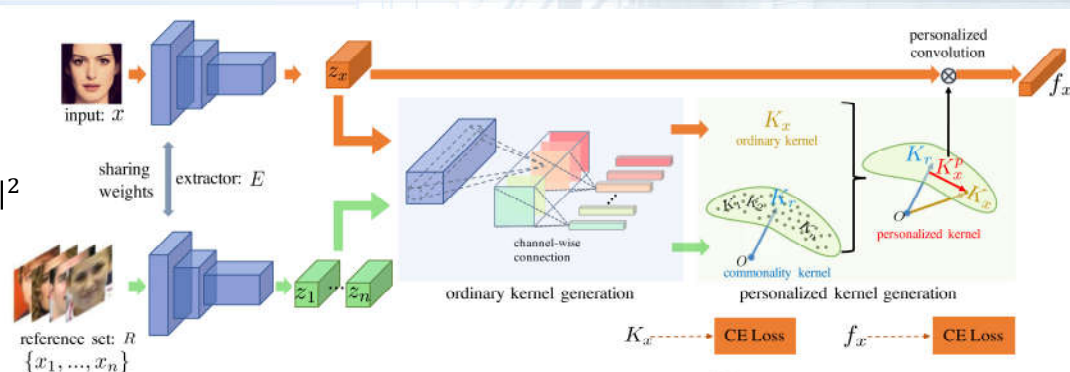


Personalized Kernel adaptive to each person can extract **special distinguishing characteristics** of each person for more accurate face recognition

- Method

- Obtain personalized kernel by filtering out commonality with a reference set: Personalized kernel = Ordinary kernel - Commonality kernel

- Ordinary kernel:  $K_x = G(z_x)$
- Commonality kernel: 
$$K_r = \operatorname{argmin}_{K_r} \frac{\alpha}{n} \|K^T K_r - \mathbb{1} \bar{K}^T K_r\|^2 + \frac{1 - \alpha}{n} \|K^T K_r\|^2$$
- Personalized kernel: 
$$K_x^p = K_x - K_r (K_x)^T K_r$$

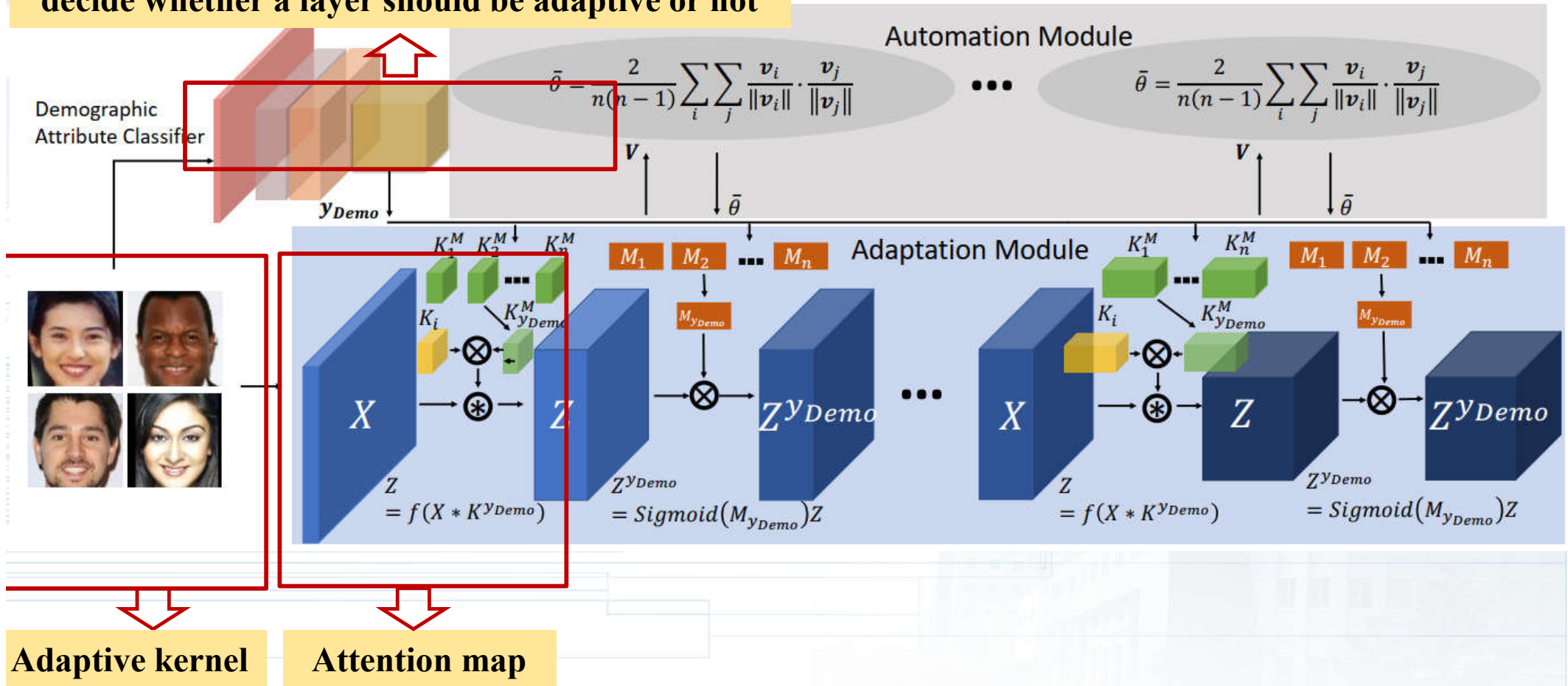




# Adaptiveness: Race-Aware Attention

Adaptive kernels and attention maps are learned for different demographic groups to meet specific requirements.

decide whether a layer should be adaptive or not



# Uncertainty: Probabilistic Face Embeddings

Model each face image as a Gaussian distribution:

$$p(\mathbf{z}|\mathbf{x}_i) = \mathcal{N}(\mathbf{z}; \underbrace{\boldsymbol{\mu}_i}_{\text{fix}}, \underbrace{\boldsymbol{\sigma}_i^2 \mathbf{I}}_{\text{learn}})$$

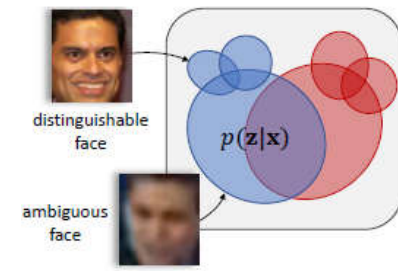


Figure1: Probabilistic embedding

The representation should have the following properties:

1. The center  $\boldsymbol{\mu}$  should encode the most likely facial features of the input image.
2. The uncertainty  $\boldsymbol{\sigma}$  should encode the model's **confidence** along each feature dimension.

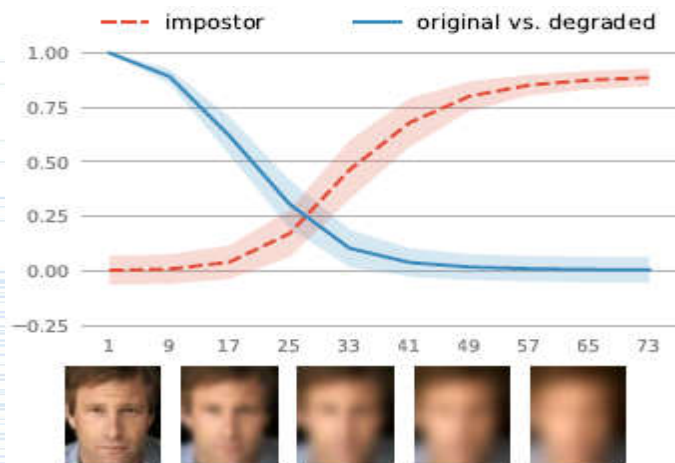


Figure2: Illustration of feature ambiguity dilemma

solved

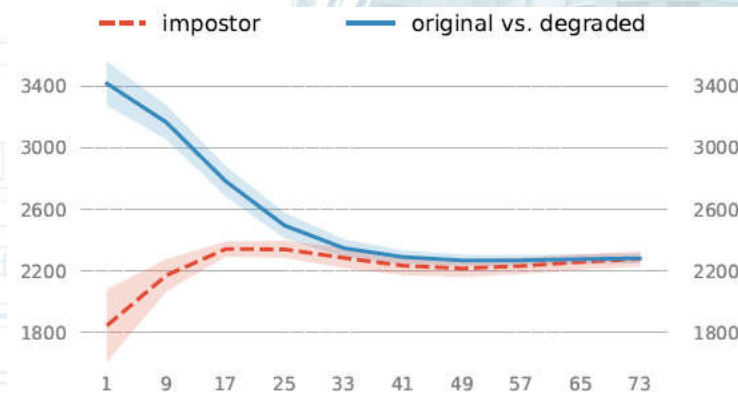


Figure3: Repeated experiments on feature ambiguity dilemma with PFE

## Feature Ambiguity Dilemma:

- false accept of impostor low-quality pairs
- false reject of genuine cross-quality pairs

The scores of **cross-quality genuine pairs** converge to a point that is higher than the majority of **impostor scores**.

# Uncertainty: Transferable Adversarial Attacks

Face recognition has achieved great success. However, the existence of transferable adversarial examples could severely hinder the robustness, since this type of attacks could be applied in a fully black-box manner without queries on the target system.

1 We investigate the transferable adversarial attacks and propose DFANet, which could increase the diversity of surrogate models and obtain ensemble-like effects.

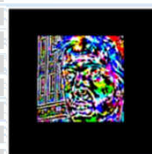
2 Based on the proposed DFANet [1], we generate the adversarial images from the well-known LFW database with visually imperceptible noise, which provides a new database, TALFW, to serve as a benchmark to evaluate the robustness of deep face models.

Average Similarity of Four Commercial APIs

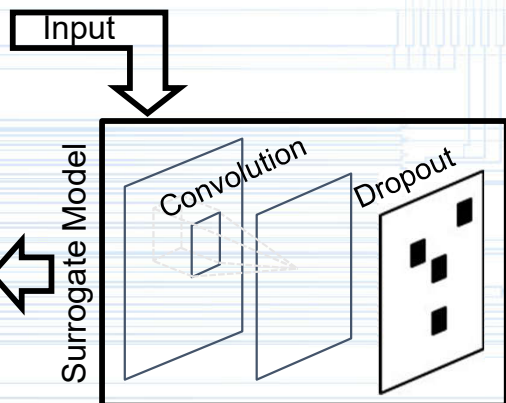
17.8%



+



=



Average Similarity of Four Commercial APIs

78.3%



	LFW Similarity	TALFW Similarity
Amazon	99%	57%
Microsoft	63%	25%
Baidu	92%	36%
Face++	84%	49%
Amazon	100%	28%
Microsoft	69%	28%
Baidu	96%	61%
Face++	90%	62%
Amazon	13%	84%
Microsoft	9%	43%
Baidu	51%	90%
Face++	43%	75%

	Model	LFW	TALFW
SOTA Algorithms	Center-loss [3]	98.78	70.65
	SphereFace [4]	99.27	62.47
	VGGFace2 [32]	99.43	71.47
	ArcFace (MobileNet) [7]	99.35	50.77
	ArcFace (ResNet-100) [7]	99.82	63.45
Commercial APIs	Amazon [25]	99.47	69.28
	Microsoft [26]	98.12	70.93
	Baidu [27]	97.72	72.07
	Face++ [28]	96.95	73.90
	Fusion of four APIs	99.65	72.33
Defensive Methods	No Defense	99.78	54.15
	JPEG Encoding [41]	99.55	73.93
	Gaussian Blur [41]	99.57	77.95
	Adversarial Training [38]	99.62	82.17



# Recent Work on Face Image Generation

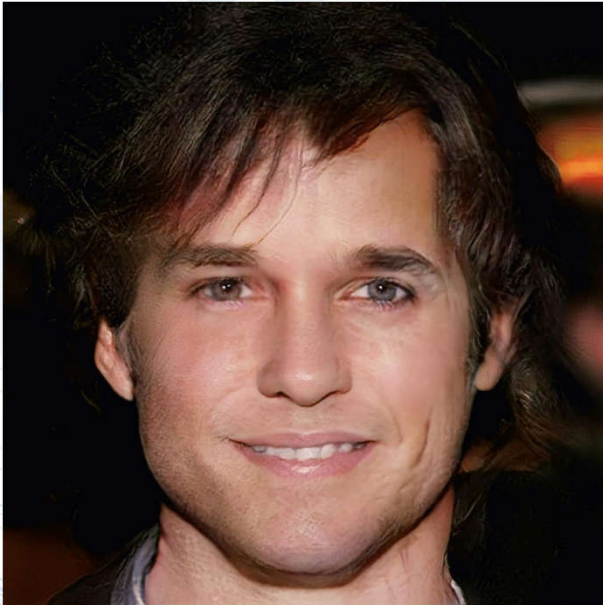


Photo-realistic Face Image Generation

Unconditional Generation

- IntroVAE [PAMI 2021, NIPS 2018]

Rotation

- TP-GAN [ICCV 2017]
- CAPG-GAN [CVPR2018]
- HF-PIM [IJCV 2019, NIPS 2018]

Super-resolution

- Wavelet-SRNet [IJCV 2019, ICCV 2017]

Make-up

- BLAN [AAAI 2018]

Cross-spectral

- AD-HFR [AAAI 2018][PAMI 2020]

Completion

- FCENet [AAAI 2019][ACM MM2020]

Expression synthesis

- G2-GAN [ACM MM 2018]
- CAFPGAN [ACM MM 2018]

Aging

- Hierarchical Face Aging [ECCV 2020]
- Attribute-aware Face Aging [CVPR 2019]

# Recent Work on Face Image Generation

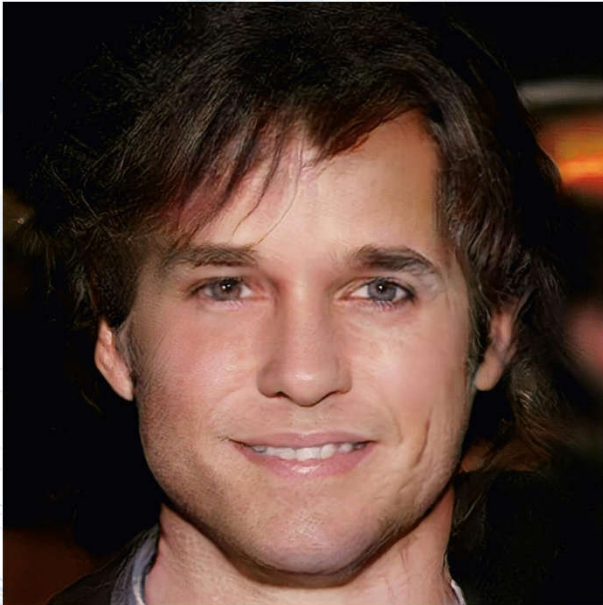


Photo-realistic Face Image Generation

## Aging

- Age Progression and Regression [AAAI 2020]
- Biphasic Facial Age Translation [TIFS 2022]

## Facial Attribute Editing

- Controllable Multi-Attribute Editing [TIFS 2019]
- Reference-guided Face Component Editing [IJCAI 2020]

## Face Swapping

- MegaFS [CVPR 2021]
- Information Bottleneck Disentanglement [CVPR 2021]
- FaceInpainter [CVPR 2021]
- AOT [NeurIPS 2020]

## Face Synthesis

- Spatially Disentangled [TCSVT 2022]
- Semantic-aware Noise Driven [TMM 2022]

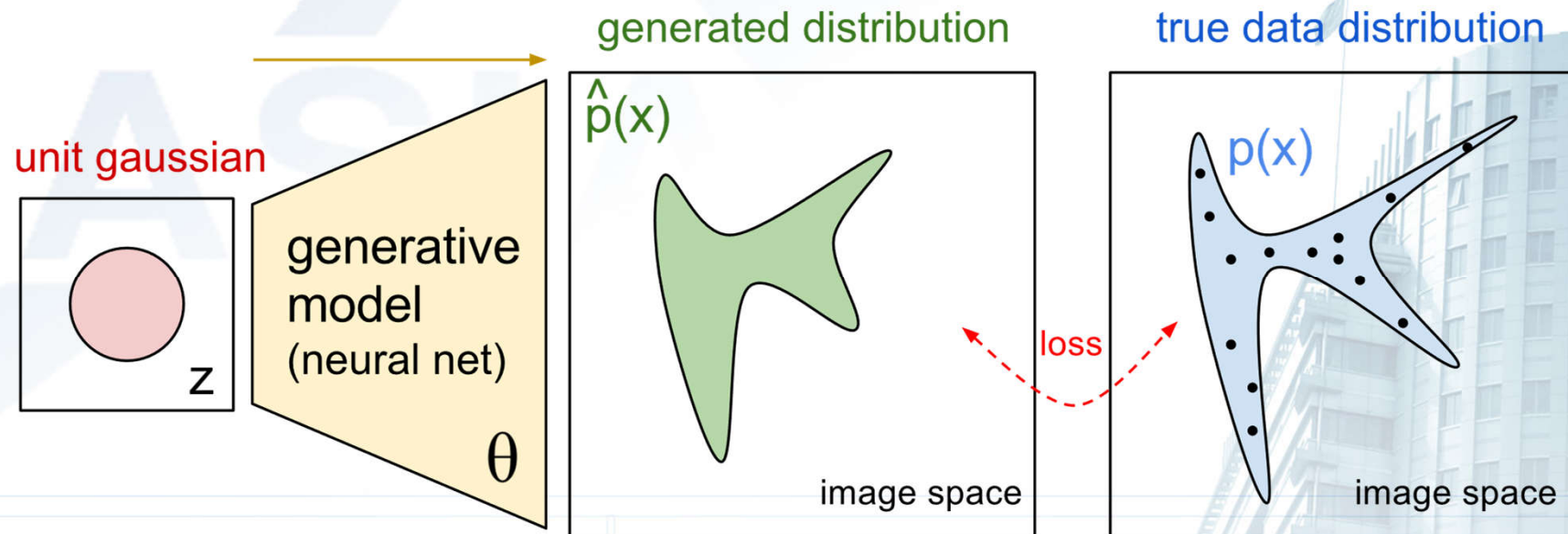
## Face Reenactment

- Semantic-aware One-shot Face Re-enactment [MIR 2022]

## Text-to-Face

- SEA-T2F [ACM MM 2021]
- AnyFace [CVPR 2022]

# Generative Models: An Overview



An illustration of the main idea of generative models<sup>[1]</sup>

- **Motivation:** Learn a parameterized mapping function  $g_\theta$ , such that

$$g_\theta(z) = \hat{p}(x) \rightarrow p(x)$$

where  $z$  is a latent variable sampled from a generic distribution.

- **Problem:** How to measure the similarity between the distribution between generated samples  $\hat{p}(x)$  and true data  $p(x)$ ?

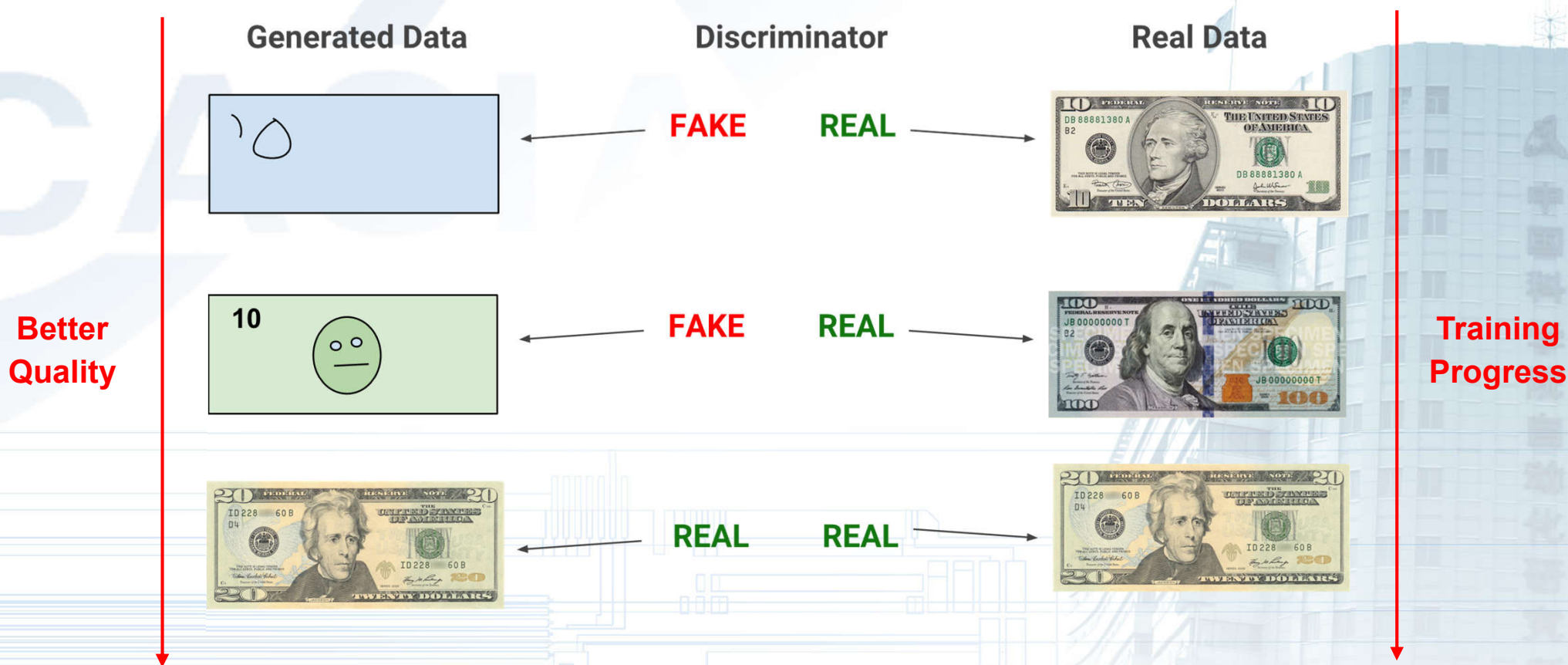
[1] <https://openai.com/blog/generative-models/>



# Typical Generative Models

cn

- Generative Adversarial Network (GAN)
- Variational Auto-encoder (VAE)
- Flow-based Model
- Diffusion Model



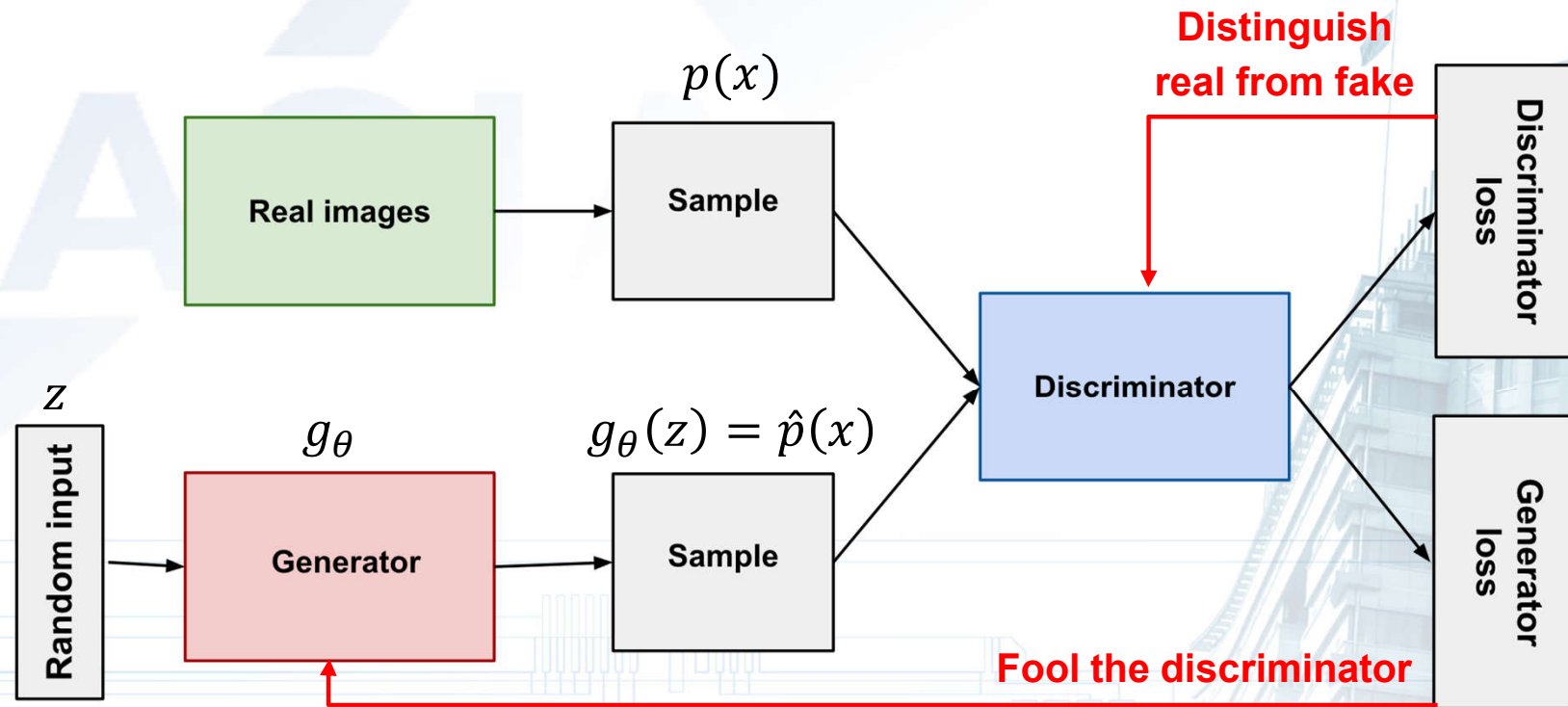
An illustration of the main idea of adversarial training<sup>[1]</sup>

- **Motivation:** Train an additional network (the discriminator) to distinguish generated sample from real ones.

[1] [https://developers.google.com/machine-learning/gan/gan\\_structure](https://developers.google.com/machine-learning/gan/gan_structure)

# GAN: Adversarial Training

cn



A diagram of the GAN model<sup>[1]</sup>

- **Adversarial Training:** the discriminator aims to distinguish  $g_\theta(z) = \hat{p}(x)$  from  $p(x)$ , while the generator attempts to fool the discriminator

[1] [https://developers.google.com/machine-learning/gan/gan\\_structure](https://developers.google.com/machine-learning/gan/gan_structure)



# The Success of GAN

Generative adversarial networks (GANs) have been successfully applied in image/video/music/art generation, computer vision and pattern recognition.

## Dueling Neural Networks

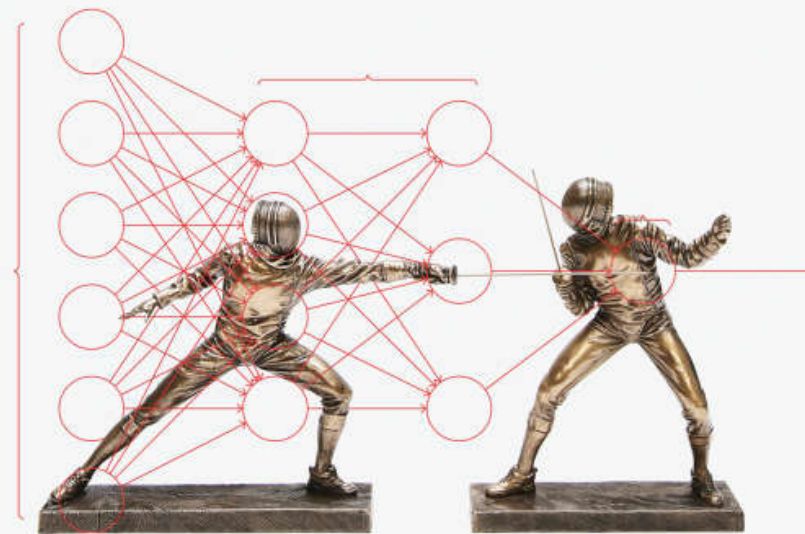


ILLUSTRATION BY DEREK BRAHNEY | DIAGRAM COURTESY OF MICHAEL NIELSEN, "NEURAL NETWORKS AND DEEP LEARNING", DETERMINATION PRESS, 2015

## Dueling Neural Networks

### Breakthrough

Two AI systems can spar with each other to create ultra-realistic original images or sounds, something machines have never been able to do before.

### Why It Matters

This gives machines something akin to a sense of imagination, which may help them become less reliant on humans—but also turns them into alarmingly powerful tools for digital fakery.

### Key Players

Google Brain, DeepMind, Nvidia

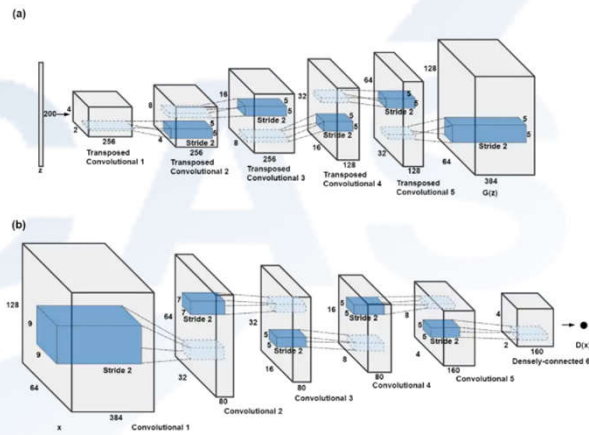
### Availability

Now

MIT  
Technology  
Review

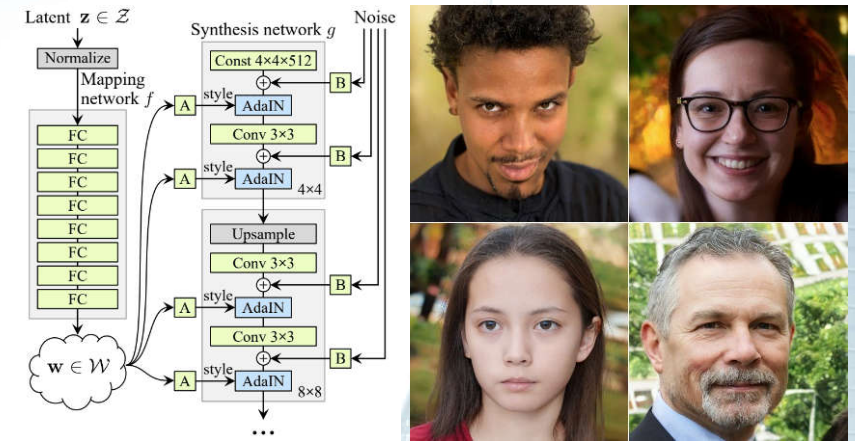
10  
BREAKTHROUGH  
TECHNOLOGIES  
2018

# GAN: Progress and Achievements

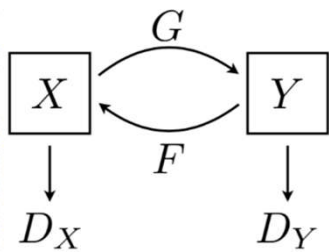


woman with glasses

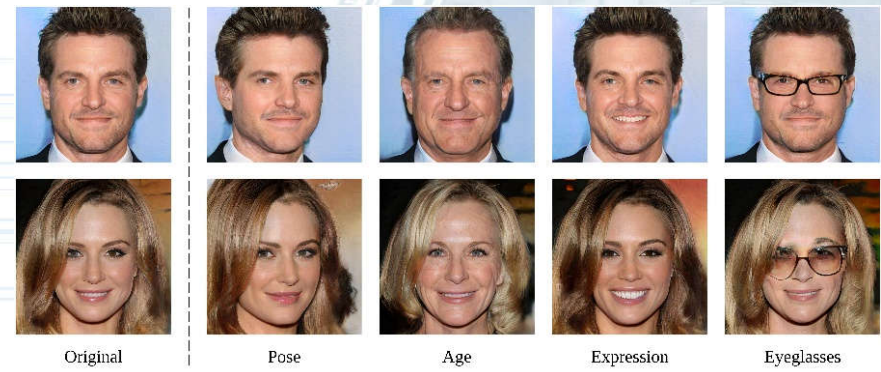
DCGAN, 2015<sup>[1]</sup>



StyleGAN, 2019<sup>[2]</sup>



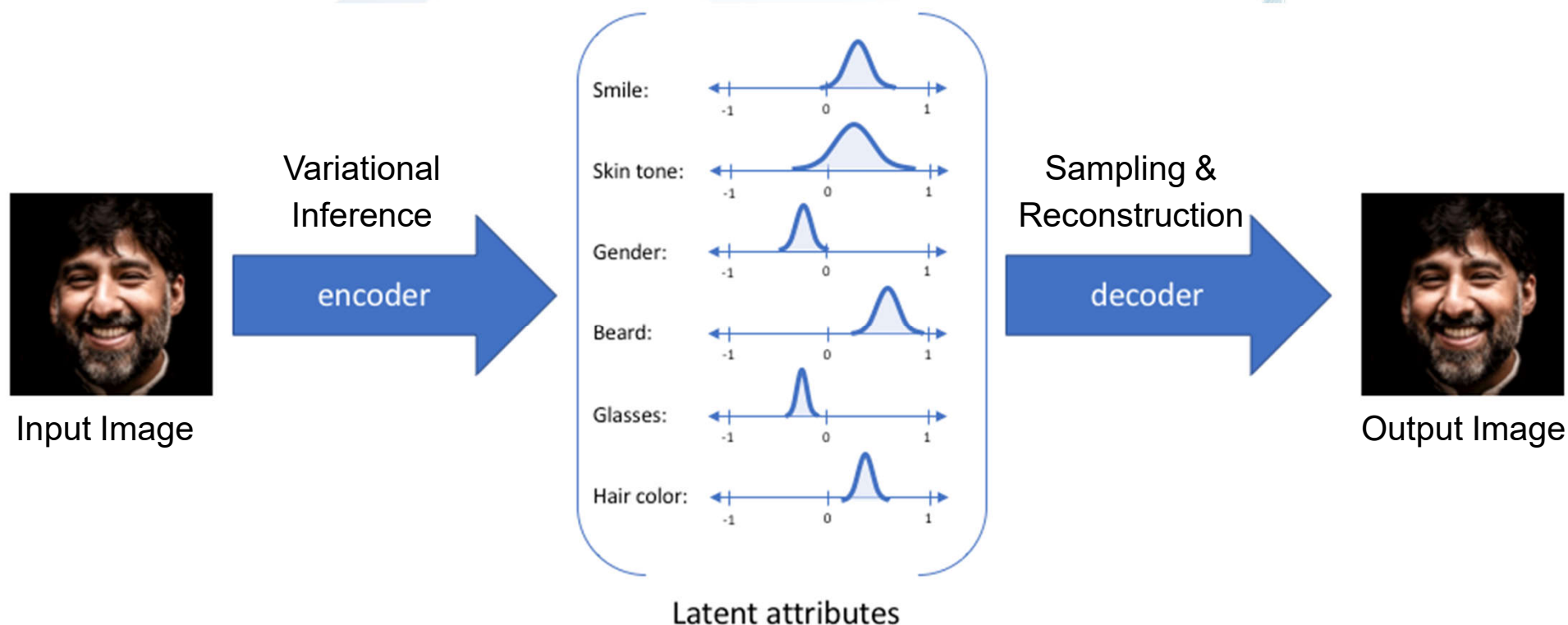
CycleGAN, 2017<sup>[3]</sup>



InterFaceGAN, 2022<sup>[4]</sup>

[1] Radford, Alec, Luke Metz, and Soumith Chintala. "Unsupervised representation learning with deep convolutional generative adversarial networks." *arXiv preprint arXiv:1511.06434*. 2015.  
 [2] Karras, Tero, Samuli Laine, and Timo Aila. "A style-based generator architecture for generative adversarial networks." In *CVPR*, pp. 4401-4410. 2019.  
 [3] Zhu, Jun-Yan, Taesung Park, Phillip Isola, and Alexei A. Efros. "Unpaired image-to-image translation using cycle-consistent adversarial networks." In *ICCV*, pp. 2223-2232. 2017.  
 [4] Y. Shen, C. Yang, X. Tang and B. Zhou, "InterFaceGAN: Interpreting the Disentangled Face Representation Learned by GANs," in *TPAMI*, vol. 44, no. 4, pp. 2004-2018, 2022.



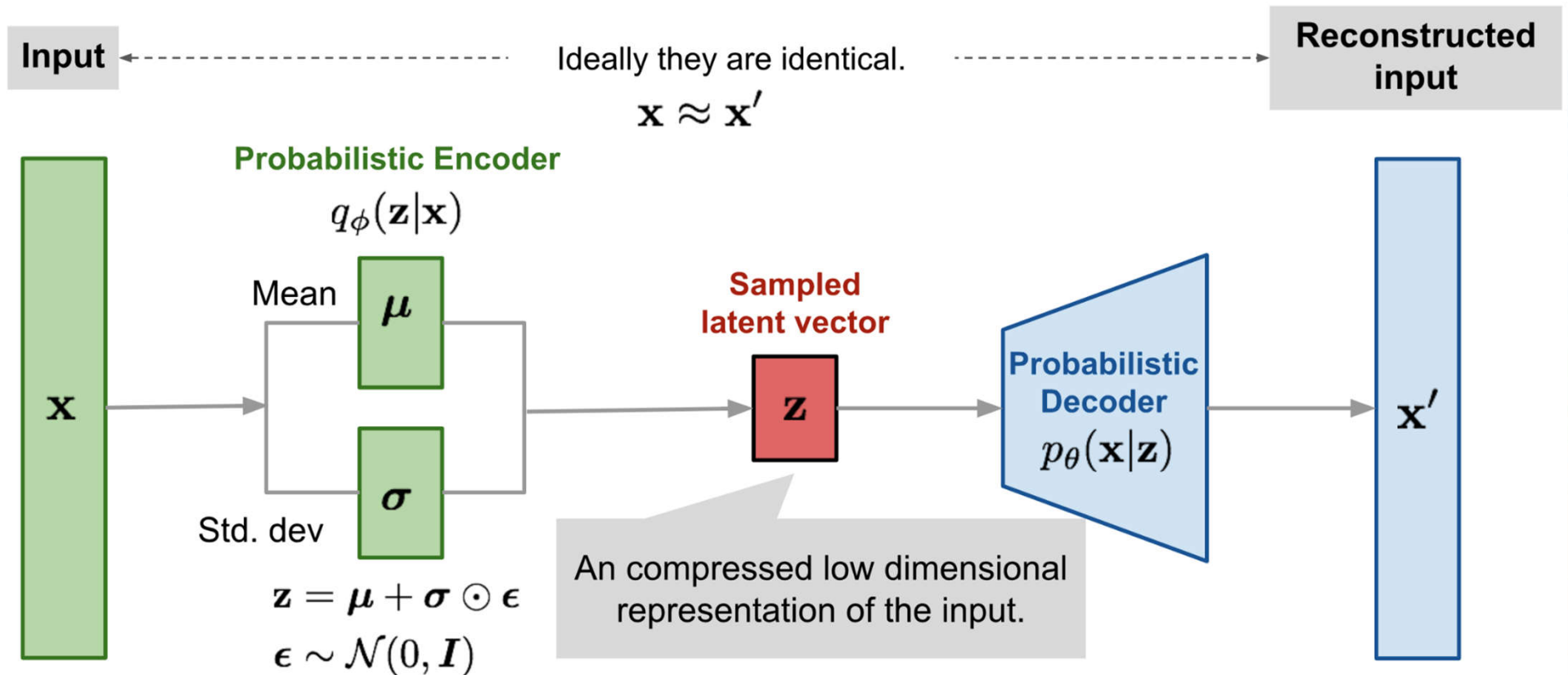


A illustration of the main idea of VAE<sup>[1]</sup>

- **Motivation:** Solve for variational latent components for point-wisely reconstructing the input data from a probabilistic perspective.

