

# Fast Network K-function-based Spatial Analysis

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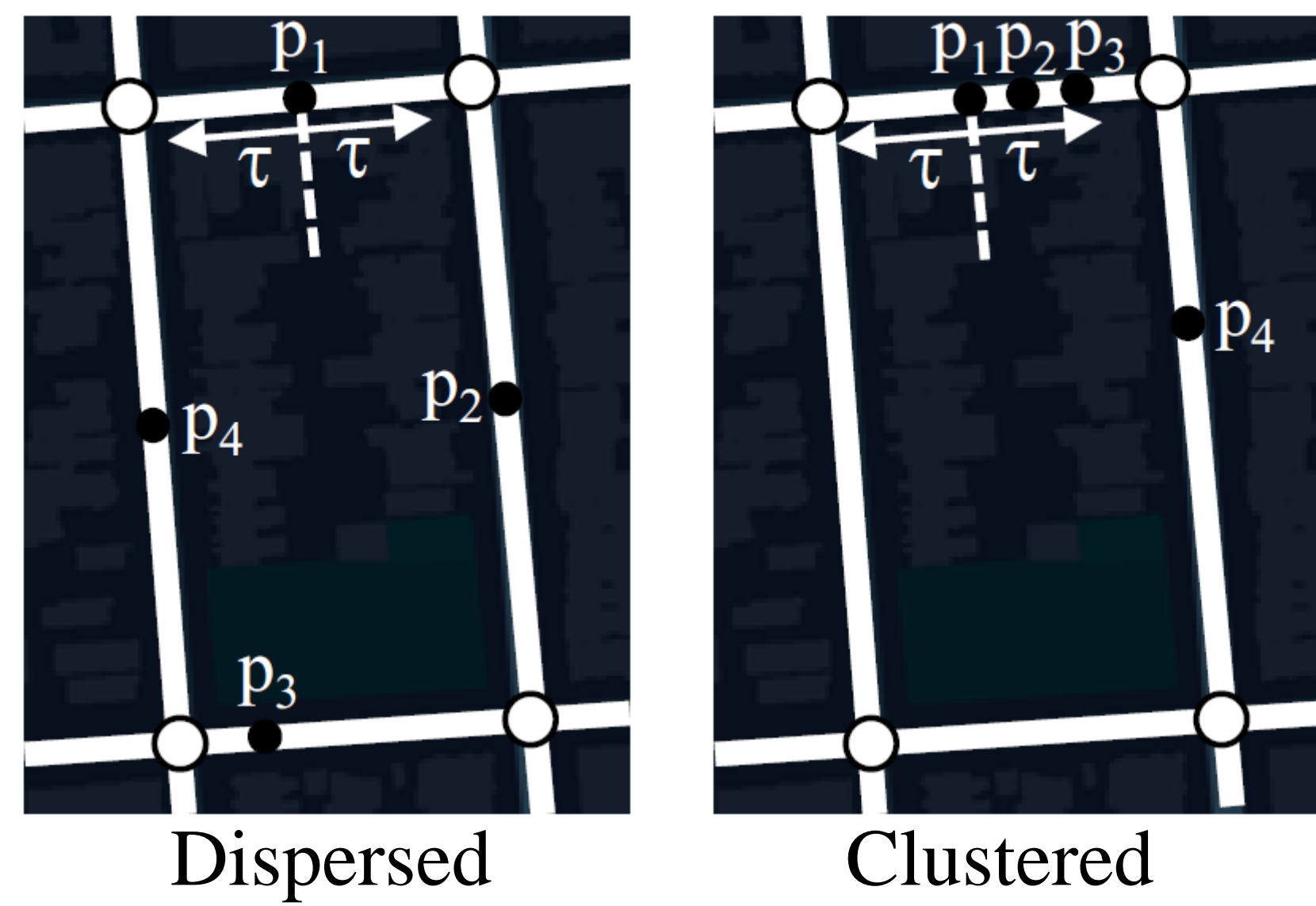
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## Overview of Network K-function



- A fundamental GIS operation for checking whether the clusters/hotspots (discovered by the clustering/hotspot detection algorithms) in the datasets are significant.

- Network K-function is defined as:

$$K_P(\tau) = \sum_{\text{Dataset } p_i \in P} \sum_{\substack{p_j \in P \\ p_j \neq p_i}} \mathbb{I}(\overbrace{\text{dist}_G(p_i, p_j)}^{\text{Shortest path distance}} \leq \underbrace{\tau}_{\text{Road network Threshold}}) \quad O(n(T_{SP} + n)) \text{ time } \odot$$

where  $\mathbb{I}$  denotes an indicator function.