[1] <https://www.jeremyjordan.me/variational-autoencoders/>





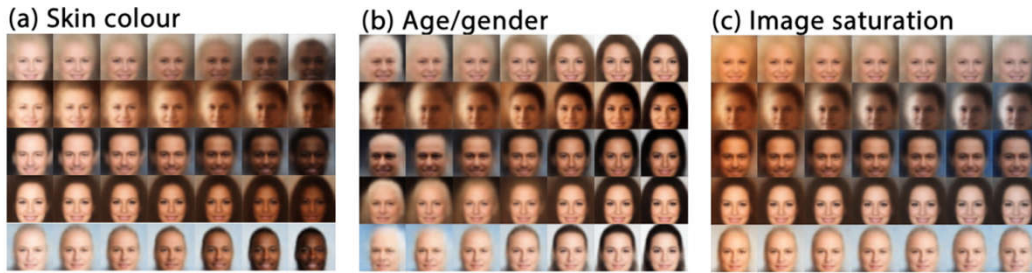
An overview of the framework and training object of VAE<sup>[1]</sup>

- **Implementation:** Predict the mean and var. from input, sample the latent code, obtain the output image, and optimize w.r.t the loss

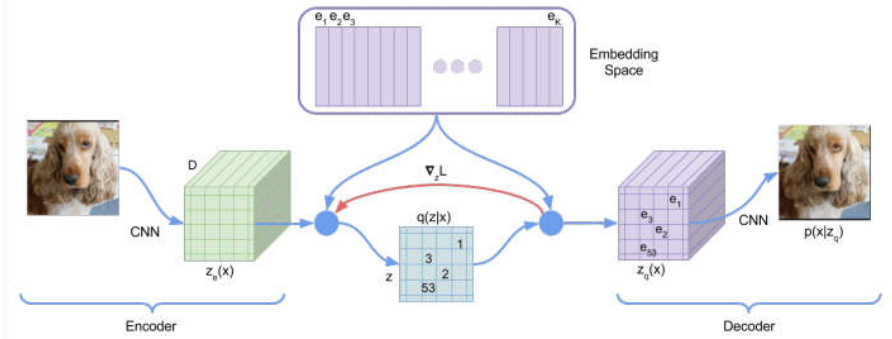
[1] <https://towardsdatascience.com/understanding-variational-autoencoders-vaes-f70510919f73>

# VAE: Progress and Achievements

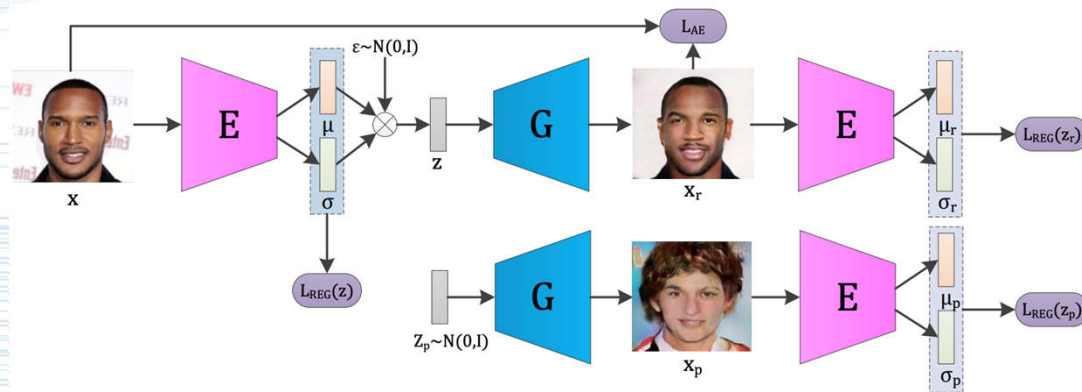
.cn



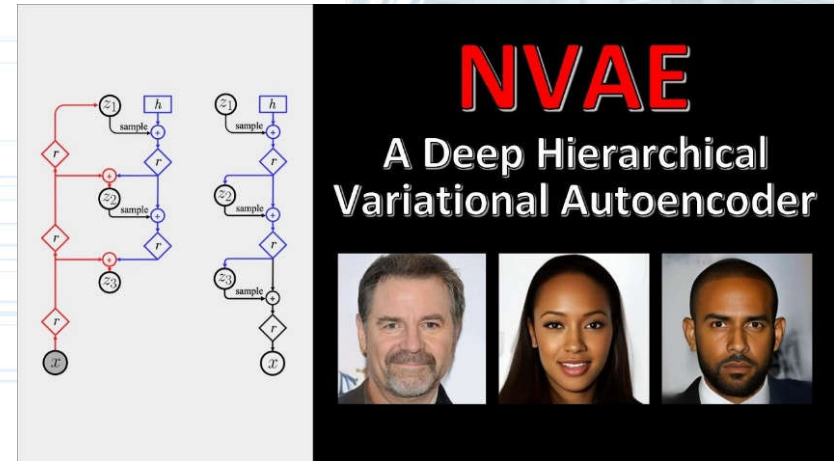
Beta-VAE, 2016<sup>[1]</sup>



VQVAE, 2017<sup>[2]</sup>



IntroVAE, 2018<sup>[3]</sup>



NVAE, 2020<sup>[4]</sup>

[1] Higgins, Irina, et al. "beta-vae: Learning basic visual concepts with a constrained variational framework." 2016.

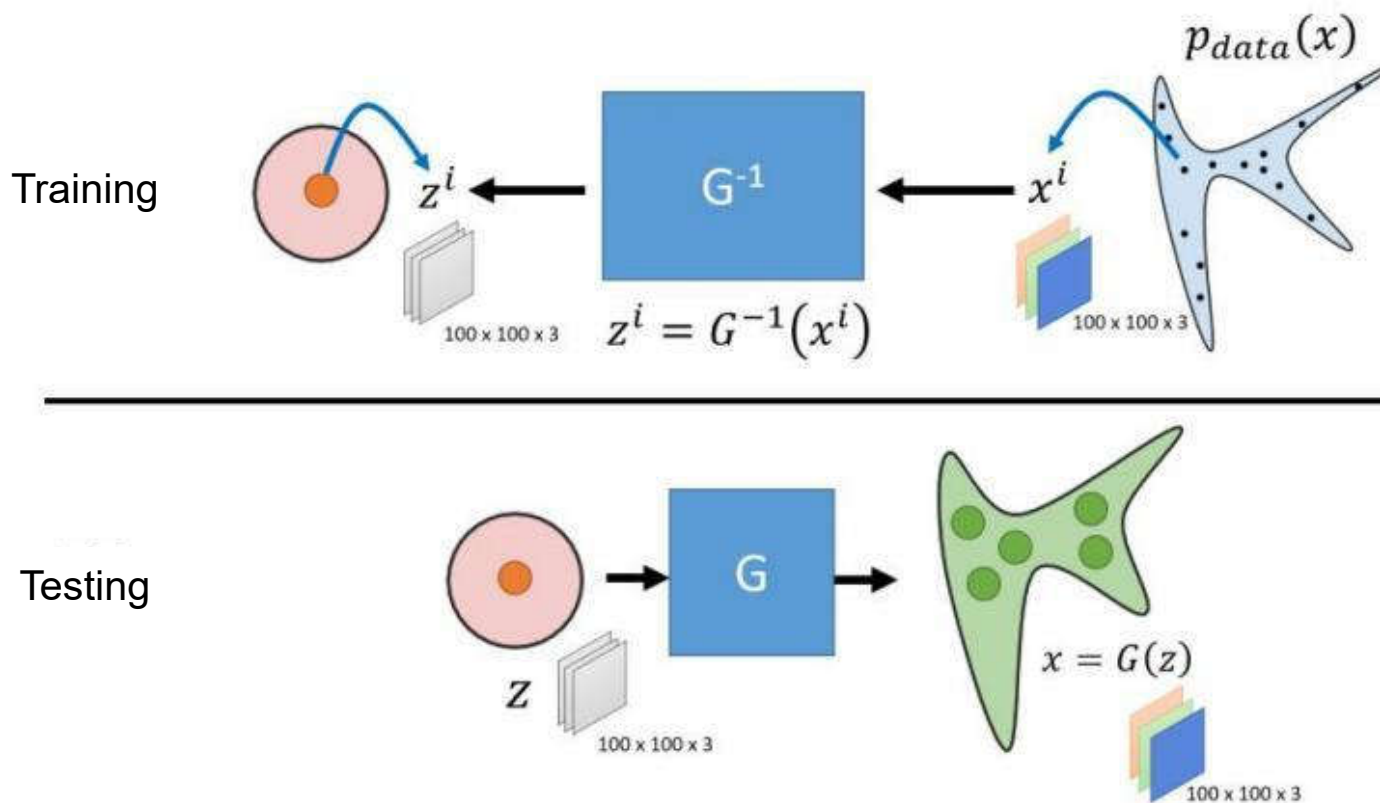
[2] Van Den Oord, Aaron, and Oriol Vinyals. "Neural discrete representation learning." *NeurIPS*. 2017.

[3] Huang, Huaibo, Ran He, Zhenan Sun, and Tieniu Tan. "Introvae: Introspective variational autoencoders for photographic image synthesis." *NeurIPS*. 2018.

[4] Vahdat, Arash, and Jan Kautz. "NVAE: A deep hierarchical variational autoencoder." *NeurIPS*. 2020.

# Flow-based Model: Main Idea

cn



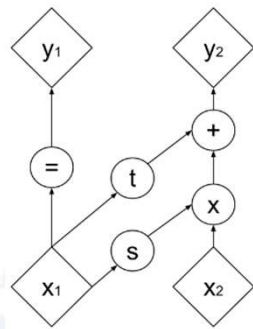
A illustration of the training and testing process for flow-based methods<sup>[1]</sup>

- **Motivation:** Explicitly learns the probability density function of real data with normalizing flows, a powerful statistics tool for density estimation.

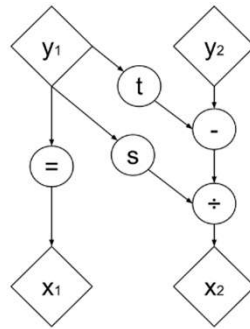
[1] <https://zhuanlan.zhihu.com/p/267305869>



# Representative Flow-based Models

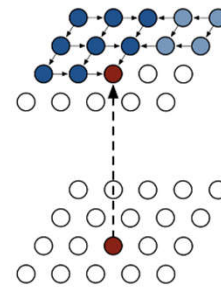


(a) Forward propagation

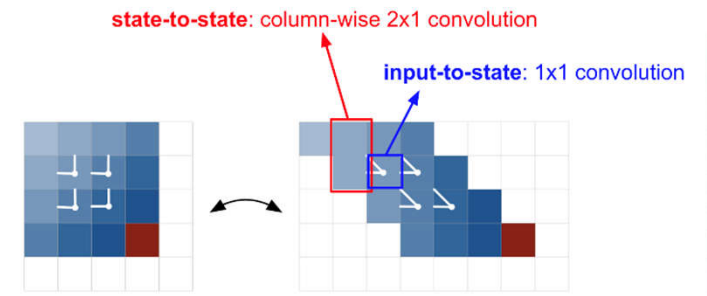


(b) Inverse propagation

RealNVP, 2016<sup>[1]</sup>

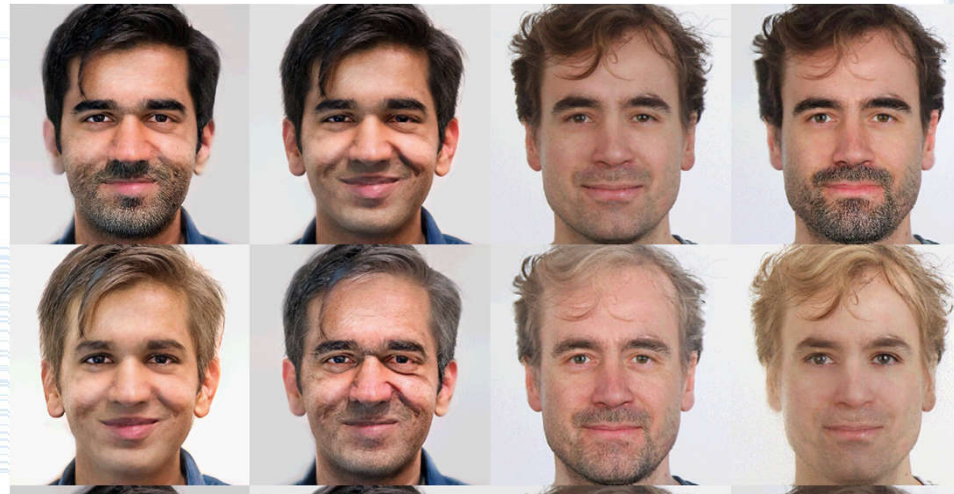


(a) Diagonal BiLSTM



(b) Skewing operation

PixelRNN, 2016<sup>[2]</sup>



GLOW, 2018<sup>[3]</sup>

[1] Dinh, Laurent, Jascha Sohl-Dickstein, and Samy Bengio. "Density estimation using real nvp." *arXiv preprint arXiv:1605.08803*. 2016.

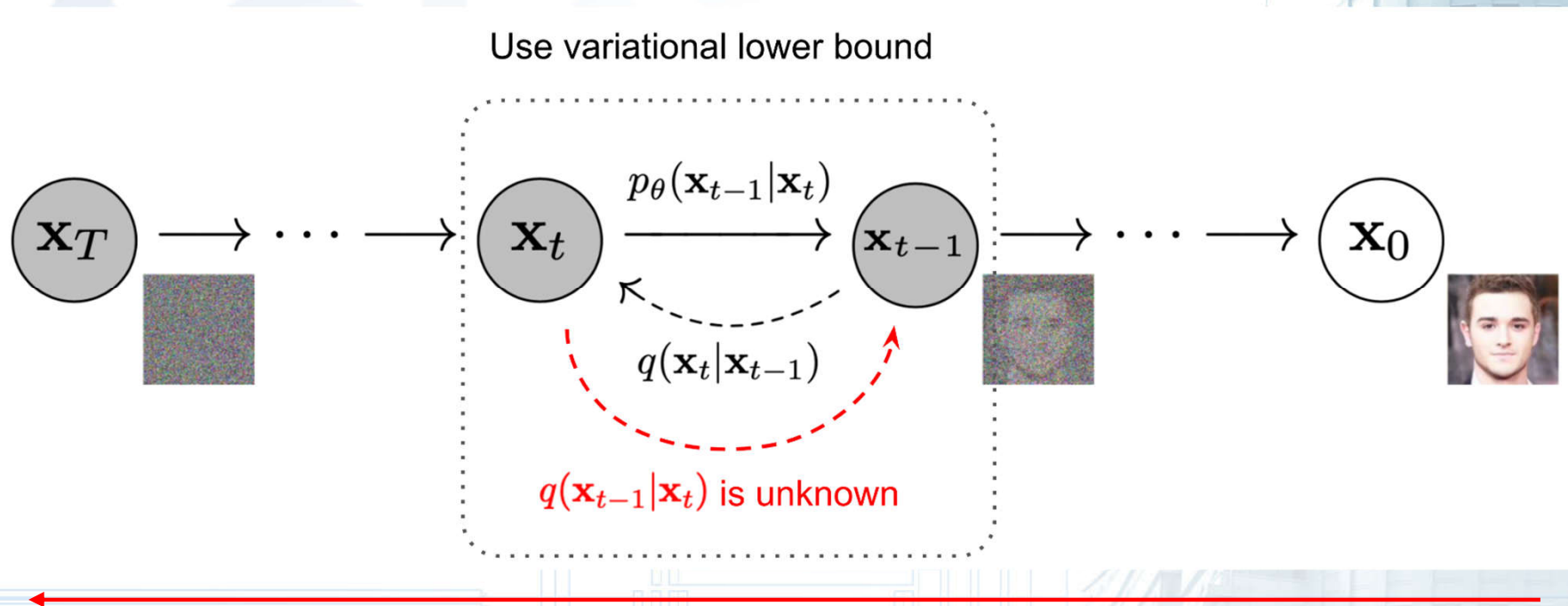
[2] Van Den Oord, Aaron, Nal Kalchbrenner, and Koray Kavukcuoglu. "Pixel recurrent neural networks." In *ICML*. 2016.

[3] Kingma, Durk P., and Prafulla Dhariwal. "Glow: Generative flow with invertible  $1 \times 1$  convolutions." In *NeurIPS*. 2018.

# Diffusion Model: Main Idea

cn

## Generating / Denoising Process



## Reverse Generating Process / Adding Noise

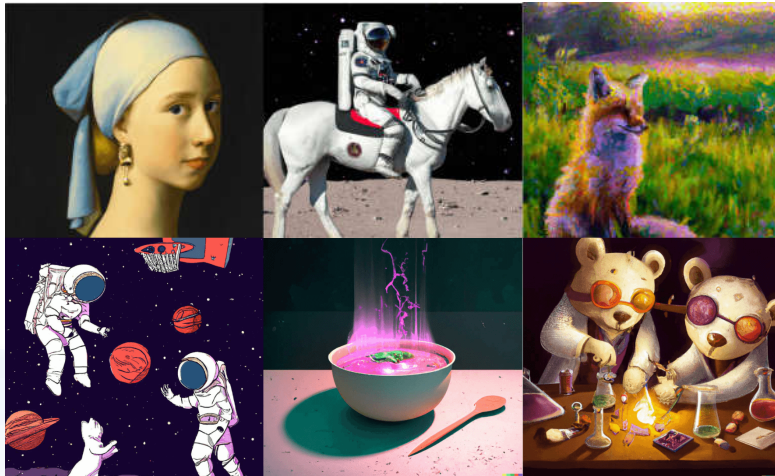
An overview of the framework of diffusion models<sup>[1]</sup>

- **Motivation:** Add random noise to data and then learn to reverse the diffusion process to construct desired data samples from the noise.

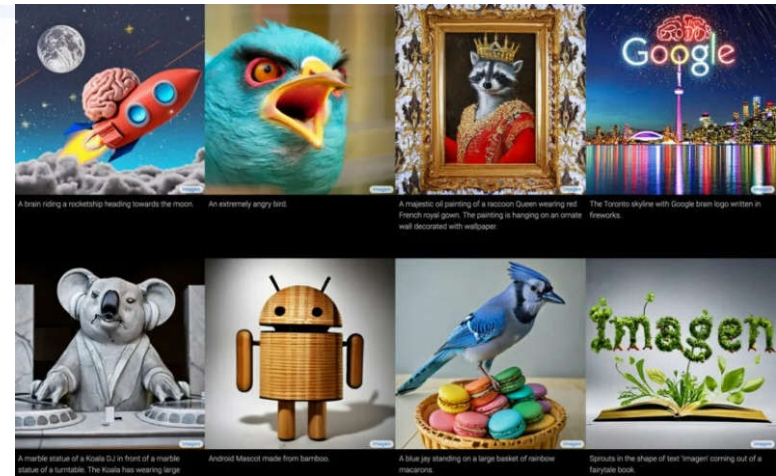
[1] Ho, Jonathan, Ajay Jain, and Pieter Abbeel. "Denoising diffusion probabilistic models." NeurIPS. 2020.

# Representative Diffusion Models

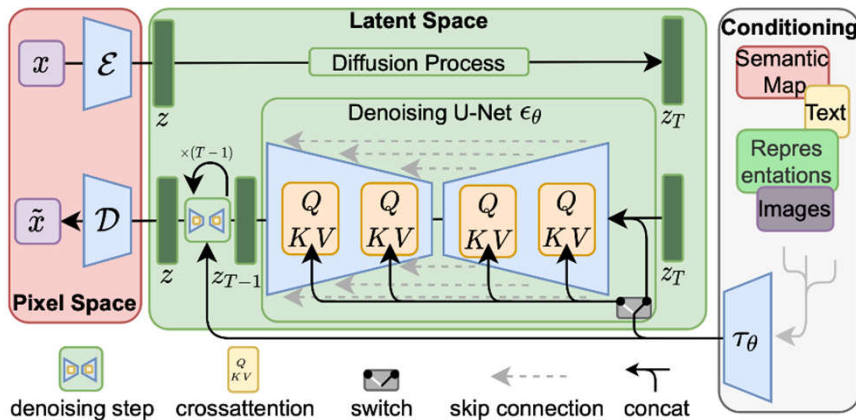
.cn



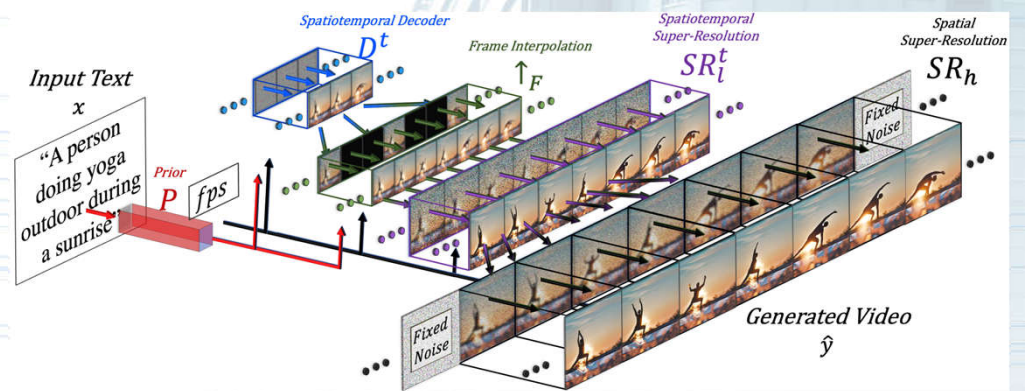
DALLE2, 2022<sup>[1]</sup>



Imagen, 2022<sup>[2]</sup>



Latent Diffusion Model, 2022<sup>[3]</sup>



Make-a-video, 2020<sup>[4]</sup>

[1] Ramesh, Aditya, Prafulla Dhariwal, Alex Nichol, Casey Chu, and Mark Chen. "Hierarchical text-conditional image generation with clip latents." *arXiv preprint arXiv:2204.06125*. 2022.

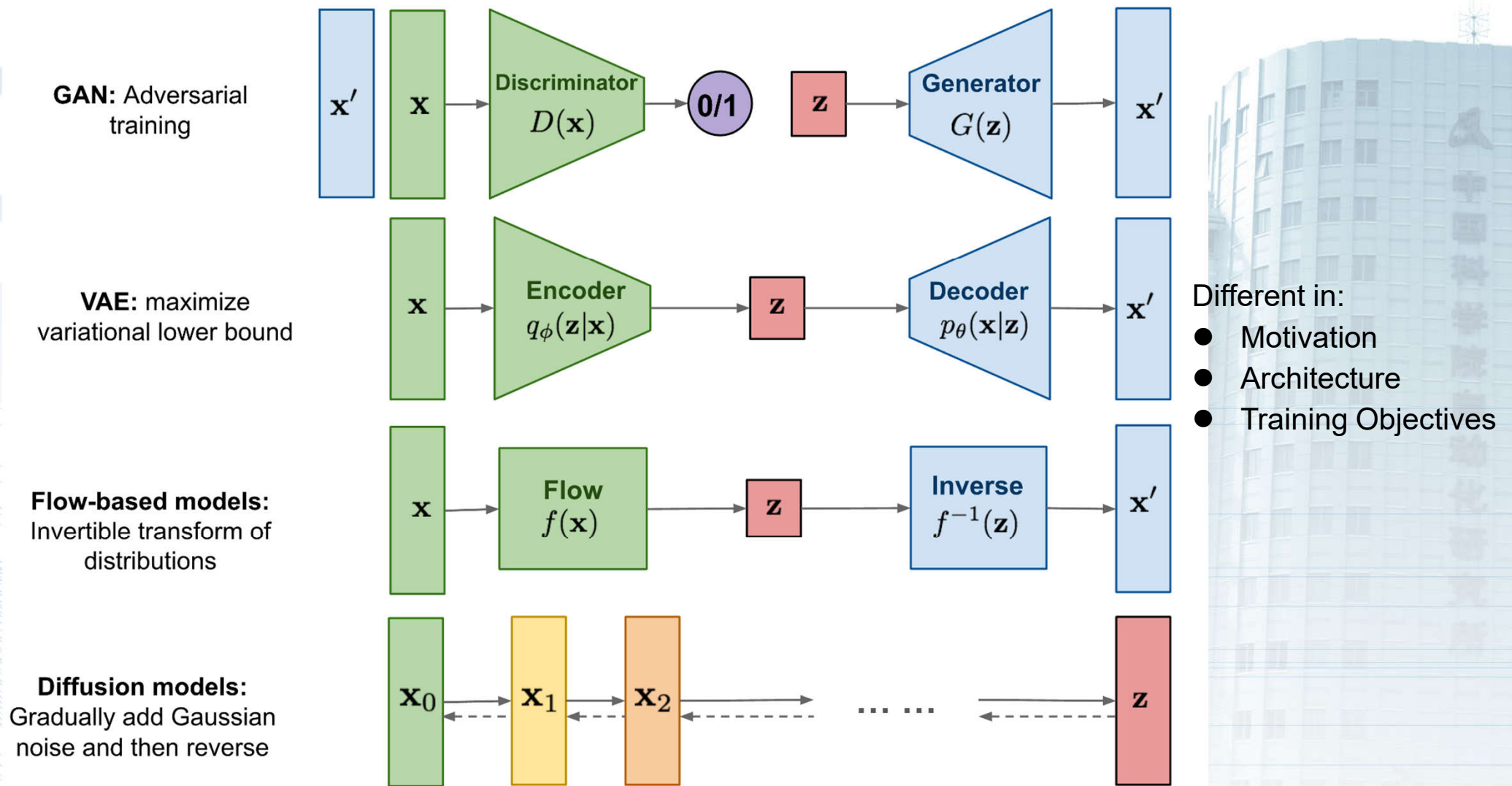
[2] Saharia, Chitwan, et al. "Photorealistic Text-to-Image Diffusion Models with Deep Language Understanding." *arXiv preprint arXiv:2205.11487*. 2022.

[3] Rombach, Robin, Andreas Blattmann, Dominik Lorenz, Patrick Esser, and Björn Ommer. "High-resolution image synthesis with latent diffusion models." In *CVPR*. 2022.

[4] Singer, Uriel et al. "Make-a-video: Text-to-video generation without text-video data." *arXiv preprint arXiv:2209.14792*. 2022.



# Comparison of Generative Models

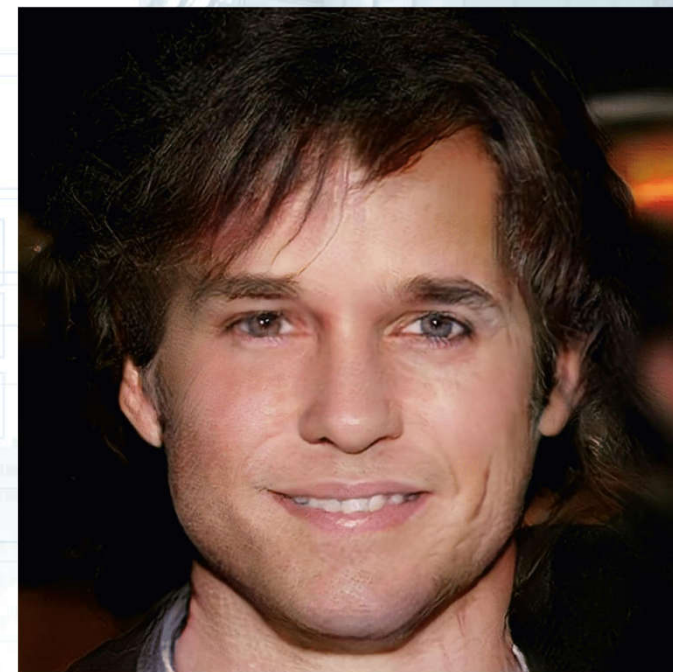
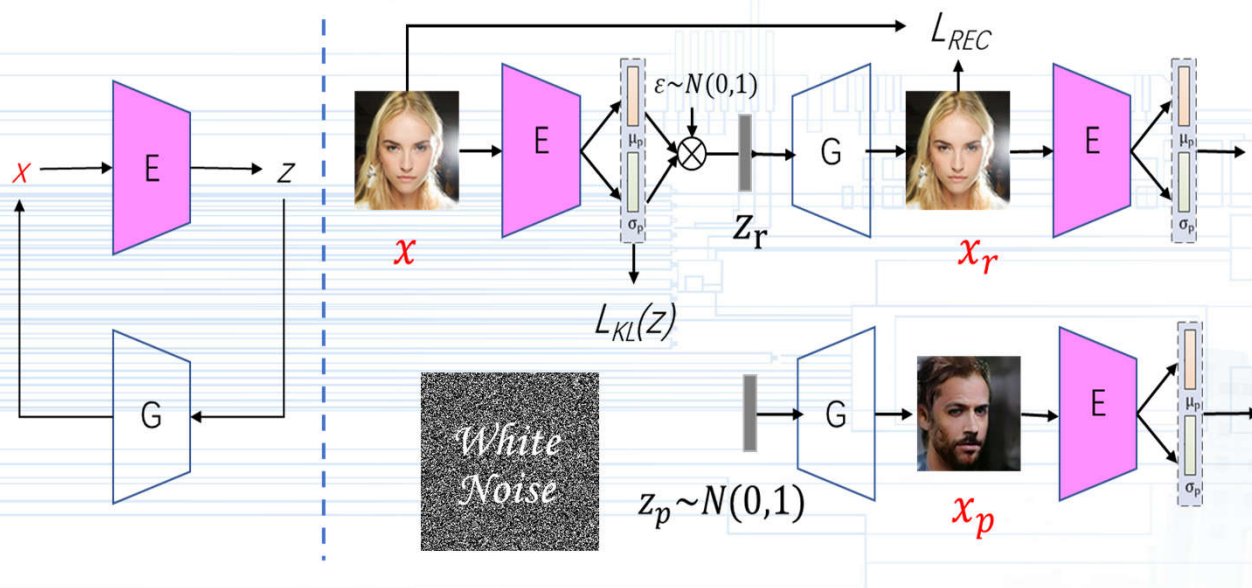


Comparison of the framework of different generative models<sup>[1]</sup>

[1] <https://lilianweng.github.io/posts/2021-07-11-diffusion-models/>

## Introspective VAE (unconditional)

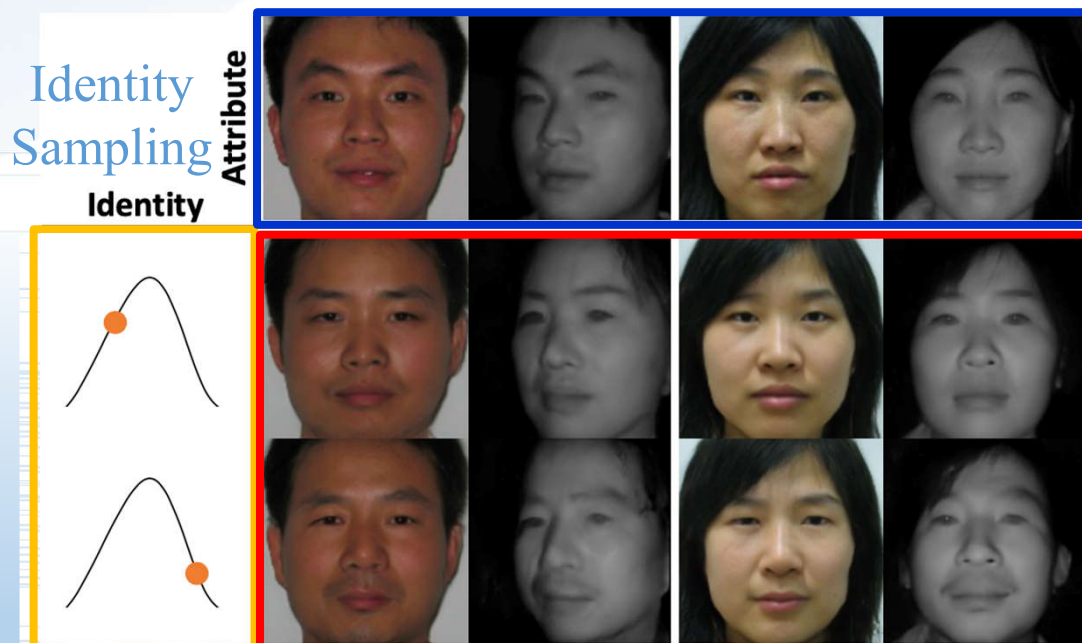
- **Generate virtual faces from white noise**
- **Adversarial distribution matching:** use the KL-regularization term as the adversarial training cost function
- **Introspective variational inference:** combine the adversarial object with the ELBO object of VAEs



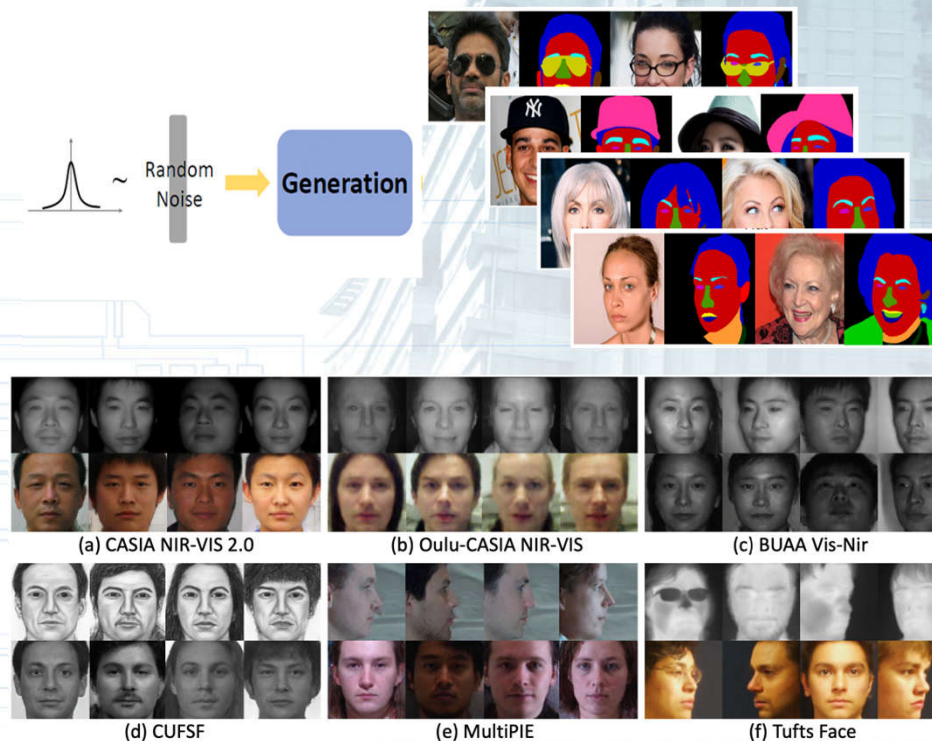
## Dual Variational Generation (unconditional)

- Generate paired images of one identity from noise
- **Data Augmentation:** Integrate virtual identities into few-shot HFR data

### Few-shot HFR data



Generate large-scale paired data with new identities



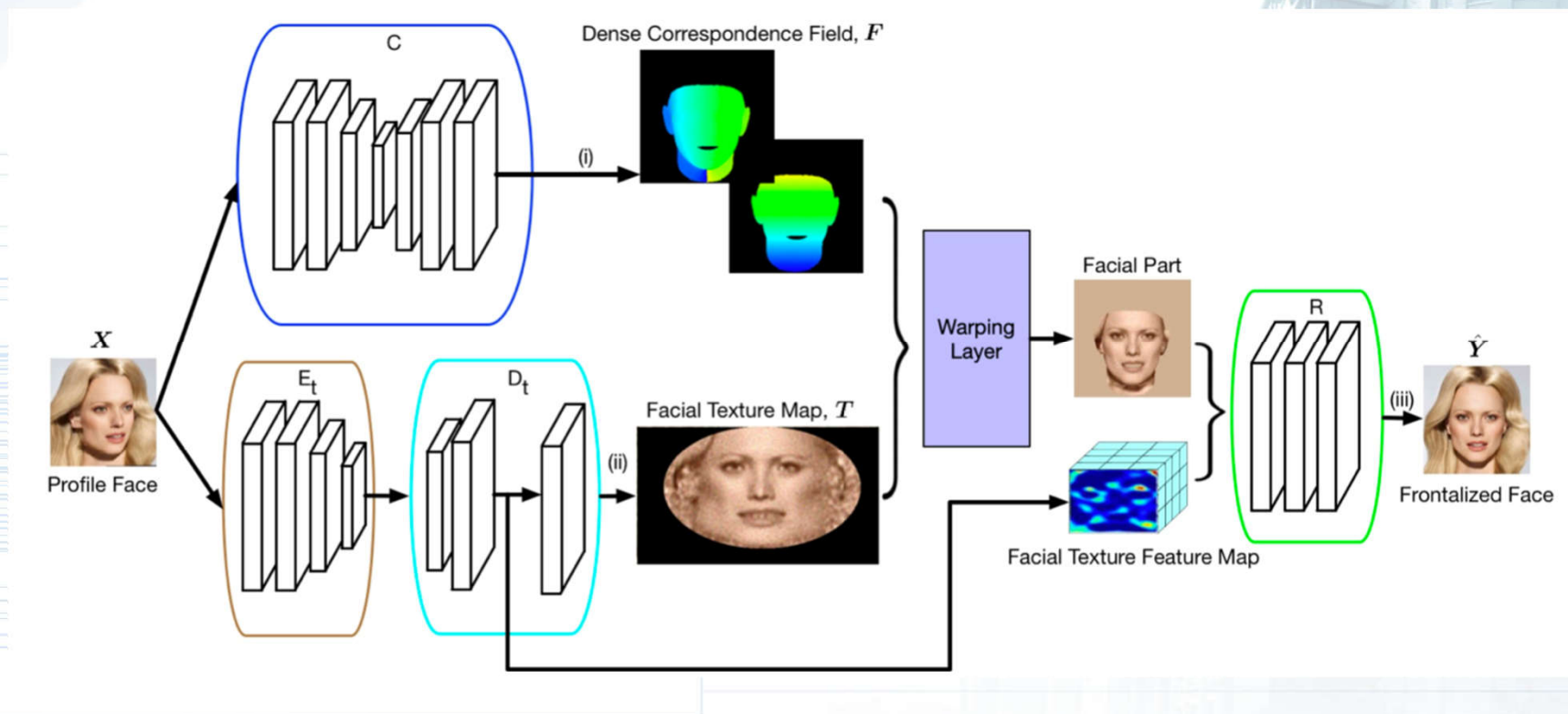
Achieve the best results on **seven** datasets

[1] Chaoyou Fu, et al. DVG-Face: Dual Variational Generation for Heterogeneous Face Recognition. IEEE TPAMI, 2021  
 [2] Chaoyou Fu, et al. Dual Variational Generation for Low Shot Heterogeneous Face Recognition. NeurIPS, 2019  
 [3] Peipei Li, et al. Dual-structure Disentangling Variational Generation for Data-limited Face Parsing. ACM MM 2020



## Towards High Fidelity Face Frontalization in the Wild

- High Fidelity Pose Invariant Model (HF-PIM) is proposed to produce realistic and identity-preserving frontalized face images with the highest resolution (256\*256) in the literature.



## Towards High Fidelity Face Frontalization in the Wild



Table 4: Face recognition/verification performance (%) comparisons on IJB-A. The results are averaged over 10 testing splits. “-” means the result is not reported.

Method	Verification		Recognition	
	FAR=0.01	FAR=0.001	Rank-1	Rank-5
DR-GAN [53]	77.4±2.7	53.9±4.3	85.5±1.5	94.7±1.1
FF-GAN [60]	85.2±1.0	66.3±3.3	90.2±0.6	95.4±0.5
PIM [61]	93.3±1.1	87.5±1.8	94.4±1.1	-
Light CNN [56]	91.5±1.0	84.3±2.4	93.0±1.0	-
<b>HF-PIM(Ours)</b>	<b>95.3±0.7</b>	<b>89.9±1.3</b>	<b>96.4±0.5</b>	<b>98.1±0.2</b>

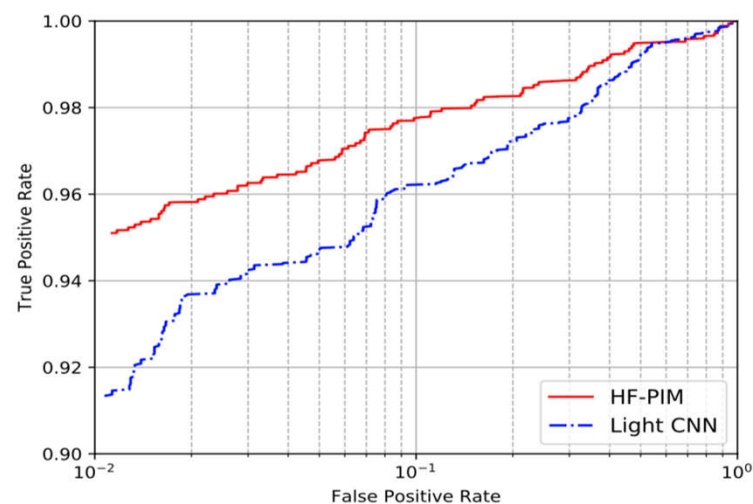
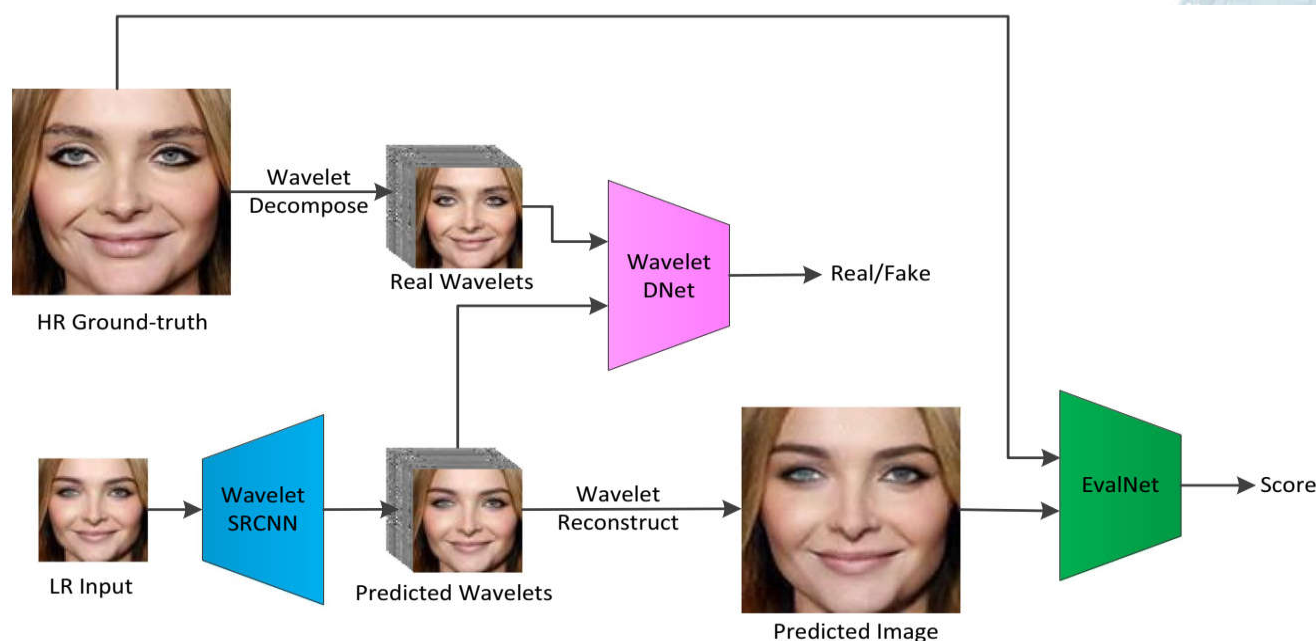


Fig. 5: ROC curves on the IJB-A verification protocol.

## Wavelet domain CNN and GAN

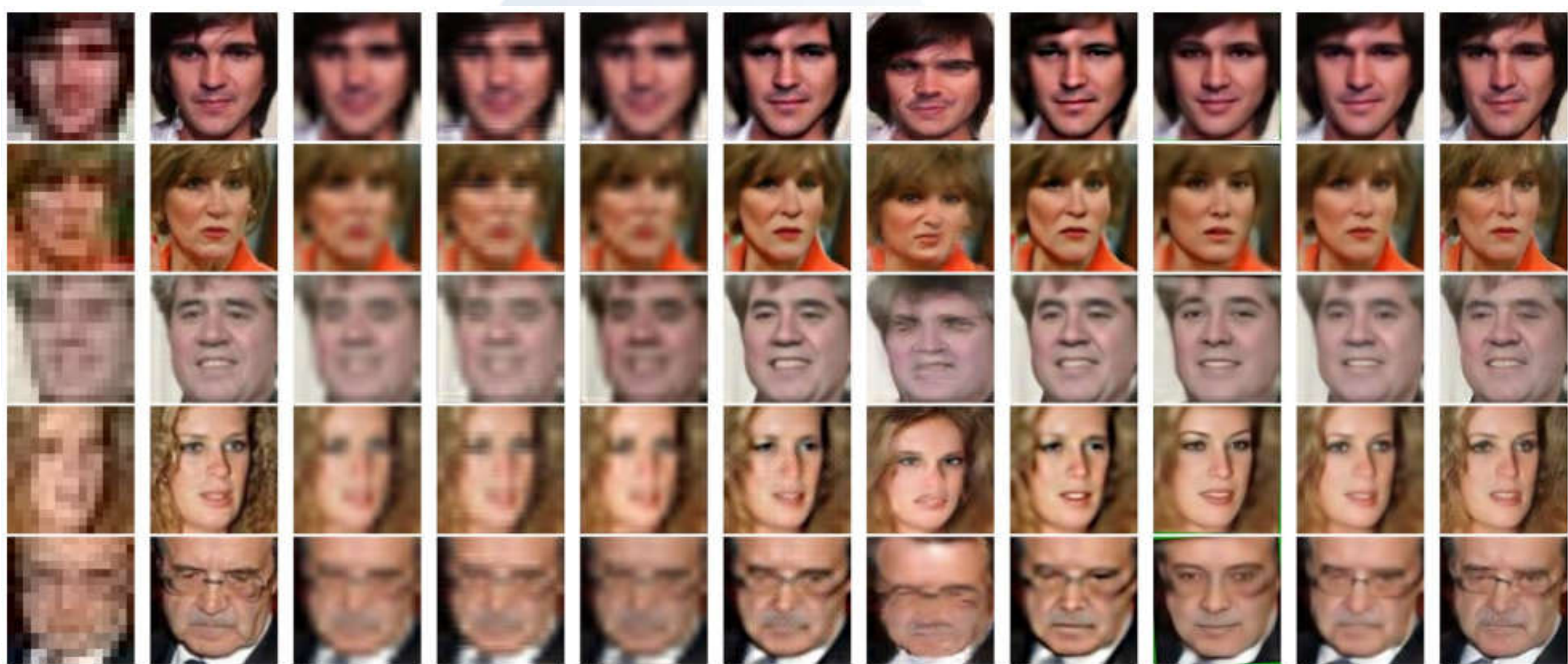
- Wavelet domain CNN [1] and GAN [2] solutions to face super resolution
- Special design of loss functions to capture both global topology information and local textual details



[1] Huaibo Huang, Ran He, Zhenan Sun, and Tieniu Tan, Wavelet-SRNet: A Wavelet-based CNN for Multi-scale Face Super Resolution, ICCV, 2017.

[2] Huaibo Huang, Ran He, Zhenan Sun, Tieniu Tan, Wavelet Domain Generative Adversarial Network for Multi-scale Face Hallucination, International Journal of Computer Vision, Volume 127, Issue 6–7, pp.763–784, 2019.





(a) LR (b) GT (c) Bicubic (d) WTIP (e) SRCNN (f) SRGAN (g) URDGN (h) SRDense (i) CBN (j) Our-CNN (k) Ours

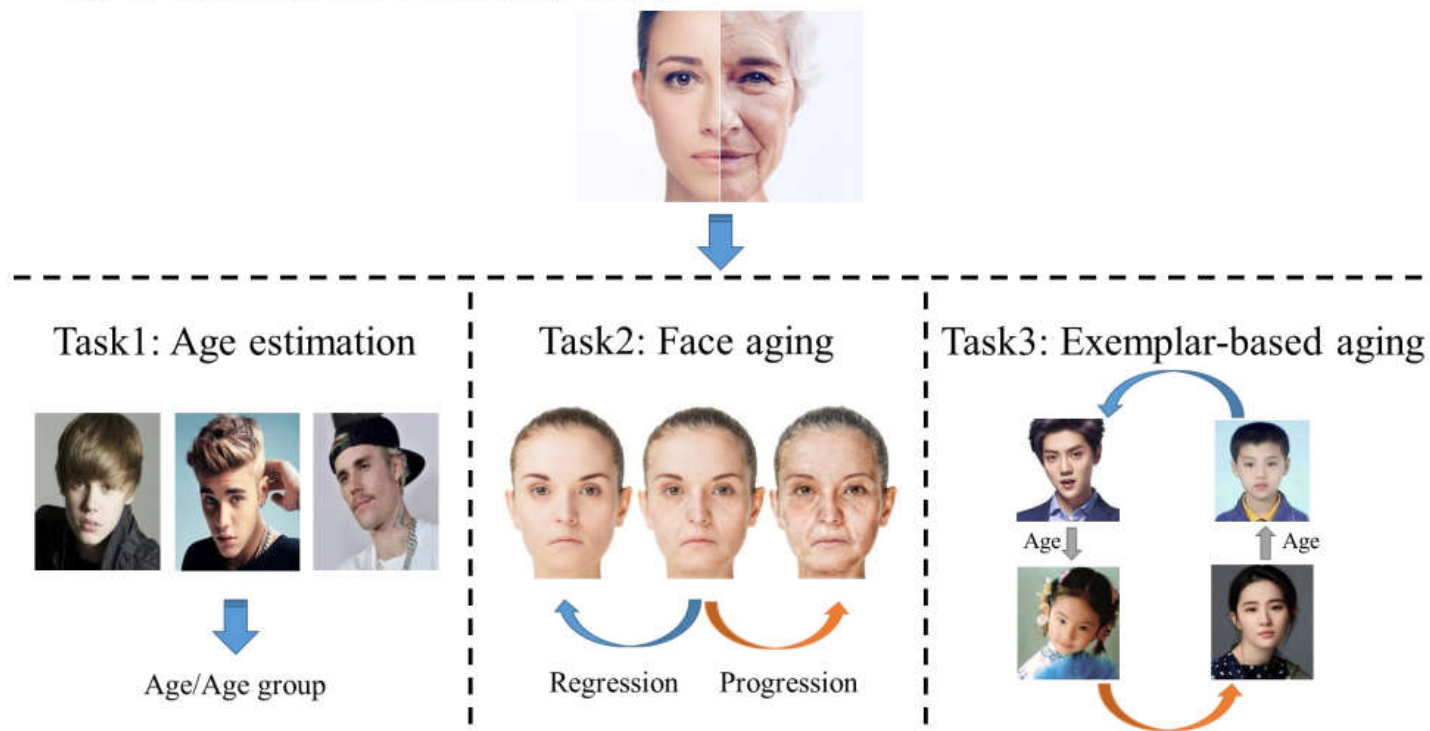
**Table 3** Face verification results on the LFW dataset

Model	Settings	Metric	Original	Bicubic	WTIP	SRCNN	SRGAN	URDGN	SRDense	CBN	Our-CNN	Ours
LightCNN	$32 \times 32, 4\times$	AUC	99.31	99.16	99.04	99.17	99.22	–	99.21	90.80	99.25	<b>99.28</b>
		FAR = 1%	97.77	96.10	95.83	96.23	96.93	–	96.90	46.77	<b>97.40</b>	97.03
		FAR = 0.1%	96.23	91.90	91.70	92.87	94.07	–	94.97	32.53	95.73	<b>96.10</b>
	$16 \times 16, 8\times$	AUC	99.31	90.68	89.97	91.42	96.77	93.60	96.35	89.98	97.92	<b>98.48</b>
		FAR = 1%	97.77	45.50	40.53	48.70	78.83	53.57	77.50	46.90	87.97	<b>90.86</b>
		FAR = 0.1%	96.23	21.17	24.47	23.50	56.60	27.10	57.03	31.13	68.33	<b>81.20</b>
	$8 \times 8, 16\times$	AUC	99.31	60.89	59.40	61.47	77.10	–	74.30	63.00	87.29	<b>89.40</b>
		FAR = 1%	97.77	3.17	2.90	2.83	16.40	–	12.67	4.57	38.43	<b>42.87</b>
		FAR = 0.1%	96.23	0.27	0.47	0.30	4.23	–	3.73	1.30	12.93	<b>22.83</b>

## Hierarchical Face Aging through Disentangled Latent Characteristics

### Disentangled Adversarial Autoencoder (DAAE)

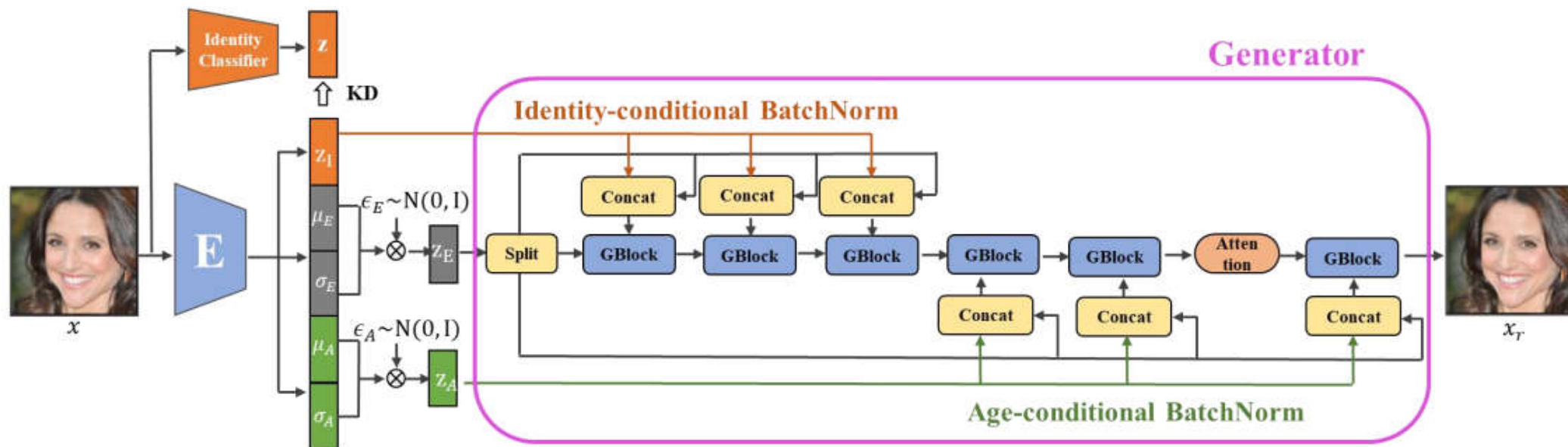
- DAAE is the **first** attempt to achieve facial age analysis tasks in a universal framework.



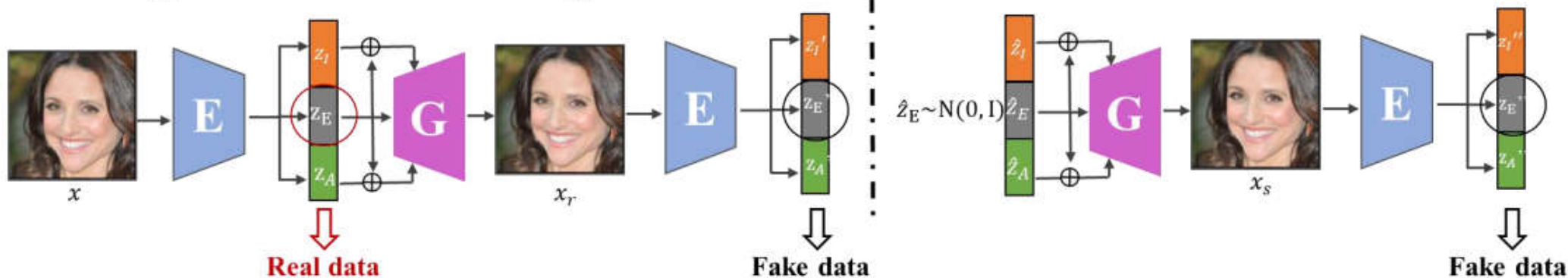
Peipei Li, Huaibo Huang, Yibo Hu, Xiang Wu, Ran He, Zhenan Sun. "Hierarchical Face Aging through Disentangled Latent Characteristics." **ECCV 2020 (Oral)**.



## Hierarchical Face Aging through Disentangled Latent Characteristics



### Disentangled Adversarial Learning Process

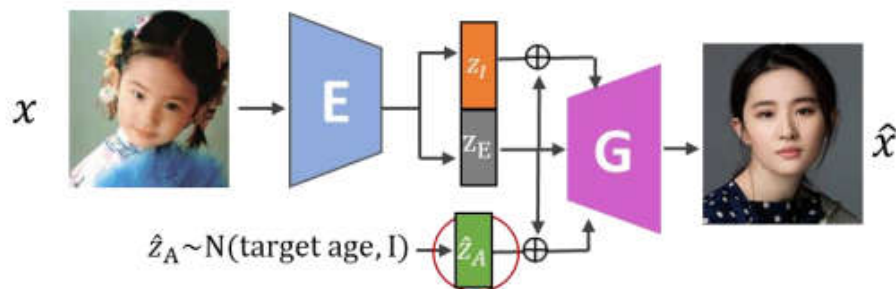




## Hierarchical Face Aging through Disentangled Latent Characteristics

### Inference and Sampling

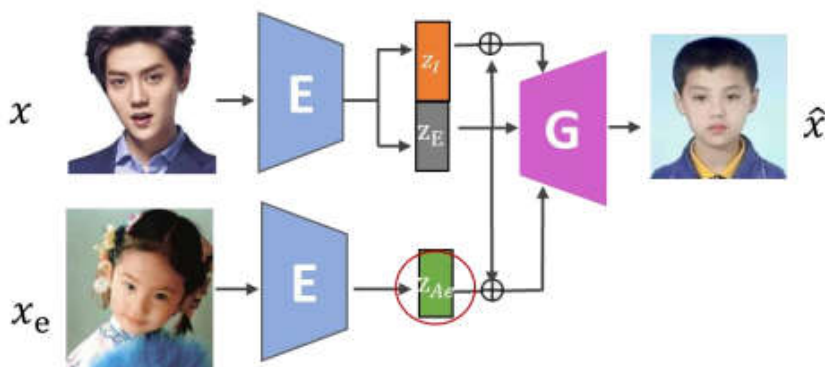
1) Face aging  $\hat{x} = G(\hat{z}_A, z_I, z_E)$



3) Age estimation  $\hat{y} = \frac{1}{C} \sum_{i=1}^C \mu_A^i$

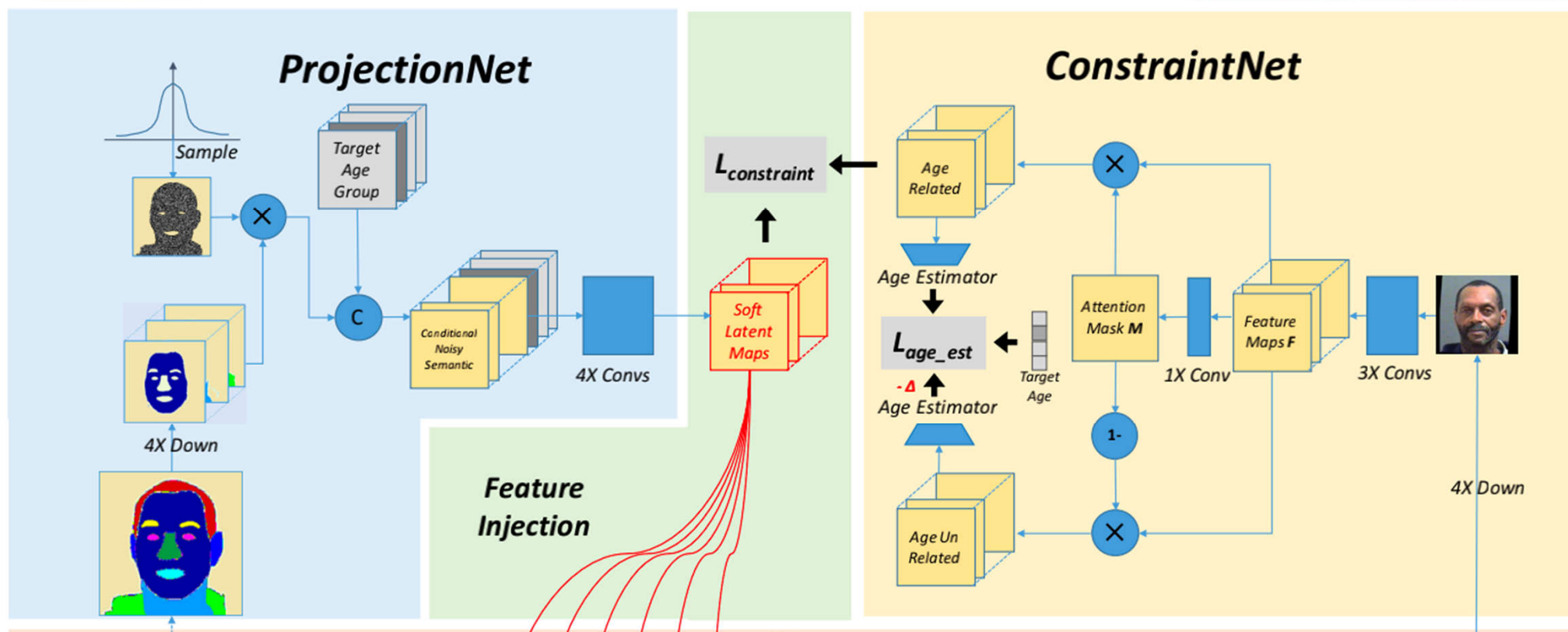


2) Exemplar-based face aging  $\hat{x} = G(z_{A_e}, z_I, z_E)$



## A Unified Framework for Biphasic Facial Age Translation with Noisy-semantic Guided GANs

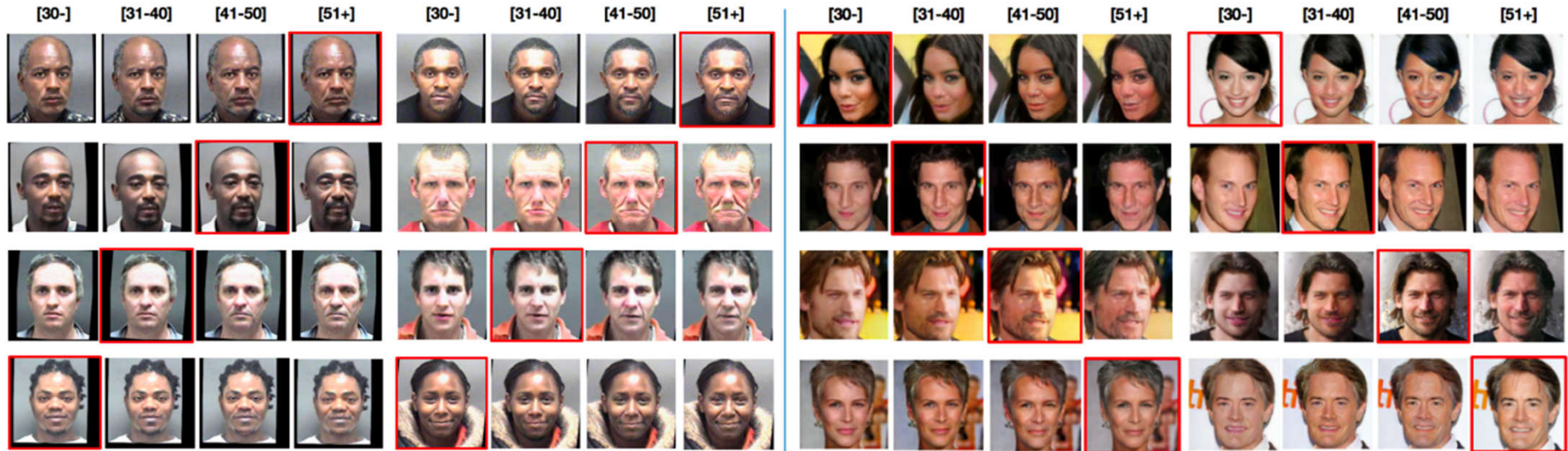
- Fine-grained Face Age Translation
- A Unified Framework for Data-Efficiency



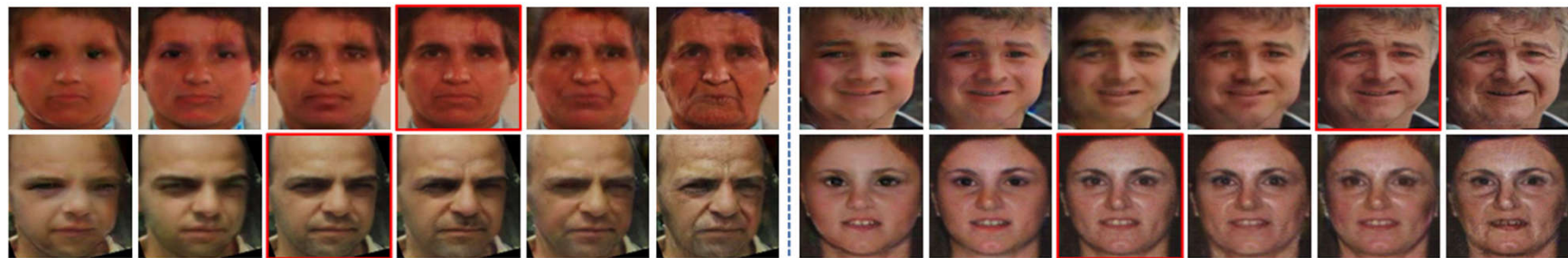
- **Comparison with Prior Works**

Train on MORPH and CACD Dataset

256\*256 resolution



Train on FGNet dataset



Method	Year	MORPH			CACD		
		Age Estimation Error	Identity Verification Rate	Image Quality	Age Estimation Error	Identity Verification Rate	Image Quality
CAAE	2017	10.34 ± 5.63	34.83 (71.75)	-	5.16 ± 7.08	3.59 (59.90)	-
IPC-GAN	2017	1.74 ± 7.44	99.86 (94.04)	-	8.11 ± 9.69	99.19 (91.60)	-
Dual cGAN	2018	2.44 ± 6.03	99.99 (93.15)	-	3.28 ± 8.01	99.88 (93.85)	-
SPT-GAN	2020	1.53 ± 6.50	100.00 (95.67)	40.12	1.78 ± 7.53	99.92 (96.13)	46.73
NSG-GAN	2021	<b>1.20 ± 6.81</b>	99.99 (95.27)	<b>35.58</b>	<b>1.45 ± 8.02</b>	<b>99.93 (94.20)</b>	<b>40.24</b>



## Large-scale Image Database Generation for Face Parsing

### Motivation

- It is **expensive and time-consuming** to construct a large-scale pixel-level manually annotated dataset for face parsing.
- We propose a D2VG, which can **synthesize large-scale paired face images and parsing maps from a stand Gaussian distribution**.

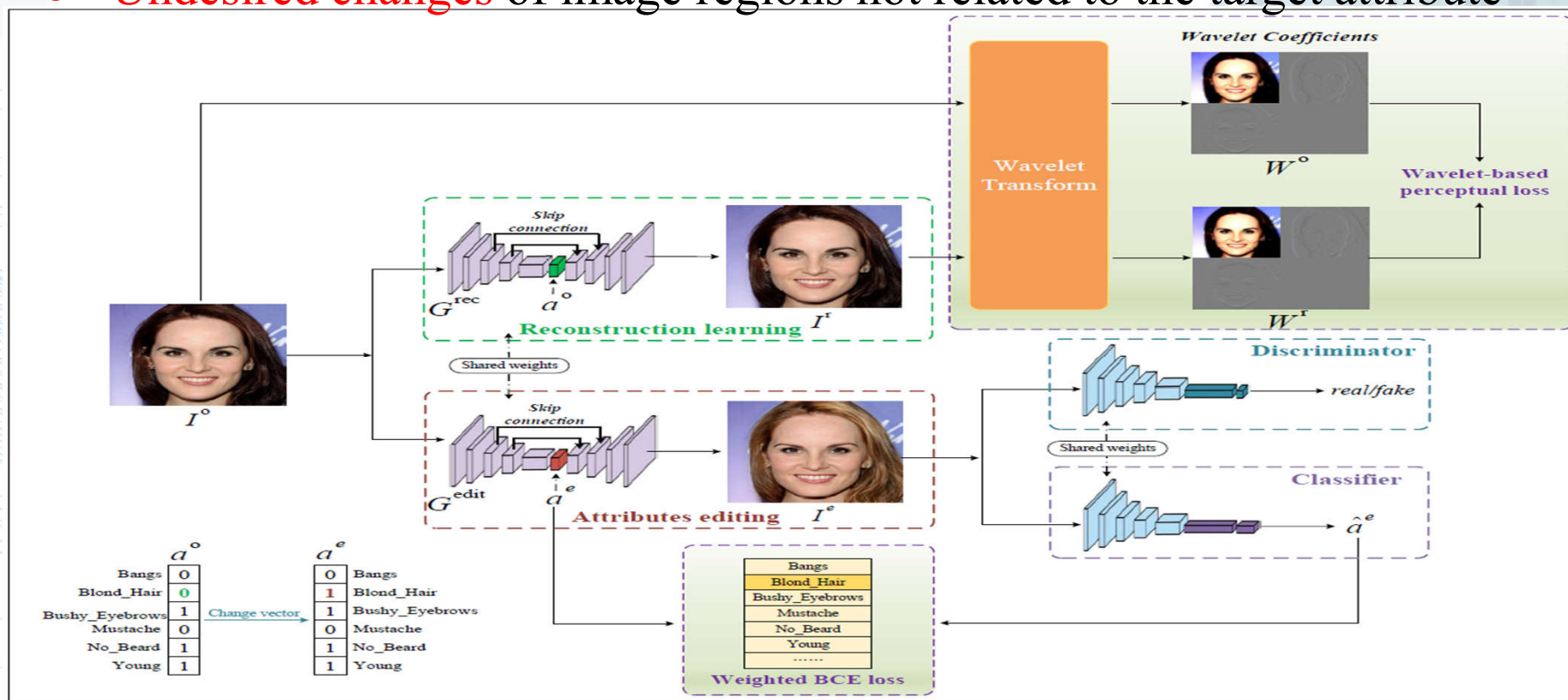


Peipei Li, Yinglu Liu, Hailin Shi, Xiang Wu, Yibo Hu, Ran He, Zhenan Sun. "Dual-structure Disentangling Variational Generation for Data-limited Face Parsing." *ACM MM(Oral)*, 2020.