- Domain experts need to:

- Provide a road network  $G = (V, E)$ , a location dataset  $P = \{p_1, p_2, \dots, p_n\}$ , and  $D$  thresholds, which are  $\tau_1, \tau_2, \dots, \tau_D$ .
- Randomly generate  $L$  datasets, which are  $R_1, R_2, \dots, R_L$ , in the road network  $G$ .
- For each threshold  $\tau_d$  ( $1 \leq d \leq D$ ), compute the following three terms.

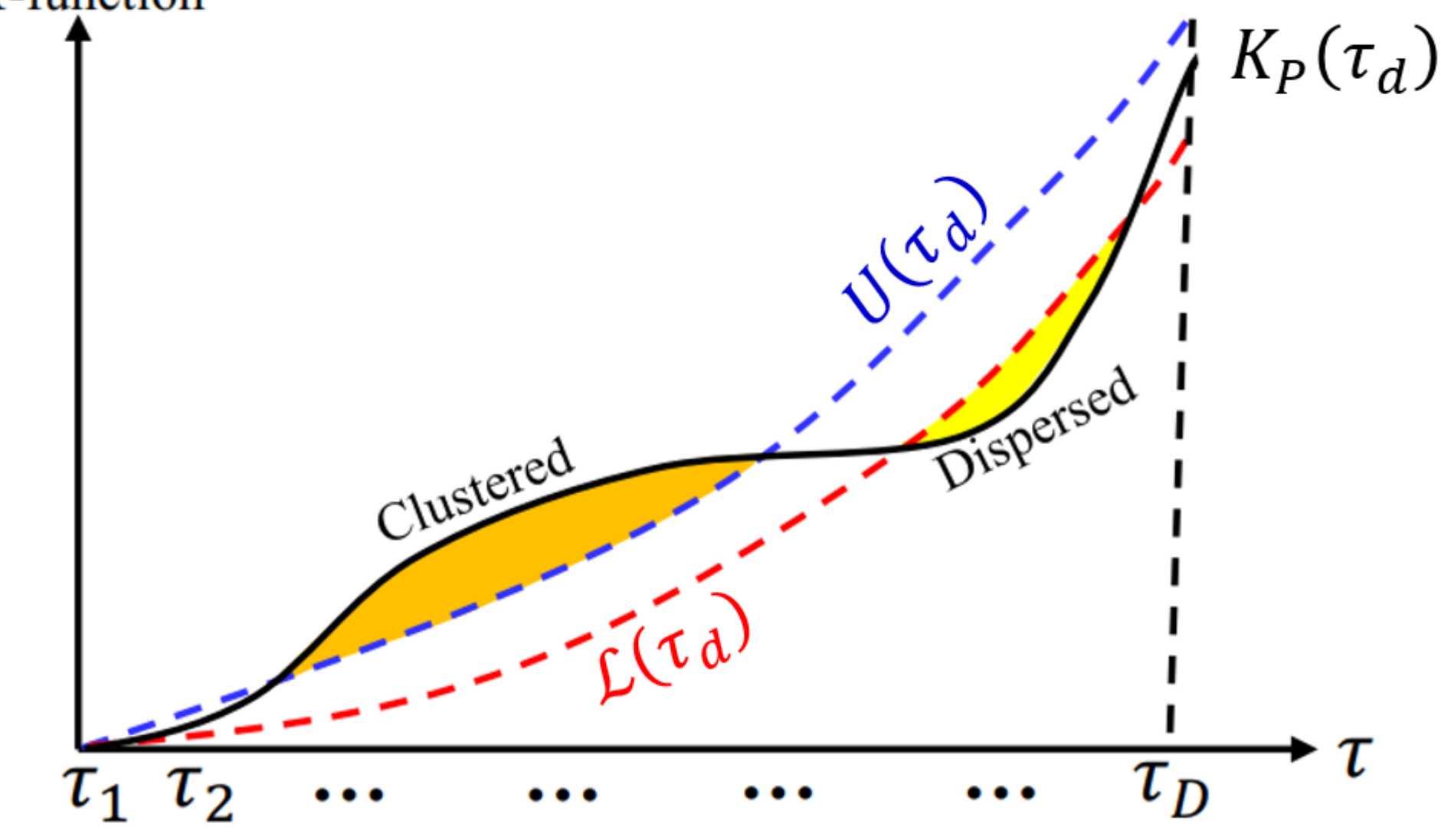
$$(1) K_P(\tau_d)$$

$$(2) \mathcal{L}(\tau_d) = \min(K_{R_1}(\tau_d), K_{R_2}(\tau_d), \dots, K_{R_L}(\tau_d))$$

$$(3) U(\tau_d) = \max(K_{R_1}(\tau_d), K_{R_2}(\tau_d), \dots, K_{R_L}(\tau_d))$$

- Generating a network K-function plot takes  $O(LDn(T_{SP} + n))$  time  $\odot$

Network  
K-function



A network K-function plot

## Decompose the Network K-function

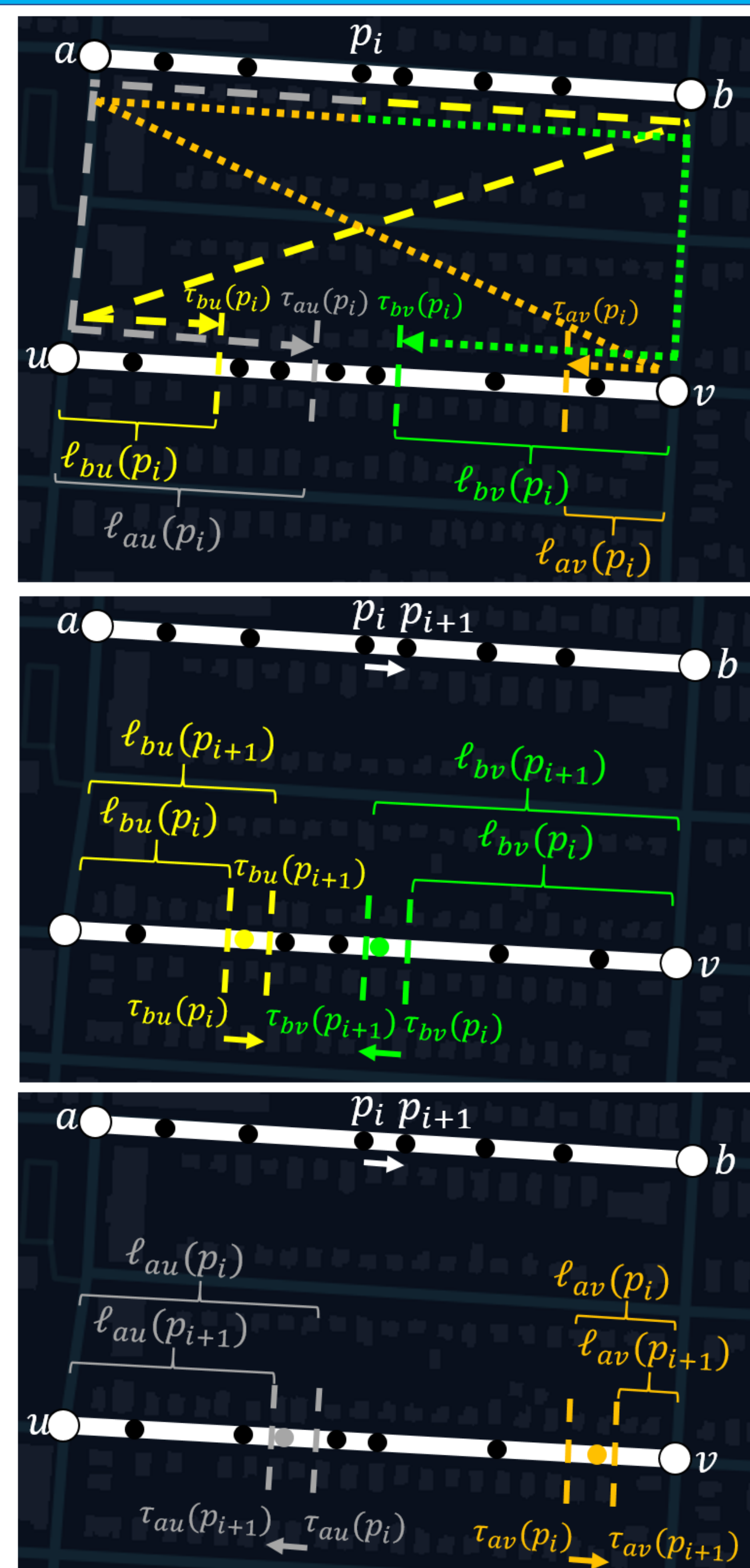
## Neighbor-Sharing (NS) Method

Let  $P(e)$  be the set of data points in an edge  $e$  of a road network.