## Controllable Multi-Attribute Editing of High-Resolution Face Images

### Motivation:

- Most of existing methods have two main limitations:
  - Only applicable to face images with relative **low resolutions**
  - Undesired changes** of image regions not related to the target attribute



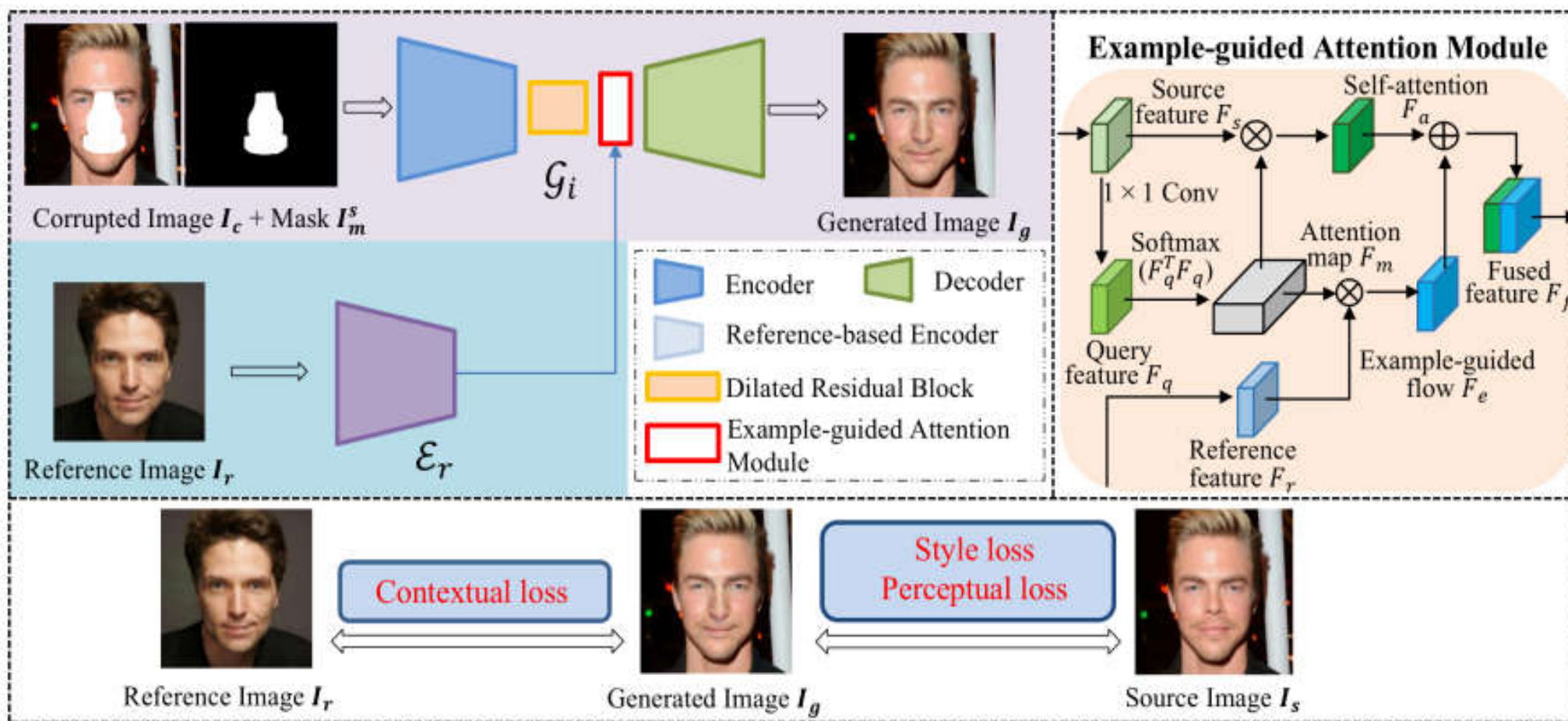


## Controllable Multi-Attribute Editing of High-Resolution Face Images



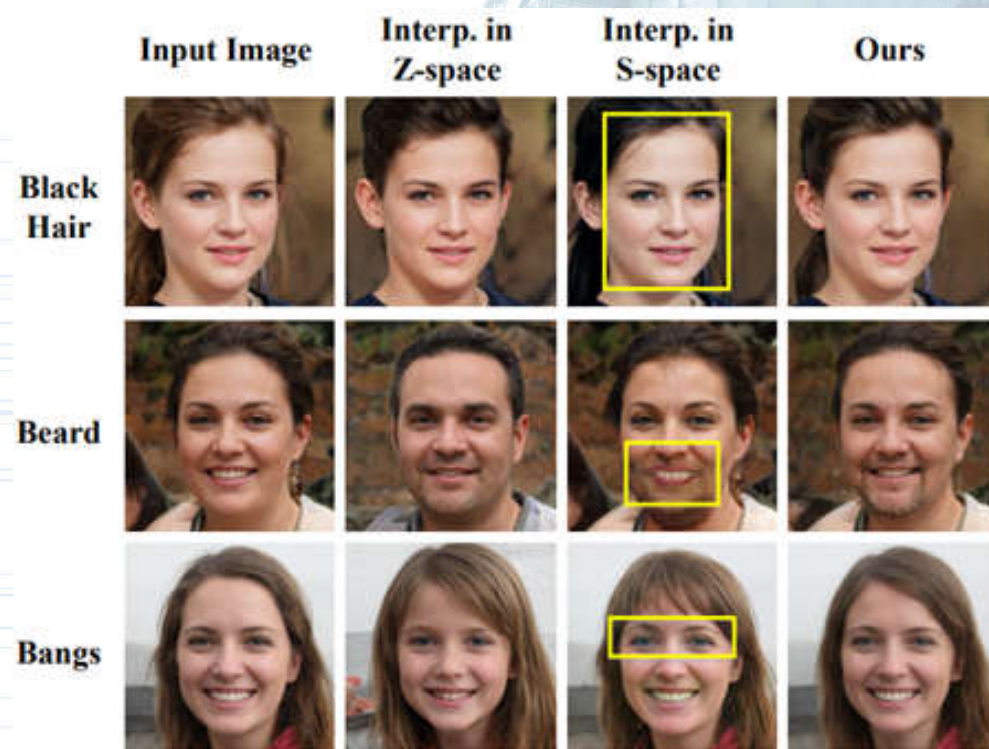
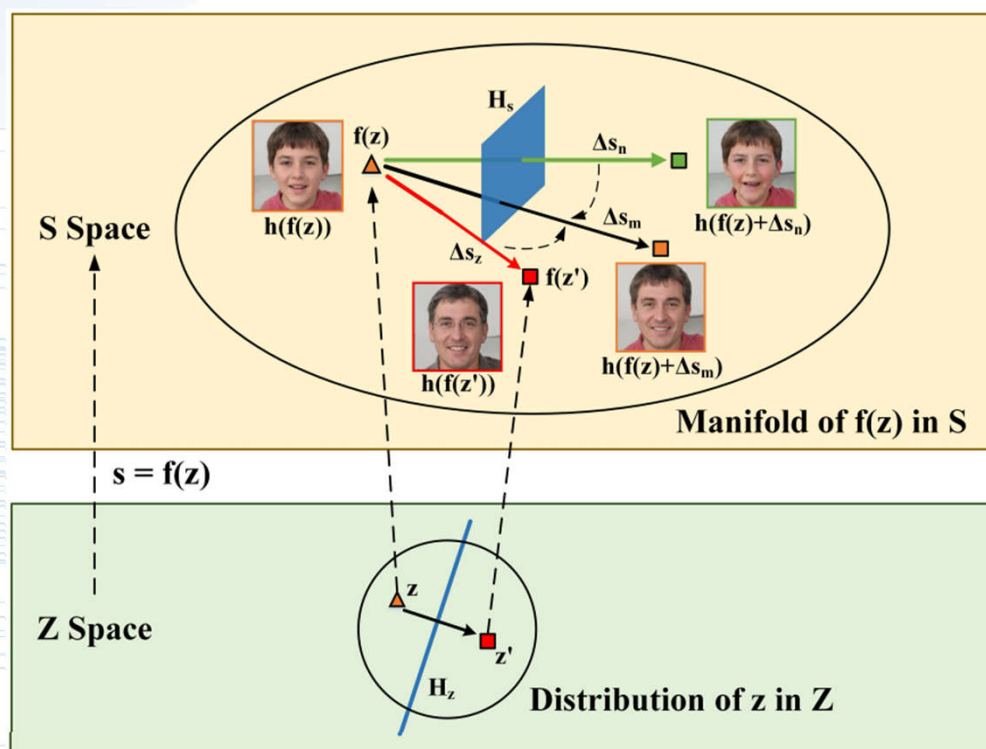


## Reference-guided Face Component Editing



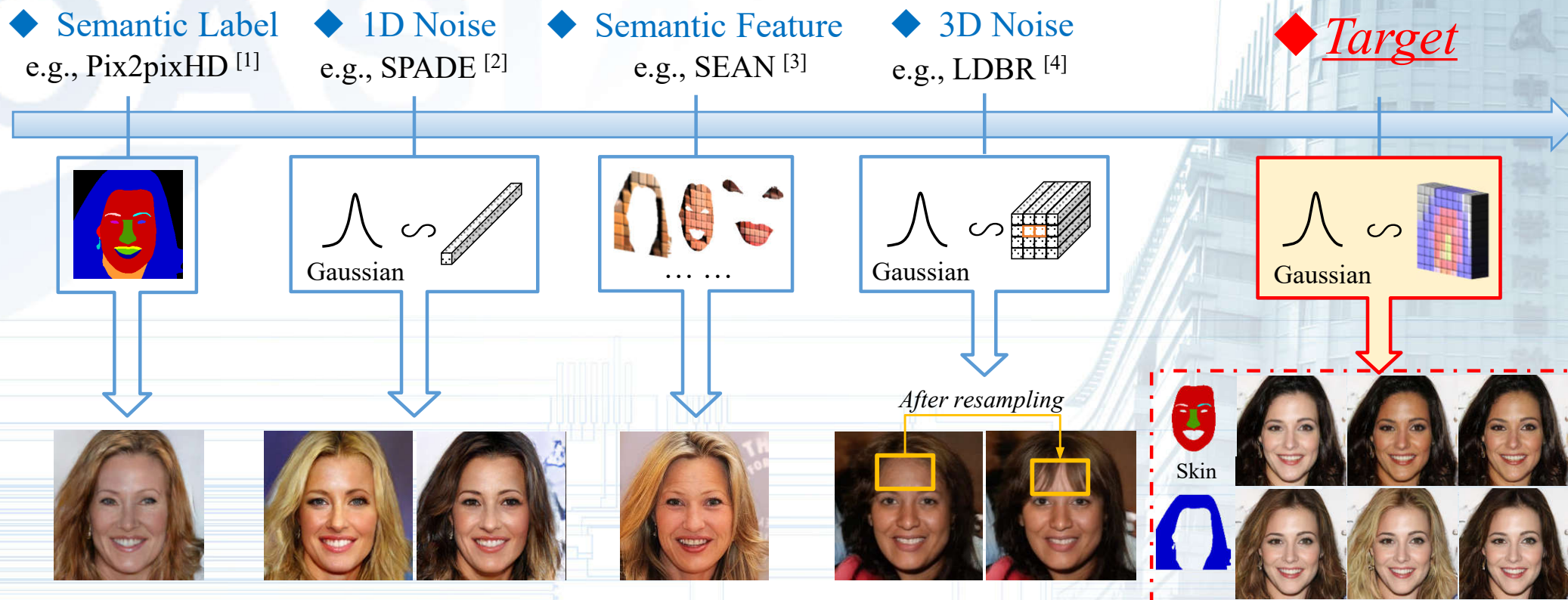
**Problem:** Interpolating only in the Style Space would lead to **disentangled but unnatural** translation results.

**Solution:** **Combining the translation effect** in both Z and S space to make the best of both worlds.





## Semantic-aware Noise Driven Portrait Synthesis and Manipulation



How to achieve **3D Semantic Noise**  
**semantic controllability** and **style diversity**



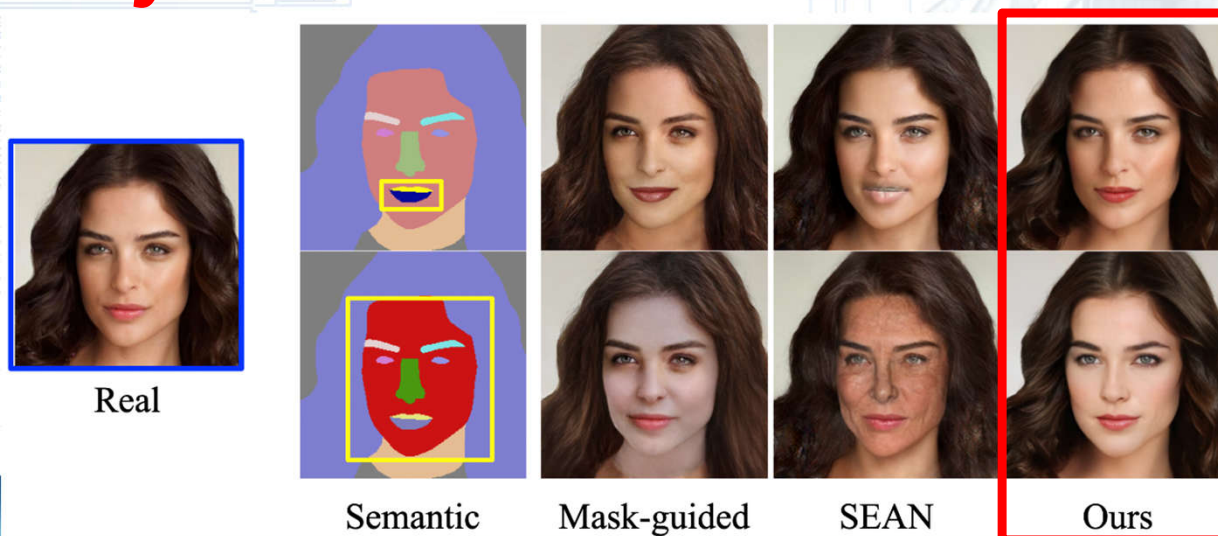
## High-fidelity

- Semantic image synthesis



## Controllability

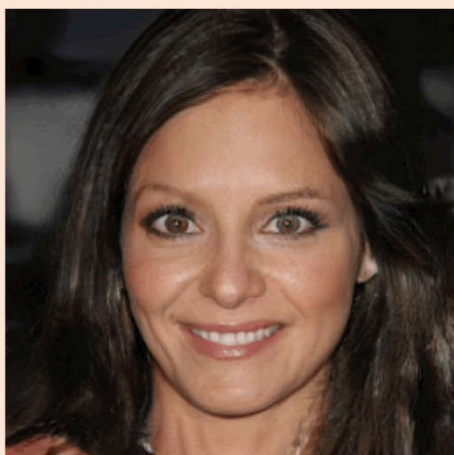
- Real portrait manipulation



## Diversity

- Synthesis with **diverse style**

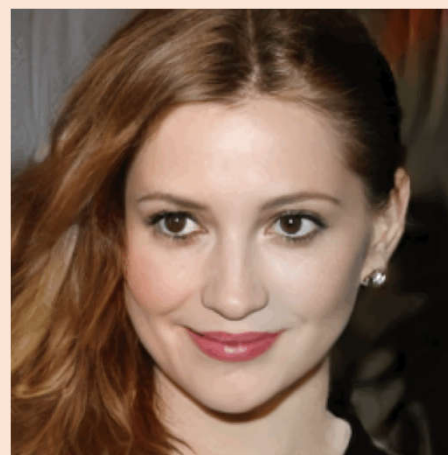
Skin



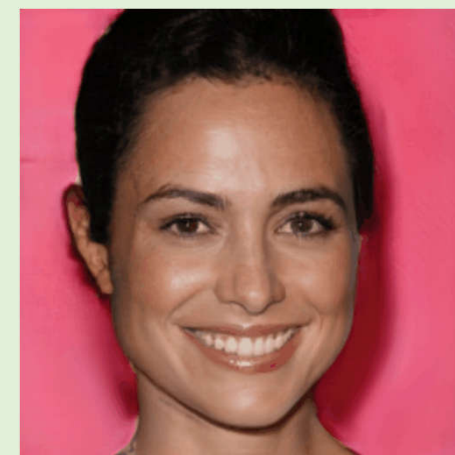
Hair



Eyes

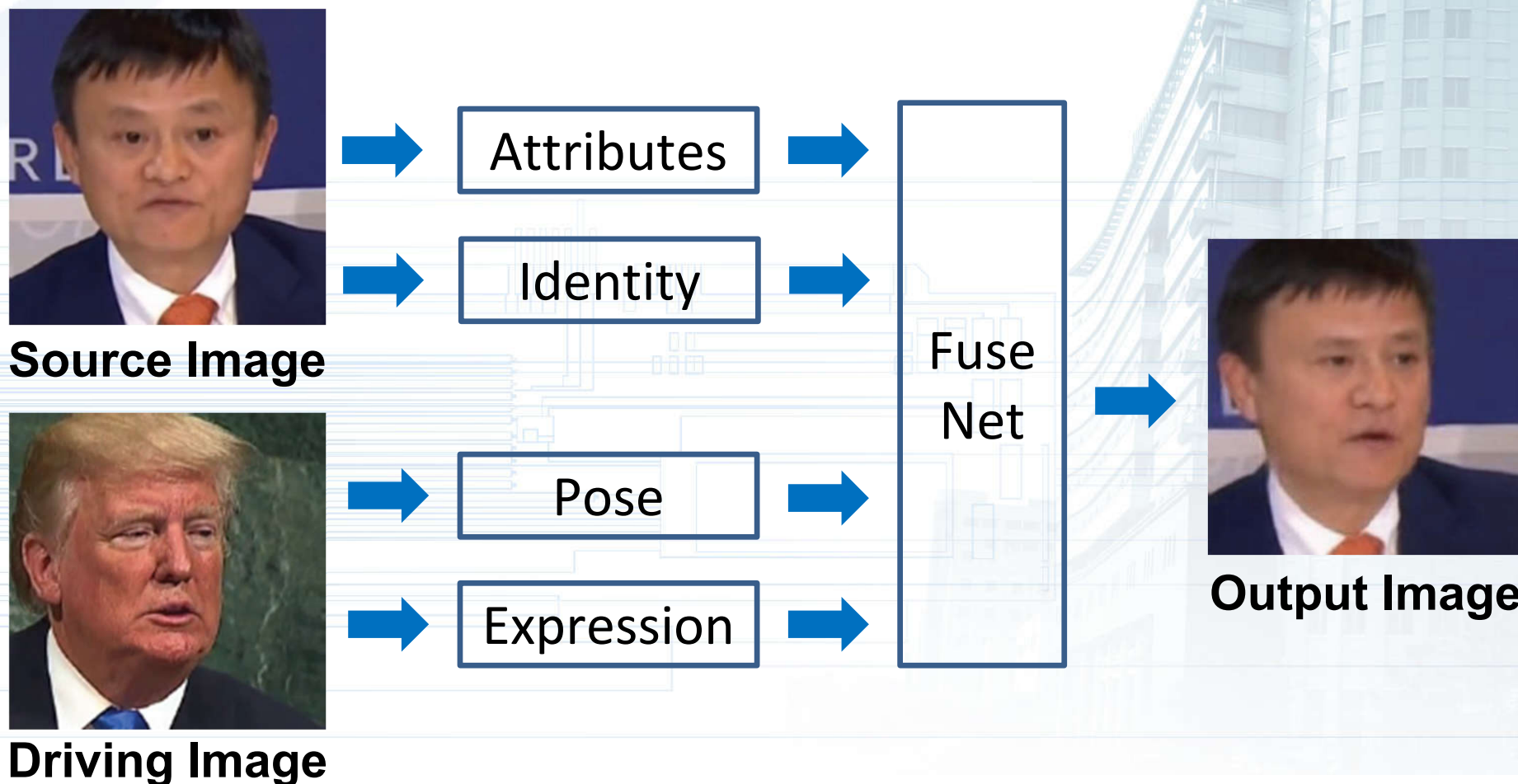


Global



## Semantic-aware One-shot Face Re-enactment with Dense Correspondence Estimation

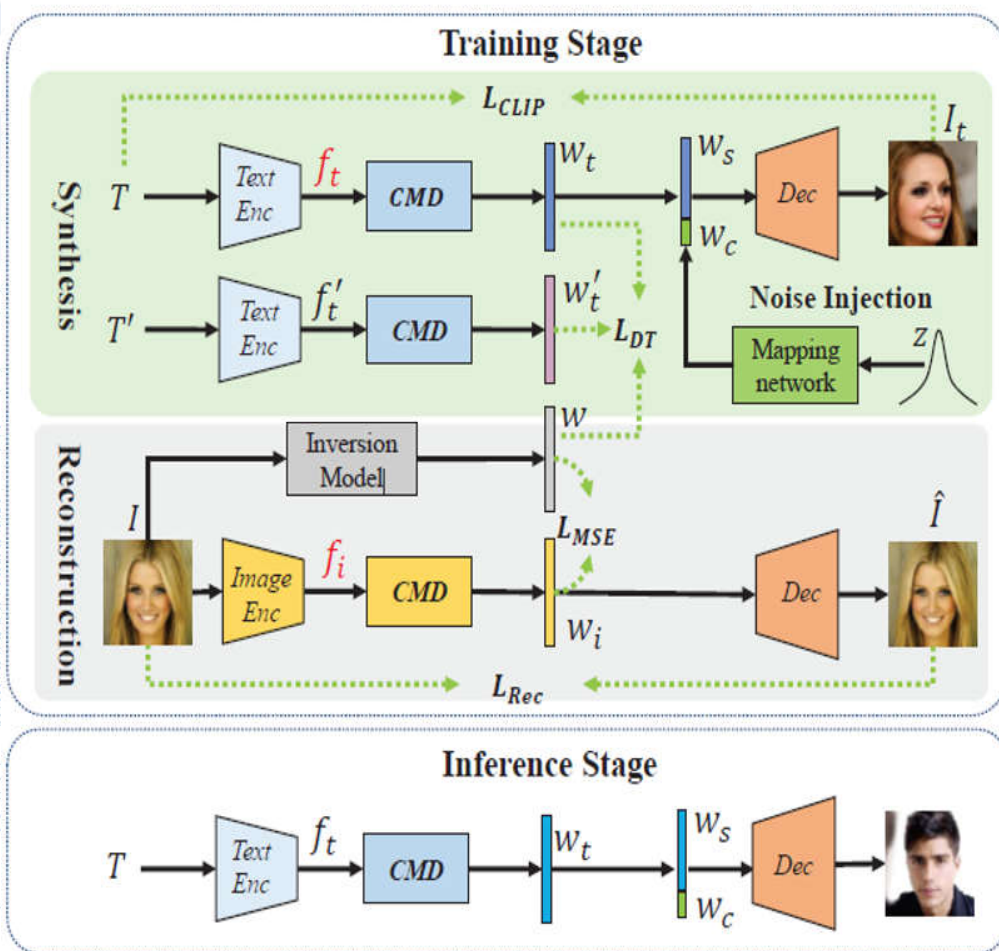
- **Face re-enactment:** Control **3D-interpretable semantics** of an input face based on the reference image





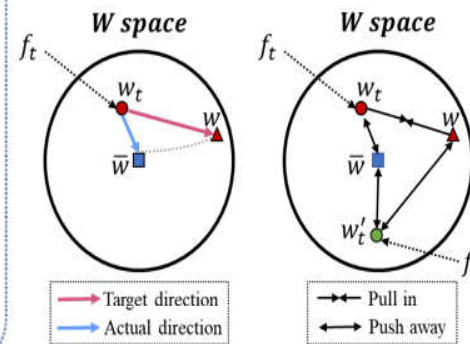
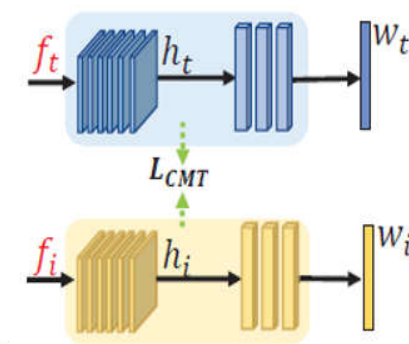
## AnyFace: Free-style Text-to-Face Synthesis and Manipulation

### Two Stream Framework

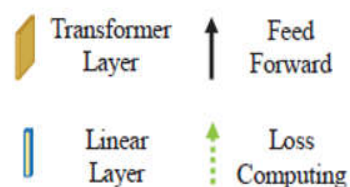
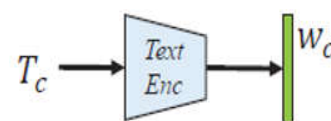


### Diverse Triplet loss

#### (a) Cross Modal Distillation



#### (b) Text-guided Manipulation



$$\mathcal{L}_S = \mathcal{L}_{DT} + \lambda_{CMT} \mathcal{L}_{CMT}^T + \lambda_{CLIP} \mathcal{L}_{CLIP}$$

$$\mathcal{L}_T = \mathcal{L}_{MSE} + \lambda_{CMT} \mathcal{L}_{CMT}^I + \lambda_{Rec} \mathcal{L}_{Rec}$$

$$\mathcal{L}_{DT} = \max \left\{ \frac{\langle w_t, w \rangle}{\langle w_t, \bar{w} \rangle} - \frac{\langle w'_t, w \rangle}{\langle w'_t, \bar{w} \rangle} + m, 0 \right\}$$

$$\mathcal{L}_{CLIP} = \frac{f_t \cdot f'_t}{\|f_t\| \times \|f'_t\|}$$

## AnyFace: Free-style Text-to-Face Synthesis and Manipulation

### ■ Comparison

The person wears lipstick.  
She has blond hair, and  
pale skin. She is attractive.



The woman has wavy hair,  
black hair, and arched  
eyebrows. She is young. She  
is wearing heavy makeup.



She is wearing lipstick. She  
has high cheekbones, wavy  
hair, bushy eyebrows, and  
oval face. She is attractive.



He has mouth slightly open,  
wavy hair, bushy eyebrows,  
and oval face. He is attractive,  
and young. He has no beard.



AttnGAN

SEA-T2F

TediGAN-B

Ours w/o  $L_{DT}$

Ours w/o  $L_{CMT}$

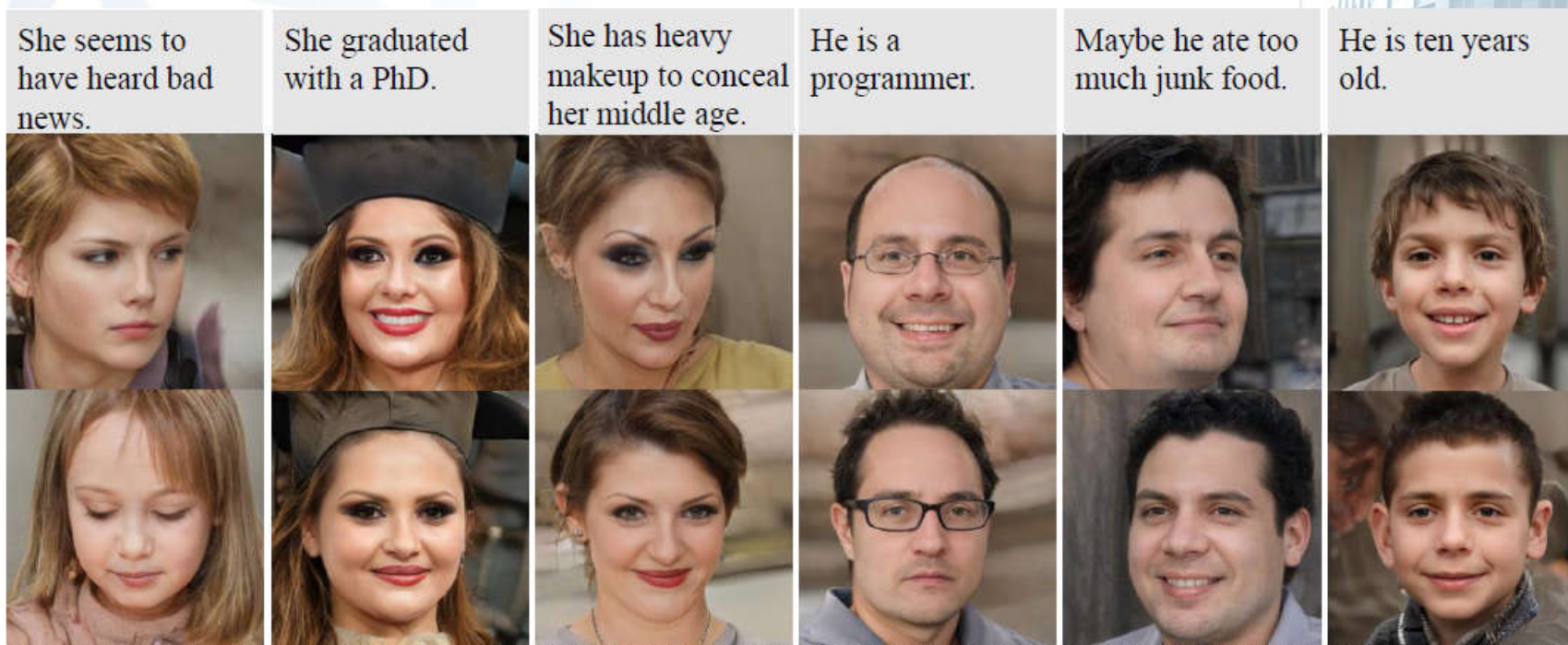
Ours



## AnyFace: Free-style Text-to-Face Synthesis and Manipulation

### ■ Open-world Results

AnyFace



TediGAN-B





# AI enables face manipulation easier and has caused security risks



## Fraudster Dimitri de Angelis Jailed for Fake Celebrity Friend Photoshop Scam

Conman scammed investors out of \$8.5m by pretending to be friends with Queen, Pope, Bush and Clinton



By Hannah Osborne

March 1, 2013 16:47 GMT



Dimitri de Angelis with Bill Clinton



Experts



Source Actor



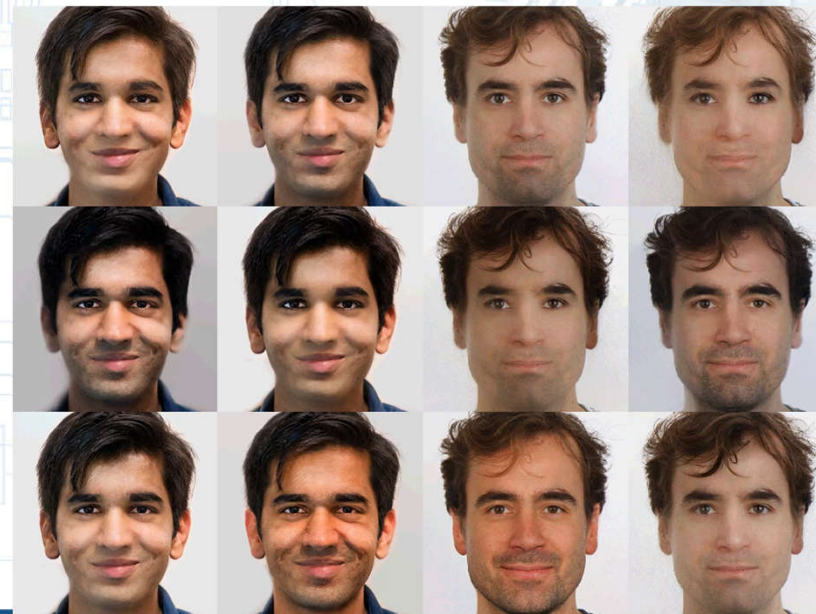
Real-time Reenactment



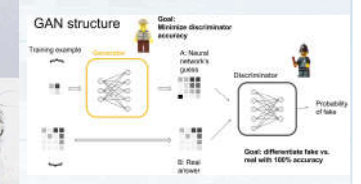
Reenactment Result



Target Actor

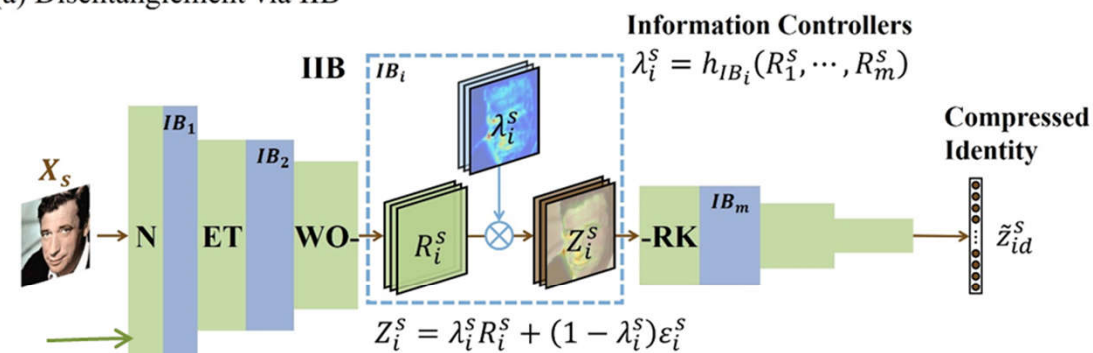


AI Enabled

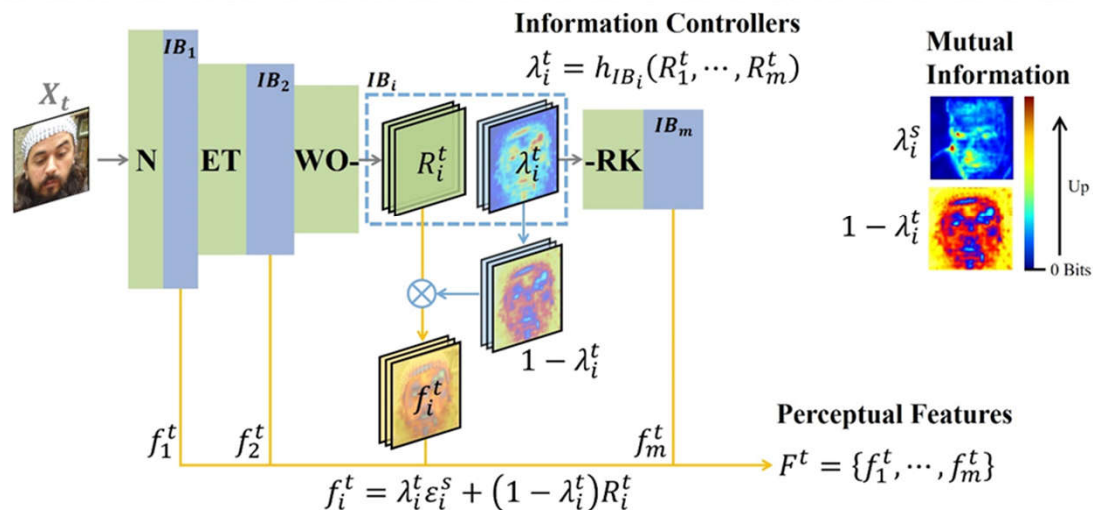
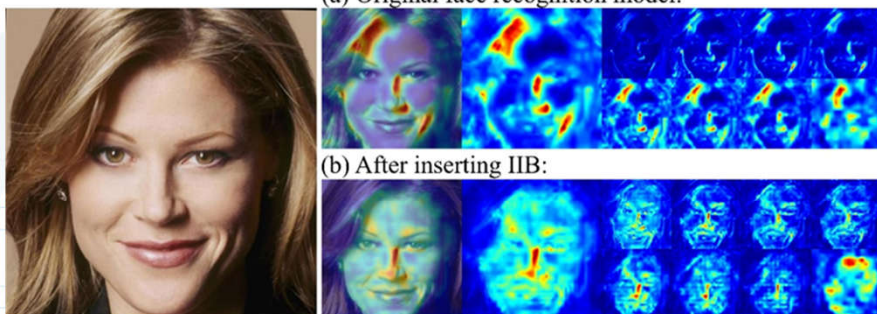


## Identity leakage: Information Bottleneck network

(a) Disentanglement via IIB

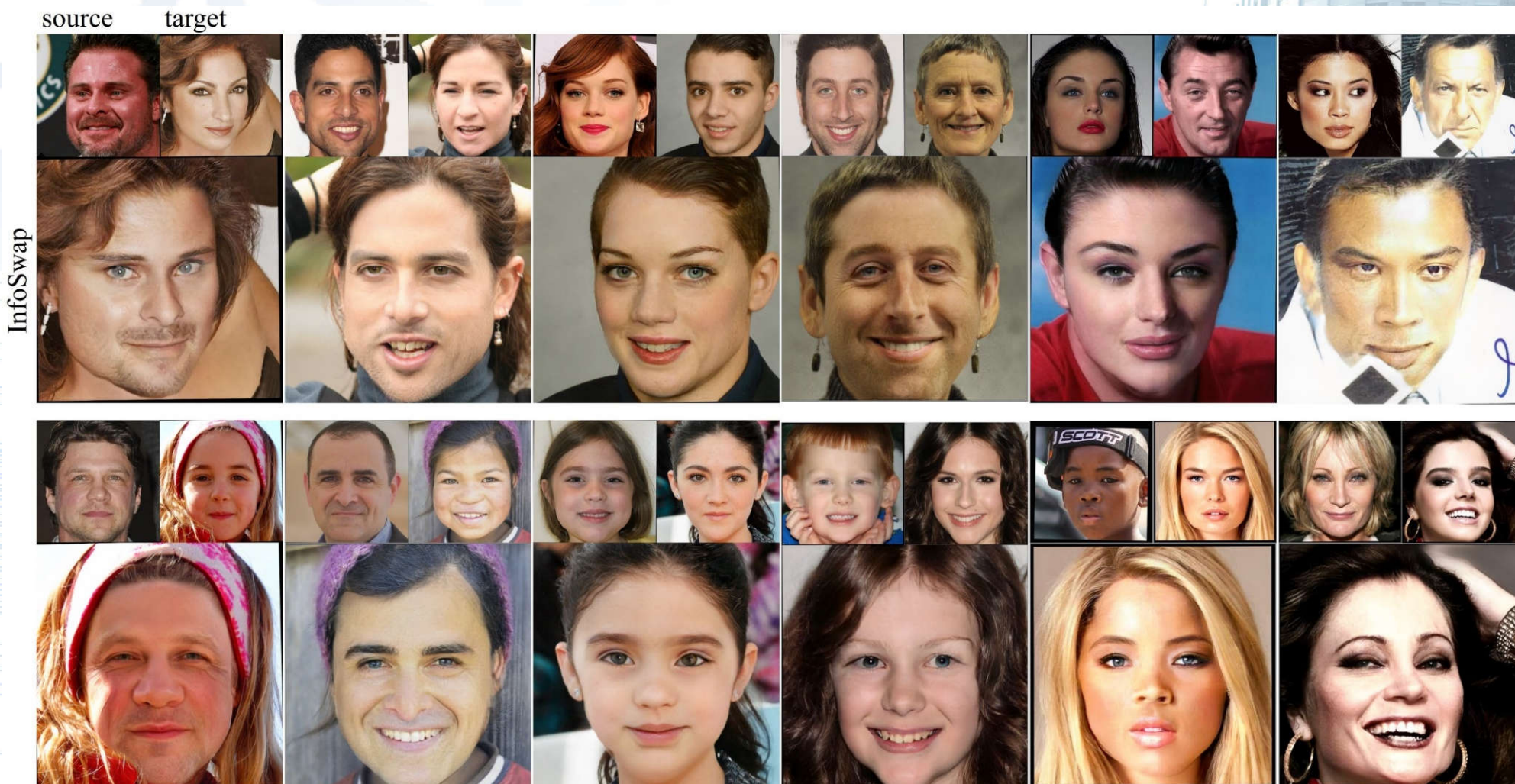


(a) Original face recognition model:



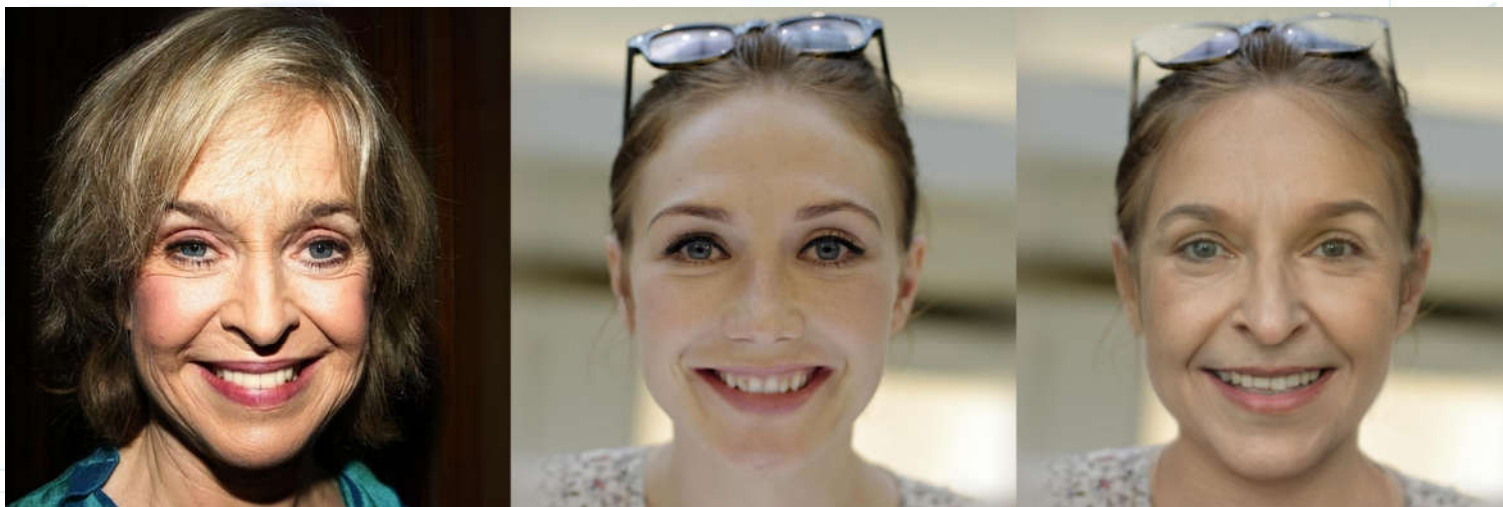


- Identity leakage: Information Bottleneck network





## One Shot Face Swapping on Megapixels



### 1. Problems

- Only faces at 256 can be one shot swapped previously
- How to swap faces using high resolution images?

### 2. Key Issues

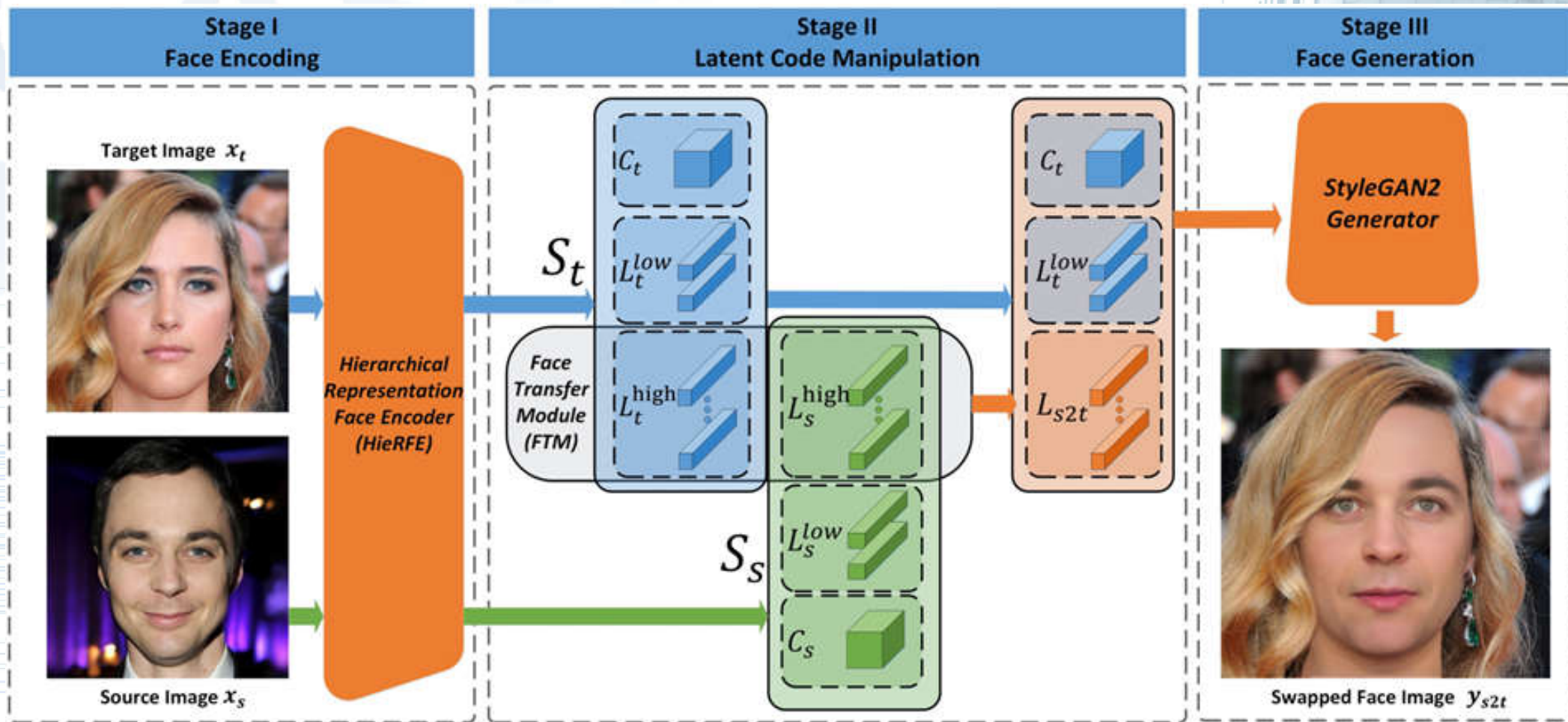
- Incapable of high-quality face generation based on compressed representations
- Adversarial training is unstable
- Hardware constraints(GPU memory)

### 3. Solution

- StyleGAN2 + Its Appendages (Face Encoder & Face Transfer Module)

# Identity Swap

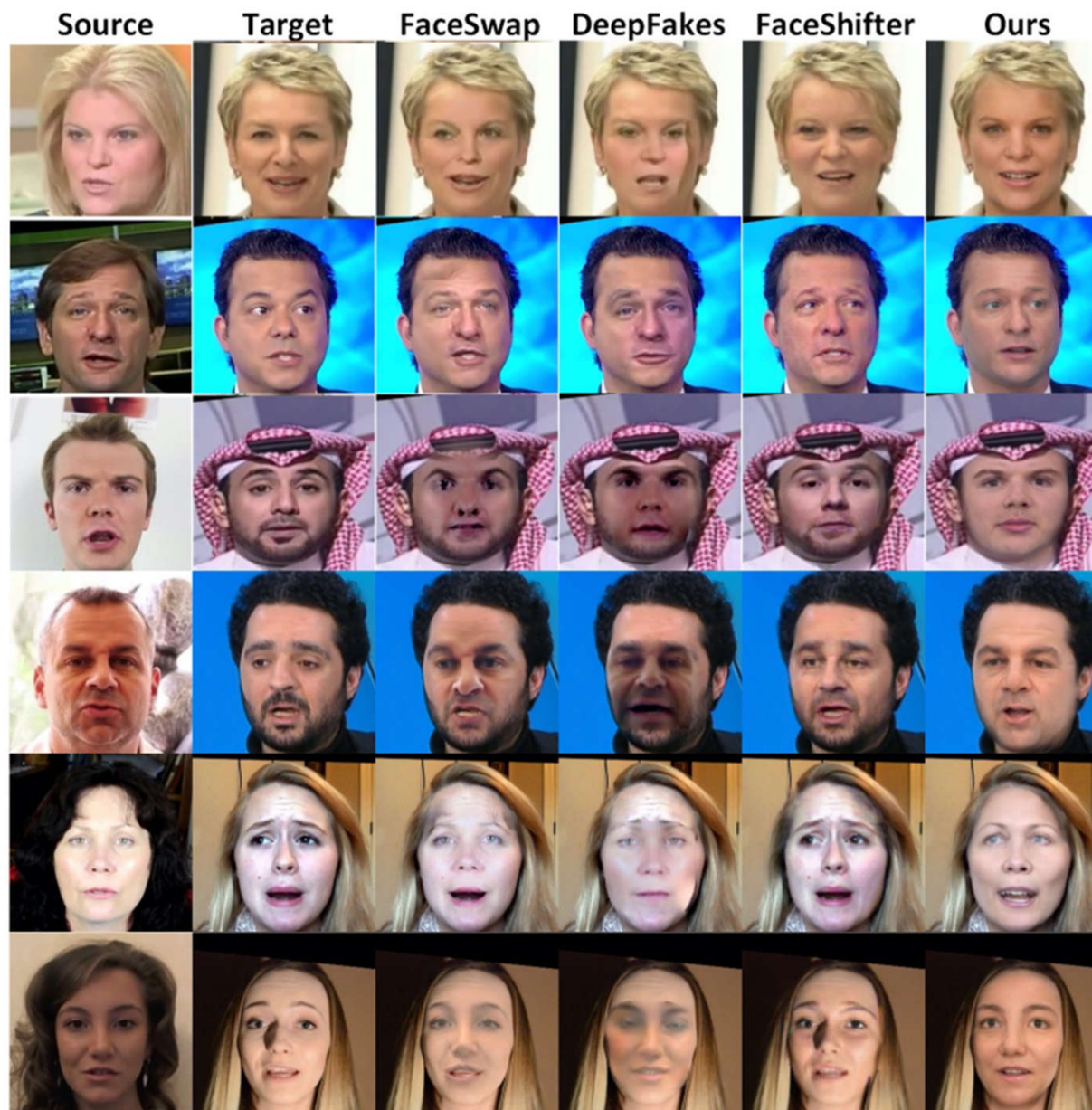
## One Shot Face Swapping on Megapixels





# Identity Swap

## One Shot Face Swapping on Megapixels





# Identity Swap

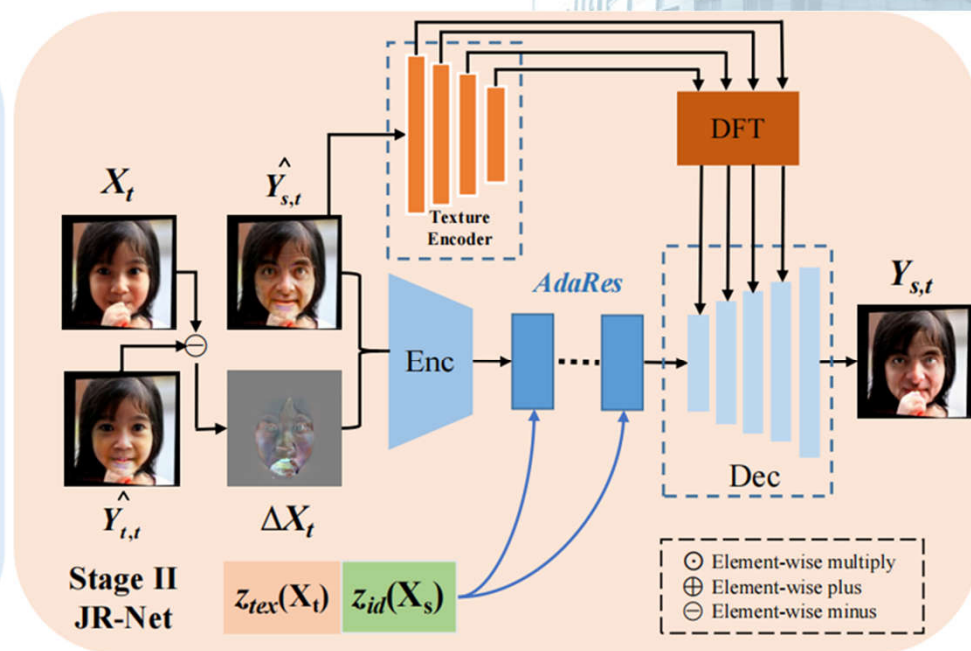
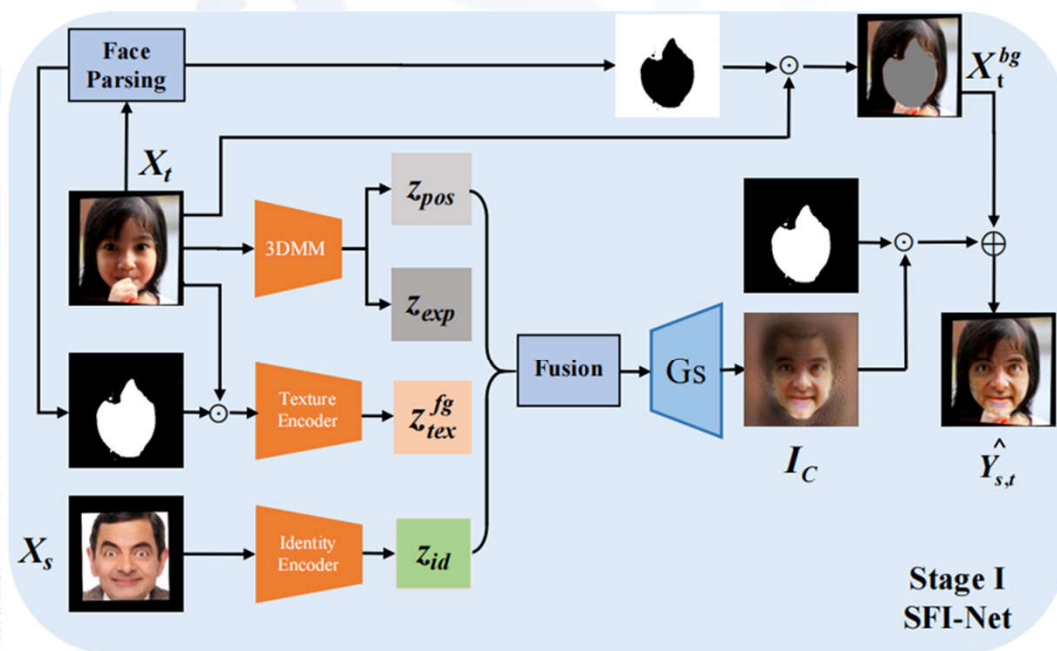
## One Shot Face Swapping on Megapixels

Experiments on CelebA-HQ



Method	ID similarity $\uparrow$	pose $\downarrow$	expression $\downarrow$	FID $\downarrow$
Ours	0.5014	3.58	2.87	10.16

## Heterogenous domain



$$\mathcal{L}_{id} \quad \mathcal{L}_{exp} \quad \mathcal{L}_{pos} \quad \mathcal{L}_{GAN} \quad \mathcal{L}_{rec} \quad \mathcal{L}_{CX} \quad \mathcal{L}_{ppl}$$

$$\mathcal{L}_{id} = 1 - \langle z_{id}(\hat{Y}_{s,t}), z_{id}(X_s) \rangle \quad \mathcal{L}_{ppl} = \mathbb{E}_{w, y \sim N(0, I)} (\|J_w^T y\|_2 - a)^2$$

$$\mathcal{L}_{CX} = -\log(CX(F_{vgg}^l(\hat{Y}_{s,t}), F_{vgg}^l(X_t))) \quad J_w = \frac{\partial \hat{Y}_{s,t}}{\partial w}, w \sim f(C)$$

$$\mathcal{L}_{id} \quad \mathcal{L}_{GAN} \quad \mathcal{L}_{rec} \quad \mathcal{L}_{vgg} \quad \mathcal{L}_{CX}$$

$$\Delta X_t = X_t - \hat{Y}_{t,t}$$

$$AdaIN(h^i, \gamma^i, \beta^i) = \gamma_{\{id, att\}}^i \odot \frac{h^i - \mu^i}{\sigma^i} + \beta_{\{id, att\}}^i$$



## • Heterogenous domain

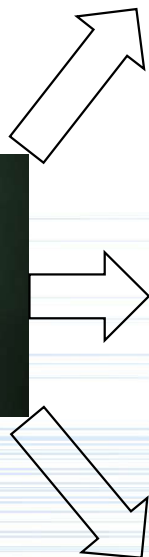




Target

Swapped

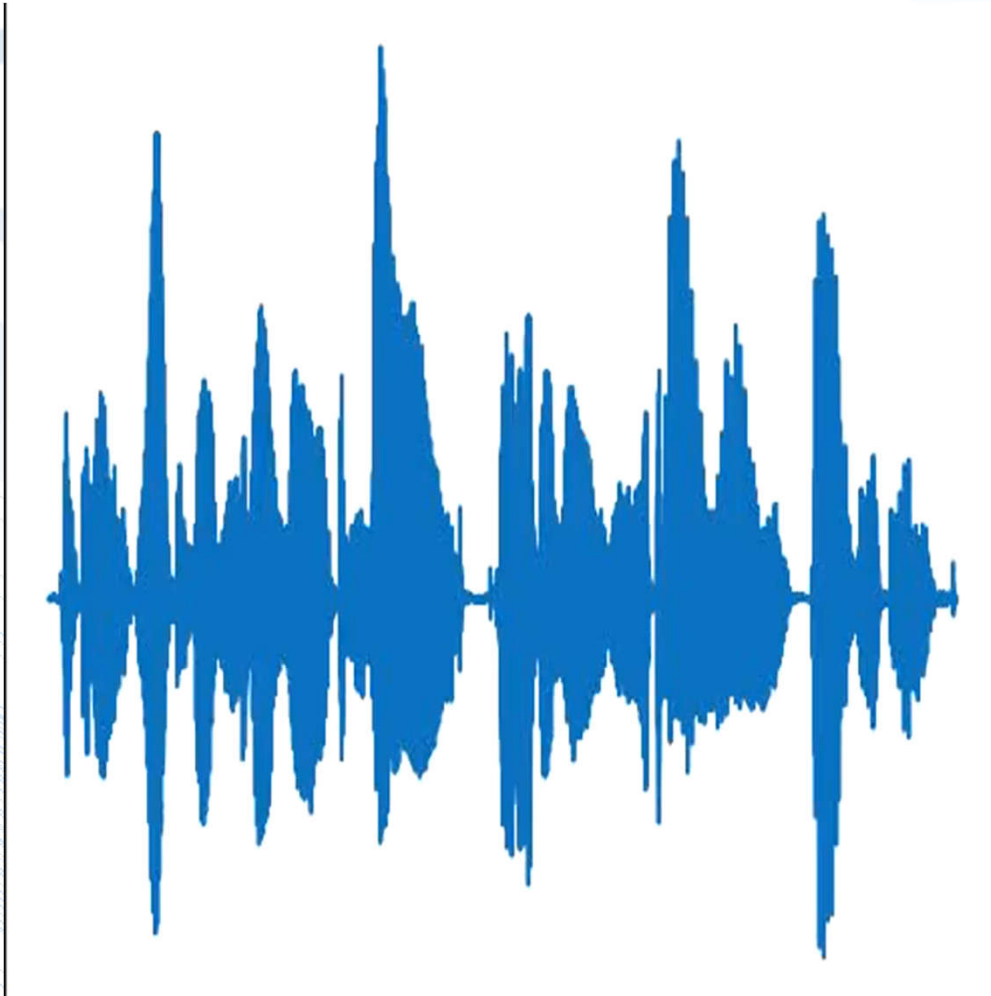
Source



Hao Zhu, Ran He et al. AOT: Appearance Optimal Transport Model for Face Swapping.  
NeurIPS 2020.

# Talking Face Video Generation

cn



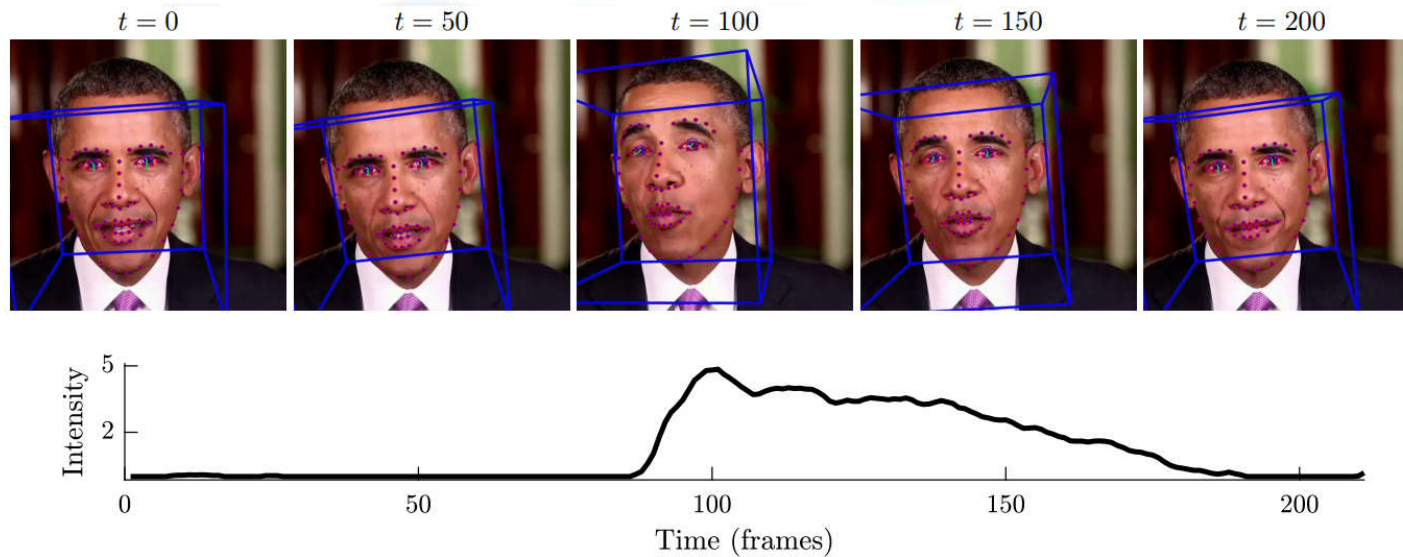
Kaisiyuan Wang, Ran He, et al. MEAD: A Large-scale Audio-visual Dataset for Emotional Talking Face Generation. ECCV, 2020.

Hao Zhu, Ran He, et al. Arbitrary Talking Face Generation via Attentional Audio-Visual Coherence Learning. IJCAI, 2020.



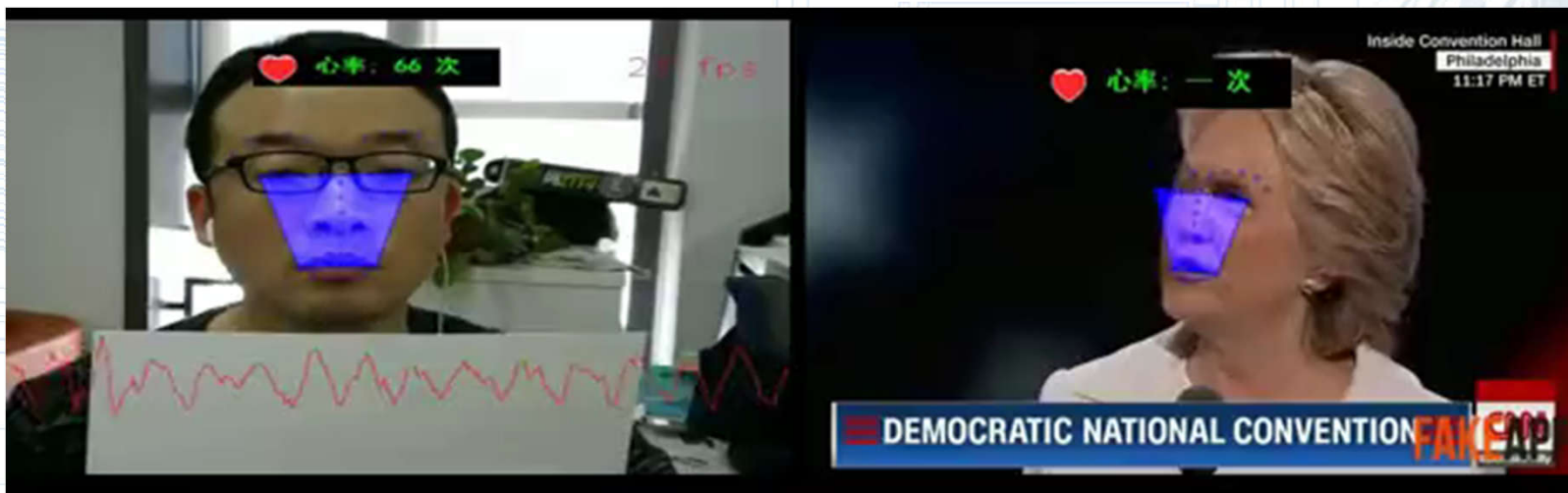
# Possible features for fake detection

.cn



Facial Behavior Modeling

Figure 1. Shown above are five equally spaced frames from a 250-frame clip annotated with the results of OpenFace tracking. Shown below is the intensity of one action unit AU01 (eye brow lift) measured over this video clip.

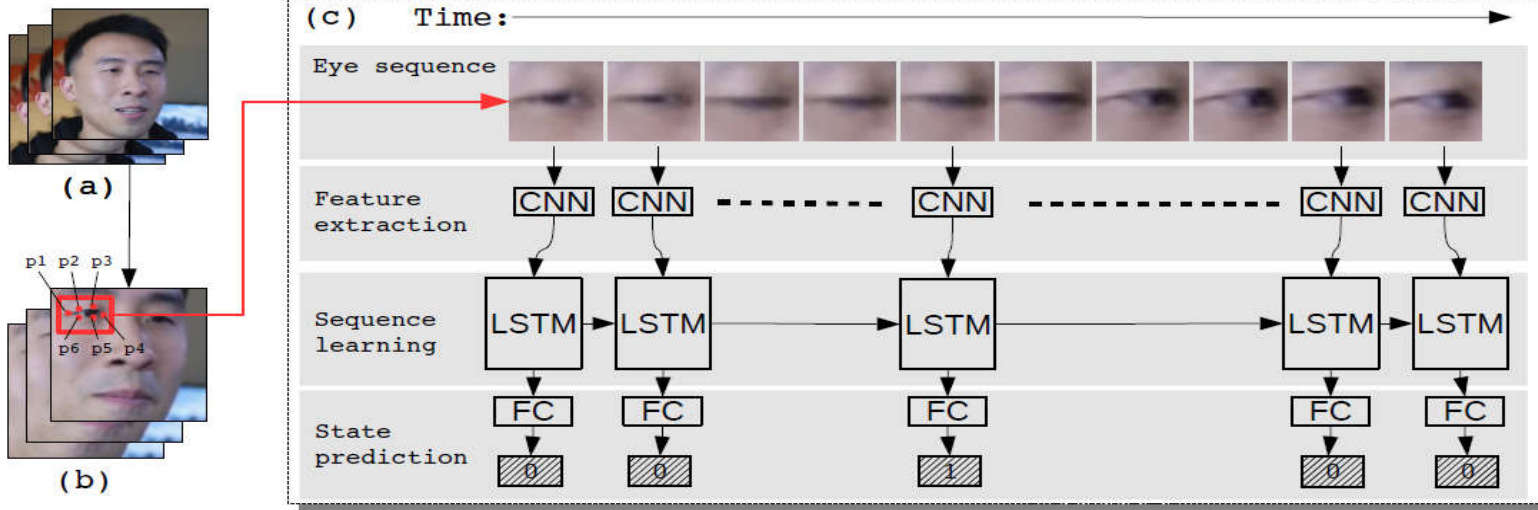


Physiological Indicator



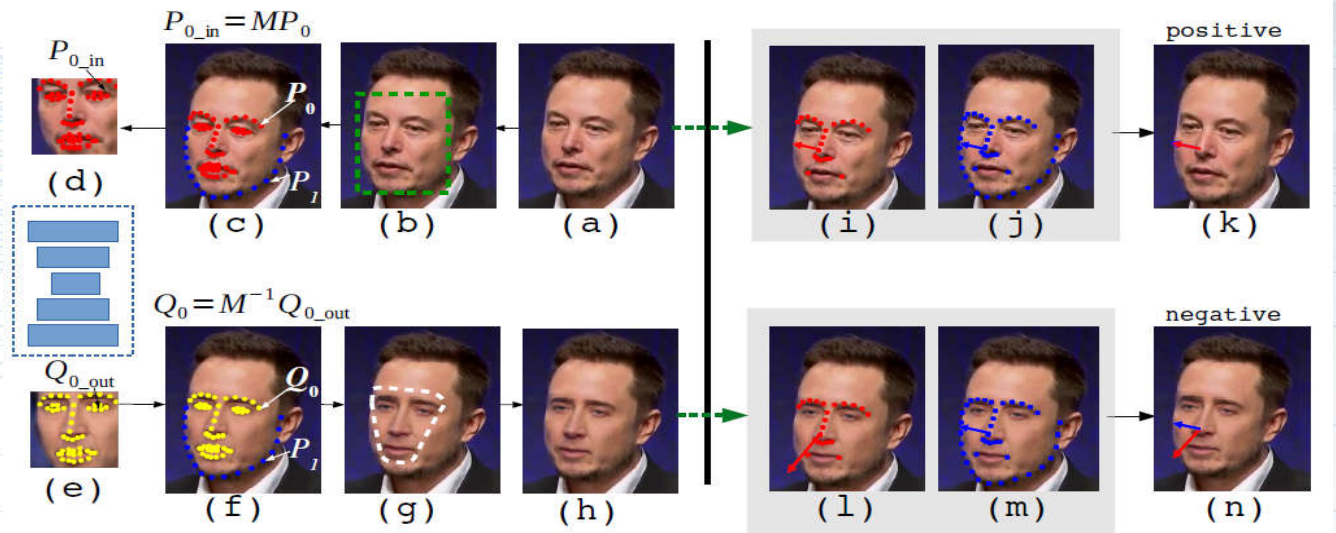
# Possible features for fake detection

.cn

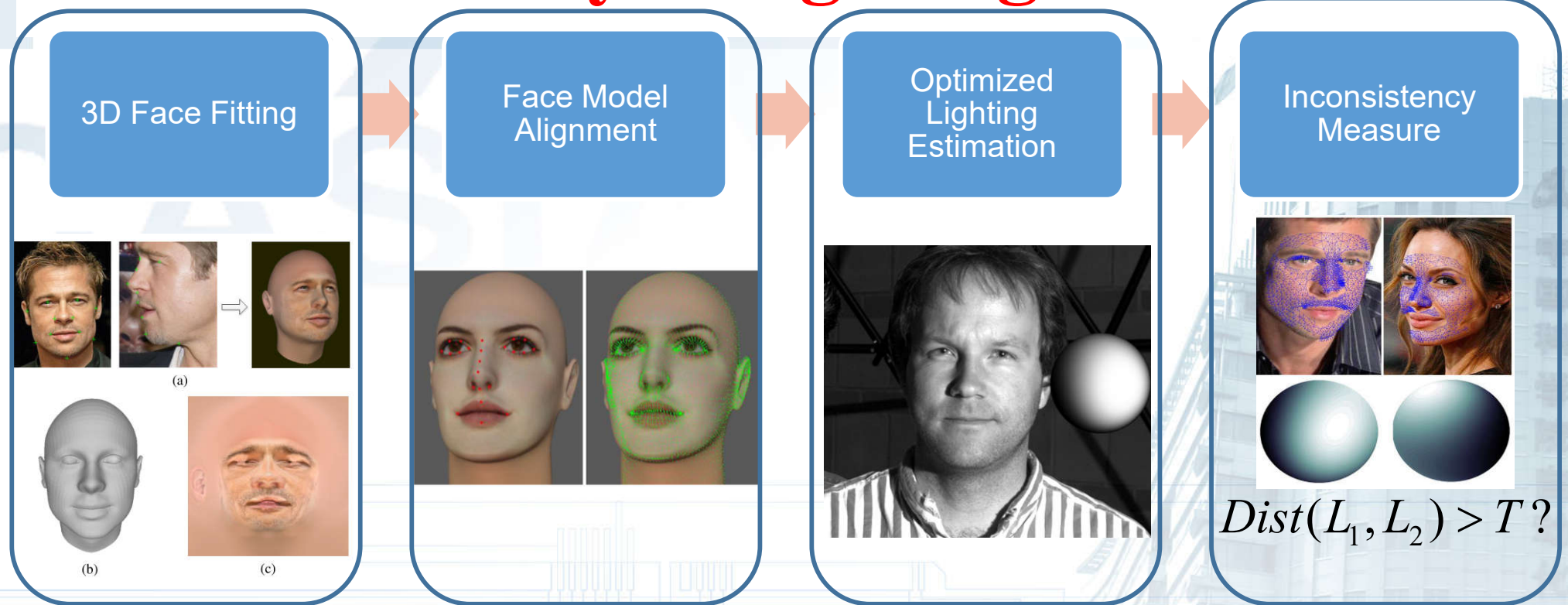


Eye-blinking clue

Head pose consistency



# Inconsistency of lighting conditions



**RELAXATION !**

$$I(\vec{x}) = \int_{\Omega} \rho(\vec{X}) G(\vec{X}, \vec{V}) R(\vec{V}, \vec{N}(\vec{X})) L(\vec{V}) d\vec{V}$$

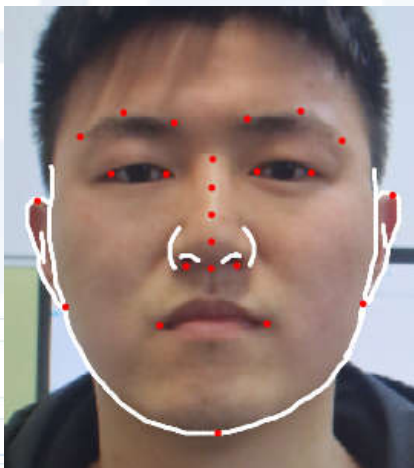
Texture Occlusion

- Bo Peng, **Wei Wang**, Jing Dong, and Tieniu Tan, "Optimized 3D Lighting Environment Estimation for Image Forgery Detection," IEEE Transactions on Information Forensics and Security, 2016.
- Bo Peng, **Wei Wang**, Jing Dong, and Tieniu Tan, "Automatic detection of 3D lighting inconsistencies via a facial landmark based morphable model," IEEE International Conference on Image Processing (ICIP), 2016, pp. 3932-3936.
- Bo Peng, **Wei Wang**, Jing Dong, and Tieniu Tan, "Improved 3D lighting environment estimation for image forgery detection," IEEE International Workshop on Information Forensics and Security (WIFS), 2015, pp. 1-6.



# Invalidation of projective geometry laws

S1: Landmark & Contour Observation

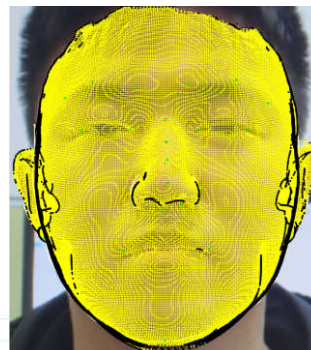


S2: Estimation by Landmark Correspondence



- Minimize projection error of landmarks
- Gold Standard Method

S3: Fine Tune using Contour

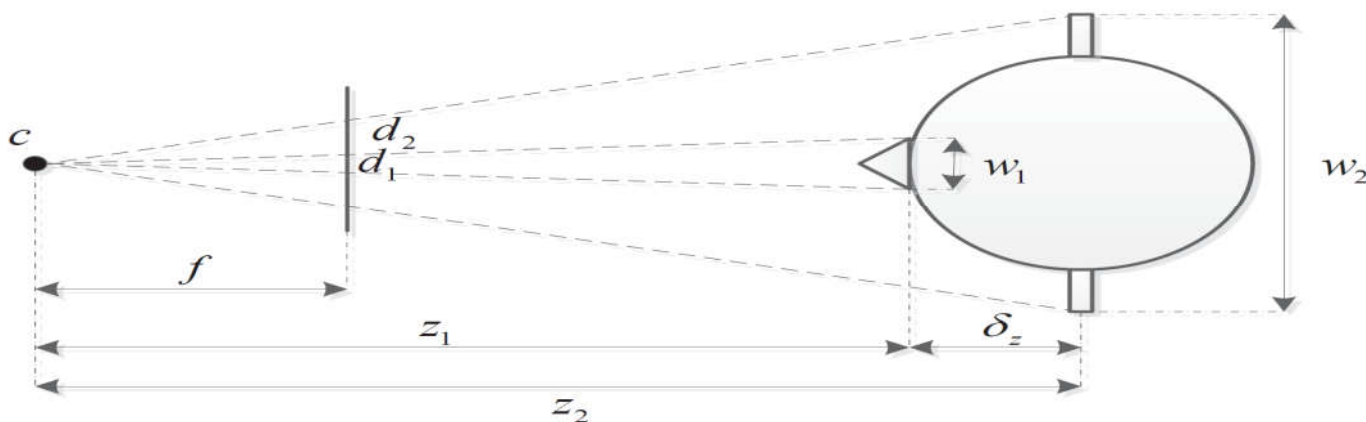


- Minimize projection error of contours
- ICP algorithm

S4: Consistency between Intrinsic paras

$$Dist(\theta, \{\hat{\theta}\}) > T?$$

- Random perturbation
- Mahalanobis distance

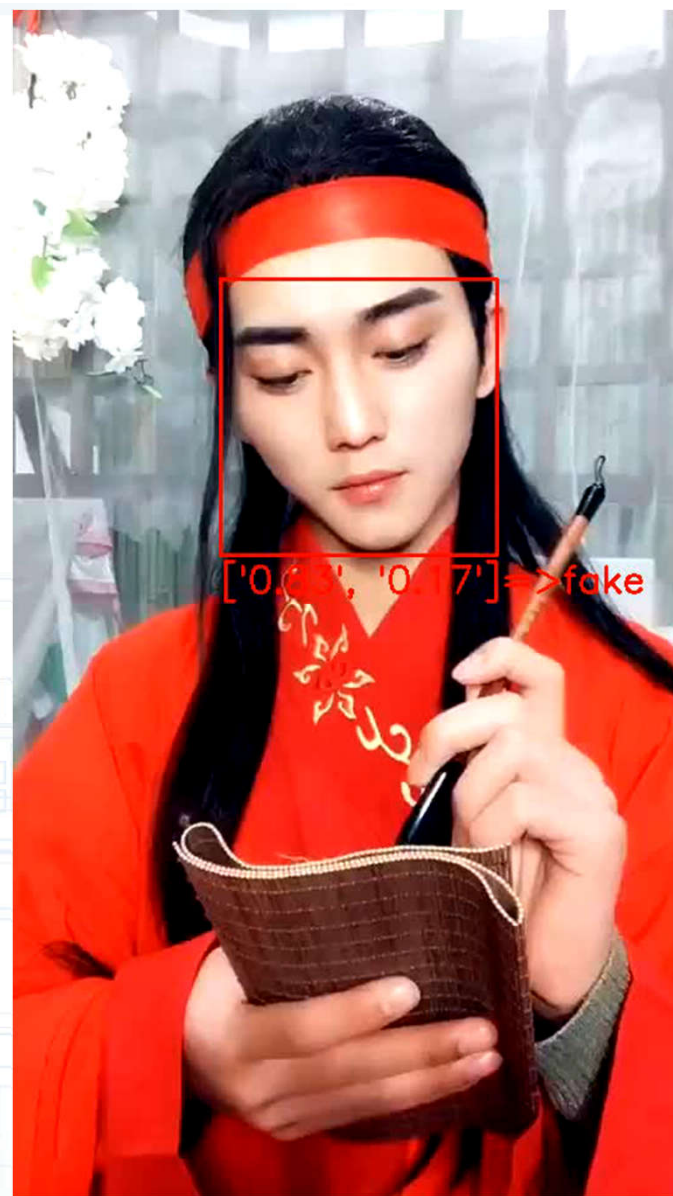




# Fake Detection of Face Videos Generated by ZAO

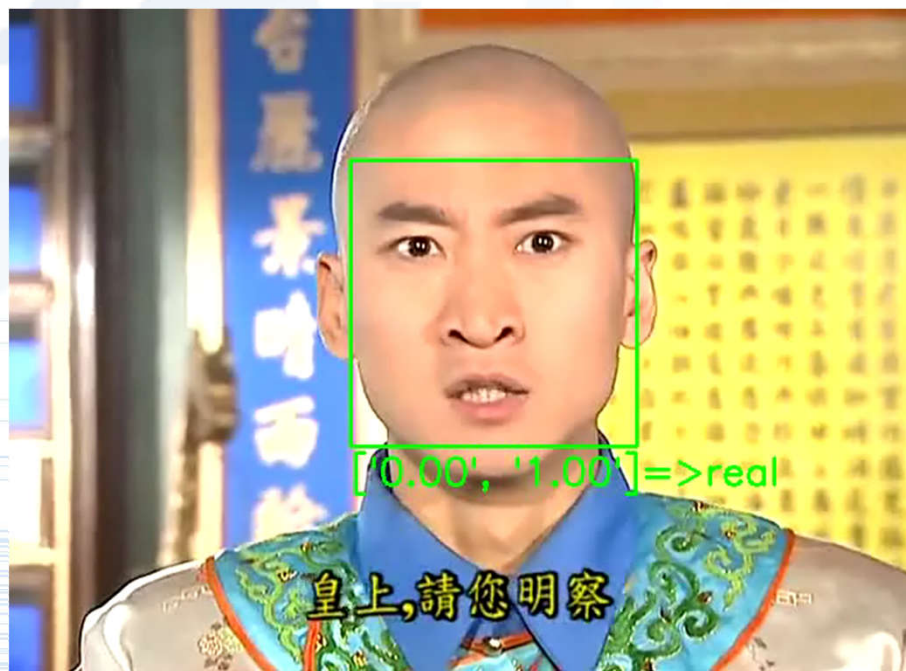


Genuine video

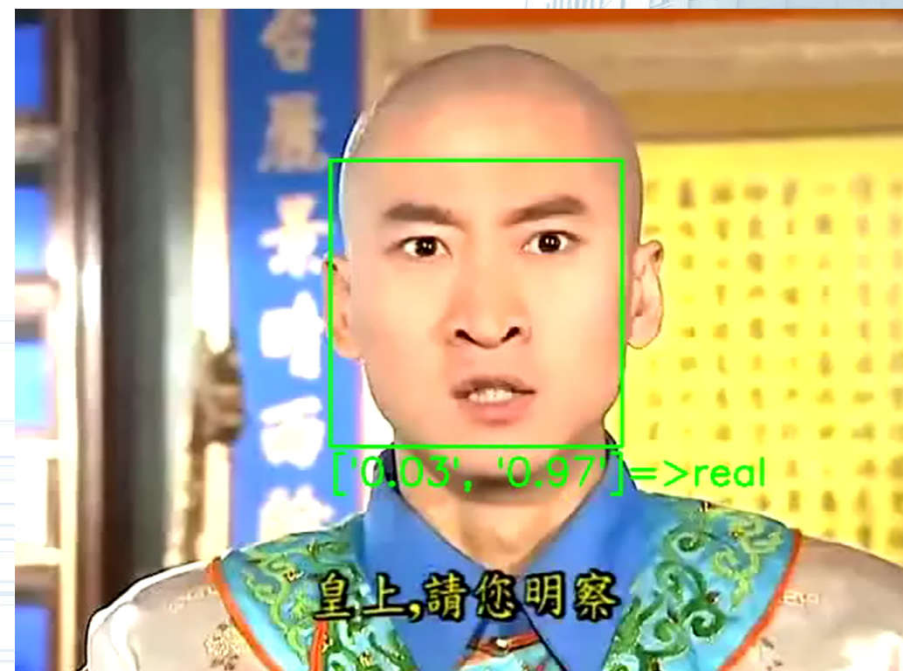


ZAO video

# Fake Detection of Face Videos Generated by ZAO



Genuine video



ZAO video



# Open Problems of Face Recognition



PIE (Pose, Illumination, Expression)