$$\begin{aligned} K_P(\tau) &= \sum_{p_i \in P} \sum_{\substack{p_j \in P \\ p_j \neq p_i}} \mathbb{I}(\text{dist}_G(p_i, p_j) \leq \tau) \\ &= \sum_{\tilde{e} \in E} \sum_{p_i \in P(\tilde{e})} \sum_{e \in E} \sum_{p_j \in P(e)} \mathbb{I}(\text{dist}_G(p_i, p_j) \leq \tau) \\ &= \sum_{\tilde{e} \in E} \sum_{e \in E} C_P^{(\tilde{e}, e)}(\tau) \end{aligned}$$

$$\text{where } C_P^{(\tilde{e}, e)}(\tau) = \sum_{p_i \in P(\tilde{e})} \sum_{p_j \in P(e)} \mathbb{I}(\text{dist}_G(p_i, p_j) \leq \tau)$$

Question: Can we reduce the time complexity for computing the  $(\tilde{e}, e)$ -count function  $C_P^{(\tilde{e}, e)}(\tau)$  (e.g., from  $O(|P(\tilde{e})||P(e)|)$  to  $O(|P(\tilde{e})| + |P(e)|)$ )?



- There are four possible routes with length  $\tau$  from any data point  $p_i$  in the edge  $\tilde{e} = (a, b)$  to the edge  $e = (u, v)$ . We have:

$$\tau_{au}(p_i) = \tau - \text{dist}_G(p_i, a) - \text{dist}_G(a, u)$$

$$\tau_{bu}(p_i) = \tau - \text{dist}_G(p_i, b) - \text{dist}_G(b, u)$$

$$\tau_{av}(p_i) = \tau - \text{dist}_G(p_i, a) - \text{dist}_G(a, v)$$

$$\tau_{bv}(p_i) = \tau - \text{dist}_G(p_i, b) - \text{dist}_G(b, v)$$

- Maintain four sets of data points in the edge  $e = (u, v)$ .

$$\ell_{au}(p_i) = \{p_j \in P(e) : \text{dist}_G(u, p_j) \leq \tau_{au}(p_i)\}$$

$$\ell_{bu}(p_i) = \{p_j \in P(e) : \text{dist}_G(u, p_j) \leq \tau_{bu}(p_i)\}$$

$$\ell_{av}(p_i) = \{p_j \in P(e) : \text{dist}_G(v, p_j) \leq \tau_{av}(p_i)\}$$

$$\ell_{bv}(p_i) = \{p_j \in P(e) : \text{dist}_G(v, p_j) \leq \tau_{bv}(p_i)\}$$

- These four sets of data points exhibit the monotonicity property.

- Takes  $O(|P(\tilde{e})| + |P(e)|)$  time to compute  $C_P^{(\tilde{e}, e)}(\tau)$   $\odot$

- Takes  $O(LD(|E|T_{SP} + n|E|) + Ln \log n)$  time to generate the network K-function plot (Refer to the paper)  $\odot$

## Theoretical Results

## Experimental Results

Method	Time complexity	Space complexity
RQS [7, 44–46] (cf. Section 2.2)	$O(LDn(T_{SP} + n))$	$O( V  +  E  + nL + S_{SP})$
SPS [53] (cf. Section 2.3)	$O(LD( E T_{SP} + n^2))$	
CA (cf. Section 3.2)	$O(LD( E T_{SP} + n E  \log(\frac{n}{ E })) + Ln \log n)$ (cf. Theorem 1)	$O( V  +  E  + nL + S_{SP})$ (cf. Theorem 4)
NS (cf. Section 3.3)	$O(LD( E T_{SP} + n E ) + Ln \log n)$ (cf. Theorem 2)	
CA <sup>(ASPS)</sup> (cf. Sections 3.2 and 3.4)	$O( E T_{SP} + nLD E  \log(\frac{n}{ E }) + Ln \log n)$ (cf. Theorem 3)	
NS <sup>(ASPS)</sup> (cf. Sections 3.3 and 3.4)	$O( E T_{SP} + nLD E  + Ln \log n)$ (cf. Theorem 3)	