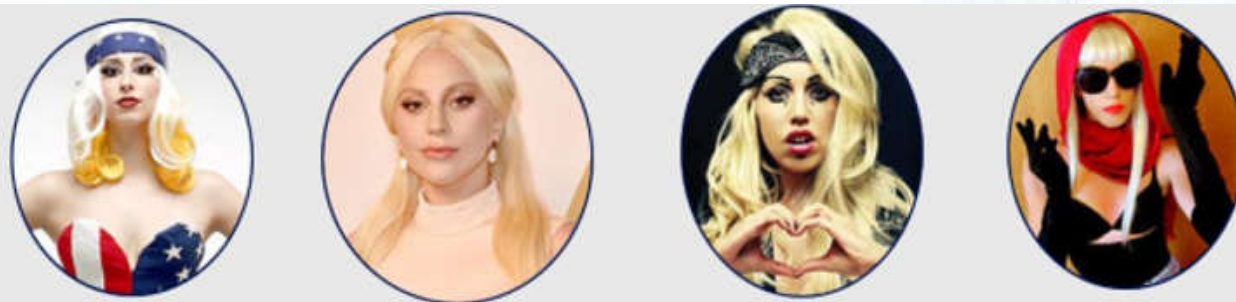
Face recognition in surveillance



Spoof-attack



Face recognition of twins



Facial disguise



- **Preamble**
- **Overview of Recent Progress on Biometrics**
  - ✓ **Fingerprint Recognition**
  - ✓ **Iris Recognition**
  - ✓ **Face Recognition**
  - ✓ **Gait Recognition**
  - ✓ **Person Re-Identification**
  - ✓ **Hand Vein Recognition**
  - ✓ **Speaker Recognition**
  - ✓ **Others**
- **Future Directions and Conclusions**

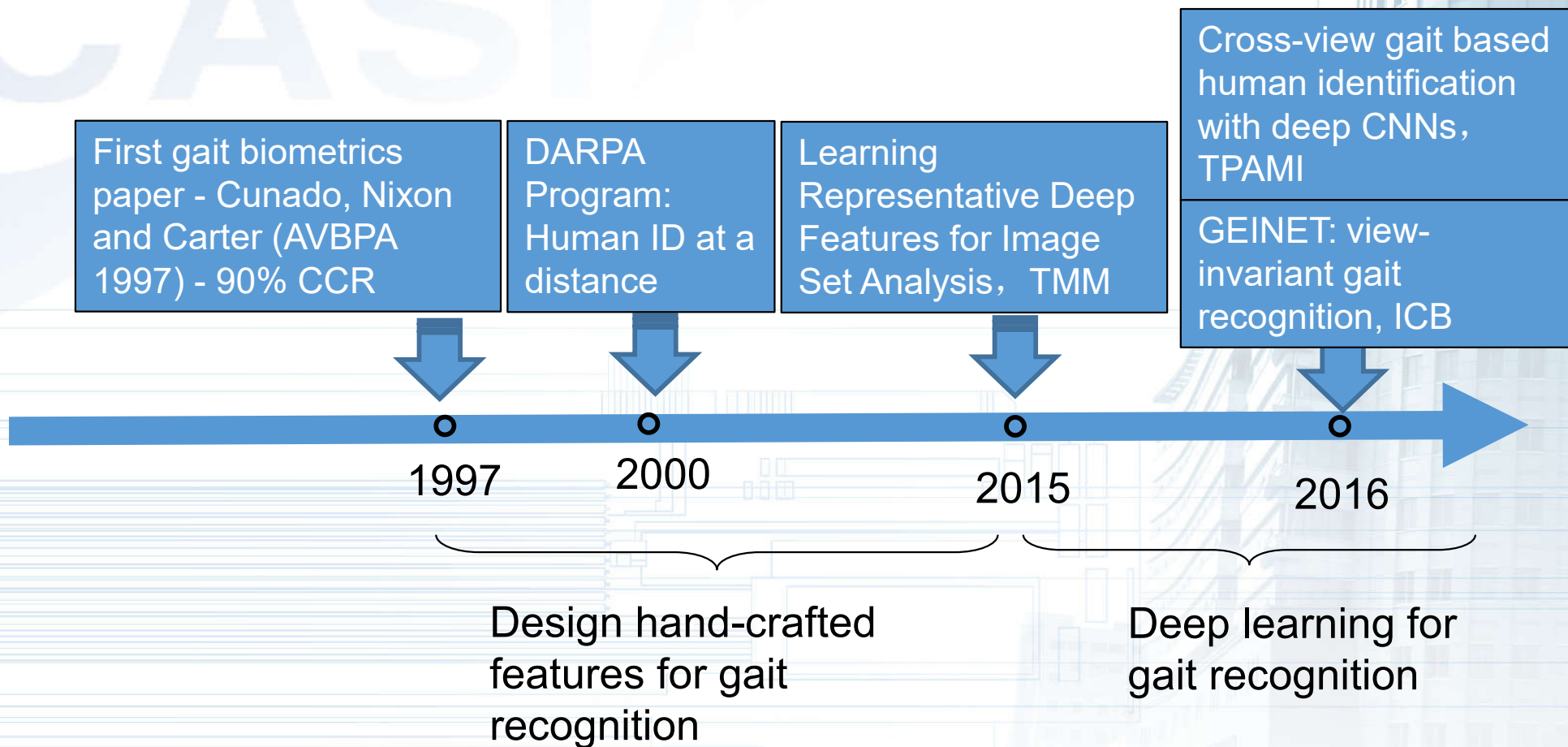
# Advantages of gait recognition

As a biometric, gait is still available at a distance when other biometrics are obscured or at too low resolution.



**Advantages: robust against imaging distance, resolution, view, illumination**

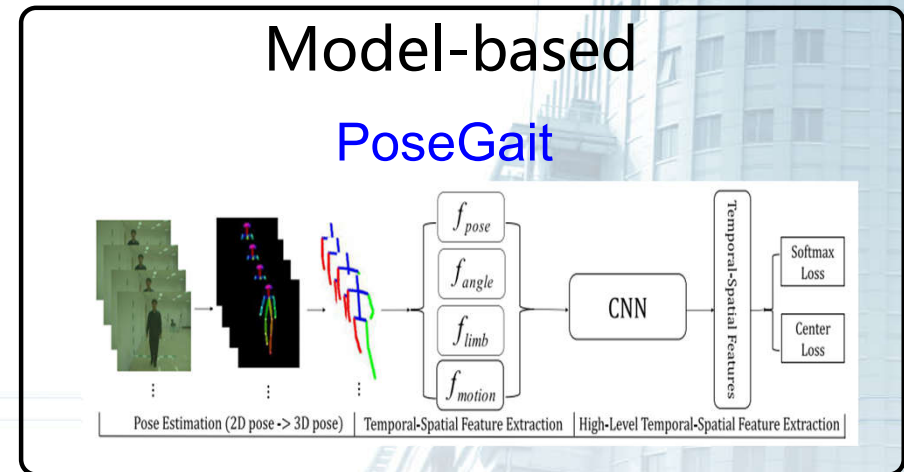
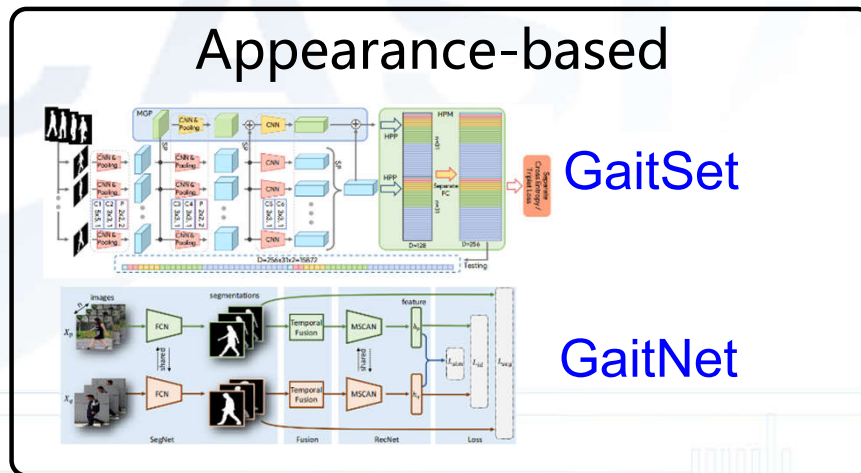
# History of gait recognition





# Recent Progress of Gait Recognition

## Algorithms



## Database



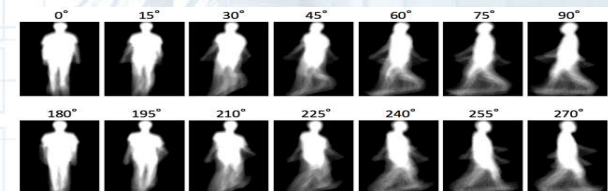
### CASIA-B (cross-view)

The first cross-view and cross-dressing database in the world: 124 people, 11 views per person, covering backpack and clothing changes



### CASIA-E (the biggest ever)

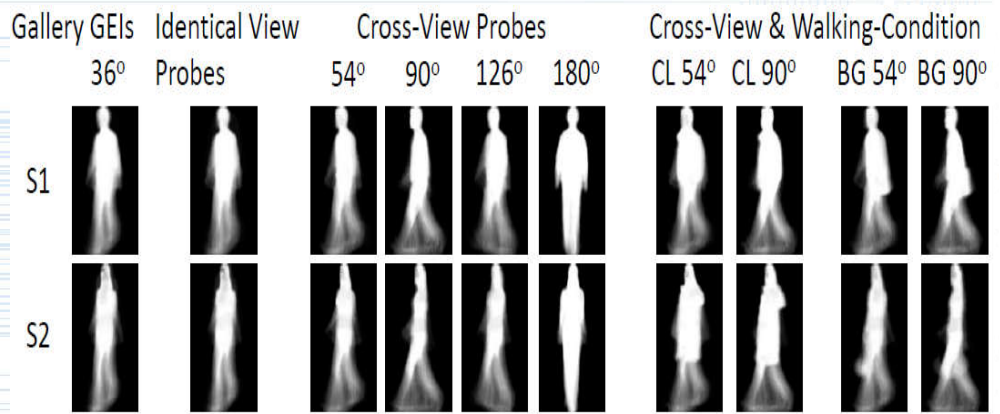
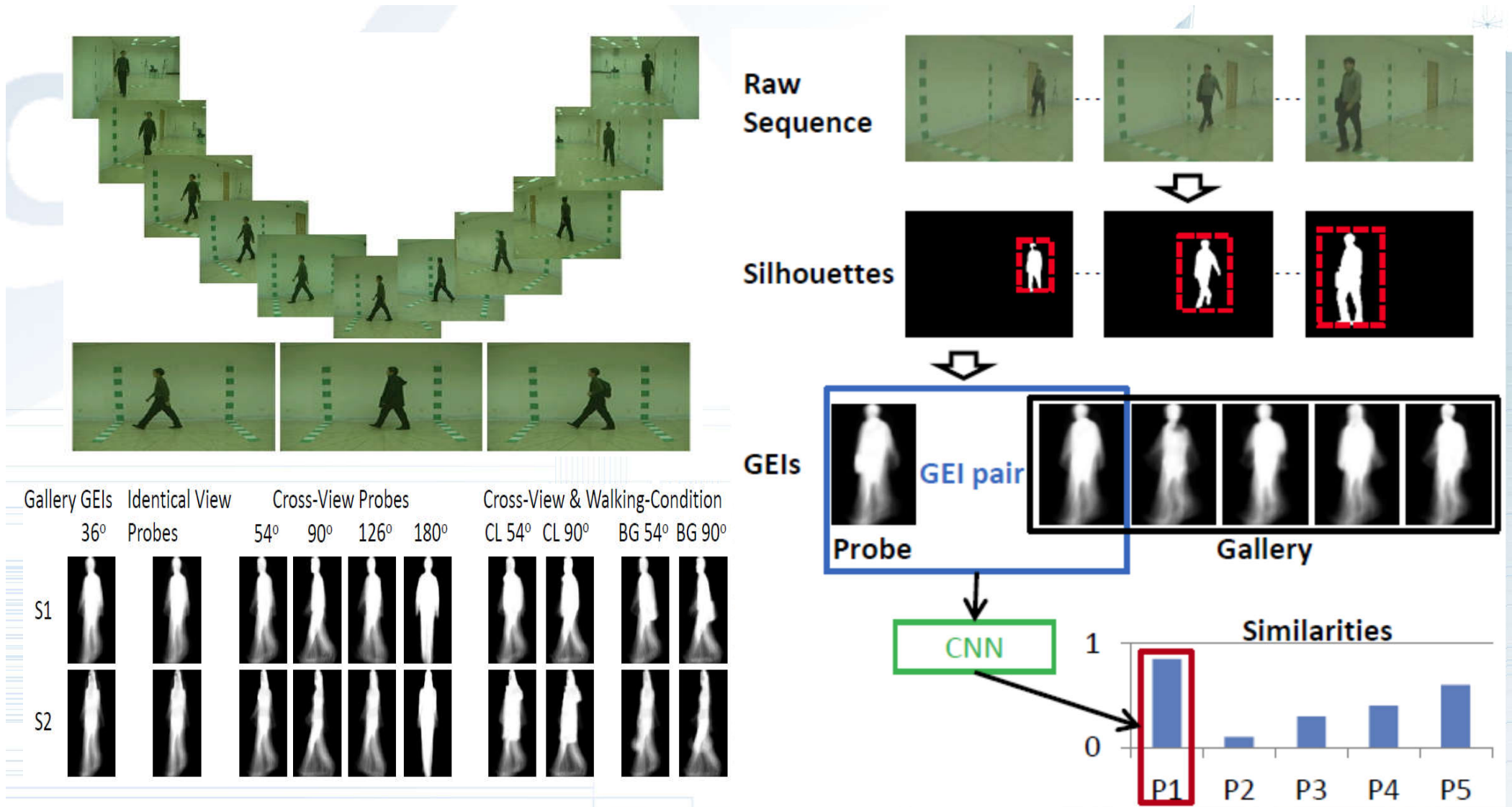
- more than 1000 persons, nearly 1 million video clips
- 3 kinds of clothing, 3 kinds of scenes, 2 kinds of walking patterns
- 13 horizontal views, 2 vertical views



### OU-MVLP

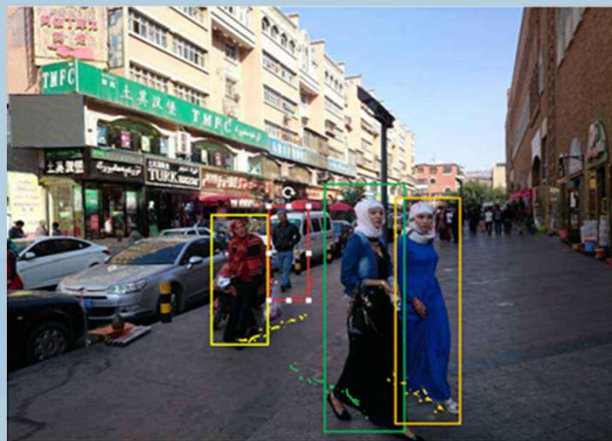
Multi-View Large Population Dataset

# Multi-view Gait Recognition

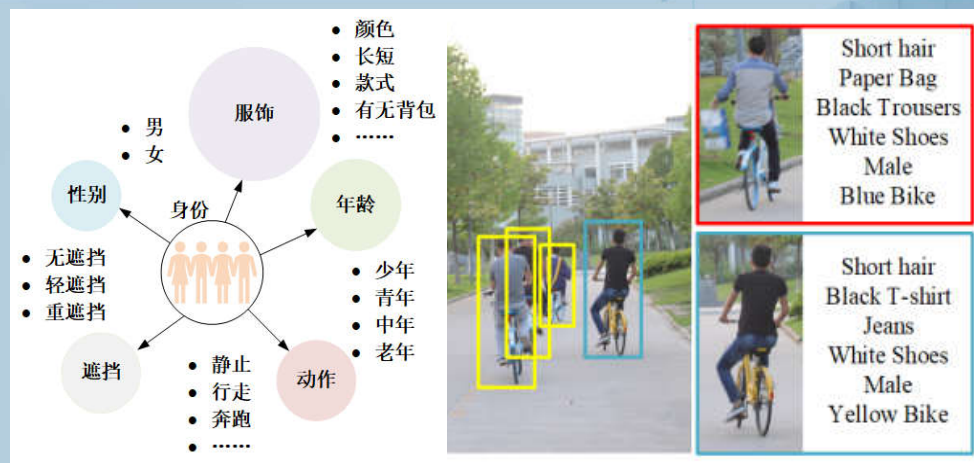


Zifeng Wu, Yongzhen Huang, Liang Wang, Xiaogang Wang, and Tieniu Tan, A comprehensive study on cross-view gait based human identification with deep CNNs, IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI), 2017.

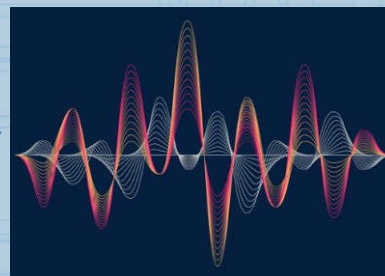
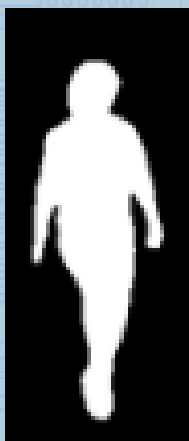
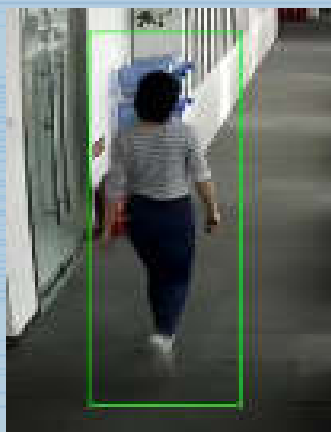
# Core Techniques of Gait Recognition



Multi-object cross-view gait recognition



Gait attribute recognition, classification and tracking

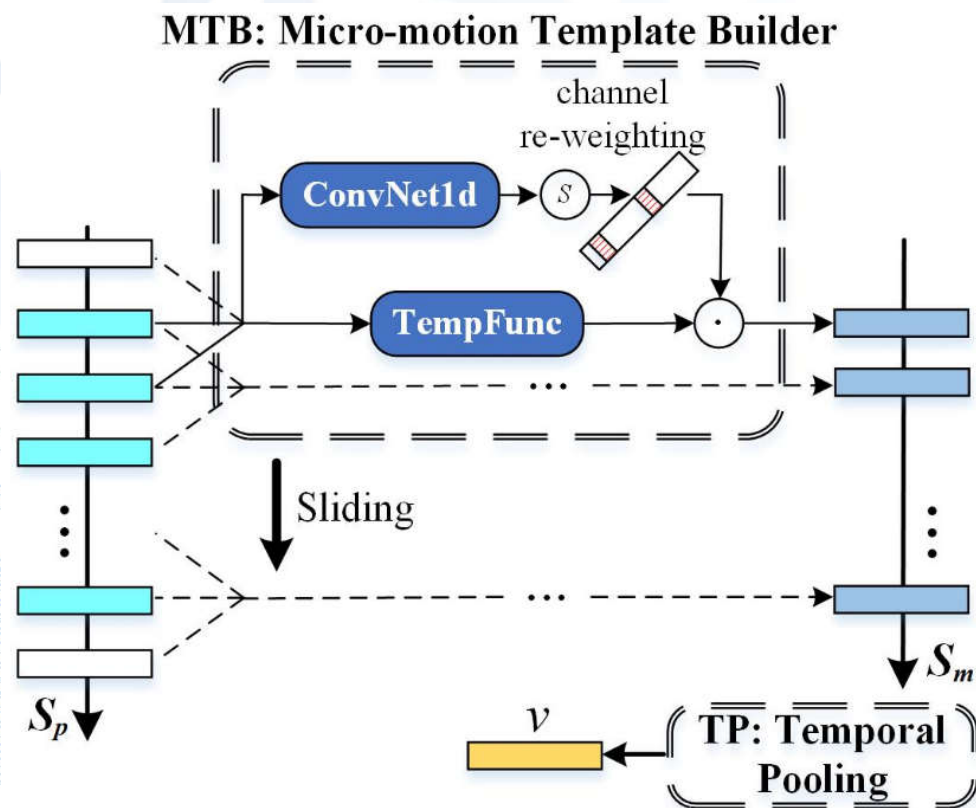


Gait Detection, Gait Segmentation and Gait Recognition Integrated Technology (end-to-end)



# MTB: Micro-motion Template Builder

## Spatio-temporal attention mechanism design



- Short-range spatio-temporal representations (*micro-motion features*) are the most discriminative features of periodic gaits
- A **micro-motion capture module** maps part of the feature vectors of each frame to the micro motion feature vectors, and successfully improves the recognition performance.

# MTB: Micro-motion Template Builder

n

## Experimental Results of CASIA-B

Table 3. Averaged rank-1 accuracies on CASIA-B, excluding identical-view cases. CNN-LB:[26], GaitSet[5], GaitNet[30].

Gallery NM#1-4		0° – 180°											mean
Probe		0°	18°	36°	54°	72°	90°	108°	126°	144°	162°	180°	
NM #5-6	CNN-LB[26]	82.6	90.3	96.1	94.3	90.1	87.4	89.9	94.0	94.7	91.3	78.5	89.9
	GaitSet[5]	90.8	97.9	<b>99.4</b>	96.9	93.6	91.7	95.0	97.8	98.9	96.8	85.8	95.0
	GaitNet[30]	91.2	92.0	90.5	95.6	86.9	<b>92.6</b>	93.5	96.0	90.9	88.8	89.0	91.6
	GaitPart(ours)	<b>94.1</b>	<b>98.6</b>	99.3	<b>98.5</b>	<b>94.0</b>	92.3	<b>95.9</b>	<b>98.4</b>	<b>99.2</b>	<b>97.8</b>	<b>90.4</b>	<b>96.2</b>
BG #1-2	CNN-LB[26]	64.2	80.6	82.7	76.9	64.8	63.1	68.0	76.9	82.2	75.4	61.3	72.4
	GaitSet[5]	83.8	91.2	91.8	88.8	83.3	81.0	84.1	90.0	92.2	<b>94.4</b>	79.0	87.2
	GaitNet[30]	83.0	87.8	88.3	93.3	82.6	74.8	<b>89.5</b>	91.0	86.1	81.2	85.6	85.7
	GaitPart(ours)	<b>89.1</b>	<b>94.8</b>	<b>96.7</b>	<b>95.1</b>	<b>88.3</b>	<b>94.9</b>	89.0	<b>93.5</b>	<b>96.1</b>	93.8	<b>85.8</b>	<b>91.5</b>
CL #1-2	CNN-LB[26]	37.7	57.2	66.6	61.1	55.2	54.6	55.2	59.1	58.9	48.8	39.4	54.0
	GaitSet[5]	61.4	75.4	80.7	77.3	72.1	70.1	71.5	73.5	73.5	68.4	50.0	70.4
	GaitNet[30]	42.1	58.2	65.1	70.7	68.0	70.6	65.3	69.4	51.5	50.1	36.6	58.9
	GaitPart(ours)	<b>70.7</b>	<b>85.5</b>	<b>86.9</b>	<b>83.3</b>	<b>77.1</b>	<b>72.5</b>	<b>76.9</b>	<b>82.2</b>	<b>83.8</b>	<b>80.2</b>	<b>66.5</b>	<b>78.7</b>

Chao Fan, Yunjie Peng, Chunshui Cao, Xu Liu, Saihui Hou, Jiannan Chi, Yongzhen Huang, Qing Li, and Zhiqiang He, GaitPart: Temporal Part-Based Model for Gait Recognition, in CVPR 2020

# MTB: Micro-motion Template Builder

n

## Experimental Results of OU-MVLP

Table 4. Averaged rank-1 accuracies on **OU-MVLP**, excluding identical-view cases. GEINet:[18], GaitSet:[5].

Probe	Gallery All 14 views		
	GEINet[18]	GaitSet[5]	GaitPart(ours)
0°	11.4	79.5	<b>82.6</b>
15°	29.1	87.9	<b>88.9</b>
30°	41.5	89.9	<b>90.8</b>
45°	45.5	90.2	<b>91.0</b>
60°	39.5	88.1	<b>89.7</b>
75°	41.8	88.7	<b>89.9</b>
90°	38.9	87.8	<b>89.5</b>
180°	14.9	81.7	<b>85.2</b>
195°	33.1	86.7	<b>88.1</b>
210°	43.2	89.0	<b>90.0</b>
225°	45.6	89.3	<b>90.1</b>
240°	39.4	87.2	<b>89.0</b>
255°	40.5	87.8	<b>89.1</b>
270°	36.3	86.2	<b>88.2</b>
mean	35.8	87.1	<b>88.7</b>

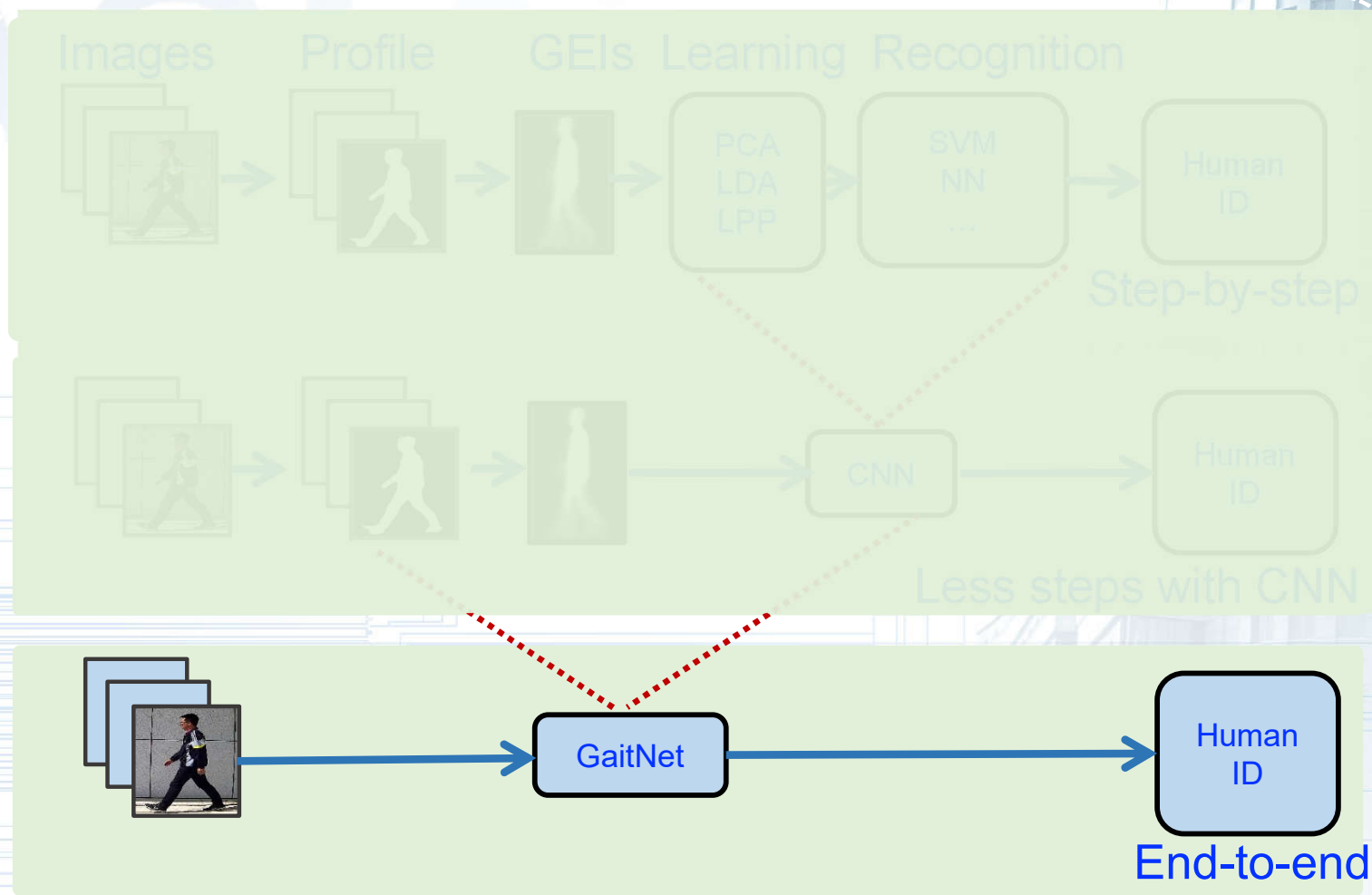
Chao Fan, Yunjie Peng, Chunshui Cao, Xu Liu, Saihui Hou, Jiannan Chi, Yongzhen Huang, Qing Li, and Zhiqiang He, GaitPart: Temporal Part-Based Model for Gait Recognition, in CVPR 2020



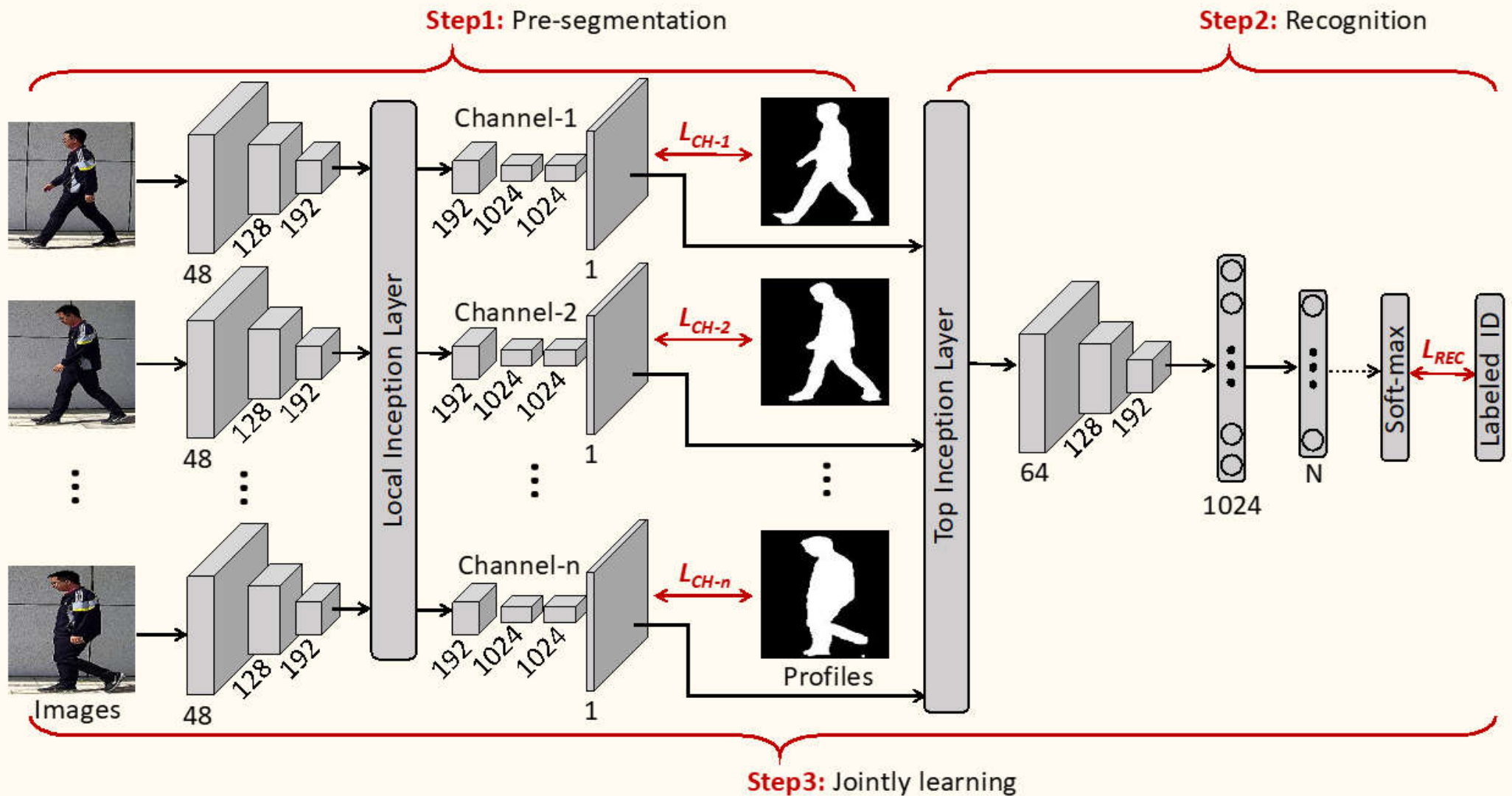


# An end to end gait recognition system

n



# Flowchart of end-to-end gait recognition



# Experiments-Results on Outdoor-Gait

Methods		SCENE-1			SCENE-2			SCENE-3			Mean
		NM	CL	BG	NM	CL	BG	NM	CL	BG	
GEI[9]	PCA	79.71	84.56	86.23	97.83	93.48	96.38	65.22	66.42	72.26	82.45
	LDA	88.41	87.50	86.23	97.10	94.93	97.10	60.87	61.94	71.53	82.85
	LPP	86.96	87.50	89.13	93.48	92.03	97.10	60.87	59.70	76.64	82.60
GEnI[3]	PCA	79.71	78.68	78.26	98.55	92.75	96.38	57.25	51.49	65.69	77.64
	LDA	82.61	86.03	84.78	97.10	92.75	95.65	58.70	57.46	69.34	80.49
	LPP	86.23	86.03	85.51	93.48	95.65	95.65	55.80	58.21	71.53	80.90
GFI[17]	PCA	81.16	83.82	87.68	95.65	91.30	94.93	66.67	58.96	72.26	81.38
	LDA	79.71	68.38	81.88	88.41	86.96	91.30	46.38	43.28	57.66	71.55
	LPP	66.67	69.85	78.26	81.88	86.23	86.96	44.93	50.75	53.29	68.76
CGI[28]	PCA	71.01	72.99	80.44	86.96	89.13	91.30	39.86	41.05	51.83	69.40
	LDA	71.01	68.61	78.99	84.78	88.41	90.58	31.88	39.55	50.37	67.13
	LPP	71.01	68.61	74.64	84.06	84.06	86.96	38.41	44.78	48.91	66.83
GEI-CNN[23]		86.23	90.55	93.48	96.01	95.65	96.74	70.65	70.55	76.81	86.30
GaitNet	Non-Joint	95.59	95.22	<b>99.26</b>	98.16	98.9	<b>100.0</b>	92.28	92.28	97.06	96.53
	Joint	<b>100.0</b>	<b>100.0</b>	98.9	<b>100.0</b>	<b>100.0</b>	99.63	<b>99.26</b>	<b>98.16</b>	<b>100.0</b>	<b>99.55</b>



# Applications of Gait Recognition

## ◆ Public Security

Gait Retrieval System

Shanghai/Beijing - Sample test



## ◆ Commercial Security

PetroChina - field drilling platform

Gait recognition for white list



## ◆ Smart Home

Midea(Fortune 500) air conditioner

Family member gait recognition

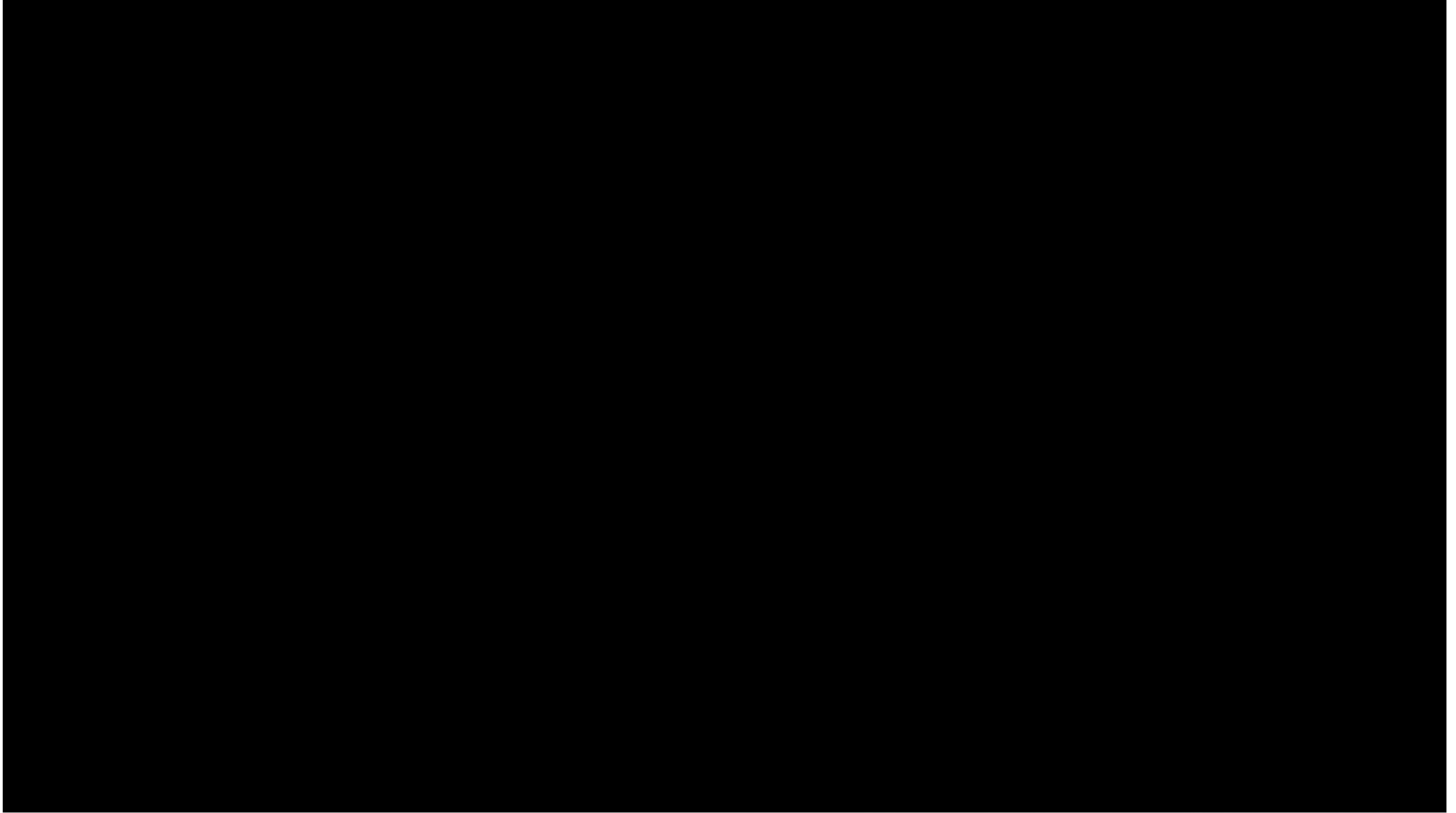




△ Crime scene (lateral side, shadow on face)

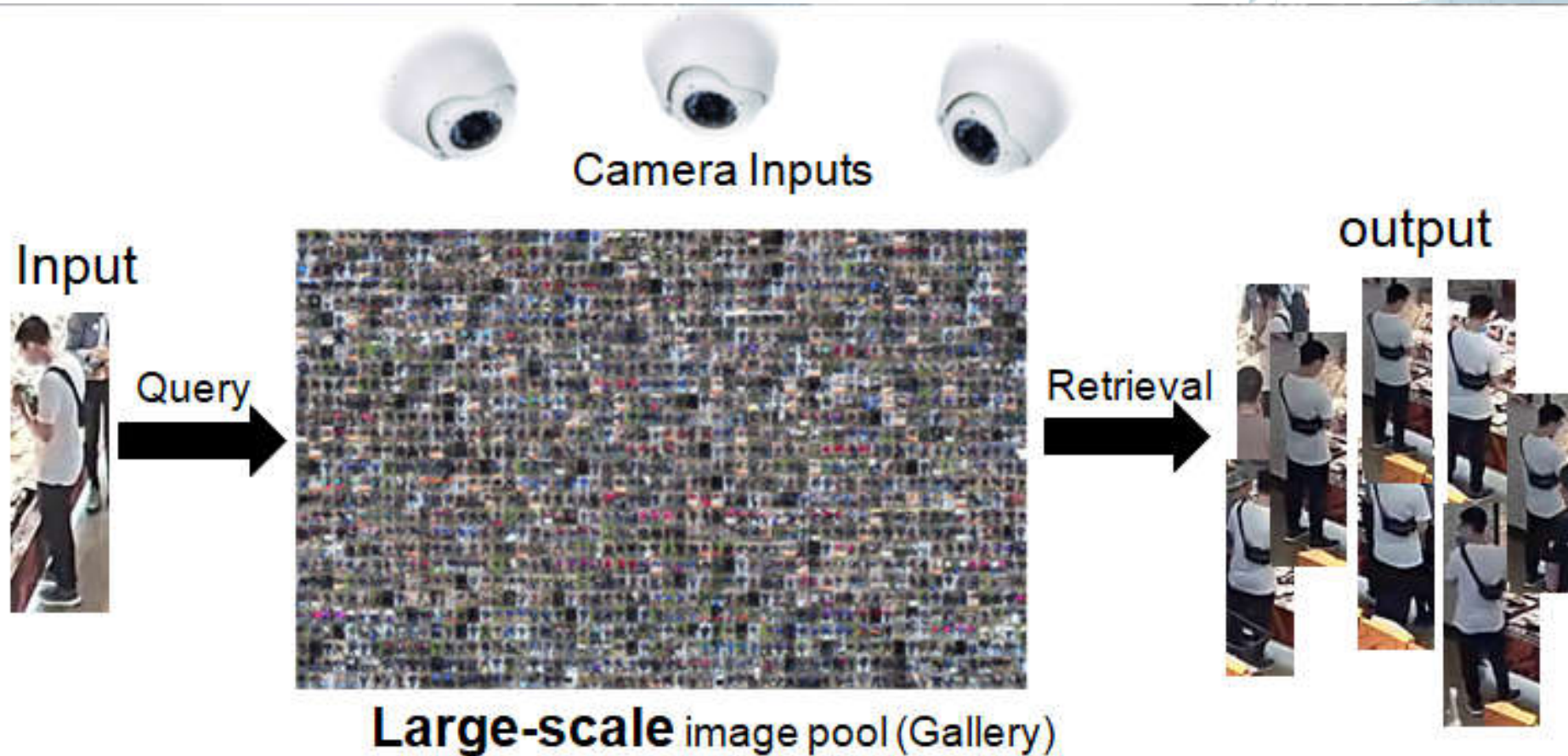
△ Retrieval result: similarity 0.97

# Demo of Gait Recognition



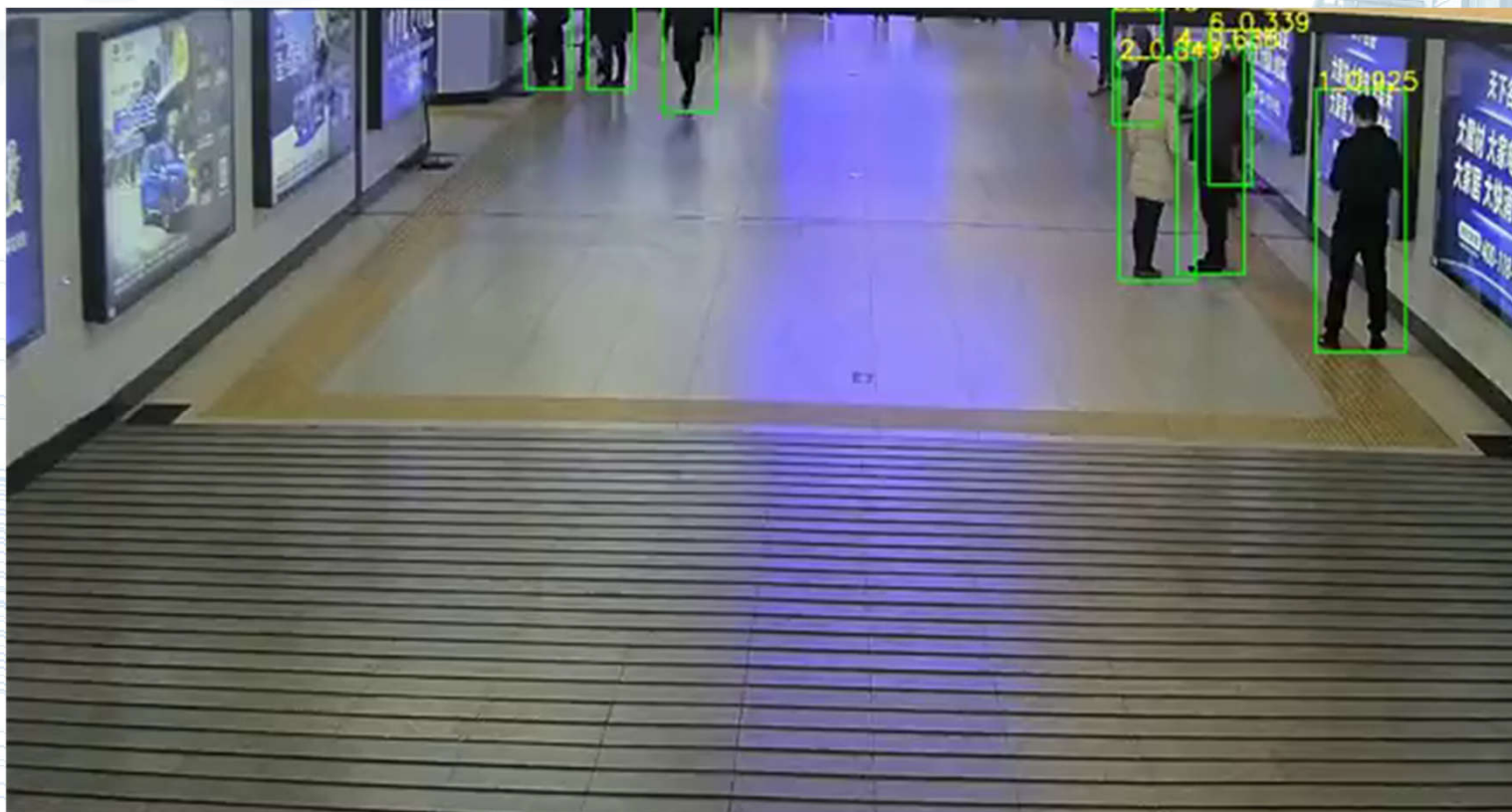


- **Preamble**
- **Overview of Recent Progress on Biometrics**
  - ✓ **Fingerprint Recognition**
  - ✓ **Iris Recognition**
  - ✓ **Face Recognition**
  - ✓ **Gait Recognition**
  - ✓ **Person Re-Identification**
  - ✓ **Hand Vein Recognition**
  - ✓ **Speaker Recognition**
  - ✓ **Others**
- **Future Directions and Conclusions**



Person re-identification aims to match person images from non-overlapping cameras

**Black Re-ID problem:** When people wear black clothes or they are captured by surveillance systems in low light illumination, the attributes of the clothing are severely missing.

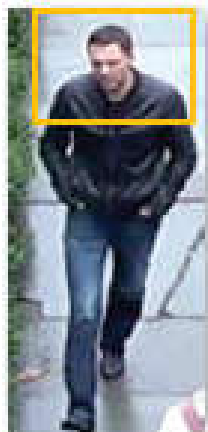


Boqiang Xu, Lingxiao He, Xingyu Liao, Wu Liu, Zhenan Sun, Tao Mei. "Black Re-ID: A Head-shoulder Descriptor for the Challenging Problem of Person Re-Identification." ACM MM. 2020 (Oral).





Head-  
Att

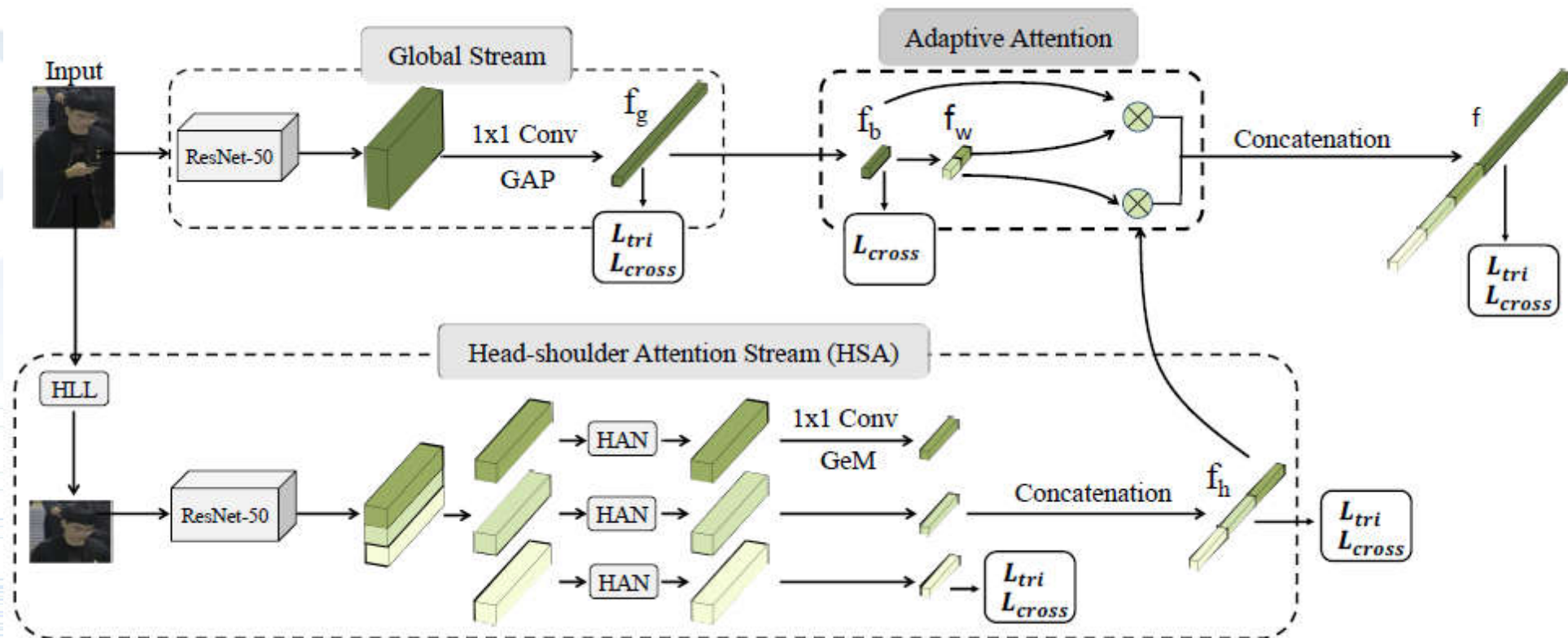


Query

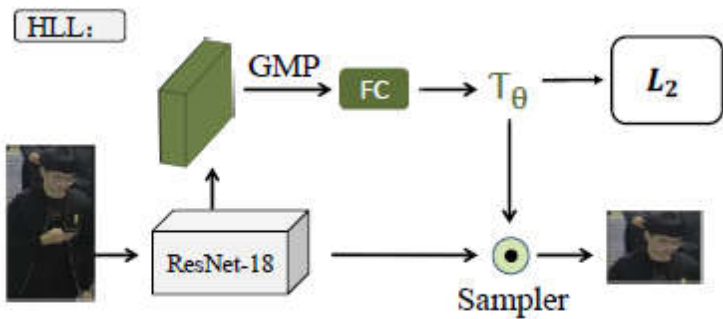


Gallery Pool

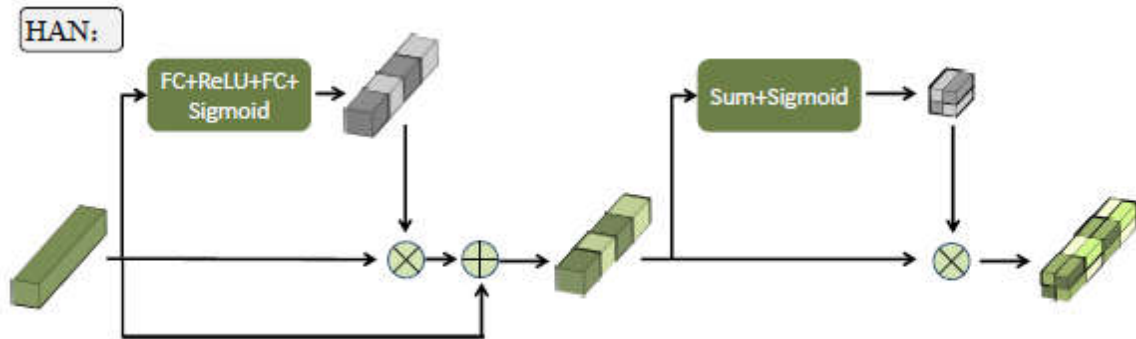
We exploit the head-shoulder feature to assist solving the Black Re-ID problem.



(a)



(b)



(c)

Table 2: Quantitative comparison with the state-of-the-art methods in person re-id on Black-reID dataset. Bold number denote the best performance. We denote HAA (ResNet50) and HAA (MGN) by the method selecting ResNet50 and MGN as the backbone respectively.

Method	Black Group		White Group	
	mAP	Rank-1	mAP	Rank-1
ResNet50 [4]	70.8	80.9	75.8	89.5
PCB [29]	73.4	83.2	78.2	90.8
AlignedReID [34]	75.5	83.5	80.5	91.3
MGN [31]	79.1	86.7	85.8	94.3
HAA (ResNet50)	79.0	86.7	84.4	93.5
HAA (MGN)	<b>83.8</b>	<b>91.0</b>	<b>88.1</b>	<b>95.3</b>



# Challenges of ReID

- **Cloth-Changing Re-ID.** In most Re-ID datasets each person is captured within a short period of time on the same day. As result, each wears the same outfit. However, in practical, we may need to match a person over a much longer period of time, e.g., days or even months. As a result, clothing changes are commonplace.
- **Efficient Model Deployment.** It is important to design efficient and adaptive models to address scalability issue for practical model deployment. How to retrieve fast and how to design a lightweight Re-ID model still need further study.
- **Dynamic Model Updating.** Fixed model is inappropriate for practical dynamically updated surveillance system. To alleviate this issue, dynamic model updating is imperative, either to a new domain/camera or adaptation with newly collected data.

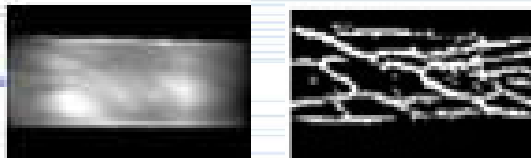
- **Preamble**
- **Overview of Recent Progress on Biometrics**
  - ✓ **Fingerprint Recognition**
  - ✓ **Iris Recognition**
  - ✓ **Face Recognition**
  - ✓ **Gait Recognition**
  - ✓ **Person Re-Identification**
  - ✓ **Hand Vein Recognition**
  - ✓ **Speaker Recognition**
  - ✓ **Others**
- **Future Directions and Conclusions**

# Hand Vein Patterns for Biometric Recognition

Unique, stable and secure biometric patterns underneath the skin surface



**Finger vein**



**Palm vein**

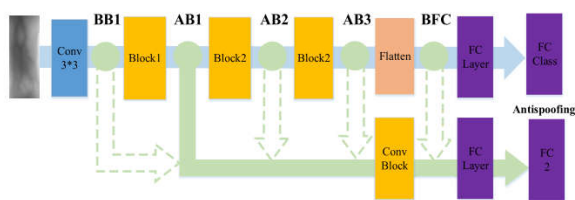


**Hand vascular pattern**

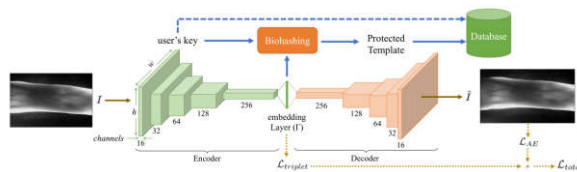




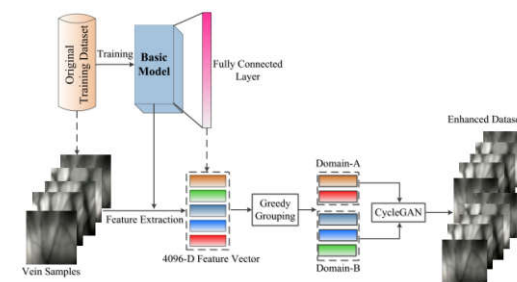
## Anti-Spoof Vein Recognition



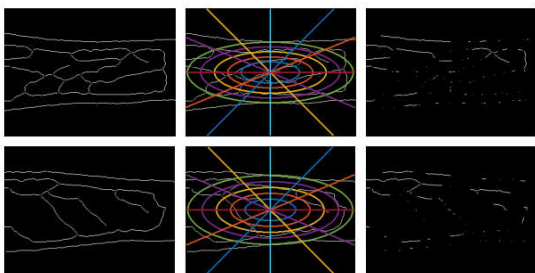
## Template Protection Vein Recognition



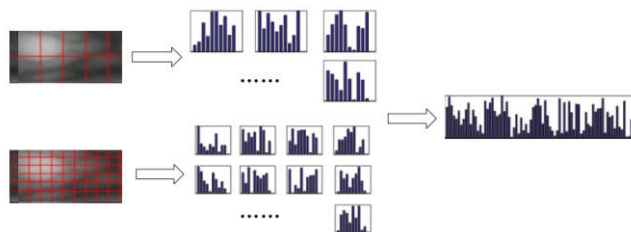
## GAN based Vein Image Augmentation



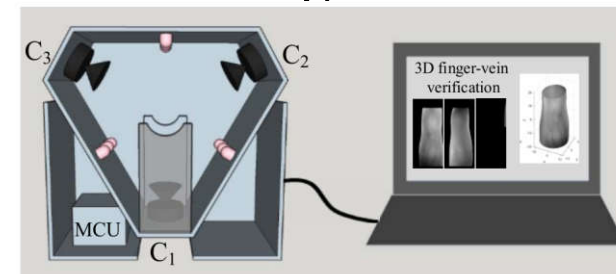
## Efficient Vein Recognition



## Soft Biometrics for Vein Recognition



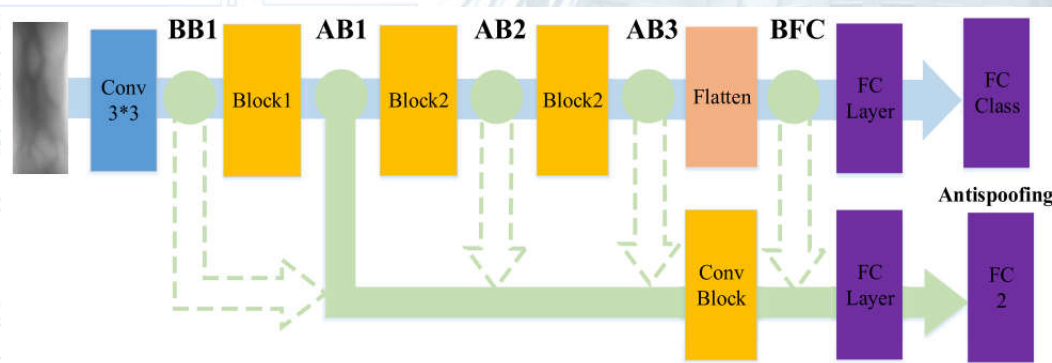
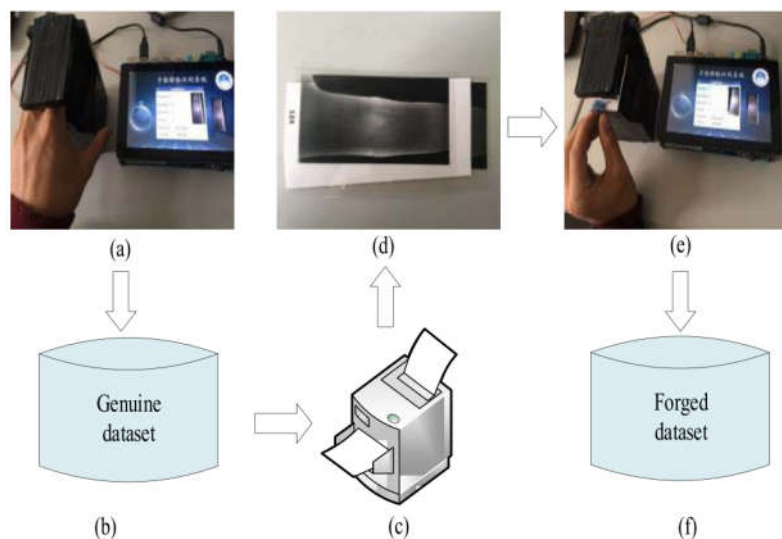
## 3D finger vein Recognition



Anti-spoof vein recognition aims to integrate the recognition task and the anti-spoof task into a unified system.

Two problems:

- Design a Multi-task learning strategy.
- Balance the performance of both recognition and anti-spoof tasks.



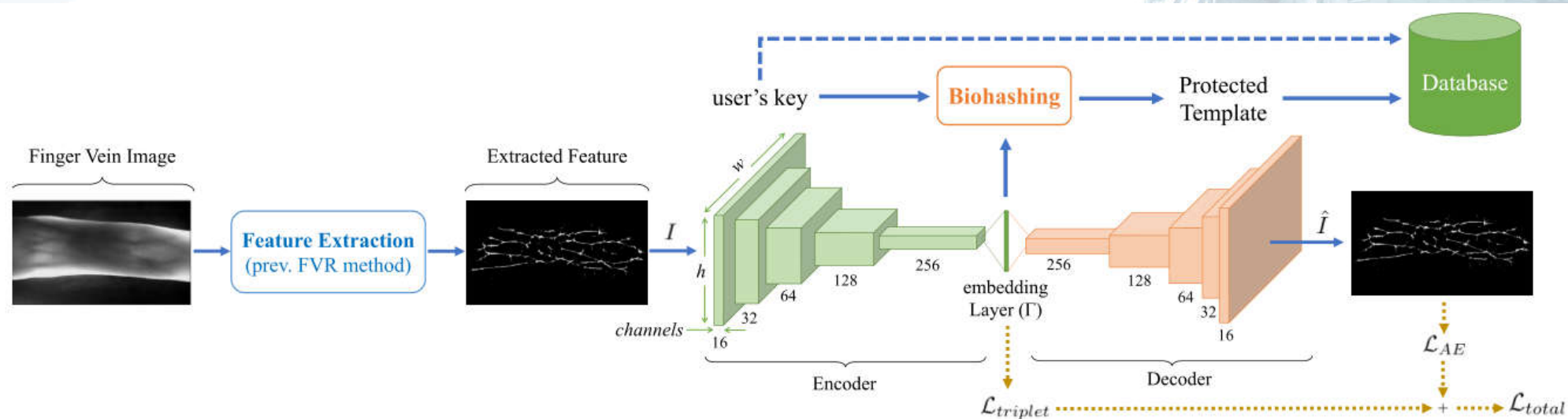
Procedures for forging vein image

Structure of FVRAS-Net

Template protection has been a crucial concern in biometric recognition systems, because biometric trait usually are irreplaceable.

Two problems:

- Consider both raw and pre-processed vein image.
- Consider both the normal and the stolen scenario.



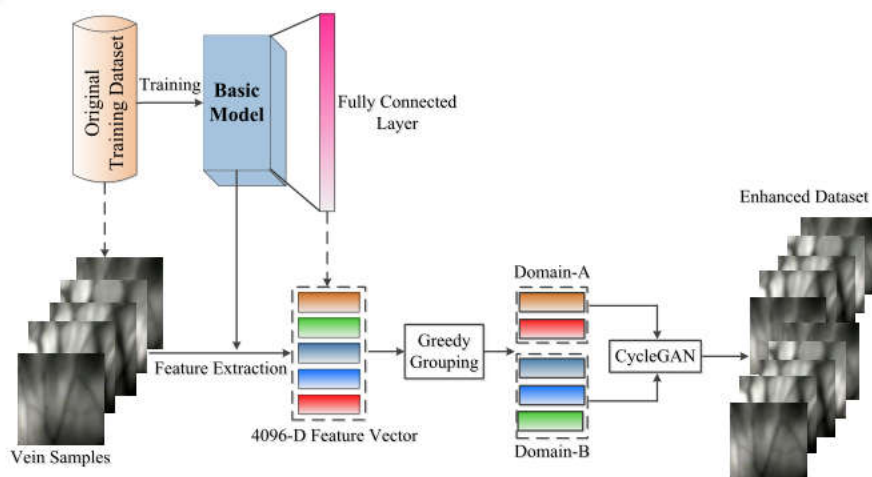
The architecture of the template protection vein recognition system



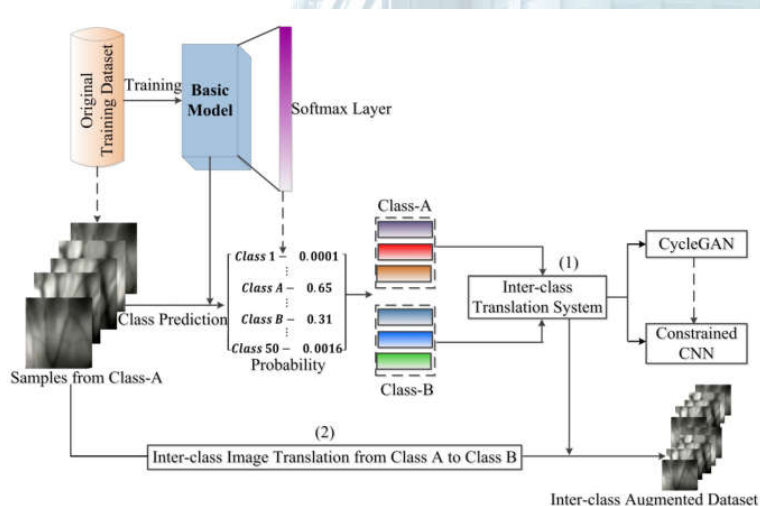
GAN based vein image augmentation aim to alleviate the problem of insufficient training vein data for the application of CNN model.

Key problems:

- Consider both the intra-class augmentation and the inter-class augmentation for vein images.

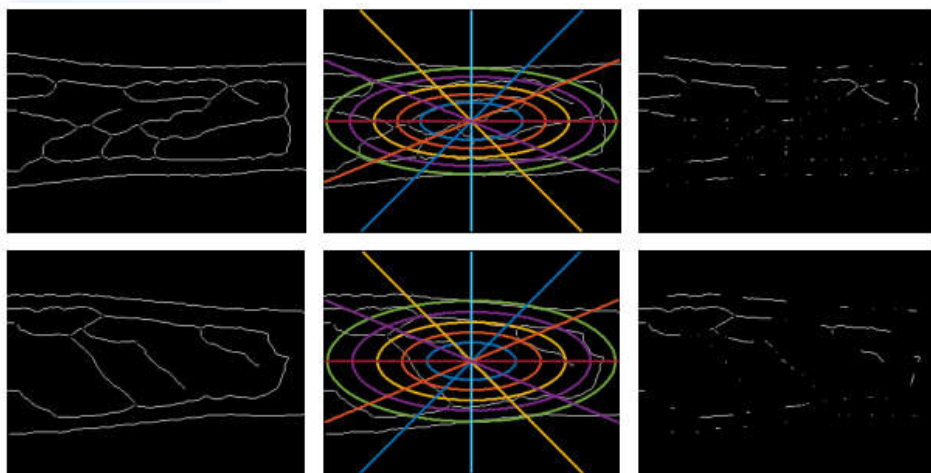


Intra-class vein data augmentation

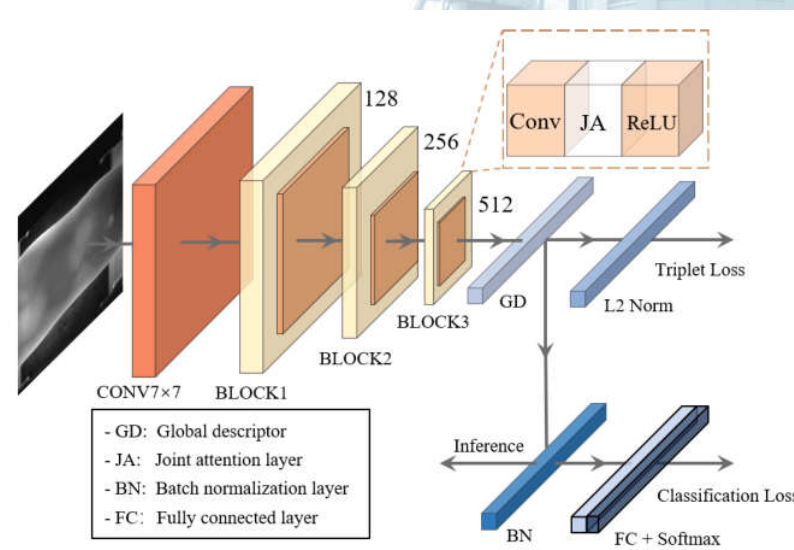


Inter-class vein data augmentation

Efficient vein recognition aim to balance the recognition accuracy and the time cost of the vein recognition system.

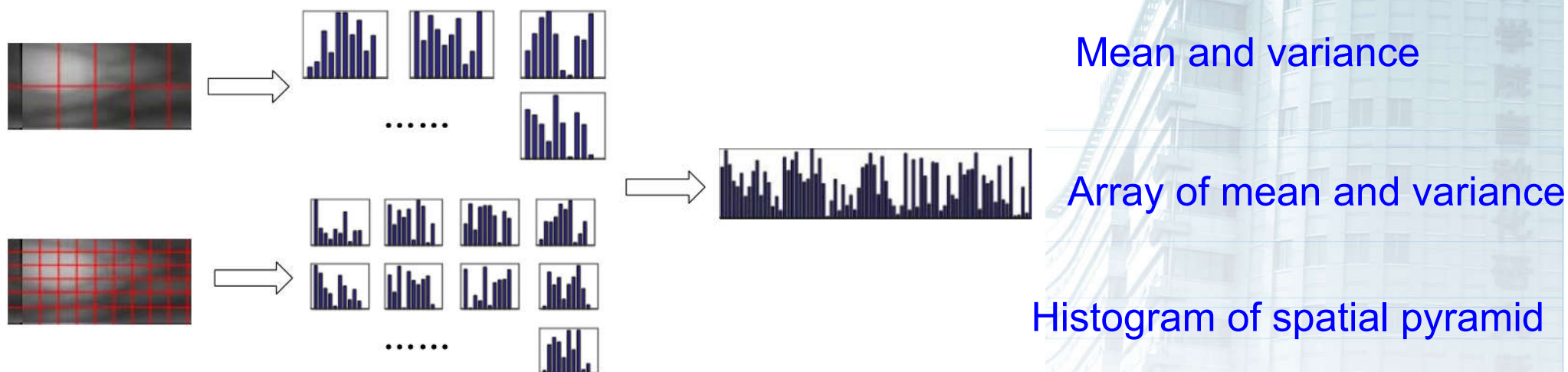


Vein code



Lightweight model

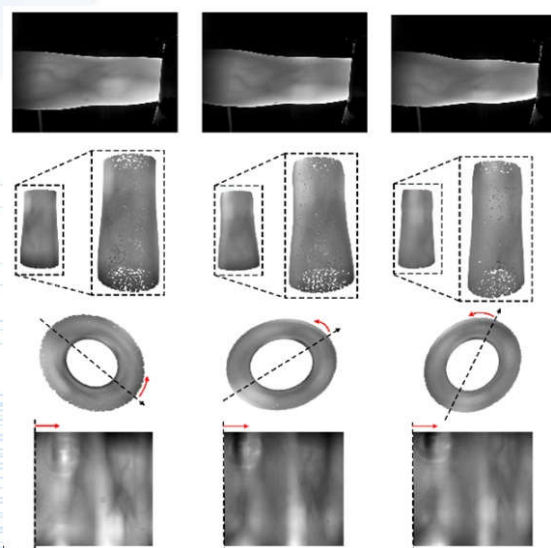
Soft biometrics for vein recognition aim to exploit the kind of “noise”-intensity distribution except the vein pattern



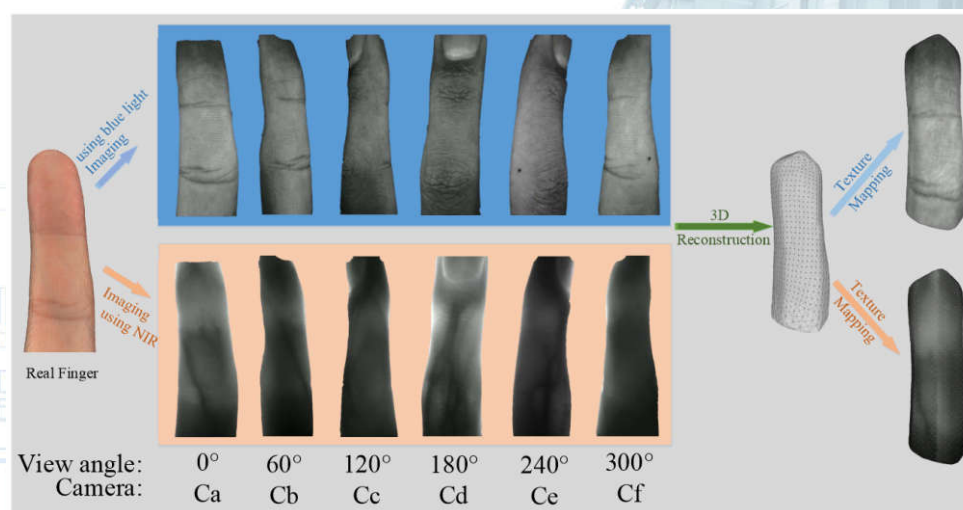
Soft biometric trait extraction with the spatial pyramid.



3D vein recognition utilize full view cameras to capture vein images around the entire range of the finger and then reconstruct the 3D finger vein model for recognition.



Point cloud and unfolded image



Full view image and 3D model

Kang, W., Liu, H., Luo, W., & Deng, F. Study of a Full-View 3D Finger Vein Verification Technique. **IEEE TIFS 2020**

Yang, W., Chen, Z., Huang, J., Wang, L., & Kang, W. LFMB-3DFB: A Large-scale Finger Multi-Biometric Database and Benchmark for 3D Finger Biometrics. **IEEE IJCB 2021**

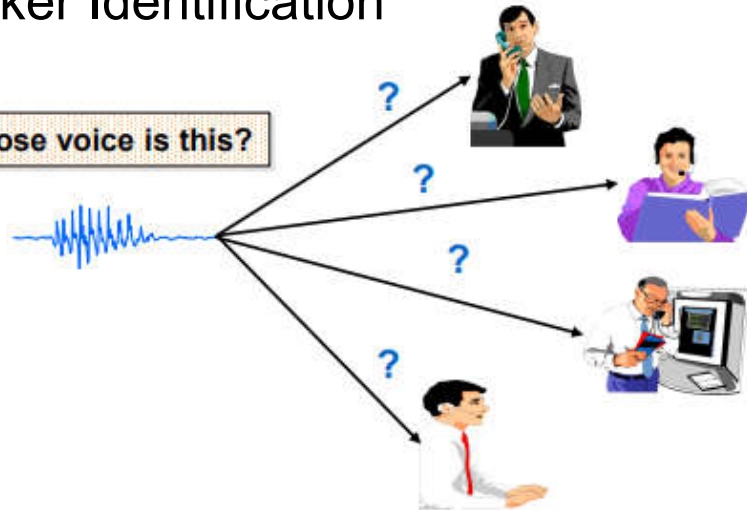
H. Xu, W. Yang, Q. Wu, W. Kang, Endowing Rotation Invariance for 3D Finger Shape and Vein Verification. **FCS 2021**.

- **Preamble**
- **Overview of Recent Progress on Biometrics**
  - ✓ **Fingerprint Recognition**
  - ✓ **Iris Recognition**
  - ✓ **Face Recognition**
  - ✓ **Gait Recognition**
  - ✓ **Person Re-Identification**
  - ✓ **Hand Vein Recognition**
  - ✓ **Speaker Recognition**
  - ✓ **Others**
- **Future Directions and Conclusions**

# Voiceprint Biometrics

## Speaker Identification

Whose voice is this?



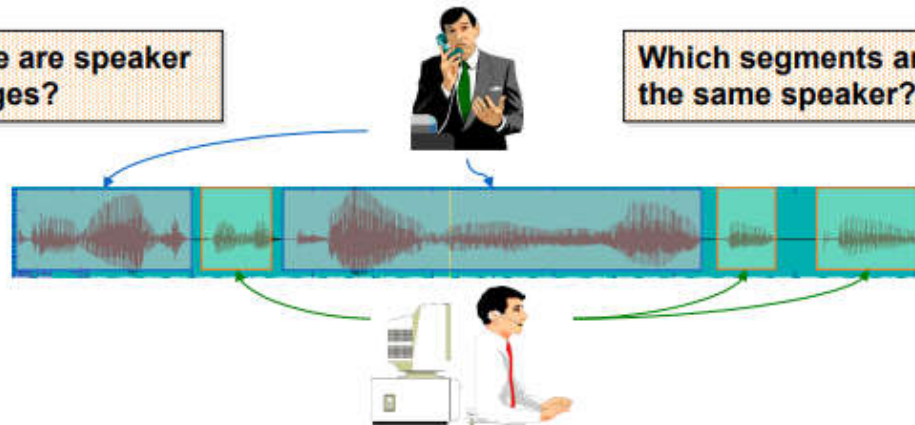
## Speaker Verification

Is this Bob's voice?



Where are speaker changes?

Which segments are from the same speaker?

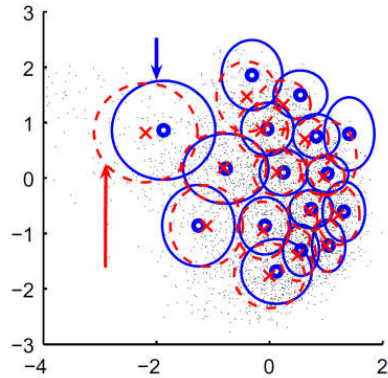


## Speaker Diarization



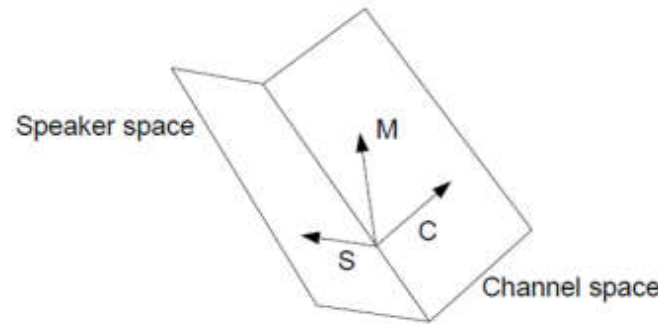
# Methods for Voiceprint Biometrics

## GMM-UBM

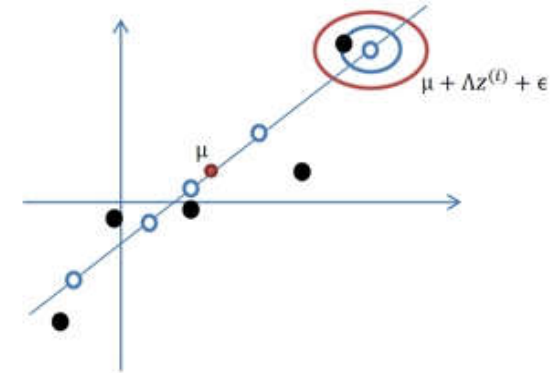


GMM-UBM + MAP

## Factor Analysis

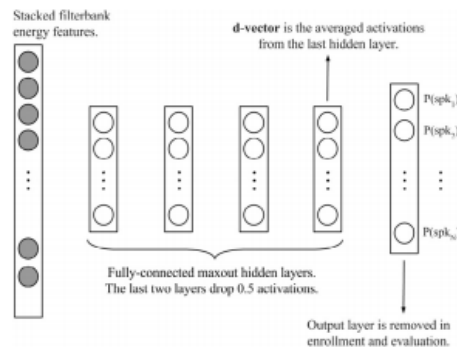


JFA

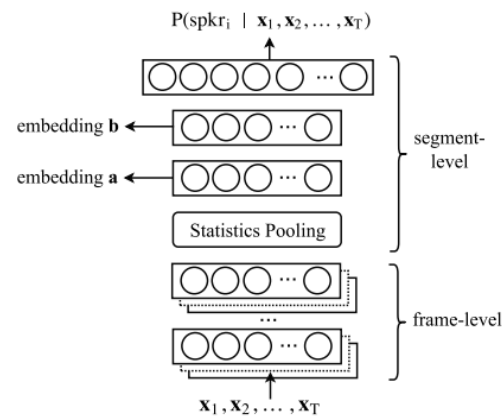


i-vector

## Deep Feature Learning

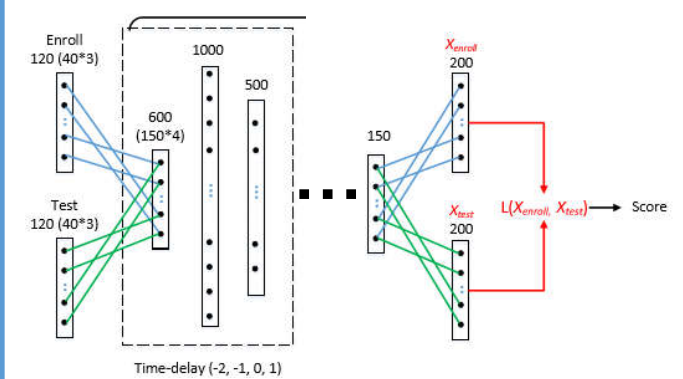


d-vector



x-vector

## End-to-End Learning



t-vector

# Spooing ASV System



Impersonation



Speech synthesis



Voice conversion



Replay



Adversarial Examples

No obvious threat  
(Can only cheat humans)

Medium to high threat

High threat  
Easy to implement

High threat  
Difficult to implement  
in reality

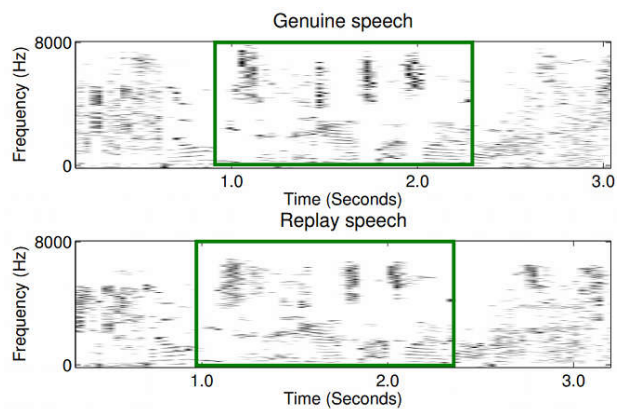
# Countermeasure of Replay Spoofing

## Challenge and response



Random prompt string

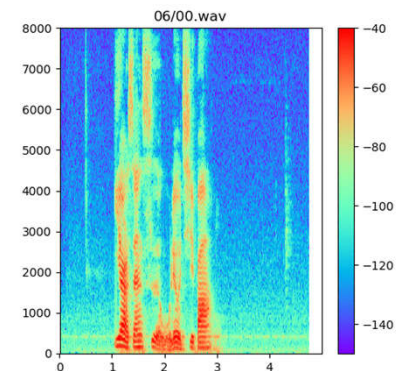
## Template match



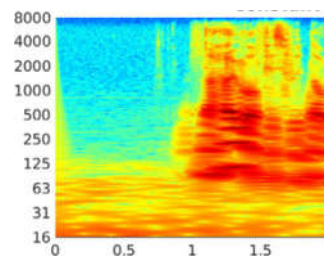
Compared with the voice in the database

## Distortion detection

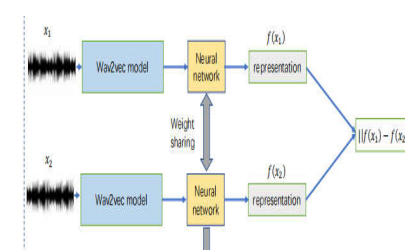
Try to **directly** detect the **distortion** introduced by the playback process (devices).



### Feature

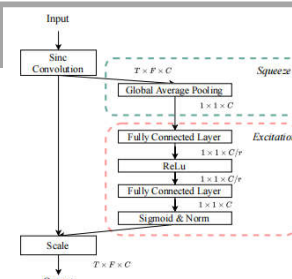


Hand-craft feature

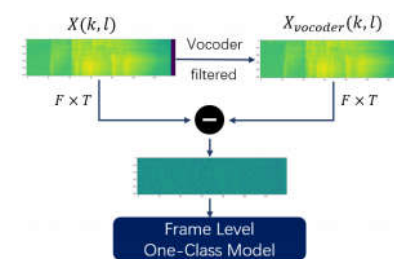


Data-driven learning

### Model



Binary classification



One-class learning



# Challenges of Voiceprint Biometrics

- **Short speech robustness.** How to build a robust speaker model based on a limited duration of enrollment speech, and how to achieve accurate confidence measure and judgment based on a ultra-short duration of test speech.
- **Anti-spoofing.** The performance of speech synthesis technology improved day by day, and the quality of the playback device can be very high. How to protect the system from being deceived under the latest deception technology.
- **Integration with other modalities.** Single-modal automatic speaker recognition technology is limited in accuracy and security in certain scenarios, such as cocktail party scenes, spoofing attacks, etc. Therefore, how to effectively integrate it with other modalities, such as video, is also important.

- **Preamble**
- **Overview of Recent Progress on Biometrics**
  - ✓ **Fingerprint Recognition**
  - ✓ **Iris Recognition**
  - ✓ **Face Recognition**
  - ✓ **Gait Recognition**
  - ✓ **Person Re-Identification**
  - ✓ **Hand Vein Recognition**
  - ✓ **Speaker Recognition**
  - ✓ **Others**
- **Future Directions and Conclusions**

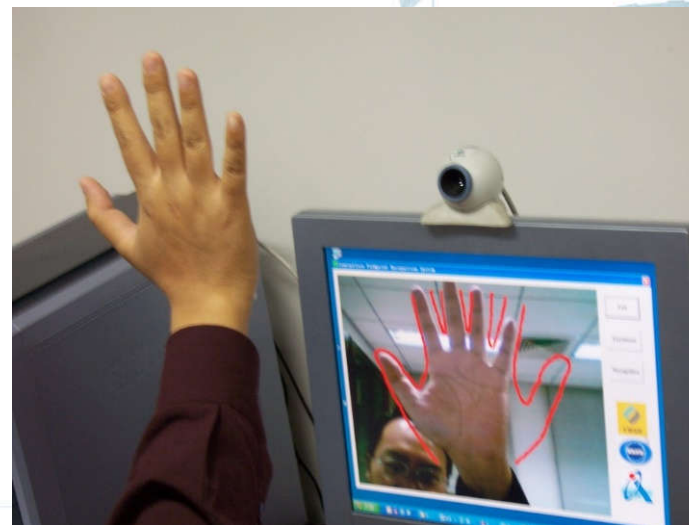
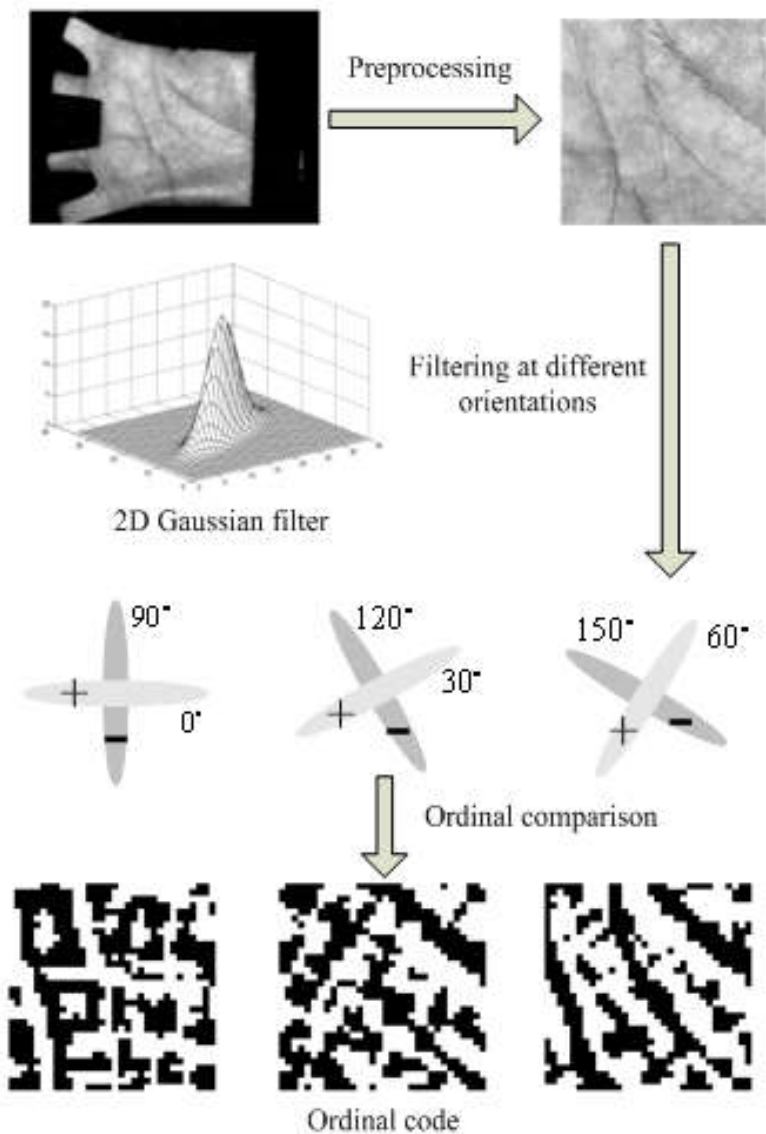
# Eyeprint Recognition

Regular front-facing smartphone cameras can create an cryptographic key used to authenticate users based on the micro features in and around their eyes, the most important of which are the blood vessels visible in the whites of the eyes.





# Ordinal Measure-based Palmprint Recognition



# Ear Biometrics

BBC

Menu

Search

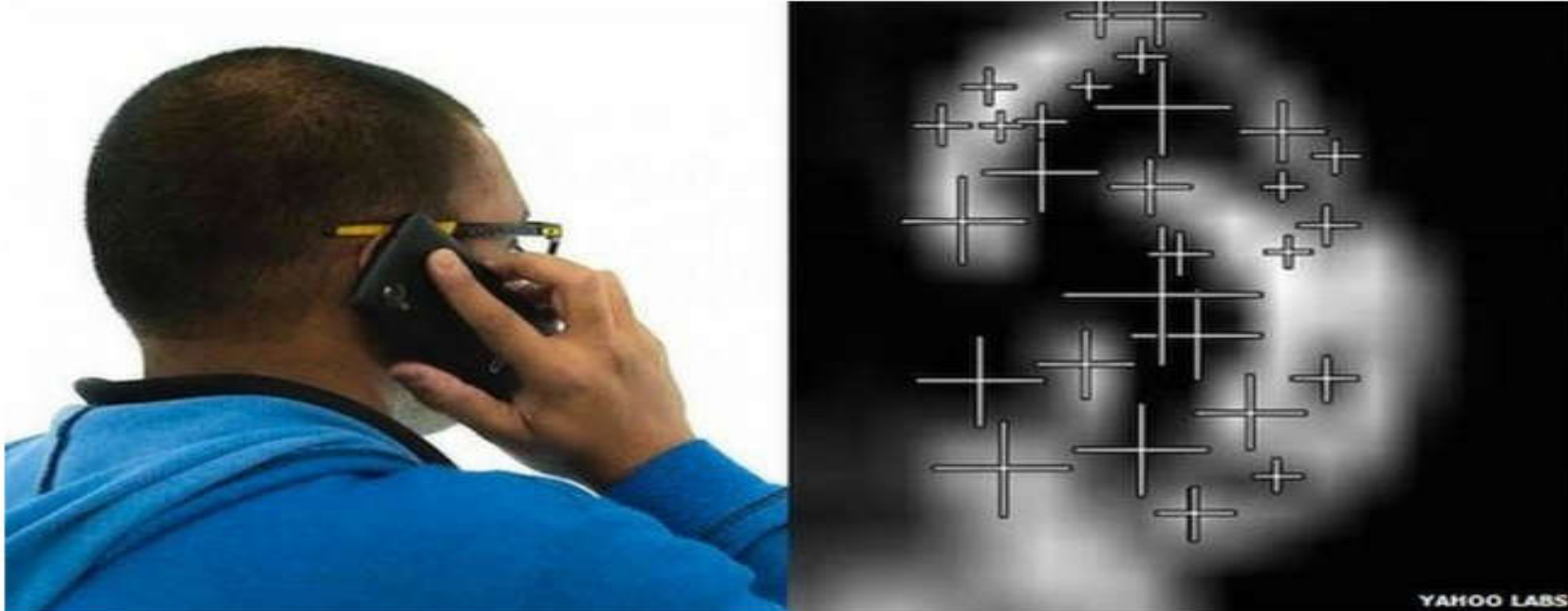
## NEWS

Home | Video | World | Asia | UK | Business | Tech | Science | Magazine | Entertainment & Arts | Health | More

### Technology

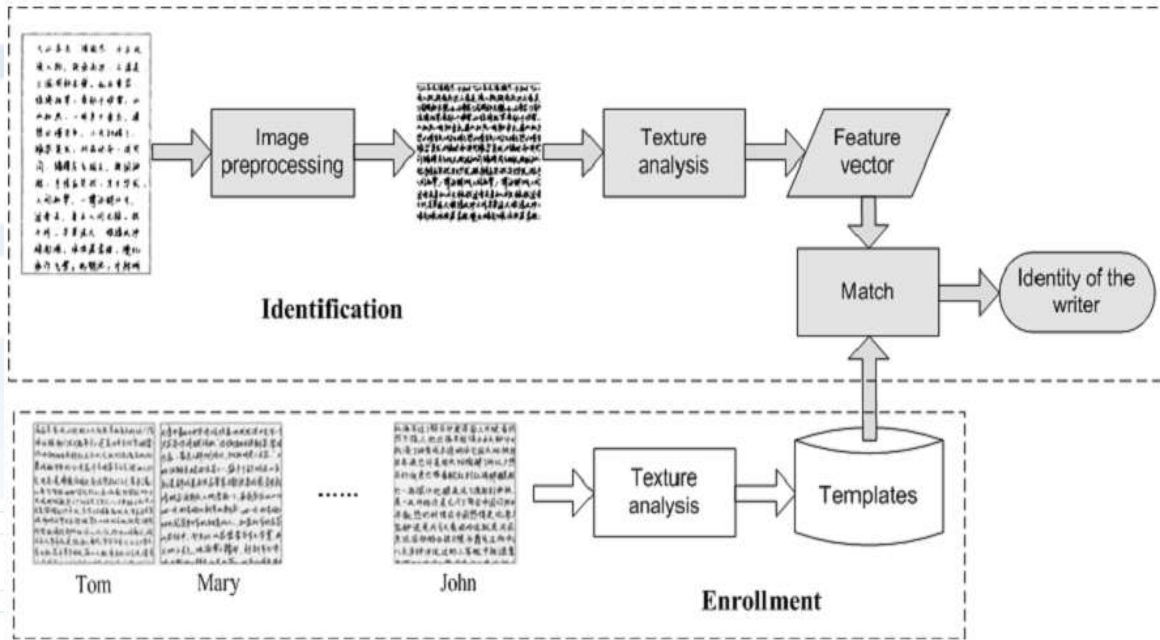
## Yahoo tests ear-based smartphone identification system

🕒 28 April 2015 | Technology

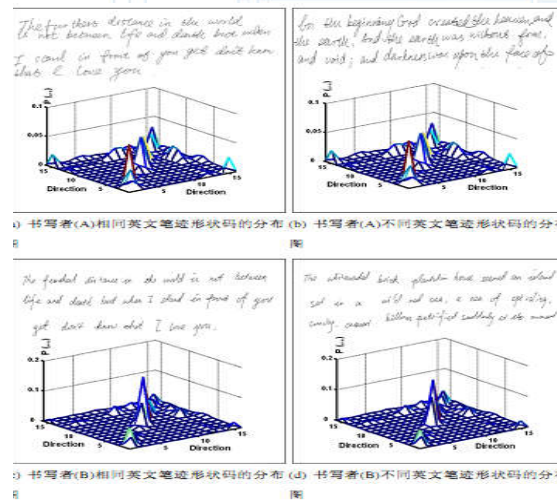
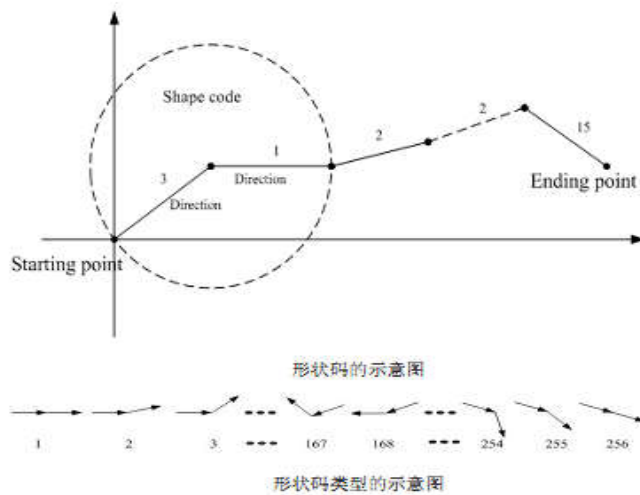


The system identifies users based on the shape of their ears

# Handwriting Biometrics



Handwriting texture analysis for writer identification



Statistical analysis of stroke shape features for writer identification



- **Preamble**
- **Overview of Recent Progress on Biometrics**
  - ✓ **Fingerprint Recognition**
  - ✓ **Iris Recognition**
  - ✓ **Face Recognition**
  - ✓ **Gait Recognition**
  - ✓ **Person Re-Identification**
  - ✓ **Hand Vein Recognition**
  - ✓ **Speaker Recognition**
  - ✓ **Others**
- **Future Directions and Conclusions**

# Challenges of Biometric Recognition

**Almost** 50 Years of Biometric Research:  
~~The~~ Solved, The Unsolved, and The Unexplored

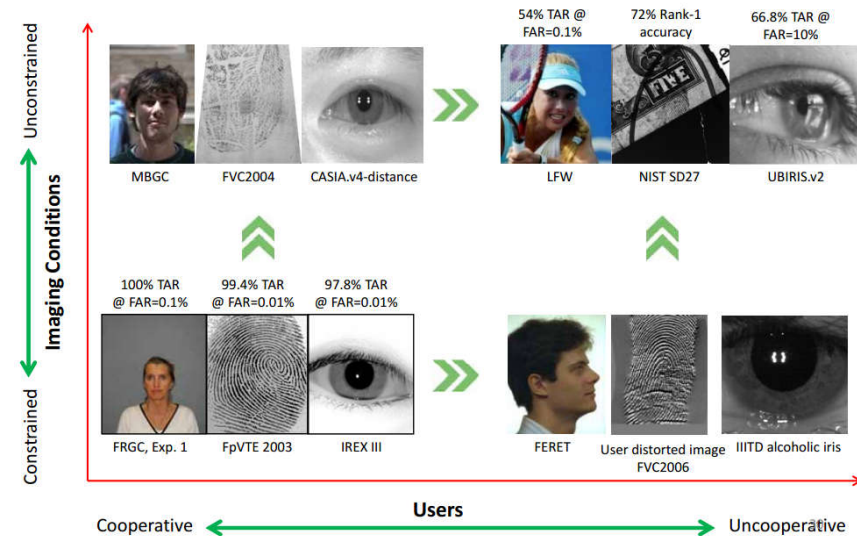


Anil Jain  
 Michigan State University

June 5, 2013

Keynote Talk Delivered at the International Conf. on Biometrics, Madrid, Spain, June 5, 2013

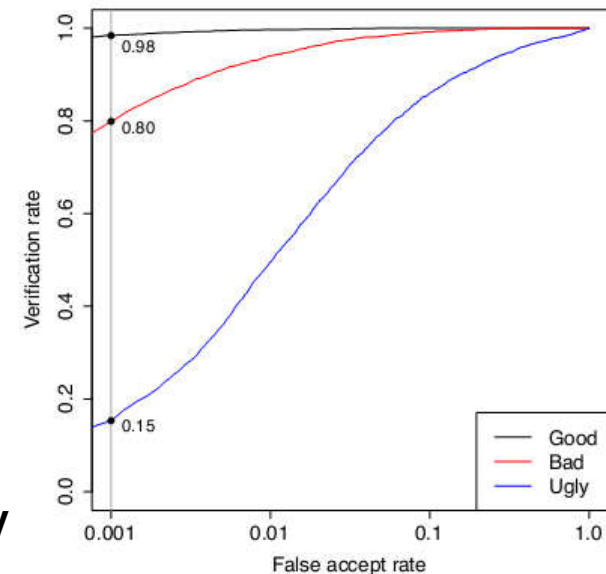
## From Solved to Unsolved



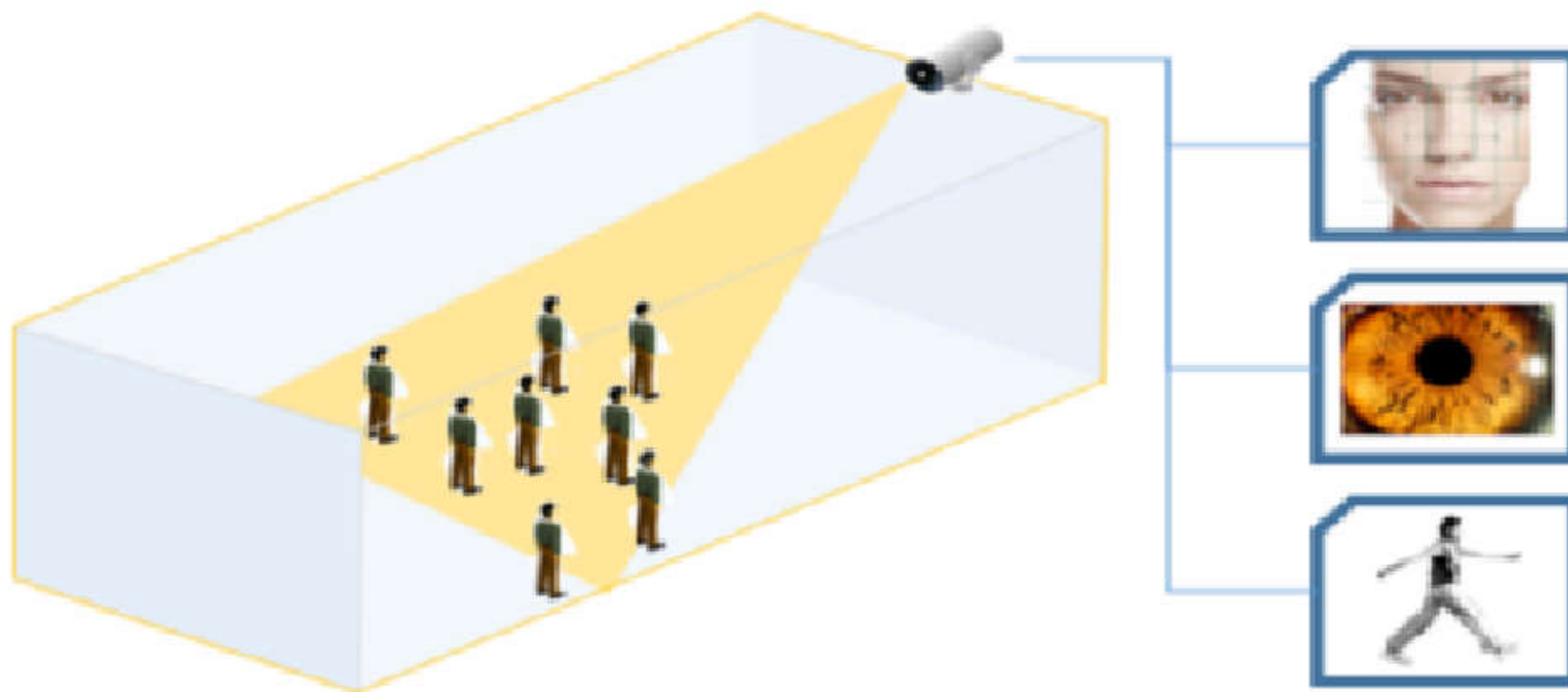
Jonathon Phillips  
 NIST



An Introduction to the Good, the Bad, & the Ugly Face Recognition Challenge Problem (FG2011)

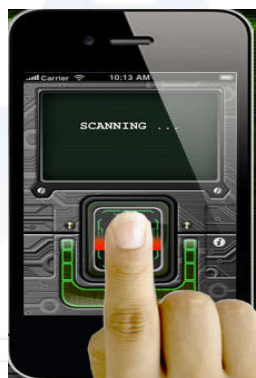


- Multi-biometrics at a distance





- Multi-biometrics for mobile devices



Fingerprint



Face



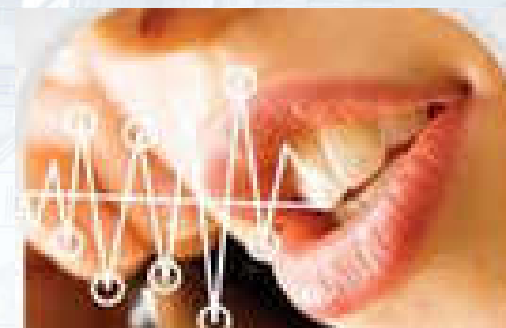
Iris



Eyeprint



Palmprint



Voiceprint

- Demographic Analysis from Biometric Data

What demographic and affective information can be derived from this face image?



<b>Identity</b>	Rose	Jordan
<b>Gender</b>	Female	Male
<b>Ethnicity</b>	White	Black
<b>Age</b>	27	45
<b>Affect</b>	Happy	Surprised

How to determine such information from biometric data?

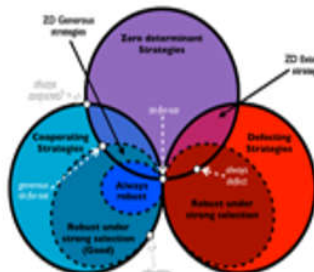
Yunlin Sun, Man Zhang, Zhenan Sun, Tieniu Tan, Demographic Analysis from Biometric Data: Achievements, Challenges, and New Frontiers, IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI), 2018.

- Deepfake and Anti-Deepfake

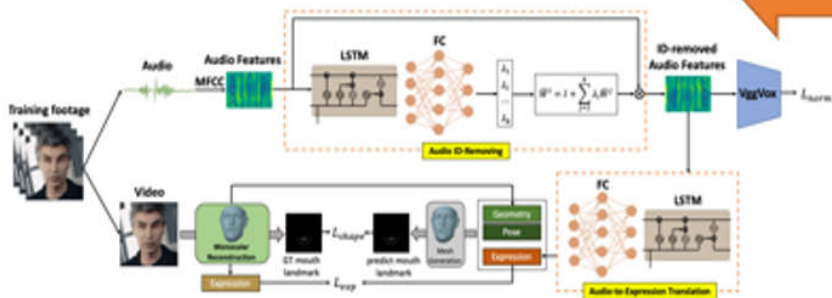
## Deepfake



## Game Theory



Endless War

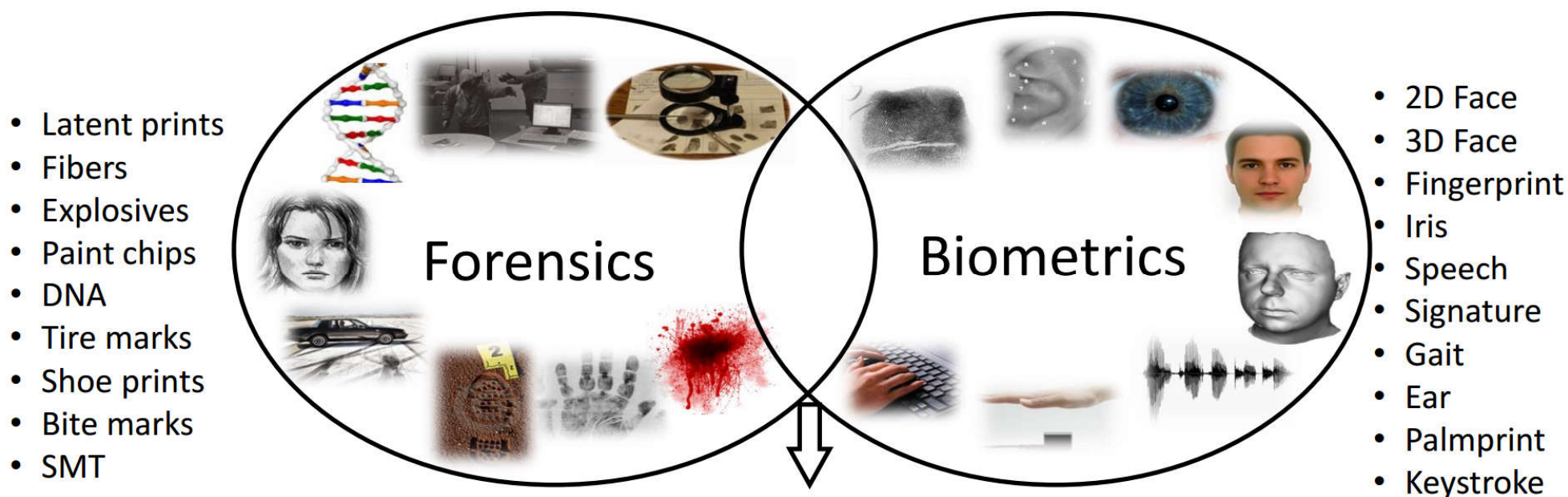


## Anti-Deepfake



- Biometrics for forensic applications

## Forensics & Biometrics: Shared Goals



**Forensics: Identify suspects** from crime scene evidence

**Biometrics: Automated person recognition** from *body traits*

Anil K. Jain, Forensics: The Next Frontier for Biometrics, Iowa State University, Ames, Iowa, October 27, 2015.

# Conclusions

- **Great progress on biometric recognition has been achieved using novel sensors (biometrics-on-the-fly, light field camera) and algorithms (CNN, GAN).**
- **State-of-the-art biometric methods are accurate and fast enough for many practical applications.**
- **Many open problems remain to be resolved to make biometric recognition more user-friendly, robust and secure.**

# Acknowledgement

- **Ran He, Liang Wang, Yunlong Wang, Boqiang Xu, CASIA**
- **Jianjiang Feng, Fang Zheng, Tsinghua Univ.**
- **Meina Kan, Jie Zhang, Hu Han, Shiguang Shan, ICT CAS**
- **Weihong Deng, Beijing University of Posts and Telecommunications**
- **Wenxiong Kang, South China University of Technology**
- **Wei-Shi Zheng, Sun Yat-sen University**
- **Wangmeng Zuo, Harbin Institute of Technology**



# Thank you!

## Q & A